

SnapFusion: Text-to-Image Diffusion Model on Mobile Devices within Two Seconds

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[Webpage](#), [ArXiv](#)

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Short Bio: [Huan Wang](#), BE'16@ZJU, MS'19 @ZJU, now 4th-year Ph.D. candidate @NEU. Interned at Alibaba/MERL/Snap. Now interning at Google. Work on **efficient deep learning** (network sparsity & distillation), primarily in the vision domain.

Background & Motivation

Rise of Diffusion Models

- **2015**-ICML-Deep Unsupervised Learning using Nonequilibrium Thermodynamics (Stanford & UCB) – CIFAR10
- **2020**-NIPS-Denoising diffusion probabilistic models (UCB) – DDPM, 1st demonstration of DM generating high-quality images
- **2021**-ICLR-Denoising Diffusion Implicit Models (Stanford) – DDIM
- **2021.01**-DALL-E 1 (OpenAI)
- **2021.05**-Diffusion Models Beat GANS on Image Synthesis (OpenAI)
- **2022.04**-DALL-E 2 (OpenAI)
- **2022.05**-Photorealistic Text-to-Image Diffusion Models with Deep Language Understanding (Google Imagen)
- **2022.08**-Stable Diffusion first release (CVPR'22, Runway + Stability AI)
- **2022.11**-eDiff-I: Text-to-Image Diffusion Models with Ensemble of Expert Denoisers (NVIDIA)
- Papers are **exponentially exploding** now...

Prerequisites: Diffusion Model in the Generative Family

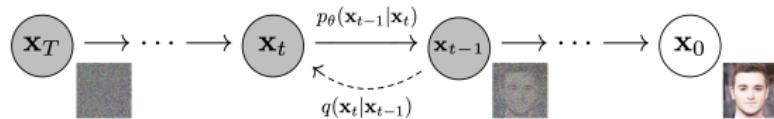
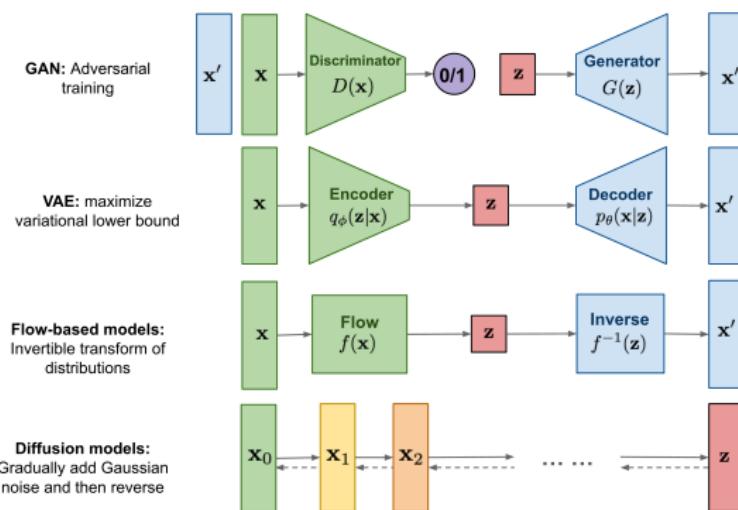


Figure 2: The directed graphical model considered in this work.



- Above: from DDPM ([Ho et al., 2020](#)), Below: from [What are Diffusion Models?](#) by Lilian Weng @OpenAI
- DM is featured by the *gradual (iterative)* diffusion and denoising process.
- DM: Feature or latent (z) has the same shape as the input (x).

Prerequisites: Latent Diffusion Model / Stable Diffusion

- LDM: Apply DM in **feature space** (latent space), for less required resources.
- SD: Train LDM on the large-scale **LAION-5B** dataset ([Schuhmann et al.](#)).

