

# 10-601 Introduction to Machine Learning

Machine Learning Department  
School of Computer Science  
Carnegie Mellon University

## Naïve Bayes

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Lecture 18  
Oct. 31, 2018

# Reminders

- Homework 6: PAC Learning / Generative Models

- Out: Wed, Oct 31

- Due: Wed, Nov 7 at 11:59pm (1 week)

**TIP: Do the readings!**

- Exam Viewing

- Thu, Nov 1

- Fri, Nov 2

# NAÏVE BAYES

# Naïve Bayes Outline

- **Real-world Dataset**
  - Economist vs. Onion articles
  - Document → bag-of-words → binary feature vector
- **Naïve Bayes: Model**
  - Generating synthetic "labeled documents"
  - Definition of model
  - Naïve Bayes assumption
  - Counting # of parameters with / without NB assumption
- **Naïve Bayes: Learning from Data**
  - Data likelihood
  - MLE for Naïve Bayes
  - MAP for Naïve Bayes
- **Visualizing Gaussian Naïve Bayes**

# Fake News Detector

**Today's Goal:** To define a generative model of emails of two different classes (e.g. real vs. fake news)

## The Economist

**La paralización**

### Spain may be heading for its third election in a year

Spain may be heading for its third election in a year

Stubborn Socialists are blocking Mariano Rajoy from forming a centre-right government.

Sep 5th 2016 | MADRID | Europe

All latest updates

Like 60 Tweet



REUTERS/Juan Medina

BACK in June, after Spain's second indecisive election in six months, the general expectation was that Mariano Rajoy, the prime minister, would swiftly form a new government. Although his conservative People's Party (PP) did not win back the absolute majority it had lost in December, it remained easily the largest party, with 137 of the 350

## The Onion

\* ELECTION 2016 \*

### Tim Kaine Found Riding Conveyor Belt During Factory Campaign Stop

NEWS IN BRIEF

August 23, 2016

VOL 52 ISSUE 33

Politics · Politicians · Election 2016 · Tim Kaine

f t e



AIKEN, SC—Noting that he disappeared for over an hour during a campaign stop meet-and-greet with workers at a Bridgestone tire manufacturing plant, sources confirmed Tuesday that Democratic vice presidential candidate Tim Kaine was finally discovered riding on one of the factory's conveyor belts. "Shortly after we arrived, Tim managed to get out of our sight, but after an extensive search of the facilities, one of our interns found him moving down the assembly line between several radial tires," said senior campaign advisor Mike Henry, adding that Kaine could be seen smiling and laughing as

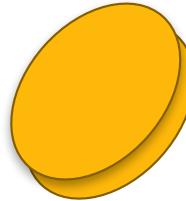
# Naive Bayes: Model

## Whiteboard

- Document → bag-of-words → binary feature vector
- Generating synthetic "labeled documents"
- Definition of model
- Naive Bayes assumption
- Counting # of parameters with / without NB assumption

# Model 1: Bernoulli Naïve Bayes

Flip weighted coin



If HEADS, flip  
each red coin



$y$	$x_1$	$x_2$	$x_3$	$\dots$	$x_M$
0	1	0	1	$\dots$	1
1	0	1	0	$\dots$	1
1	1	1	1	$\dots$	1
0	0	0	1	$\dots$	1
0	1	0	1	$\dots$	0
1	1	0	1	$\dots$	0

Each red coin  
corresponds to  
an  $x_m$

If TAILS, flip  
each blue coin



We can **generate** data in  
this fashion. Though in  
practice we never would  
since our data is **given**.

Instead, this provides an  
explanation of **how** the  
data was generated  
(albeit a terrible one).

# What's wrong with the Naïve Bayes Assumption?

**The features might not be independent!!**

- Example 1:
  - If a document contains the word “Donald”, it’s extremely likely to contain the word “Trump”
  - These are not independent!
- Example 2:
  - If the petal width is very high, the petal length is also likely to be very high



# Naïve Bayes: Learning from Data

## Whiteboard

- Data likelihood
- MLE for Naive Bayes
- Example: MLE for Naïve Bayes with Two Features
- MAP for Naive Bayes

# **NAÏVE BAYES: MODEL DETAILS**

# Model 1: Bernoulli Naïve Bayes

**Support:** Binary vectors of length K

$$\mathbf{x} \in \{0, 1\}^K$$

**Generative Story:**

$$Y \sim \text{Bernoulli}(\phi)$$

$$X_k \sim \text{Bernoulli}(\theta_{k,Y}) \quad \forall k \in \{1, \dots, K\}$$

**Model:**  $p_{\phi, \boldsymbol{\theta}}(\mathbf{x}, y) = p_{\phi, \boldsymbol{\theta}}(x_1, \dots, x_K, y)$

$$= p_\phi(y) \prod_{k=1}^K p_{\boldsymbol{\theta}_k}(x_k | y)$$

$$= (\phi)^y (1 - \phi)^{(1-y)} \prod_{k=1}^K (\theta_{k,y})^{x_k} (1 - \theta_{k,y})^{(1-x_k)}$$

# Model 1: Bernoulli Naïve Bayes

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$$\mathbf{x} \in \{0, 1\}^K$$

**Generative Story:**

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**Model:**

$$p_{\phi, \theta}(\mathbf{x}, y) = (\phi)^y (1 - \phi)^{(1-y)} \prod_{k=1}^K \theta_{k,y}^{x_k} (1 - \theta_{k,y})^{1-x_k}$$

Same as Generic  
Naïve Bayes

**Classification:** Find the class that maximizes the posterior

$$\hat{y} = \operatorname{argmax}_y p(y|\mathbf{x})$$

# Model 1: Bernoulli Naïve Bayes

**Training:** Find the **class-conditional** MLE parameters

For  $P(Y)$ , we find the MLE using all the data. For each  $P(X_k|Y)$  we condition on the data with the corresponding class.

$$\phi = \frac{\sum_{i=1}^N \mathbb{I}(y^{(i)} = 1)}{N}$$

$$\theta_{k,0} = \frac{\sum_{i=1}^N \mathbb{I}(y^{(i)} = 0 \wedge x_k^{(i)} = 1)}{\sum_{i=1}^N \mathbb{I}(y^{(i)} = 0)}$$

$$\theta_{k,1} = \frac{\sum_{i=1}^N \mathbb{I}(y^{(i)} = 1 \wedge x_k^{(i)} = 1)}{\sum_{i=1}^N \mathbb{I}(y^{(i)} = 1)}$$

$$\forall k \in \{1, \dots, K\}$$

# Model 1: Bernoulli Naïve Bayes

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$$\theta_{k,1} = \frac{\sum_{i=1}^N \mathbb{I}(y^{(i)} = 1 \wedge x_k^{(i)} = 1)}{\sum_{i=1}^N \mathbb{I}(y^{(i)} = 1)}$$

$$\forall k \in \{1, \dots, K\}$$

**Data:**

$y$	$x_1$	$x_2$	$x_3$	$\dots$	$x_K$
0	1	0	1	$\dots$	1
1	0	1	0	$\dots$	1
1	1	1	1	$\dots$	1
0	0	0	1	$\dots$	1
0	1	0	1	$\dots$	0
1	1	0	1	$\dots$	0

# Other NB Models

- 1. Bernoulli Naïve Bayes:**
  - for **binary features**
- 2. Gaussian Naïve Bayes:**
  - for **continuous features**
- 3. Multinomial Naïve Bayes:**
  - for **integer features**
- 4. Multi-class Naïve Bayes:**
  - for classification problems with  $> 2$  classes
  - **event model** could be any of Bernoulli, Gaussian, Multinomial, depending on features

# Model 2: Gaussian Naïve Bayes

**Support:**

$$\mathbf{x} \in \mathbb{R}^K$$

**Model:** Product of **prior** and the event model

$$p(\mathbf{x}, y) = p(x_1, \dots, x_K, y)$$

$$= p(y) \prod_{k=1}^K p(x_k | y)$$

Gaussian Naive Bayes assumes that  $p(x_k | y)$  is given by a Normal distribution.

# Model 3: Multinomial Naïve Bayes

**Support:**

Option 1: Integer vector (word IDs)

$\mathbf{x} = [x_1, x_2, \dots, x_M]$  where  $x_m \in \{1, \dots, K\}$  a word id.

