

Minecraft Plugin Commands

Command	Description	Syntax
afk	Marks you as away-from-keyboard.	/<command> [player/message...]
back	Teleports you to your location prior to tp/spawn/warp.	/<command>
balance	States the current balance of a player.	/<command> [player]
balancetop	Lists players by top balances.	/<command> <page>
compass	Describes your current bearing.	/<command>
coordinates	Toggles on screen coordinates display.	/<command>
delhome	Removes a home.	/<command> [player:]<name>
delwarp	Deletes the specified warp.	/<command> <warp>
depth	States current depth	/depth
disposal	Opens a portable disposal menu.	/<command>
enderchest	Lets you see inside an enderchest.	/<command> [player]
fly	Take off, and soar!	/<command> [player] [on off]
gc	Reports memory, uptime and tick info.	/<command> [all]
getpos	Get your current coordinates or those of a player.	/<command> [player]
hat	Get some cool new headgear.	/<command> [remove]
help	Views a list of available commands.	/<command> [search term] [page]
helpop	Message online admins.	/<command> <message>
home	Teleport to your home.	/<command> [player:]<name>
ignore	Ignore or unignore other players.	/<command> <player>
info	Shows information set by the server owner.	/<command> [chapter] [page]
invsort	Automatic inventory sorting.	/<command>[hotbar all toggle on off help]
itemdb	Searches for an item.	/<command> <item>
kit	Obtains the specified kit or views all available kits.	/<command> [kit] [player]
list	List all online players.	/<command> [group]
ll	Toggle showing the light-levels of blocks around you.	/<command>[mode]
locate	Displays the coordinates Minecraft structure.	/<command> <structure name>
locatebiome	Displays the coordinates for the closest biome of a given type.	/<command> <biome name>
mail	Manages inter-player, intra-server mail.	/<command> [read clear send [to] [message]] sendall [message]]
me	Describes an action in the context of the player.	/<command> <description>
motd	Views the Message Of The Day.	/<command> [chapter] [page]
msg	Sends a private message to the specified player.	/<command> <to> <message>
near	Lists the players near by or around a player.	/<command> [playername] [radius]
nick	Change your nickname or that of another player.	/<command> [player] <nickname off>
pay	Pays another player from your balance.	/<command> <player> <amount>
ping	Replies pong to generally make sure Essentials.jar is working correctly	/<command>
ptime	Adjust player's client time. Add @ prefix to fix.	/<command> [list reset day night dawn 17:30 4pm 4000ticks] [player]*]
pweather	Adjust a player's weather	/<command> [list reset storm sun clear] [player]*]
r	Quickly reply to the last player to message you.	/<command> <message>
realname	Displays the username of a user based on nick.	/<command> <nickname>
rules	Views the server rules.	/<command> [chapter] [page]
seen	Shows the last logout time of a player.	/<command> <playername>

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sell	Sells the item currently in your hand.	/<command> <<itemname> <id> hand inventory blocks> [-][amount]
sethome	Set home to your current location.	/<command> [player:]<name>
setwarp	Creates a new warp.	/<command> <warp>
sort	Automatic chest sorting.	/<command>[on off hotkeys help]
spawn	Teleport to the spawnpoint.	/<command> [player]
suicide	Causes you to perish.	/<command>
top	Teleport to the highest block at your current position.	/<command>
tpa	Request to teleport to the specified player.	/<command> <player>
tpacancel	Cancel all outstanding teleport requests. Specify [player] to cancel requests with them.	/<command> [player]
tpaccept	Accepts a teleport request.	/<command> [otherplayer]
tpahere	Request that the specified player teleport to you.	/<command> <player>
tpdeny	Reject a teleport request.	/<command>
tppos	Teleport to coordinates.	/<command> <x> <y> <z> [yaw] [pitch] [world]
vm mode	Change veinminer attack mode.	/<command>[sneak stand always]
vm toggle	Toggle veinminer on or off.	/<command>[all axe hoe pickaxe shears shovel]
warp	List all warps or warp to the specified location.	/<command> <pagenumber warp> [player]
workbench	Opens up a workbench.	/<command>
world	Switch between worlds.	/<command> [world]
worth	Calculates the worth of items in hand or as specified.	/<command> <<itemname> <id> hand inventory blocks> [-][amount]