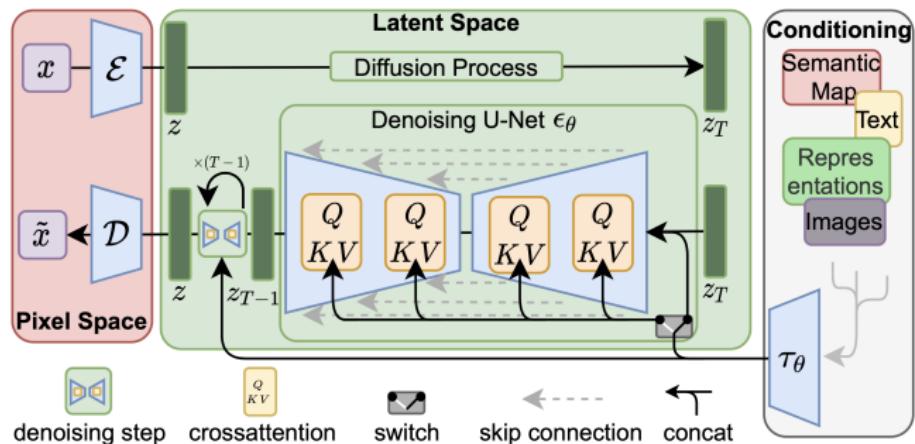


Figure: Overview of LDM ([Rombach et al., 2022](#)). 3 parts: VAE encoder/decoder (frozen), UNet (key!), text encoder (from CLIP, frozen). Inference: $z_0 = \text{noise}$, $c = \text{TextEnc}(\text{prompt}) \Rightarrow z' = \text{UNet}(t, z, c)$ (iterative) $\Rightarrow \text{img} = \text{VAEDec}(z)$.

Prerequisites: Latent Diffusion Model / Stable Diffusion

training data: (image, text) pairs

image, text ~ Dataset

$t \sim [0, 1000]$

noise $\sim N(0, 1)$

training : denoising

$z_{-t} = \alpha_t^{-1} \cdot x + \sigma_t^{-1} \cdot \text{noise}$!!! — $\alpha_t^2 + \sigma_t^2 = 1$ (variance preserving)

$L = (\text{UNet}(z_{-t}, t, c) - \text{noise})^2$

Testing:

$z_{-1000} = N(0, 1)$

$t \sim \text{schedule} [999, 899, 799, \dots] 50 \text{ steps}$

loop:

$\text{noise} = \text{UNet}(z_{-t}, t, c)$

solve $x^{\wedge} = (z_{-t} - \sigma_t \cdot \text{noise}) / \alpha_t$

$z_{-t'} = \alpha_{t'}^{-1} \cdot x^{\wedge} + \sigma_{t'}^{-1} \cdot \text{noise}$

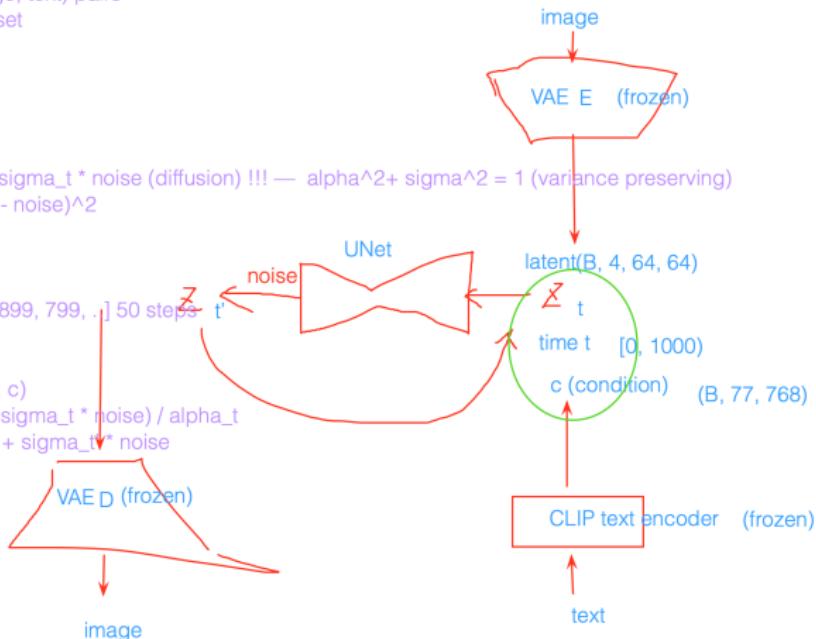


Figure: A rough sketch of SD training, and testing with DDIM ([Song et al., 2021](#))

