

# Assignment - VII

## problem statement :-

Write a C/C++ program to analyze following packet format captured through Wireshark for wired network.

1) FTP 2) IP 3) TCP 4) UDP

Objective:- To understand packet format captured through Wireshark for wired network.

Outcome :- students will be able to understand captured packet format through Wireshark.

S/W & H/W :- C/C++ compiler, Wireshark, monitor, keyboard.

## Theory :-

### Packet sniffer

A packet sniffer is a computer program or a piece of computer hardware that can intercept & log traffic passing over a digital network or port of network.

A data stream flows across the network. The sniffer captures each packet & if required decodes packet's raw data.



showing the values of various fields in the packet & analyze its content. A packet sniffer is a wire-tap device that plugs into computer network & eavesdrops on the network traffic.

### FTP:-

File Transfer Protocol is standard network protocol used for the transfer of computer files between a client & server on a computer network.

FTP is built on a client-server model architecture using separate control & data connections between client & server.

### IP:-

Internet protocol (IP) is principal communication protocol in Internet protocol suite for relaying datagrams across network boundaries. IP has task to deliver packets from source to destination solely based on IP addresses in the packet headers.

IP defines packets structures that encapsulate the data to be delivered. It also defines addressing methods that are used to label the datagram with source & destination information.



### TCP:-

TCP segments are sent as internet datagrams. The internet protocol header carries several information fields, including the source & destination host addresses. A TCP header follows the internet header, supplying information specific to TCP. This allows for the existence for the host level protocol other than TCP.

### UDP:-

UDP is a connectionless & unreliable transport protocol. The two ports serve to identify the end points within the source & destination machines. User Datagram Protocol is used, in place of TCP, when reliable delivery is not required. However UDP is never used to send important data such as web pages, database information, streaming data, media such as video, audio & others use UDP because it offers speed.



## Algorithm :-

- 1] Start Wireshark.
- 2] Start Capturing packets.
- 3] Stop capturing packets
- 4] Export as CSV file.
- 5] ~~Ex~~ Open the CSV file in C++ program
- 6] Ask "which protocol packets"
- 7] Display the Count.
- 8] Exit.

## Test cases :-

I/P	Expected O/P	Actual O/P	Result
FTP	count: 4	Count: 4	Success
TCP	count: 17	count: 17	Success
IP	count: 7	Count: 7	Success
UDP	Count: 979	Count: 979	Success



## TCP header

Source Port Number 2 bytes		Destination Port Number 2 bytes	
Sequence Number 4 bytes			
data offset 4 bits	reserved 3 bits	control Flags 9 bits	Window Size 2 bytes
Checksum 2 bytes			Urgent Pointer 2 bytes
Optional Data 0-40 bytes			

Conclusion:-

We learnt how to analyze packet format using Wireshark.

```

#include <iostream>
#include<fstream>
#include <iomanip>
#include<string>
using namespace std;

int main() {
    cout << "***** PACKET ANALYZER *****" << endl; // prints !!!Hello World!!!
    string value, sr_no,time,source,destination,info,protocol,len;
    int count=-1,i=0;

    int choice;
    do
    {
        ifstream file("data.csv");
        //Reinitialize Counters
        count=-1;
        i=0;
        cout<<"\nEnter which protocol packets you want to see"<<endl;
        cout<<"1.IP\n2.UDP\n3.TCP\n4.Ethernet\n0Exit!!!\nChoice:"<<endl;
        cin>>choice;
        string protocolChoice; //sting to hold user packet choice
        switch(choice){
            case 1: protocolChoice="ICMPv6";
            break;
            case 2: protocolChoice="UDP";
            break;
            case 3: protocolChoice="TCP";
            break;
            case 4: protocolChoice="ARP";
            break;
            default: protocolChoice="ARP";
            break;
        }
        while(file.good()) //LOOP UNTIL FILE HAS CONTENT
        {
            getline(file,sr_no,','); //GET STRING TILL ,
            getline(file,time,',');
            getline(file,source,',');
            getline(file,destination,',');
            getline(file,protocol,',');
            getline(file,len,',');
            getline(file,info,'\n');

            protocol=string(protocol,1,protocol.length()-2);

            if(protocol=="Protocol"||protocol==protocolChoice)
            {
                cout <<setw(4)<<left<<i++;
                cout <<setw(12)<<left<< string( time, 1, time.length()-2 );
            }
        }
    }
}

```

```

cout << setw(30)<<left<<string( source, 1, source.length()-2 );
cout << setw(30)<<left<<string( destination, 1, destination.length()-2 );
cout <<setw(8)<<left<<protocol;
cout <<setw(8)<<left<< string( len, 1, len.length()-2 );
cout << string( info, 1, info.length()-2 )<<"\n";
count++;
}
}
file.close();
cout<<"\nTotal Packet Count: "<<count;
}while(choice!=0);
return 0;
}
/* output:
* ***** PACKET ANALYZER *****

