

# Authentication: Password & Biometrics

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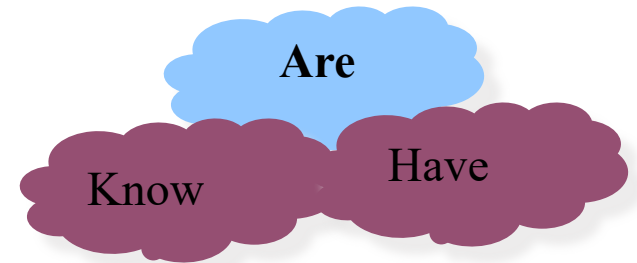
Some of the slides are from Mark Stamp.

# Access Control

- Two parts to access control
- **Authentication**: are you who you say you are?
  - Determine whether access is allowed
  - Authenticate human to machine
  - Or authenticate machine to machine
- **Authorization**: are you allowed to do that?
  - Once you have access, what can you do?
  - Enforces limits on actions

# Are You Who You Say You Are?

- Authenticate a human to a machine?
- Can be based on...
  - Something you **know**
    - For example, a password
  - Something you **have**
    - For example, a smartcard
  - Something you **are**
    - For example, your fingerprint



# Something You Know

- Passwords
- Lots of things act as passwords!
  - PIN
  - Social security number
  - Mother's maiden name
  - Date of birth
  - Your first boss's name
  - Name of your pet, etc.

# Why Passwords?

- Why is “something you know” more popular than “something you have” and “something you are”?
- **Cost**: passwords are free
- **Convenience**: easier for sysadmin to **reset** pwd than to issue a new thumb

“Passwords are **one of the biggest practical** problems facing security engineers today.”

# Keys vs Passwords

- **Crypto keys**

- Spse key is 64 bits
- Then  $2^{64}$  keys
- Choose key at random...
- ...then attacker must try about  $2^{63}$  keys

- **Passwords**

- Spse passwords are 8 characters, and 256 different options each character
- Then  $256^8 = 2^{64}$  pwds?!
- **But users do not select passwords at random**
- Attacker has far less than  $2^{63}$  pwds to try  
(**dictionary attack**)

**dictionary attack:** tries only those possibilities which are deemed **most likely** to succeed, typically derived from a list of words such as in a dictionary

# Good and Bad Passwords

- Bad passwords

- frank
- Fido
- Password
- incorrect
- Pikachu
- 88195277
- AustinStamp

- Good Passwords?

- jflej,43j-EmmL+y
- 09864376537263
- OnceuP0nAt1m8
- P0kem0n

← **Passphrase**

**Passphrase:**

- longer (10~30 letters) to make brute force attacks difficult
- if well chosen, they will not be found in any phrase or quote dictionary
- **Structured to be more easily memorable** than passwords

# Password Experiment

- Three groups of users — each group advised to select passwords as follows
  - **Group A:** At least 6 chars, 1 non-letter
  - winner → • **Group B:** Password based on passphrase
  - **Group C:** 8 random characters
- Results
  - **Group A:** About 30% of pwds easy to crack
  - **Group B:** About 10% cracked
    - Passwords **easy** to remember
  - **Group C:** About 10% cracked
    - Passwords **hard** to remember