Motivation: SD is Great, but **Huge and Slow**

- **Huge** model size (fp16, in CoreML), 1B params:
 - Text encoder: 246.3 MB
 - UNet: 1720.7 MB
 - Image Decoder: 99.2 MB
- Prohibitively **slow** (in CoreML):
 - Text encoder: 4.2 ms
 - UNet: unable to profile as one, chunked into 2 parts: ~1,700ms
 - Image Decoder: 370.66 ms

Existing Works (Qualcomm & Google)

OnQ Blog

SD-v1.4, 15s, via full-stack AI optimization

World's first on-device demonstration of Stable Diffusion on an Android phone

Qualcomm AI Research deploys a popular 1B+ parameter foundation model on an edge device through full-stack AI optimization

FEB 23, 2023

Snapdragon and Qualcomm are products of Qualcomm Technologies, Inc. and/or its subsidiaries.

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Publications

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SD-v1.5, 12s, via mobile GPU optimization

BLOG .

Speed is all you need: On-device acceleration of large diffusion models via GPU-aware optimizations

THURSDAY, JUNE 15, 2023

Posted by Juhyun Lee and Raman Sarokin, Software Engineers, Core Systems & Experiences

The proliferation of large **diffusion models** for **image generation** has led to a significant increase in model size and inference workloads. On-device ML inference in mobile environments requires meticulous performance optimization and consideration of trade-offs due to resource constraints. Running inference of large diffusion models (LDMs) on-device, driven by the need for cost efficiency and user privacy, presents even greater challenges due to the substantial memory requirements and computational demands of these models.

More of engineering optimizations – not change the UNet arch., not optimize loss, no new training pipeline.

Profiling - Where is the Speed Bottleneck?

Latency Comparison: SD-v1.5 vs. Ours

Table: **Latency Comparison** between Stable Diffusion v1.5 and our proposed efficient diffusion models (UNet and Image Decoder) on **iPhone 14 Pro**. *We notice the latency varies depending on the phones and use three phones to get the average speed.

Stable Diffusion v1.5	Text Encoder	UNet	VAE Decoder
Input Resolution	77 tokens	64×64	64×64
#Parameters (M)	123	860	50
Latency (ms)	4	$\sim 1,700^*$	369
Inference Steps	2	50	1
Total Latency (ms)	8	85,000	369
Our Model	Text Encoder	Our UNet	Our Image Decoder
Input Resolution	77 tokens	64×64	64×64
#Parameters (M)	123	848	13
Latency (ms)	4	230	116
Inference Steps	2	8	1
Total Latency (ms)	8	1,840	116

- Speedup comes from **two major aspects**: reduce the latency of per inference ($7.4\times$) + reduce the number of inferences ($6.25\times$).
- A small speedup from VAE decoder: structured pruning (not covered in this presentation).

Latency Breakdown of SD-v1.5

Cross-Attention modules of the early stages consume *a lot* of time, despite the small #params.