```

Enter which protocol packets you want to see

1.IP  
2.UDP  
3.TCP  
4.Ethernet  
0Exit!!!  
Choice:

```

1
0 Time      Source      Destination      ProtocolLength Info
1  0.000000000 fe80::f68e:38ff:fe87:a57e ff02::1:ff02:21a ICMPv6 86 Neighbor Solicitation for fe80
::726d:ecff:fe02:21a from f4:8e:38:87:a5:7e
2  0.151808000 fe80::175:6553:3c34:d4f0 ff02::1:ff02:21a ICMPv6 86 Neighbor Solicitation for fe8
0::726d:ecff:fe02:21a from c8:1f:66:06:4a:84
3  0.245234000 fe80::208:a1ff:fe43:c3c2 ff02::1:ff02:21a ICMPv6 86 Neighbor Solicitation for fe80
::726d:ecff:fe02:21a from 00:08:a1:43:c3:c2
4  0.301527000 fe80::4046:d001:d60a:e934 ff02::1:ff00:1 ICMPv6 86 Neighbor Solicitation for fe8
0::1 from 00:25:64:92:4d:81
5  0.310878000 fe80::80a7:7d55:7ecf:5582 ff02::1:ff02:21a ICMPv6 86 Neighbor Solicitation for fe8
0::726d:ecff:fe02:21a from 34:17:eb:9e:8e:45
6  0.382715000 fe80::104b:adee:75e6:c425 ff02::1:ff2f:e430 ICMPv6 86 Neighbor Solicitation for fe
80::a490:6a6c:d52f:e430 from 00:19:d1:45:e9:4b
7  0.486747000 fe80::8e2:220e:db99:187f ff02::2 ICMPv6 70 Router Solicitation from c8:e0:e
b:9e:44:9e
8  0.619047000 fe80::adb7:4c35:7a64:621e ff02::1:ff18:d425 ICMPv6 86 Neighbor Solicitation for fe
80::899f:4a1b:518:d425 from b8:ac:6f:68:65:68
9  0.621767000 fe80::25e2:1c6e:545d:d5ca ff02::1:ff00:1 ICMPv6 86 Neighbor Solicitation for fe8
0::1 from f0:4d:a2:fd:b3:b3
10 0.879948000 fe80::6600:6aff:fe37:40d9 ff02::1:ff02:22f ICMPv6 86 Neighbor Solicitation for fe8
0::726d:ecff:fe02:22f from 64:00:6a:37:40:d9
11 0.943252000 fe80::4a4d:7eff:fec6:fe57 ff02::1:ff02:21a ICMPv6 86 Neighbor Solicitation for fe8
0::726d:ecff:fe02:21a from 48:4d:7e:c6:fe:57
12 0.973236000 fe80::ad92:4946:c11e:bff0 ff02::1:ff00:1 ICMPv6 86 Neighbor Solicitation for fe8
0::1 from f4:8e:38:9d:86:5c
13 1.001717000 fe80::f68e:38ff:fe87:a57e ff02::1:ff02:21a ICMPv6 86 Neighbor Solicitation for fe8
0::726d:ecff:fe02:21a from f4:8e:38:87:a5:7e
14 1.158015000 fe80::175:6553:3c34:d4f0 ff02::1:ff02:21a ICMPv6 86 Neighbor Solicitation for fe
80::726d:ecff:fe02:21a from c8:1f:66:06:4a:84
15 1.164756000 fe80::90c7:9c8e:4162:743a ff02::16 ICMPv6 110 Multicast Listener Report Me

