MingFeng Zhong

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Objective

Dedicated and passionated software engineer that is actively looking for more opportunities to develop experience in AI Development, Web Development and Software Testing. Seeking internships for summer-fall 2025 and 2026.

Skills

Languages: English, Mandarin, Cantonese

Programming Languages: HTML, CSS, Javascript, Python, Java, C, C++, C# **Frameworks:** React, Angular, Spring Boot, Flask, Bootstrap

Database: PostgreSQL, MySQL

Development Platform: Unity, JATOS

Education

Rochester Institute of Technology (RIT)

(Aug. 2023 - May 2028)

- Major: Bachelor of Science in Software Engineer B.S
- GPA: 3.20
- Related Courses: Web Engineering, Intro To Software Engineering, Engineering of Software Subsystems

Projects

Nutri-app - Engineering of Software Subsystems

(Jan. 2025 - Apr. 2025)

- Created a terminal-based application using Java for users to manage daily nutrition intake and manage workouts
- Utilized many **Gang of Four design patterns** to improve code adaptability and lowered coupling between subsystem
- Revitalized a disjointed team of 5 from a lack of collective efforts to improved communication and higher work quality

U-Fund Save The Bees Project - Intro To Software Engineering

(Oct. 2024 - Nov. 2024)

- Worked together in a team of 5 to create a fullstack charity website using Java, Sprint Boot and Angular
- Followed an agile development process and delivered the final product across in sprints
- Utilized **JaCoCo** to conduct in-depth code covereage analysis and code review.

Combo Tutorial Game - Personal

(May. 2024 – Jul. 2024)

- Attempted to recreate fighting game mechanics within **Unity**
- Incorporated **OOP design patterns** and **subsystems** to achieve object modularization within the code architecture
- Created custom inspector code to import and export complex data structures into scriptable objects at runtime

Student Research Web App - Mentorship

(Apr. 2022 – Apr. 2023)

- Created an interactive website using Just Another Tool For Online Studies (JATOS) to conduct online research projects
- Utilized Apache to run the site on a proxy configuration on Amazon Web Services to achieve encryption
- Managed basic IP address transfers and records

Leadership Experience

Student Tutor at the Society of Software Engineers

(Aug. 2025-Dec. 2025)

- Evaluated student technical levels and provided in-depth breakdowns of course materials
- Crafted a full course study guide for various classes that promotes conceptal understanding and real-world practicality

Online Research Programmer at Midwood High School - Mentorship

(Apr. 2022 – Apr. 2023)

- Worked with high school students to create interactive surveys and experiments for their research project
- Utilized HTML and JavaScript to create individual web pages and JATOS to gather statistics and survey responses
- Worked in sprints and frequently meet up with the project owners to discuss new changes and feedback