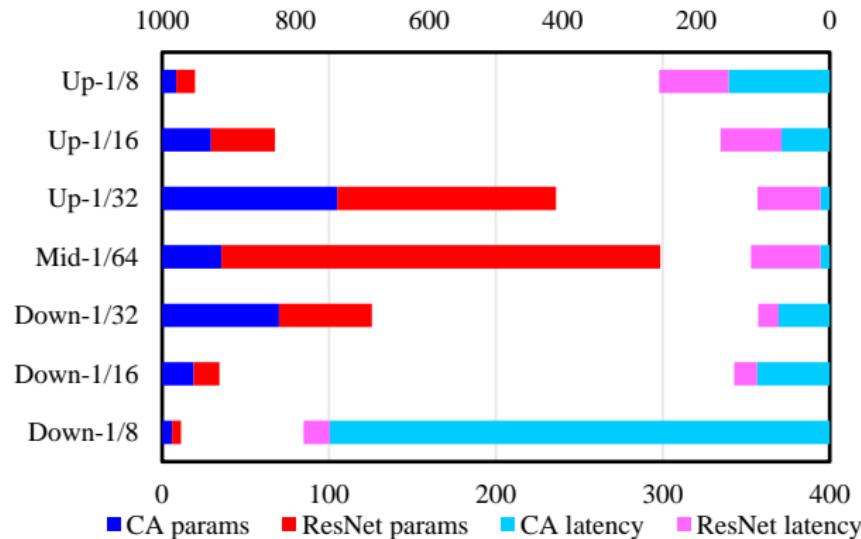


Figure: Latency (iPhone 14 Pro, ms) and parameter (M) analysis for cross-attention (CA) and ResNet blocks in the UNet of Stable Diffusion.

Proposed Method: SnapFusion (Efficient UNet + CFG-aware Distillation)

Efficient UNet (1) - Robust Training, Evaluation and Architecture Evolving

Algorithm 1 Optimizing UNet Architecture

Require: UNet: $\hat{\epsilon}_\theta$; validation set: \mathbb{D}_{val} ; latency lookup table $\mathbb{T} : \{Cross\text{-Attention}[i, j], ResNet[i, j]\}$.

Ensure: $\hat{\epsilon}_\theta$ converges and satisfies latency objective S .

```

while  $\hat{\epsilon}_\theta$  not converged do
    Perform robust training.
    → Architecture optimization:
    if perform architecture evolving at this iteration then
        → Evaluate blocks:
        for each  $block[i, j]$  do
             $\Delta CLIP \leftarrow eval(\hat{\epsilon}_\theta, A_{block[i, j]}, \mathbb{D}_{val}),$ 
             $\Delta Latency \leftarrow eval(\hat{\epsilon}_\theta, A_{block[i, j]}, \mathbb{T})$ 
        end for
        → Sort actions based on  $\frac{\Delta CLIP}{\Delta Latency}$ , execute action, and evolve architecture to get latency  $T$ :
        if  $T$  not satisfied then
             $\{\hat{A}^-\} \leftarrow arg\ min_{A^-} \frac{\Delta CLIP}{\Delta Latency},$ 
        else
             $\{\hat{A}^+\} \leftarrow copy(arg\ max_{A^-} \frac{\Delta CLIP}{\Delta Latency}),$ 
             $\hat{\epsilon}_\theta \leftarrow evolve(\hat{\epsilon}_\theta, \{\hat{A}\})$ 
        end if
    end if

```

- General idea: remove the unimportant modules and retain the important ones.
- How to measure unimportant/important? By CLIP score drop + latency (lookup table).
- To accurately capture CLIP score drop, apply robust training first.
- So, the pipeline is: robust training + get a latency lookup table \Rightarrow Drop/keep a module via the automatic Evaluation and Architecture Evolving.

Efficient UNet (2) - Final Proposed Architecture

Table 3: Detailed architecture of our efficient UNet model.