```

ssage v2

16	1.247232000	fe80::208:a1ff:fe43:c3c2	ff02::1:ff02:21a	ICMPv6	86	Neighbor Solicitation for fe80::726d:ecff:fe02:21a from 00:08:a1:43:c3:c2
17	1.299874000	fe80::4046:d001:d60a:e934	ff02::1:ff00:10::1	ICMPv6	86	Neighbor Solicitation for fe80::726d:ecff:fe02:21a from 34:17:eb:9e:8e:45
18	1.334884000	fe80::80a7:7d55:7ecf:5582	ff02::1:ff02:21a	ICMPv6	86	Neighbor Solicitation for fe80::726d:ecff:fe02:21a from 00:19:d1:45:e9:4b
19	1.381157000	fe80::104b:adee:75e6:c425	ff02::1:ff2f:e430	ICMPv6	86	Neighbor Solicitation for fe80::a490:6a6c:d52f:e430 from 00:19:d1:45:e9:4b
20	1.410771000	fe80::adb7:4c35:7a64:621e	ff02::1:ff11:4e6f	ICMPv6	86	Neighbor Solicitation for fe80::5058:2741:6f11:4e6f from b8:ac:6f:68:65:68
21	1.422139000	fe80::ec3b:be3b:a1cf:b8dc	ff02::1:ff64:621e	ICMPv6	86	Neighbor Solicitation for fe80::adb7:4c35:7a64:621e from 28:d2:44:f6:d0:71
22	1.464011000	fe80::c2c9:76ff:fe50:72f9	ff02::2	ICMPv6	70	Router Solicitation from c0:c9:76:50:72:f9
23	1.472534000	fe80::adb7:4c35:7a64:621e	ff02::1:ff1c:b39b	ICMPv6	86	Neighbor Solicitation for fe80::d107:c499:311c:b39b from b8:ac:6f:68:65:68
24	1.502391000	fe80::4a4d:7eff:feca:8004	ff02::1:ff02:21a	ICMPv6	86	Neighbor Solicitation for fe80::726d:ecff:fe02:21a from 48:4d:7e:ca:80:04
25	1.614264000	fe80::4a4d:7eff:fec6:ff33	ff02::1:ff02:21a	ICMPv6	86	Neighbor Solicitation for fe80::726d:ecff:fe02:21a from 48:4d:7e:c6:ff:33
26	1.639345000	fe80::221:9bff:fe6e:4b01	ff02::1:ff02:21a	ICMPv6	86	Neighbor Solicitation for fe80::726d:ecff:fe02:21a from 00:21:9b:6e:4b:01
27	1.880789000	fe80::6600:6aff:fe37:40d9	ff02::1:ff02:22f	ICMPv6	86	Neighbor Solicitation for fe80::726d:ecff:fe02:22f from 64:00:6a:37:40:d9
28	1.998620000	fe80::adb7:4c35:7a64:621e	ff02::1:ffa7:7fb2	ICMPv6	86	Neighbor Solicitation for fe80::a1fb:332b:83a7:7fb2 from b8:ac:6f:68:65:68
29	2.003773000	fe80::f68e:38ff:fe87:a57e	ff02::1:ff02:21a	ICMPv6	86	Neighbor Solicitation for fe80::726d:ecff:fe02:21a from f4:8e:38:87:a5:7e
30	2.028027000	fe80::e298:61ff:fe35:9a26	ff02::1:ff64:621e	ICMPv6	86	Neighbor Solicitation for fe80::adb7:4c35:7a64:621e from e0:98:61:35:9a:26
31	2.040149000	fe80::f68e:38ff:fe87:a56a	ff02::1:ff02:21a	ICMPv6	86	Neighbor Solicitation for fe80::726d:ecff:fe02:21a from f4:8e:38:87:a5:6a
32	2.107577000	fe80::b283:feff:fe4d:f1c9	ff02::1:ff02:21a	ICMPv6	86	Neighbor Solicitation for fe80::726d:ecff:fe02:21a from b0:83:fe:4d:f1:c9
33	2.162415000	fe80::90c7:9c8e:4162:743a	ff02::16	ICMPv6	110	Multicast Listener Report Message v2
34	2.181982000	fe80::175:6553:3c34:d4f0	ff02::1:ff02:21a	ICMPv6	86	Neighbor Solicitation for fe80::726d:ecff:fe02:21a from c8:1f:66:06:4a:84

Total Packet Count: 34

Enter which protocol packets you want to see

1.IP  
2.UDP  
3.TCP  
4.Ethernet  
0Exit!!!

Choice:

2

0	Time	Source	Destination	Protocol	Length	Info
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Total Packet Count: 0

Enter which protocol packets you want to see

1.IP



2.UDP  
3.TCP  
4.Ethernet  
0Exit!!!  
Choice:

3

0	Time	Source	Destination	Protocol	Length	Info
1	0.243260000	216.58.197.68	10.10.14.151	TCP	66	https > 51709 [FIN, ACK] Seq=1 Ack=1 Win=175 Len=0 TSval=2559300079 TSecr=23747257
2	0.438095000	108.168.177.14	10.10.13.238	TCP	103	[TCP segment of a reassembled PDU]
3	0.746828000	192.168.16.254	10.10.10.28	TCP	60	57777 > etftp [RST] Seq=1 Win=5840 Len=0
4	0.855756000	64.233.188.188	10.10.15.48	TCP	97	hvpvroom > 39687 [PSH, ACK] Seq=1 Ack=1 Win=175 Len=31 TSval=2933171628 TSecr=49981356
5	1.839024000	118.214.135.85	10.10.12.0	TCP	60	https > 50976 [FIN, ACK] Seq=32 Ack=1 Win=980 Len=0
6	1.839028000	118.214.135.85	10.10.12.0	TCP	60	https > 50977 [FIN, ACK] Seq=32 Ack=1 Win=980 Len=0
7	1.886438000	192.168.3.254	192.168.3.211	TCP	62	ndl-aas > fnet-remote-ui [SYN, ACK] Seq=0 Ack=1 Win=29200 Len=0 MSS=1460 SACK_PERM=1
8	1.888346000	192.168.3.254	192.168.3.211	TCP	60	ndl-aas > fnet-remote-ui [ACK] Seq=1 Ack=211 Win=30016 Len=0

Total Packet Count: 8

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