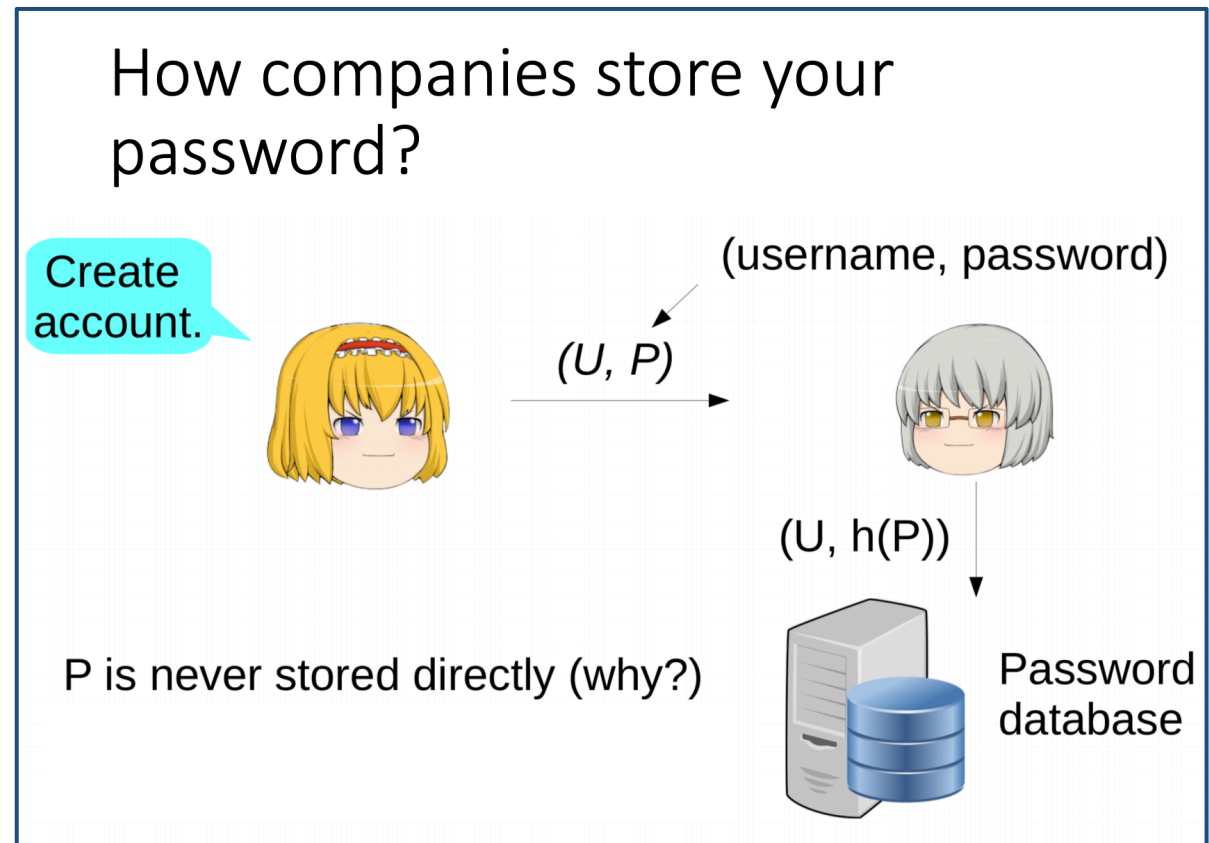


# Attacks on Passwords

- Attacker could...
  - Target one particular account
  - Target any account on system
  - Target any account on any system
  - Attempt denial of service (DoS) attack
    - What's the connection here?
    - Think about the ATM machine...

# Password File?

- **Bad idea** to store passwords in a file
- But we need to verify passwords
- Solution?



# Dictionary Attack towards a File of hashed passwords

- Attacker pre-computes  $h(x)$  for all  $x$  in a **dictionary** of **common passwords**
- Suppose the attacker gets access to password file containing hashed passwords
  - She only needs to compare hashes to her pre-computed dictionary
  - After **one-time work** of computing hashes in dictionary, actual attack is trivial
- Can we prevent this search-based attack?
  - Or at least make it more difficult?

# Salt (Random Chosen Value)

- Hash password with **salt**
- Choose random salt  $s$  and compute
$$y = h(\text{password}, s)$$
and store  $(s, y)$  in the password file
- Note that the salt  $s$  is **not secret**
- Still easy to verify salted password
- But lots more work for the attacker
  - Why?
  - Must recompute hash for each user

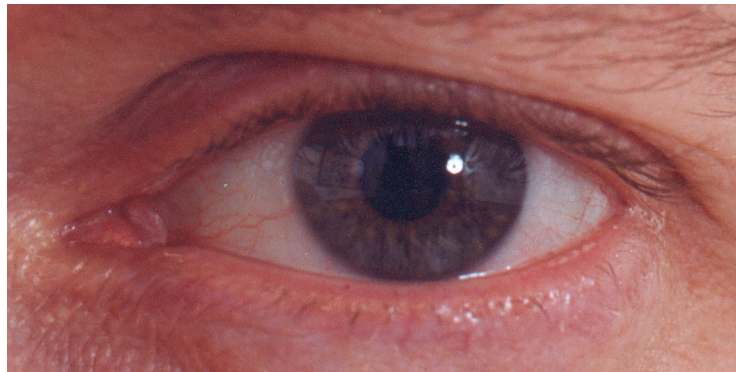
# Other Password Issues

- Too many passwords to remember
  - Results in password reuse
  - Why is this a problem?
- **Who** suffers from bad password?
  - Login password vs ATM PIN
- Failure to change default passwords
- Social engineering...
- Error logs may contain “almost” passwords
- Bugs, keystroke logging, spyware, etc.