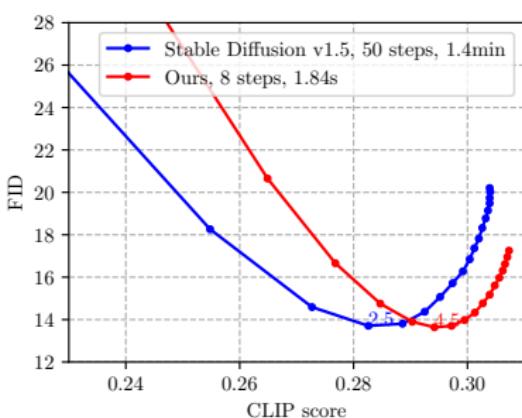
Stage	Resolution	Type	Config	UNet Model	
				Origin	Ours
Down-1	$\frac{H}{8} \times \frac{W}{8}$	Cross Attention	Dimension	320	
			# Blocks	2	0
	$\frac{H}{16} \times \frac{W}{16}$	ResNet	Dimension	320	
			# Blocks	2	2
Down-2	$\frac{H}{16} \times \frac{W}{16}$	Cross Attention	Dimension	640	
			# Blocks	2	2
	$\frac{H}{32} \times \frac{W}{32}$	ResNet	Dimension	640	
			# Blocks	2	2
Down-3	$\frac{H}{32} \times \frac{W}{32}$	Cross Attention	Dimension	1280	
			# Blocks	2	2
	$\frac{H}{64} \times \frac{W}{64}$	ResNet	Dimension	1280	
			# Blocks	2	1
Mid	$\frac{H}{64} \times \frac{W}{64}$	Cross Attention	Dimension	1280	
			# Blocks	1	1
	$\frac{H}{32} \times \frac{W}{32}$	ResNet	Dimension	1280	
			# Blocks	7	4
Up-1	$\frac{H}{32} \times \frac{W}{32}$	Cross Attention	Dimension	1280	
			# Blocks	3	3
	$\frac{H}{16} \times \frac{W}{16}$	ResNet	Dimension	1280	
			# Blocks	3	2
Up-2	$\frac{H}{16} \times \frac{W}{16}$	Cross Attention	Dimension	640	
			# Blocks	3	6
	$\frac{H}{8} \times \frac{W}{8}$	ResNet	Dimension	640	
			# Blocks	3	3
Up-3	$\frac{H}{8} \times \frac{W}{8}$	Cross Attention	Dimension	320	
			# Blocks	3	0
	$\frac{H}{8} \times \frac{W}{8}$	ResNet	Dimension	320	
			# Blocks	3	3

- Remove the *Cross-Attention* module at high resolution (the 1st downsample and last upsample).
- Add more modules for the upsample stage (Up-2).

CFG-aware Distillation (1) - What is CFG?

CFG formulation:

$$\tilde{\epsilon}_{\theta}(t, \mathbf{z}_t, \mathbf{c}) = w\hat{\epsilon}_{\theta}(t, \mathbf{z}_t, \mathbf{c}) - (w - 1)\hat{\epsilon}_{\theta}(t, \mathbf{z}_t, \emptyset)$$



- CFG: classifier-free guidance, introduced in ([Ho & Salimans, 2022](#)), is an important technique to improve image quality of DMs.
- w : CFG scale, a scalar (default: 7.5 in HF diffusers^a), used to tradeoff quality (CLIP score) and diversity (FID), see left.
- $\hat{\epsilon}_{\theta}(t, \mathbf{z}_t, \emptyset)$: *unconditional* output obtained by using null text \emptyset as input.

^a<https://github.com/huggingface/diffusers>

CFG-aware Distillation (2): Proposed Scheme

Problem: CFG is used in testing while not used in training, i.e., CFG unaware!

Vanilla step distillation:

$$\begin{aligned}\hat{\mathbf{v}}_t &= \hat{\mathbf{v}}_{\theta}(t, \mathbf{z}_t, \mathbf{c}) \Rightarrow \mathbf{z}_{t'} = \alpha_{t'}(\alpha_t \mathbf{z}_t - \sigma_t \hat{\mathbf{v}}_t) + \sigma_{t'}(\sigma_t \mathbf{z}_t + \alpha_t \hat{\mathbf{v}}_t), \\ \hat{\mathbf{v}}_{t'} &= \hat{\mathbf{v}}_{\theta}(t', \mathbf{z}_{t'}, \mathbf{c}) \Rightarrow \mathbf{z}_{t''} = \alpha_{t''}(\alpha_{t'} \mathbf{z}_{t'} - \sigma_{t'} \hat{\mathbf{v}}_{t'}) + \sigma_{t''}(\sigma_{t'} \mathbf{z}_{t'} + \alpha_{t'} \hat{\mathbf{v}}_{t'}).\end{aligned}$$