**Generative Story:**

**for**  $i \in \{1, \dots, N\}$ :

$y^{(i)} \sim \text{Bernoulli}(\phi)$

**for**  $j \in \{1, \dots, M_i\}$ :

$x_j^{(i)} \sim \text{Multinomial}(\boldsymbol{\theta}_{y^{(i)}}, 1)$

**Model:**

$$\begin{aligned} p_{\phi, \boldsymbol{\theta}}(\mathbf{x}, y) &= p_{\phi}(y) \prod_{k=1}^K p_{\boldsymbol{\theta}_k}(x_k | y) \\ &= (\phi)^y (1 - \phi)^{(1-y)} \prod_{j=1}^{M_i} \theta_{y, x_j} \end{aligned}$$

# Model 5: Multiclass Naïve Bayes

**Model:**

The only change is that we permit  $y$  to range over  $C$  classes.

$$p(\mathbf{x}, y) = p(x_1, \dots, x_K, y)$$

$$= p(y) \prod_{k=1}^K p(x_k|y)$$

Now,  $y \sim \text{Multinomial}(\phi, 1)$  and we have a separate conditional distribution  $p(x_k|y)$  for each of the  $C$  classes.

# Generic Naïve Bayes Model

**Support:** Depends on the choice of **event model**,  $P(X_k|Y)$

**Model:** Product of **prior** and the event model

$$P(\mathbf{X}, Y) = P(Y) \prod_{k=1}^K P(X_k|Y)$$

**Training:** Find the **class-conditional** MLE parameters

For  $P(Y)$ , we find the MLE using all the data. For each  $P(X_k|Y)$  we condition on the data with the corresponding

**Classification:** Find the class that maximizes the posterior

$$\hat{y} = \operatorname{argmax}_y p(y|\mathbf{x})$$

# Generic Naïve Bayes Model

**Classification:**

$$\begin{aligned}\hat{y} &= \operatorname{argmax}_y p(y|\mathbf{x}) \quad (\text{posterior}) \\ &= \operatorname{argmax}_y \frac{p(\mathbf{x}|y)p(y)}{p(x)} \quad (\text{by Bayes' rule}) \\ &= \operatorname{argmax}_y p(\mathbf{x}|y)p(y)\end{aligned}$$

# Smoothing

1. Add-1 Smoothing
2. Add- $\lambda$  Smoothing
3. MAP Estimation (Beta Prior)

# MLE

What does maximizing likelihood accomplish?

- There is only a finite amount of probability mass (i.e. sum-to-one constraint)
- MLE tries to allocate **as much** probability mass **as possible** to the things we have observed...

**... at the expense** of the things we have **not** observed

# MLE

For Naïve Bayes, suppose we never observe the word “serious” in an Onion article.

In this case, what is the MLE of  $p(x_k | y)$ ?

$$\theta_{k,0} = \frac{\sum_{i=1}^N \mathbb{I}(y^{(i)} = 0 \wedge x_k^{(i)} = 1)}{\sum_{i=1}^N \mathbb{I}(y^{(i)} = 0)}$$

Now suppose we observe the word “serious” at test time. What is the posterior probability that the article was an Onion article?

$$p(y|\mathbf{x}) = \frac{p(\mathbf{x}|y)p(y)}{p(\mathbf{x})}$$

# 1. Add-1 Smoothing

The simplest setting for smoothing simply adds a single pseudo-observation to the data. This converts the true observations  $\mathcal{D}$  into a new dataset  $\mathcal{D}'$  from we derive the MLEs.

$$\mathcal{D} = \{(\mathbf{x}^{(i)}, y^{(i)})\}_{i=1}^N \quad (1)$$

$$\mathcal{D}' = \mathcal{D} \cup \{(\mathbf{0}, 0), (\mathbf{0}, 1), (\mathbf{1}, 0), (\mathbf{1}, 1)\} \quad (2)$$

where  $\mathbf{0}$  is the vector of all zeros and  $\mathbf{1}$  is the vector of all ones.

This has the effect of pretending that we observed each feature  $x_k$  with each class  $y$ .

# 1. Add-1 Smoothing

What if we write the MLEs in terms of the original dataset  $\mathcal{D}$ ?

$$\phi = \frac{\sum_{i=1}^N \mathbb{I}(y^{(i)} = 1)}{N}$$

$$\theta_{k,0} = \frac{1 + \sum_{i=1}^N \mathbb{I}(y^{(i)} = 0 \wedge x_k^{(i)} = 1)}{2 + \sum_{i=1}^N \mathbb{I}(y^{(i)} = 0)}$$

$$\theta_{k,1} = \frac{1 + \sum_{i=1}^N \mathbb{I}(y^{(i)} = 1 \wedge x_k^{(i)} = 1)}{2 + \sum_{i=1}^N \mathbb{I}(y^{(i)} = 1)}$$

$$\forall k \in \{1, \dots, K\}$$

## 2. Add- $\lambda$ Smoothing

### For the Categorical Distribution

Suppose we have a dataset obtained by repeatedly rolling a  $K$ -sided (weighted) die. Given data  $\mathcal{D} = \{x^{(i)}\}_{i=1}^N$  where  $x^{(i)} \in \{1, \dots, K\}$ , we have the following MLE:

$$\phi_k = \frac{\sum_{i=1}^N \mathbb{I}(x^{(i)} = k)}{N}$$

With add- $\lambda$  smoothing, we add pseudo-observations as before to obtain a smoothed estimate:

$$\phi_k = \frac{\lambda + \sum_{i=1}^N \mathbb{I}(x^{(i)} = k)}{k\lambda + N}$$

# 3. MAP Estimation (Beta Prior)

## Generative Story:

The parameters are drawn once for the entire dataset.

**for**  $k \in \{1, \dots, K\}$ :

**for**  $y \in \{0, 1\}$ :

$\theta_{k,y} \sim \text{Beta}(\alpha, \beta)$

**for**  $i \in \{1, \dots, N\}$ :

$y^{(i)} \sim \text{Bernoulli}(\phi)$

**for**  $k \in \{1, \dots, K\}$ :

$x_k^{(i)} \sim \text{Bernoulli}(\theta_{k,y^{(i)}})$

## Training: Find the class-conditional MAP parameters

$$\phi = \frac{\sum_{i=1}^N \mathbb{I}(y^{(i)} = 1)}{N}$$

$$\theta_{k,0} = \frac{(\alpha - 1) + \sum_{i=1}^N \mathbb{I}(y^{(i)} = 0 \wedge x_k^{(i)} = 1)}{(\alpha - 1) + (\beta - 1) + \sum_{i=1}^N \mathbb{I}(y^{(i)} = 0)}$$

$$\theta_{k,1} = \frac{(\alpha - 1) + \sum_{i=1}^N \mathbb{I}(y^{(i)} = 1 \wedge x_k^{(i)} = 1)}{(\alpha - 1) + (\beta - 1) + \sum_{i=1}^N \mathbb{I}(y^{(i)} = 1)}$$