# Passwords

- **Password attacks are too easy**
  - Often, one weak password will break security
  - Users choose bad passwords
  - Social engineering attacks, etc.
- Passwords are a **BIG** security problem
  - And will continue to be a problem
- Popular password cracking tools
  - [Password Crackers](#)
  - [Password Portal](#)
  - [L0phtCrack and LC4](#) (Windows)
  - [John the Ripper](#) (Unix)
- Admin should use these tools to test weak password.

# Biometrics



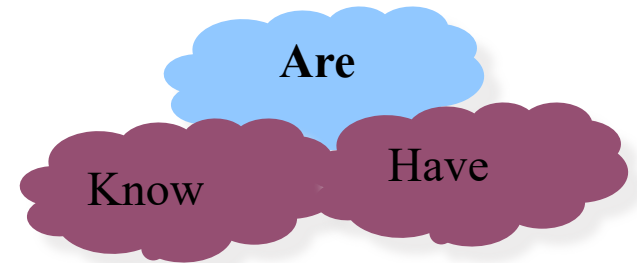
# Something You Are

- Biometric

- “You are your key”

- Examples

- Fingerprint
  - Handwritten signature
  - Facial recognition
  - Speech recognition
  - Walking (gait) recognition
  - Many more!





# Why Biometrics?

- May be better than passwords
- But, cheap and reliable biometrics needed
  - Today, an active area of research
- Biometrics **are** used in security today
  - Fingerprint to unlock car door
  - Palm print for secure entry

# Ideal Biometric

- **Universal** — applies to (almost) everyone
  - In reality, no biometric applies to everyone
- **Distinguishing** — distinguish with certainty
  - In reality, cannot hope for 100% certainty
- **Permanent** — physical characteristic being measured never changes
  - In reality, OK if it to remains valid for long time
- **Collectable** — easy to collect required data
  - Depends on whether subjects are *cooperative*
- Also, safe, user-friendly

# Enrollment vs Recognition

- Enrollment phase

- Subject's biometric info put into database
- Must carefully measure the required info
- OK if **slow** and **repeated measurement needed**
- Must be very **precise**
- May be a weak point in real-world use

Root trust



- Recognition phase

- Biometric detection, when used in practice
- Must be **quick** and **simple**
- But must be reasonably accurate

# Biometric Errors

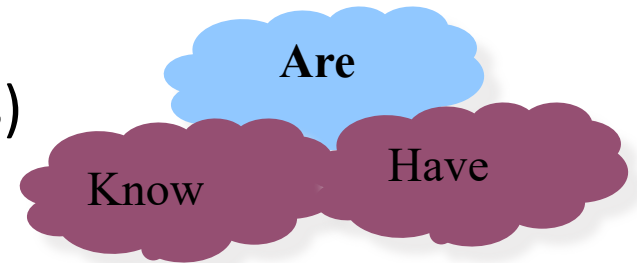
- **Fraud rate** versus **insult rate**
  - Fraud (**false negative**) — Attacker mis-authenticated as Alice
  - Insult (**false positive**) — Alice not authenticated as Alice
- For any biometric, generally speaking, can **decrease** fraud or insult, but other one will **increase**
- For example
  - 99% voiceprint match  $\Rightarrow$  low fraud, high insult
  - 30% voiceprint match  $\Rightarrow$  high fraud, low insult
- **Equal error rate:** rate where fraud == insult
  - A way to **compare** different biometrics

# Biometrics: The Bottom Line

- Biometrics are **hard** to forge
- But attacker could
  - Steal Alice's thumb
  - Photocopy Bob's fingerprint, eye, etc.
  - Subvert software, database, "trusted base" ...
- And how to revoke a "broken" biometric?
- **Biometrics are not foolproof**

# Are You Who You Say You Are?

- Something in your possession
- Examples include following...
  - Car key
  - Laptop computer (or MAC address)
  - Password generator (next)
  - ATM card, smartcard, etc.



# 2-factor Authentication

- Requires any 2 out of 3 of
  - Something you **know**
  - Something you **have**
  - Something you **are**

## Examples

- Credit card: Card and signature
- ATM: Card and PIN