CFG-aware distillation (ours): Before distillation, apply CFG first to the latent:

$$\tilde{\mathbf{v}}_t^{(s)} = w \hat{\mathbf{v}}_{\eta}(t, \mathbf{z}_t, \mathbf{c}) - (w - 1) \hat{\mathbf{v}}_{\eta}(t, \mathbf{z}_t, \emptyset).$$

CFG is applied to both the teacher and the student, with the same w ; w is randomly sampled from a uniform distribution ([2, 14] in the paper).

Other Contributions

The major contributions are two: Efficient UNet and CFG-aware Distillation, as presented above.

Please refer to the paper for more:

- Efficient VAE decoder via structured pruning (L_1 -norm pruning).
- Training pipeline. *E.g.*, which teacher is used for distilling the 8-step student?

Quantitative Comparison: FID and CLIP score

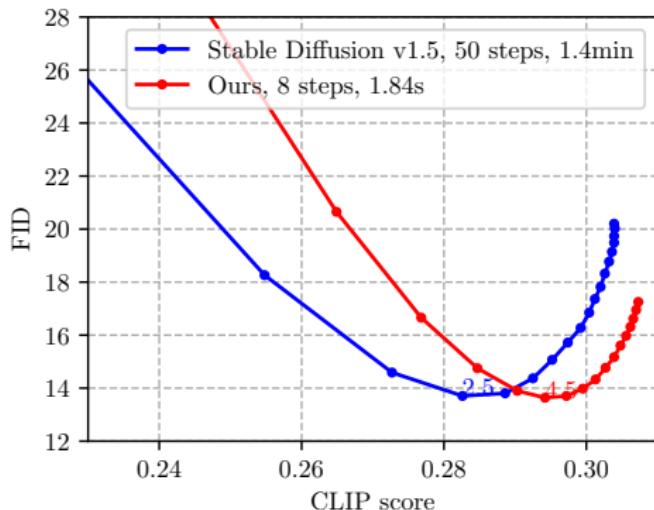


Figure: FID vs. CLIP score comparison of our method vs. the original SD-v1.5. Same FID, better CLIP score.

Method	Steps	FID	CLIP
DPM (Lu et al., 2022a)	8	31.7	0.32
DPM++ (Lu et al., 2022b)	8	25.6	0.32
Meng et al. (Meng et al., 2023)	8	26.9	0.30
Ours	8	24.2	0.30

Table: **Zero-shot** evaluation on MS-COCO 2017 5K subset. Our efficient model is compared against recent arts in the 8-step configuration. Note the compared works use the same model as SD-v1.5, which is much slower than our approach.