$$\forall k \in \{1, \dots, K\}$$

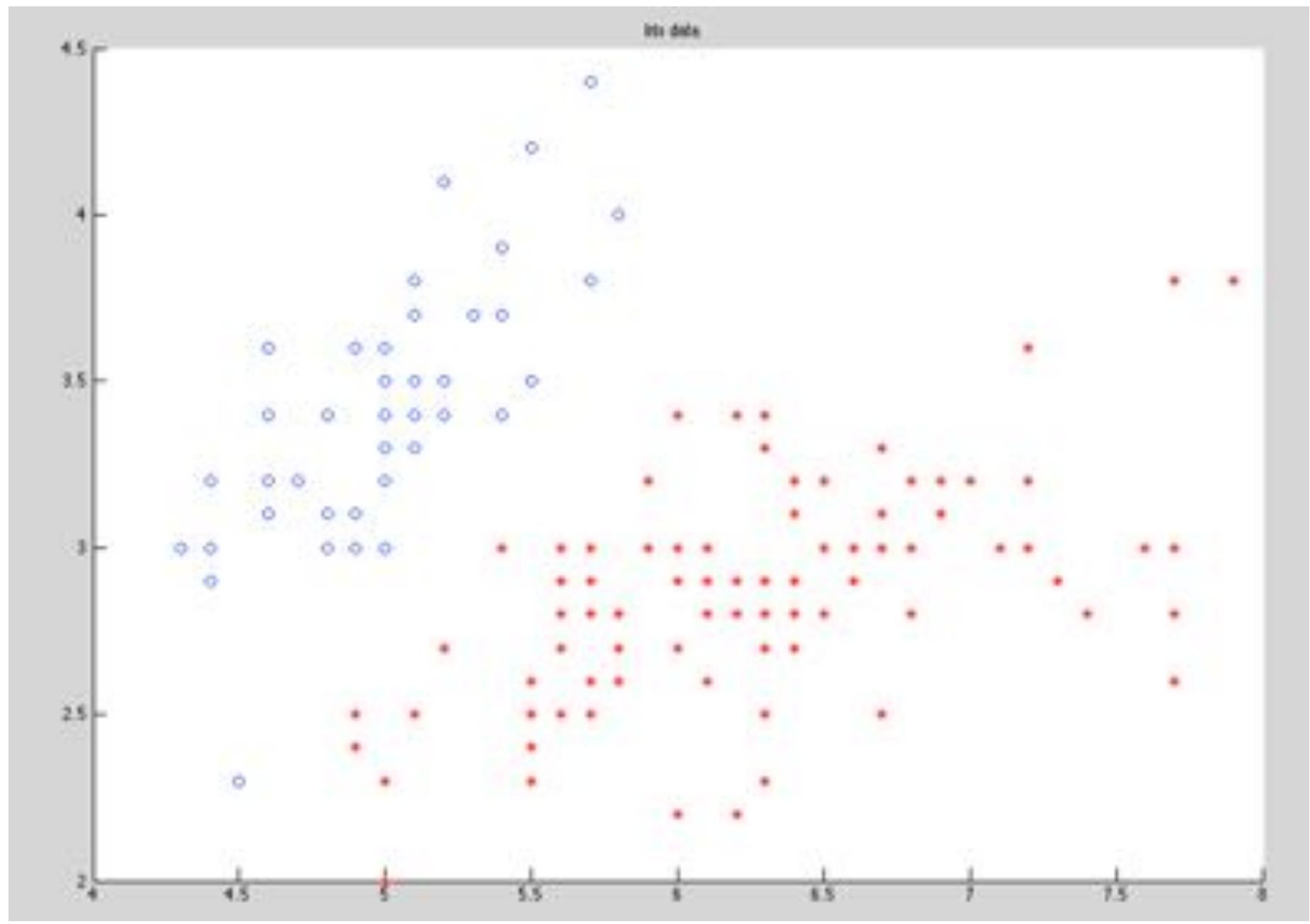
# VISUALIZING NAÏVE BAYES

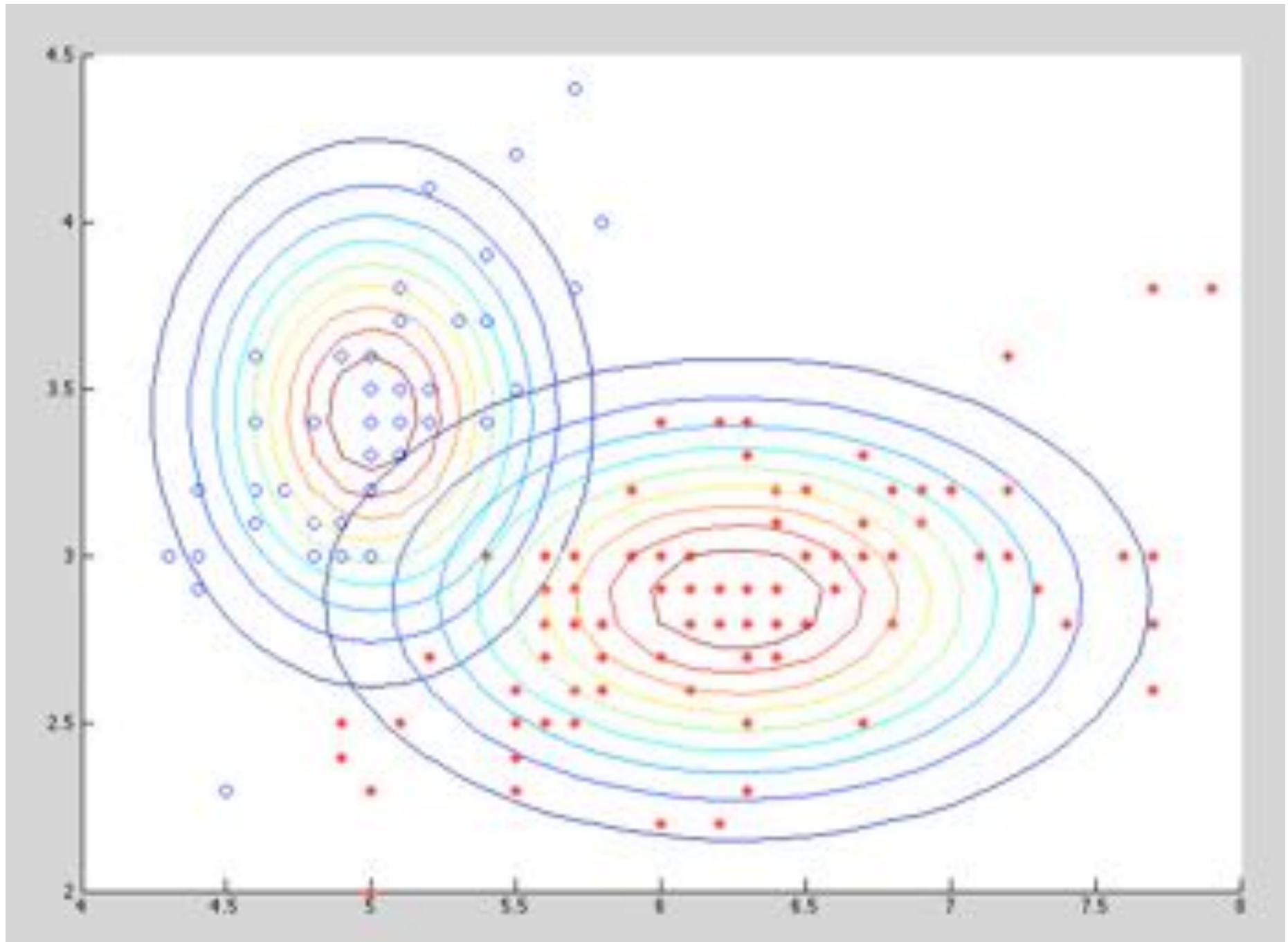


# Fisher Iris Dataset

Fisher (1936) used 150 measurements of flowers from 3 different species: Iris setosa (0), Iris virginica (1), Iris versicolor (2) collected by Anderson (1936)

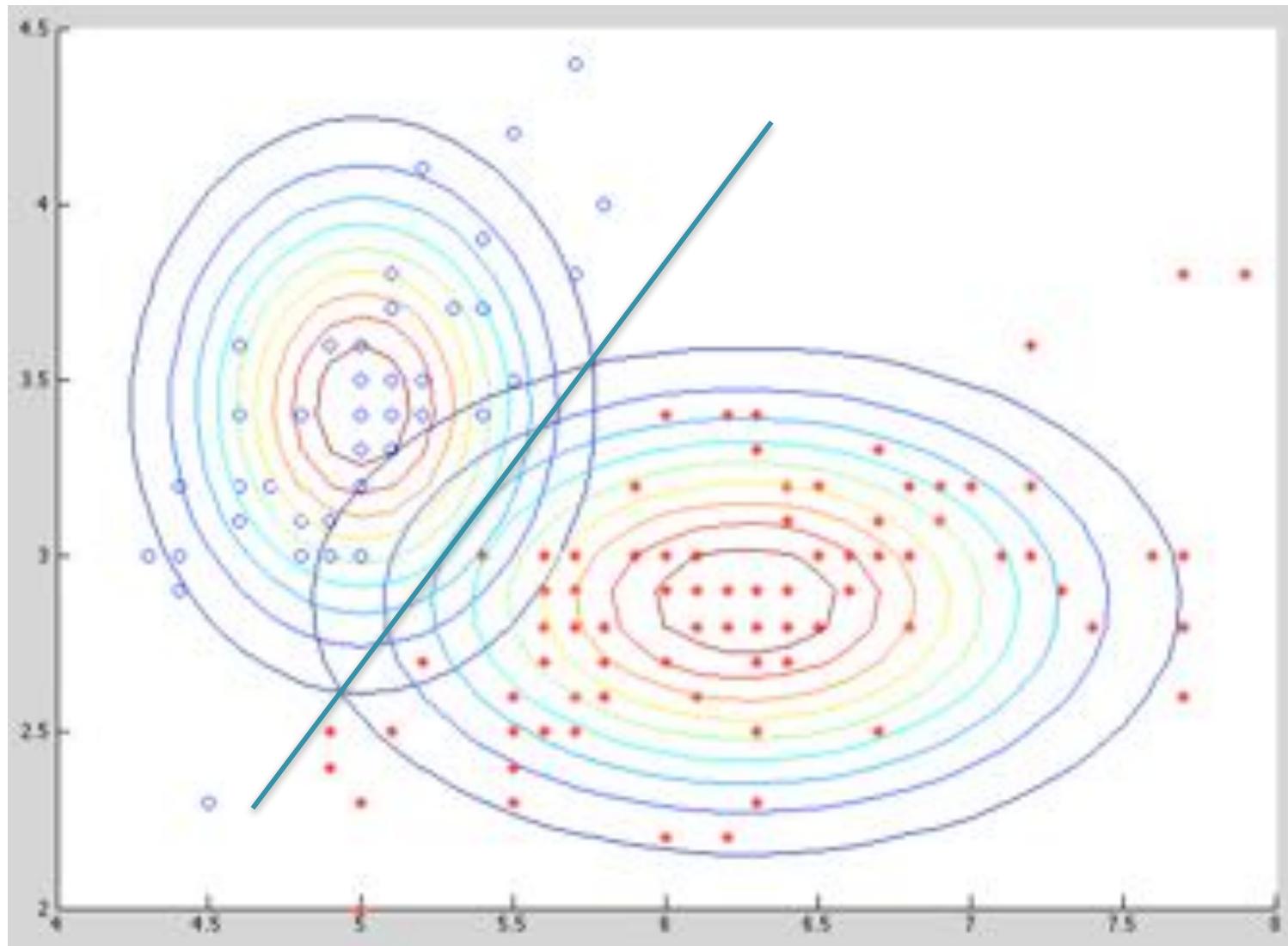
Species	Sepal Length	Sepal Width	Petal Length	Petal Width
0	4.3	3.0	1.1	0.1
0	4.9	3.6	1.4	0.1
0	5.3	3.7	1.5	0.2
1	4.9	2.4	3.3	1.0
1	5.7	2.8	4.1	1.3
1	6.3	3.3	4.7	1.6
1	6.7	3.0	5.0	1.7



