



LEE HAO MING

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ABOUT ME

Universiti Malaysia Sarawak (UNIMAS) 3rd-year Software Engineering student (**3.99 CGPA**) and **4x Dean's List recipient** with a diverse project portfolio in Python, C/C++, and Java. A collaborator and hackathon award-winner with experience in object-oriented programming (OOP), data structures, business analysis and Agile (Scrum) methodologies. Actively seeking a **24-week Industrial Training placement (Feb 2026 - Aug 2026)** to contribute to challenging software development projects.

WORK EXPERIENCE

Sales Assistant, HLA Garment (Malaysia) Sdn Bhd

Jun 2023 - Sept 2023 (4 months)

Aeon Bukit Tinggi, Persiaran Batu Nilam, Bandar Bukit Tinggi 2, 41200 Klang, Selangor

- Managed the stocktake of the retail store, which included 1000+ garments in the store room.
- Provided customer service by promoting new garments, making recommendations, and assisting with product inquiries.
- Prepared garments for inter-store delivery and received and unpacked incoming garment shipments.

EDUCATION

Bachelor of Software Engineering with Honours

Oct 2023 - Oct 2027 (Expected)

Universiti Malaysia Sarawak (UNIMAS)

- CGPA: 3.99 / 4.00**
- Relevant Coursework:** Object-Oriented Software Engineering, **Data Structure & Algorithms**, Operating Systems, Database Concept & Design, **System Analysis & Design**, Software Requirement Engineering, Software Economics

STPM (Sijil Tinggi Persekolahan Malaysia)

Jul 2021 - April 2023

Kolej Tingkatan Enam Sri Istana (KTESI)

- CGPA: 3.59 / 4.00**

ACHIEVEMENTS & CERTIFICATIONS

Scrum Fundamentals Certified (SCRUMstudy - Accreditation Body for Scrum and Agile)

- Certified in the core principles and framework of **Agile** project management.

Dean's List Award Recipient (UNIMAS)

- Awarded for **4 consecutive semesters** (Sem 1 & 2 2023/2024, Sem 1 & 2 2024/2025) for achieving a GPA result of more than 3.50.

Audience Choice Award Winner (Greenathon 2025 - Hackathon)

- Co-designed and pitched "JuhJalan," a "walk-to-earn" mobile app concept designed in **Figma** to promote campus sustainability.

Prop Team Member (Citrawarna UNIMAS 2025)

- Collaborated with the Kolej Dahlia production team to build and **manage large-scale props** for a live cultural performance, including performing emergency fixes on the performance day.

SKILLS

- Programming Languages:** Python, C/C++, Java, JavaScript, PHP
- Web/Mobile Application:** HTML5, CSS, Flutter
- Database:** SQL, MySQL
- Tools & Platforms:** Git & GitHub, Figma, Lucidchart, Canva, Microsoft Office

TECHNICAL PROJECTS

Hospital Patient Management System (**C++**), CPU Job Scheduling Simulator (**Python**), Cyberbullying Awareness Desktop Application (**Java**), Software **Business Plan & Financial Forecast**