Visual Results

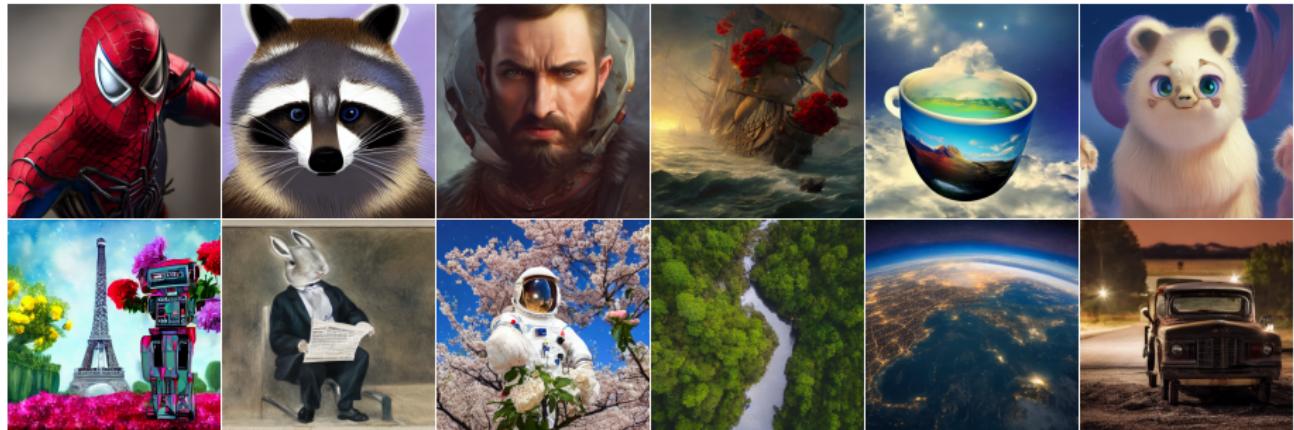
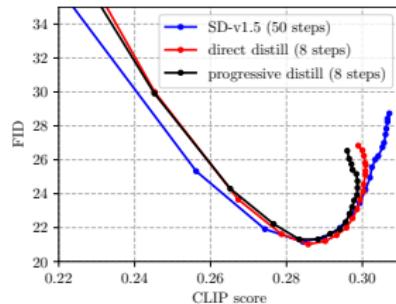
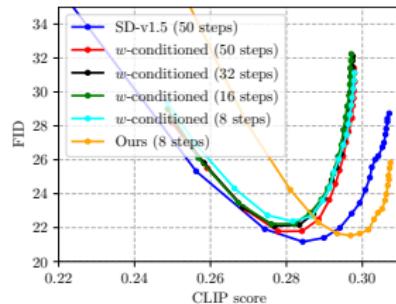
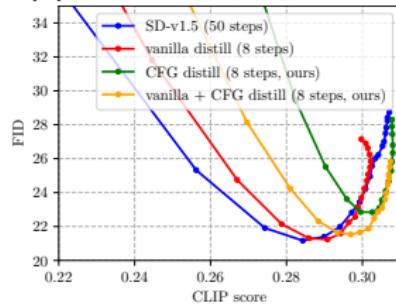


Figure: Generated samples by our SnapFusion. See more in the Appendix of the paper, or, our [webpage](#).

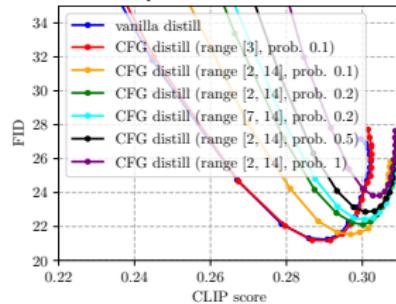
Ablation Studies



(a) Direct vs. progressive

(b) *w*-conditioned (Meng et al., 2023) vs. ours

(c) Vanilla vs. CFG distill



(d) CFG hyper-parameters

Conclusion and Discussions

Conclusion

- We present **SnapFusion**, a super-efficient text-to-image diffusion model on mobile devices, with a record-low inference time of **less than 2s!**
- SnapFusion achieves so through a comprehensive optimization in network architecture, objective loss function, and training pipeline.
 - Network architecture: efficient UNet;
 - Loss: CFG-aware distillation;
 - Training pipeline: (not covered in this talk).
- SnapFusion maintains the same quality (in terms of FID and CLIP score) while being much faster than the original SD-v1.5, heralding the encouraging future of *real-time* SD on mobile devices soon.

Limitations & Future Work

- Currently, we **only focus on text-to-image generation** while SD can be used in extensive applications, such as image super-resolution, LoRA ([Hu et al., 2022](#)), ControlNet ([Zhang & Agrawala, 2023](#)), etc.
- We focus on improving the inference **speed**. The `#params` and **model size** on disk and memory are not optimized.

Thanks! & Questions?

References

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