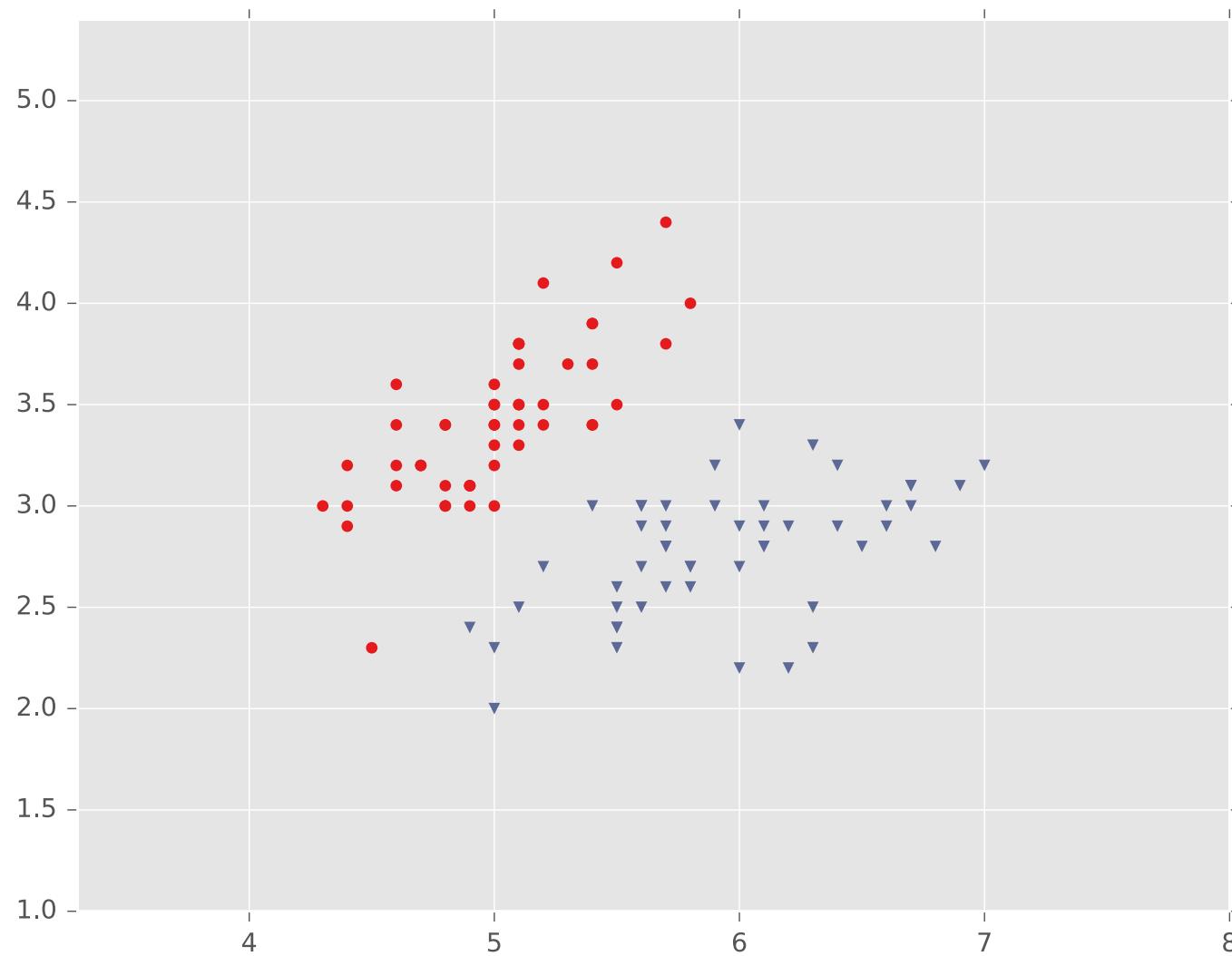


Slide from William Cohen

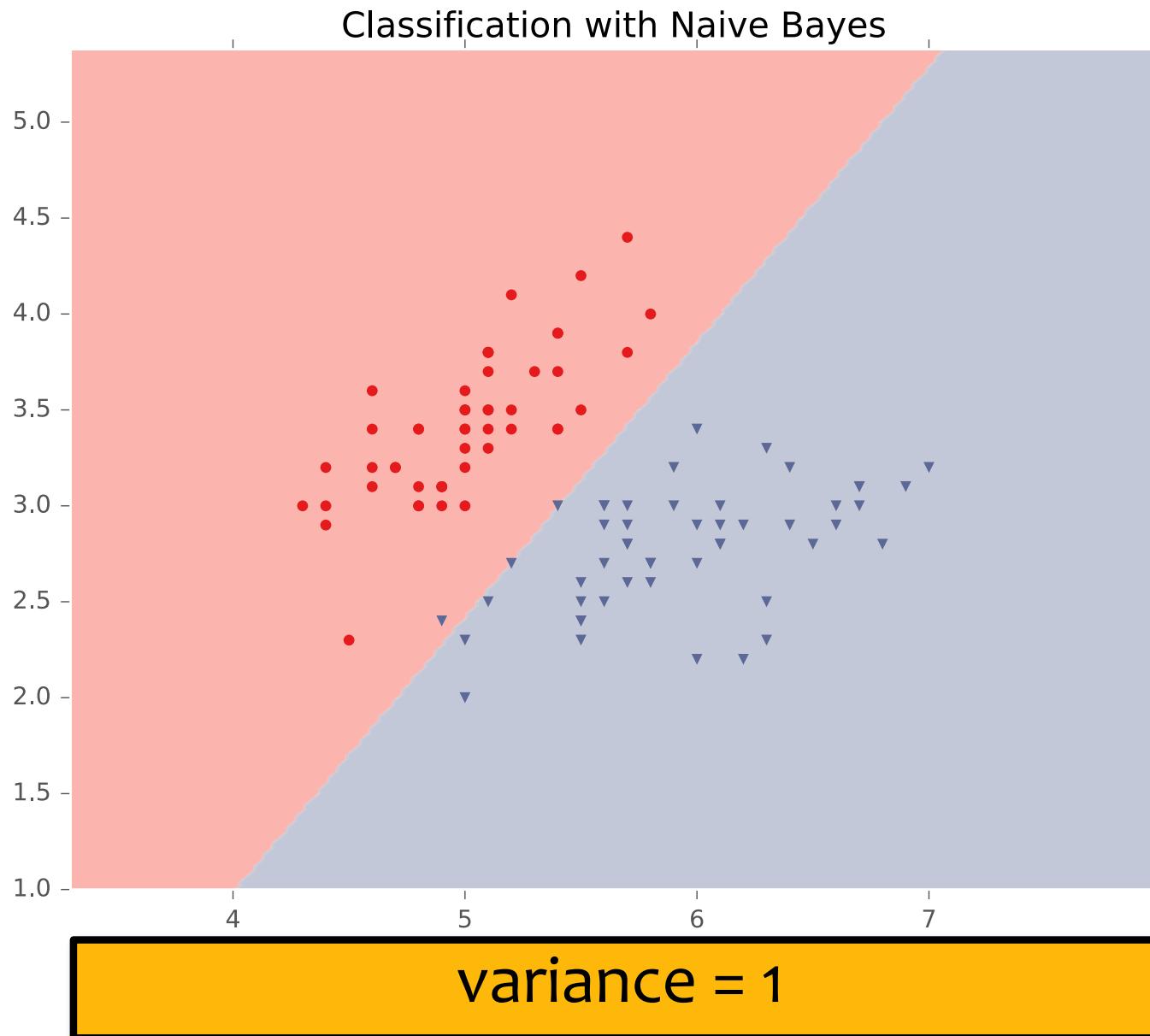
Naïve Bayes has a **linear** decision boundary if variance (sigma) is constant across classes



# Iris Data (2 classes)

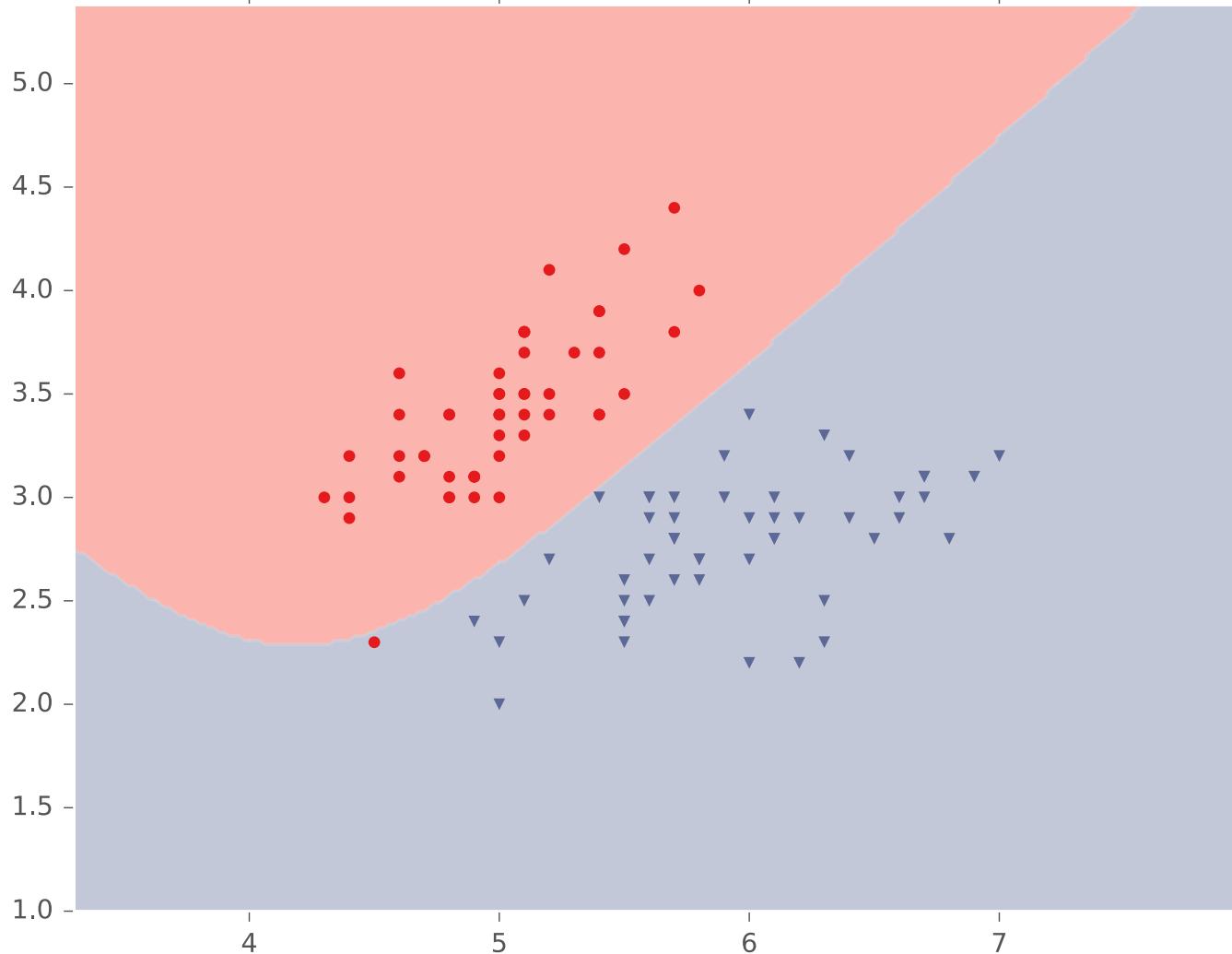


# Iris Data (2 classes)



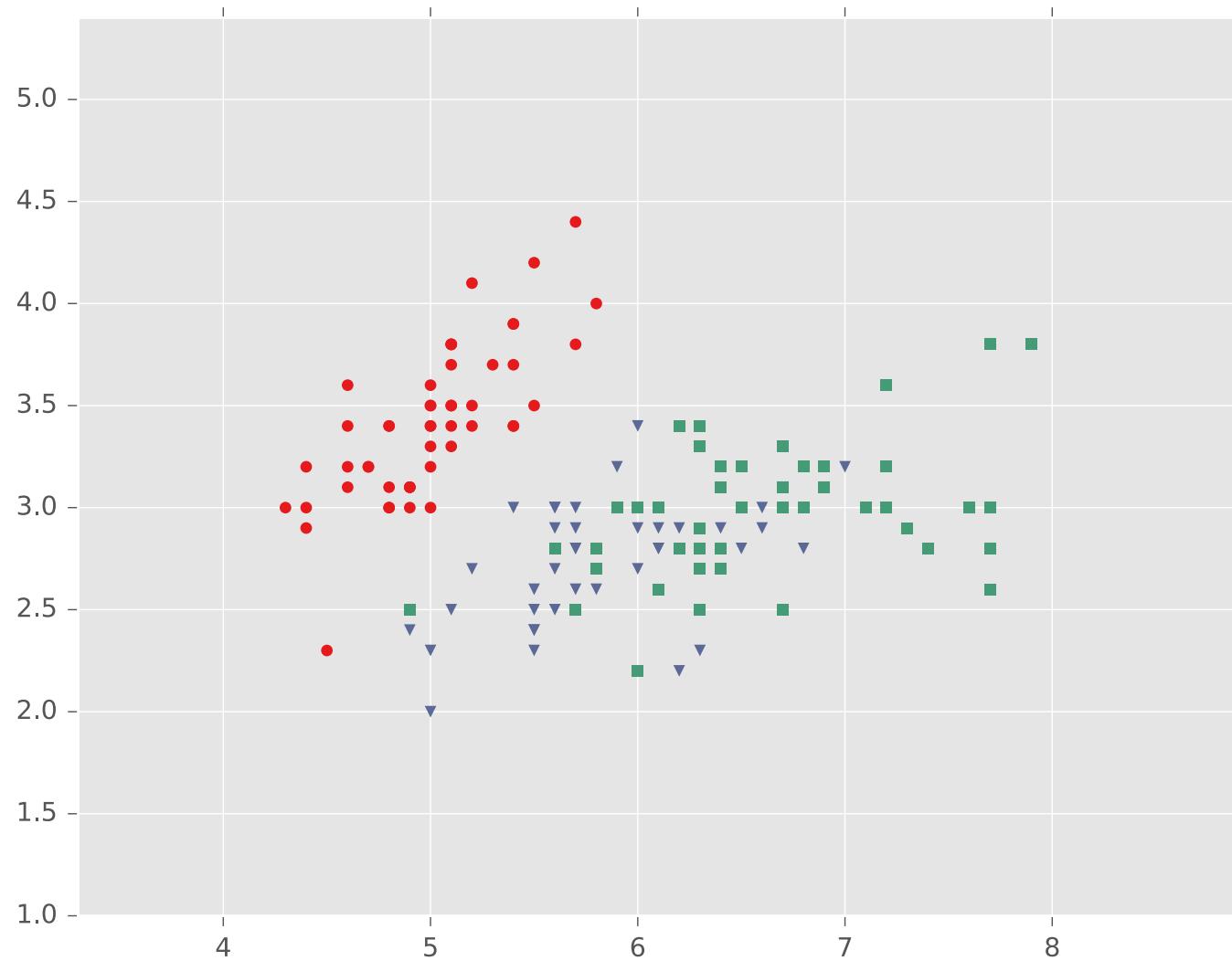
# Iris Data (2 classes)

Classification with Naive Bayes



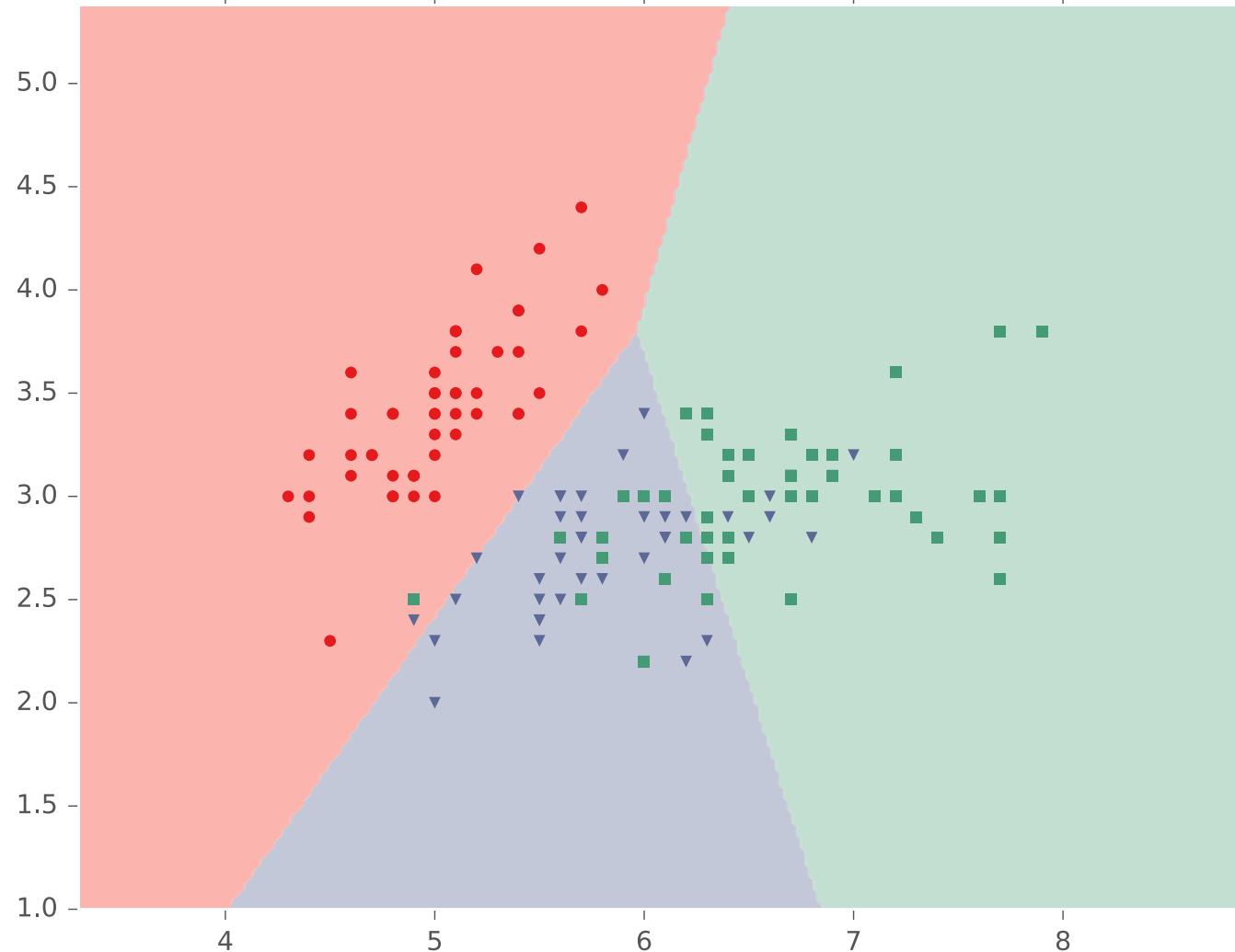
variance learned for each class

# Iris Data (3 classes)



# Iris Data (3 classes)

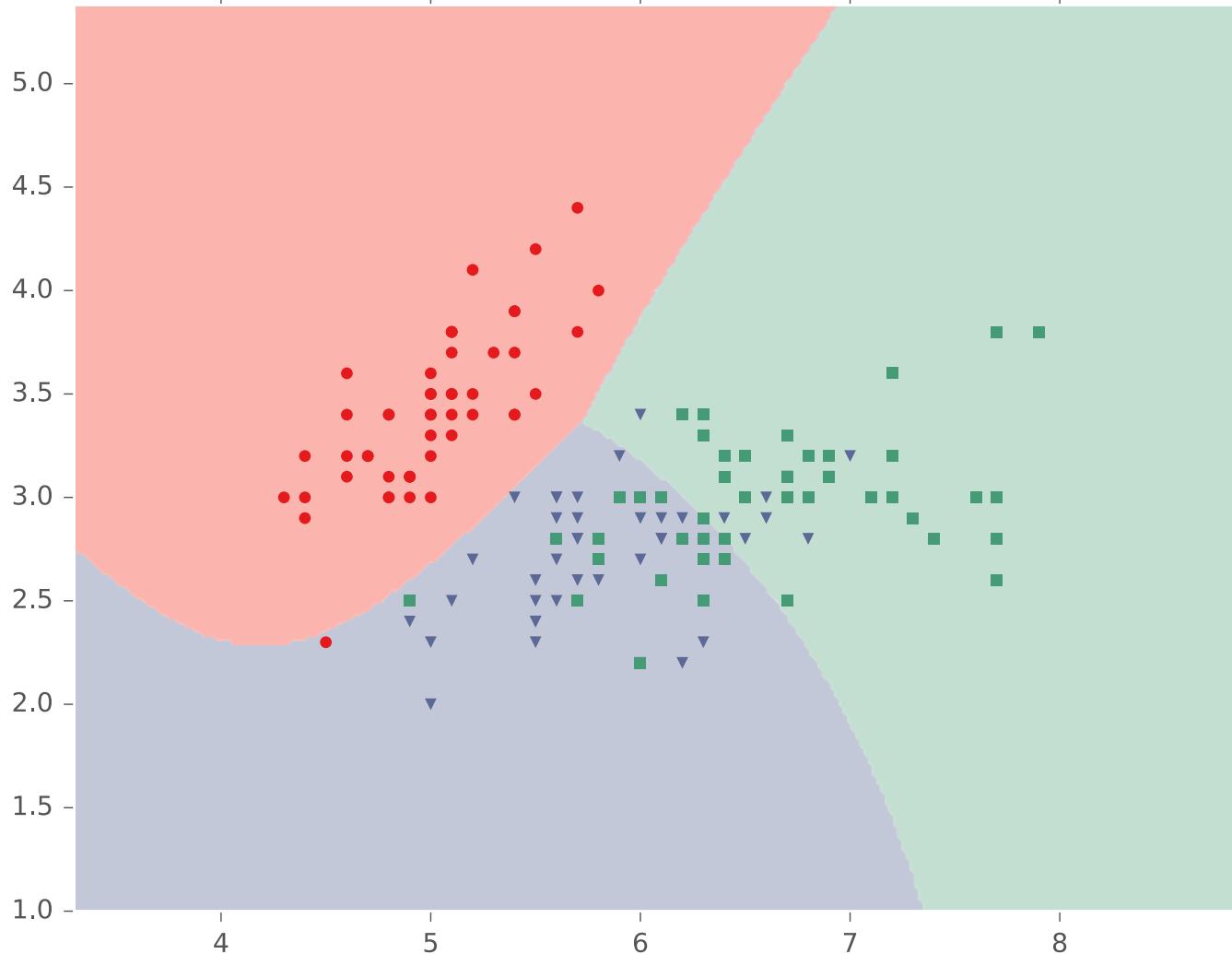
Classification with Naive Bayes



variance = 1

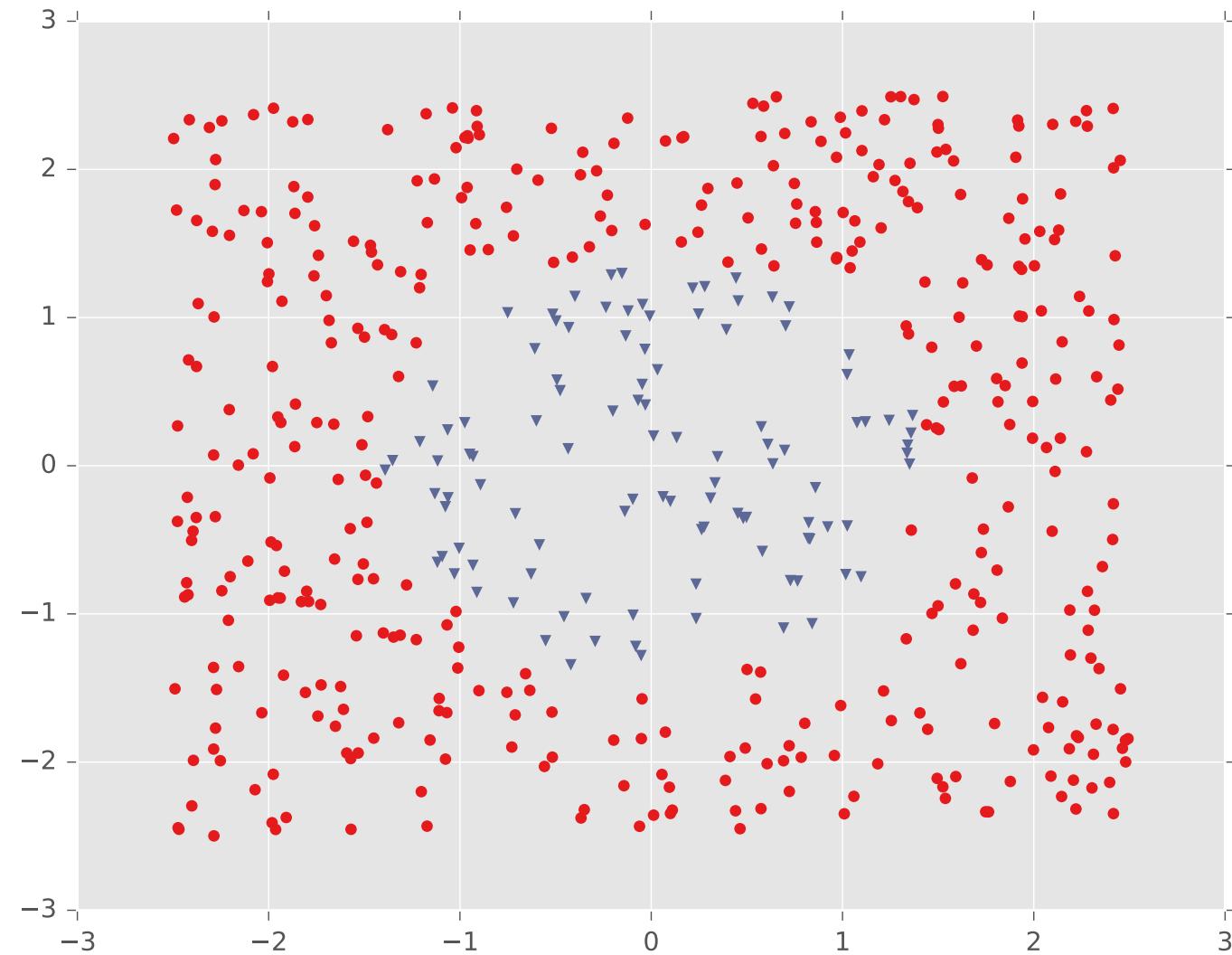
# Iris Data (3 classes)

Classification with Naive Bayes



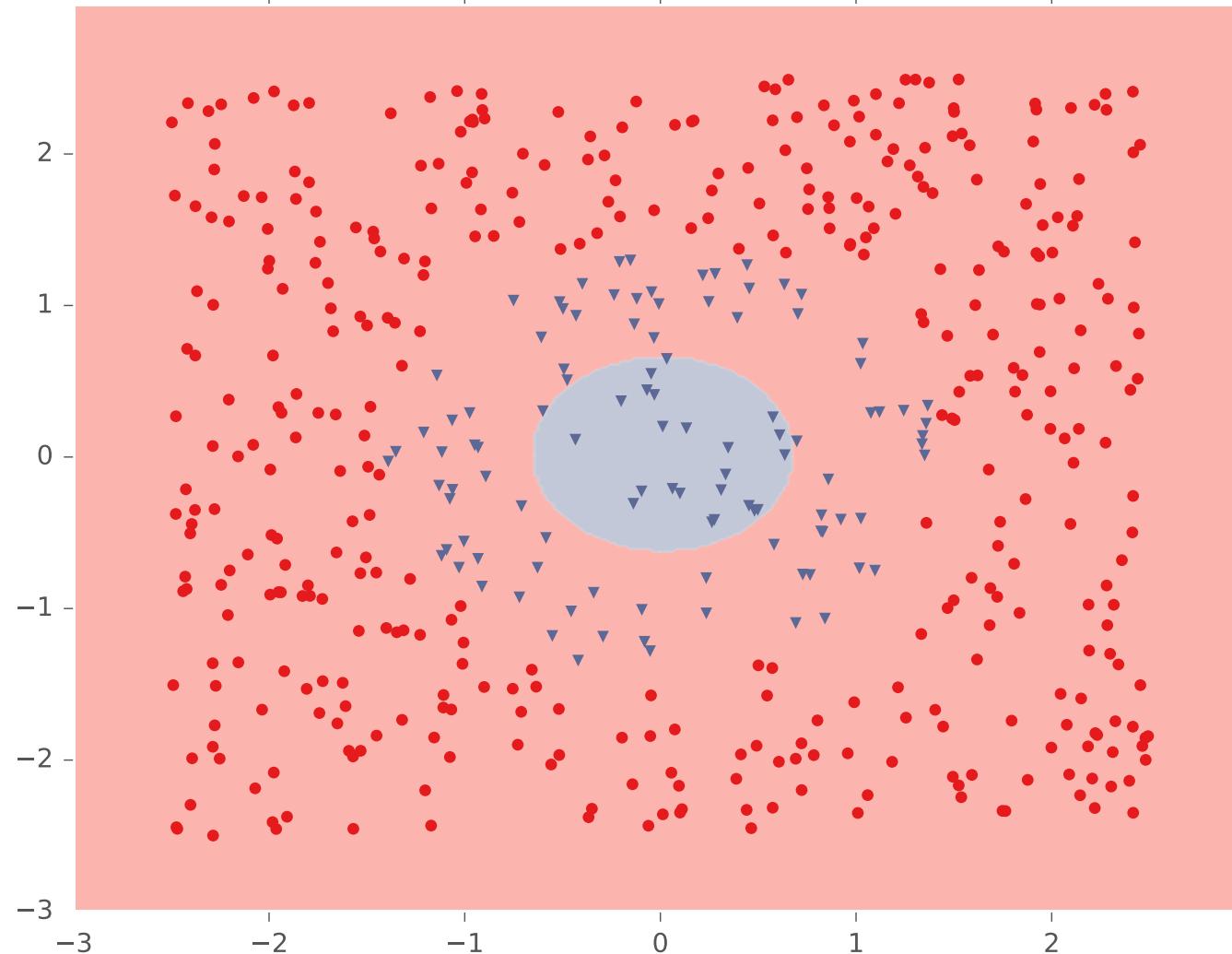
variance learned for each class

# One Pocket



# One Pocket

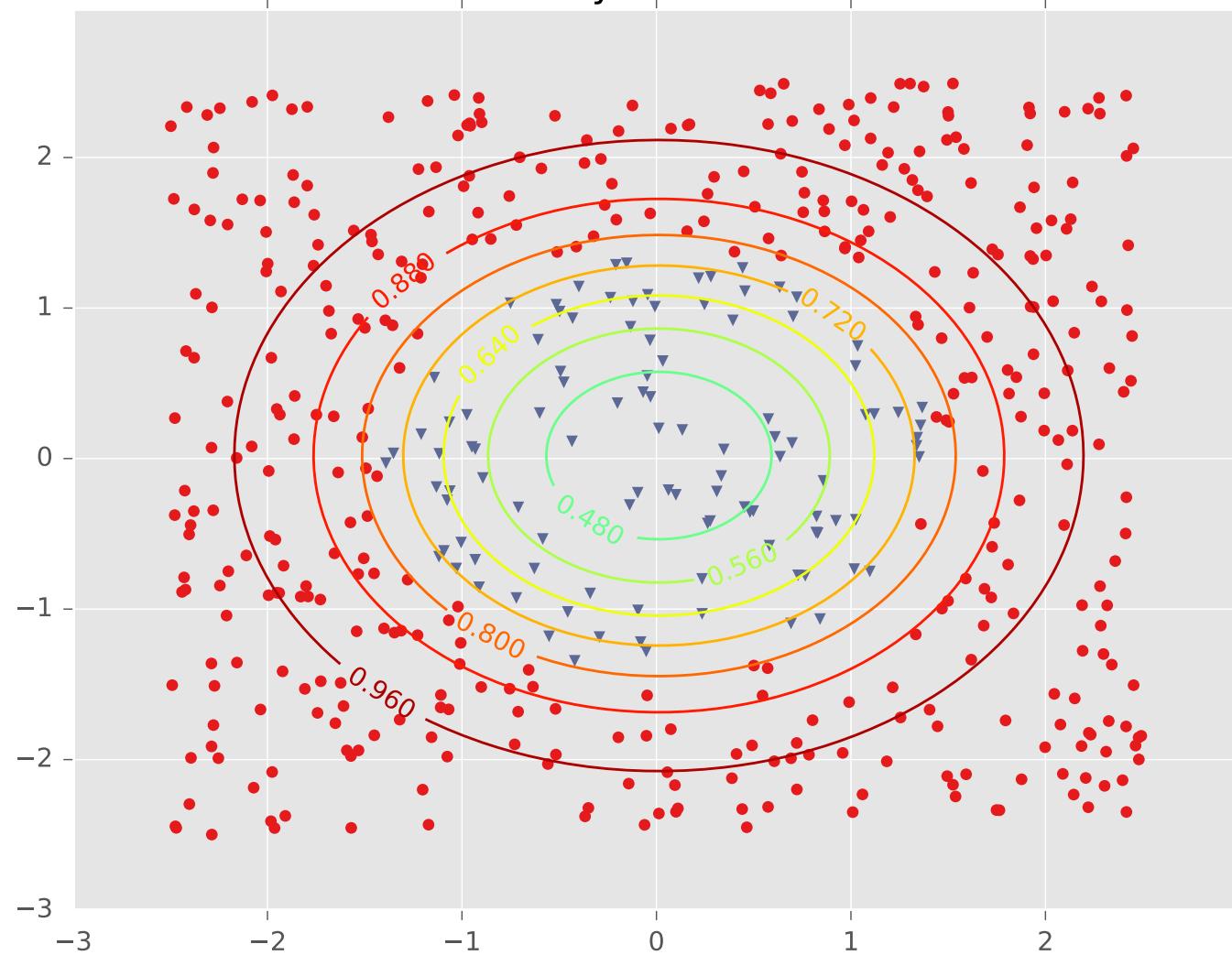
Classification with Naive Bayes



variance learned for each class

# One Pocket

Naive Bayes Distribution



variance learned for each class

# Summary

1. Naïve Bayes provides a framework for **generative modeling**
2. Choose  $p(x_m | y)$  appropriate to the data (e.g. Bernoulli for binary features, Gaussian for continuous features)
3. Train by **MLE** or **MAP**
4. Classify by maximizing the posterior

# **DISCRIMINATIVE AND GENERATIVE CLASSIFIERS**

# Generative vs. Discriminative

- **Generative Classifiers:**
  - Example: Naïve Bayes
  - Define a joint model of the observations  $\mathbf{x}$  and the labels  $y$ :  $p(\mathbf{x}, y)$
  - Learning maximizes (joint) likelihood
  - Use Bayes' Rule to classify based on the posterior:
$$p(y|\mathbf{x}) = p(\mathbf{x}|y)p(y)/p(\mathbf{x})$$
- **Discriminative Classifiers:**
  - Example: Logistic Regression
  - Directly model the conditional:  $p(y|\mathbf{x})$
  - Learning maximizes conditional likelihood

# Generative vs. Discriminative

## *Whiteboard*

- Contrast: To model  $p(x)$  or not to model  $p(x)$ ?

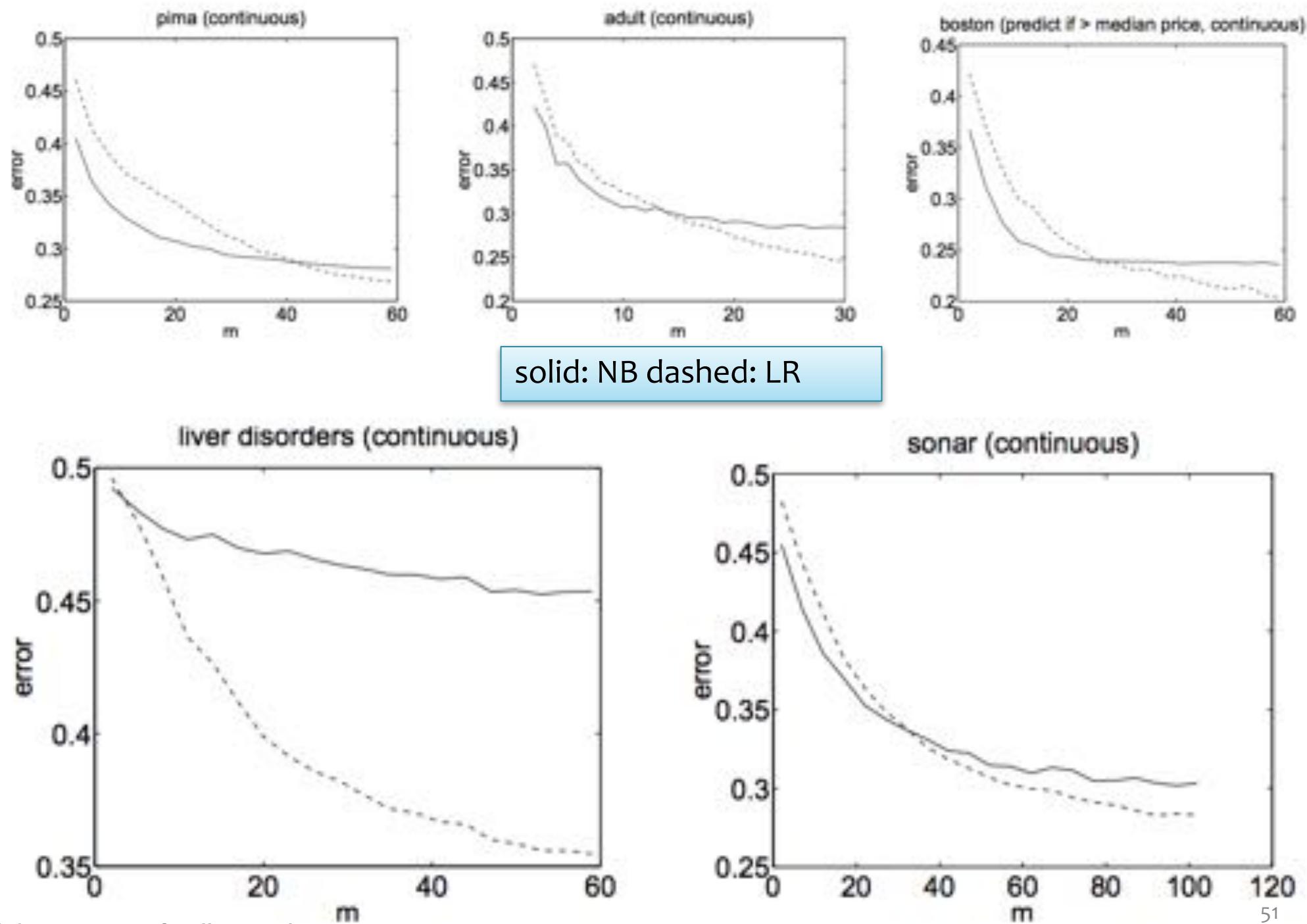
# Generative vs. Discriminative

## Finite Sample Analysis (Ng & Jordan, 2002)

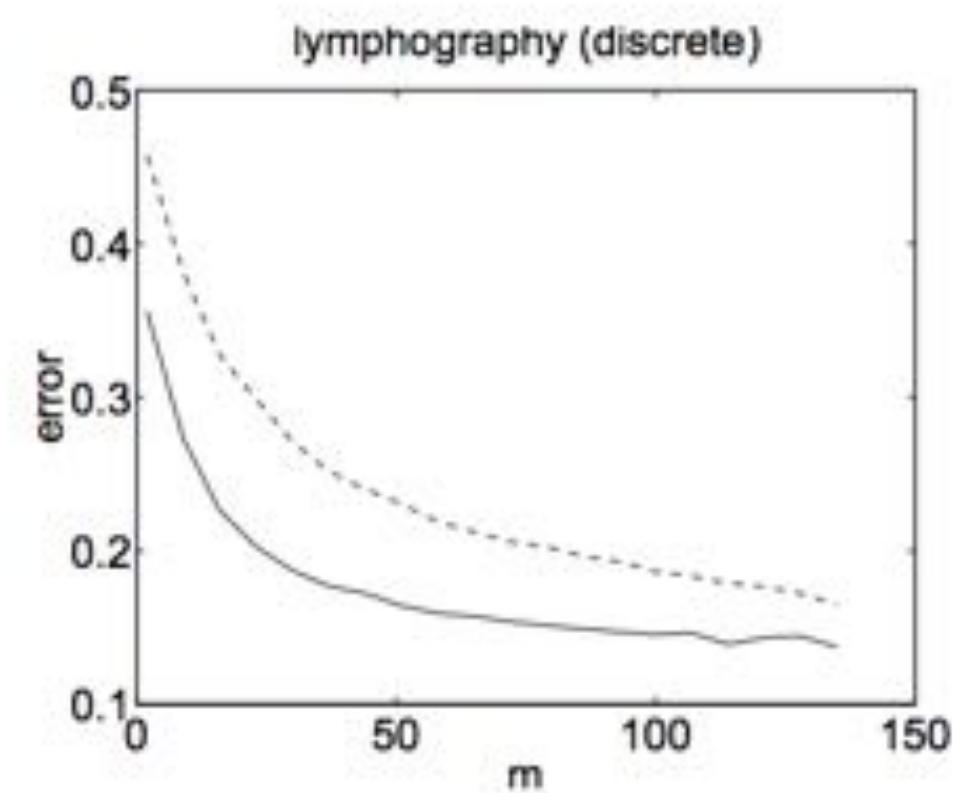
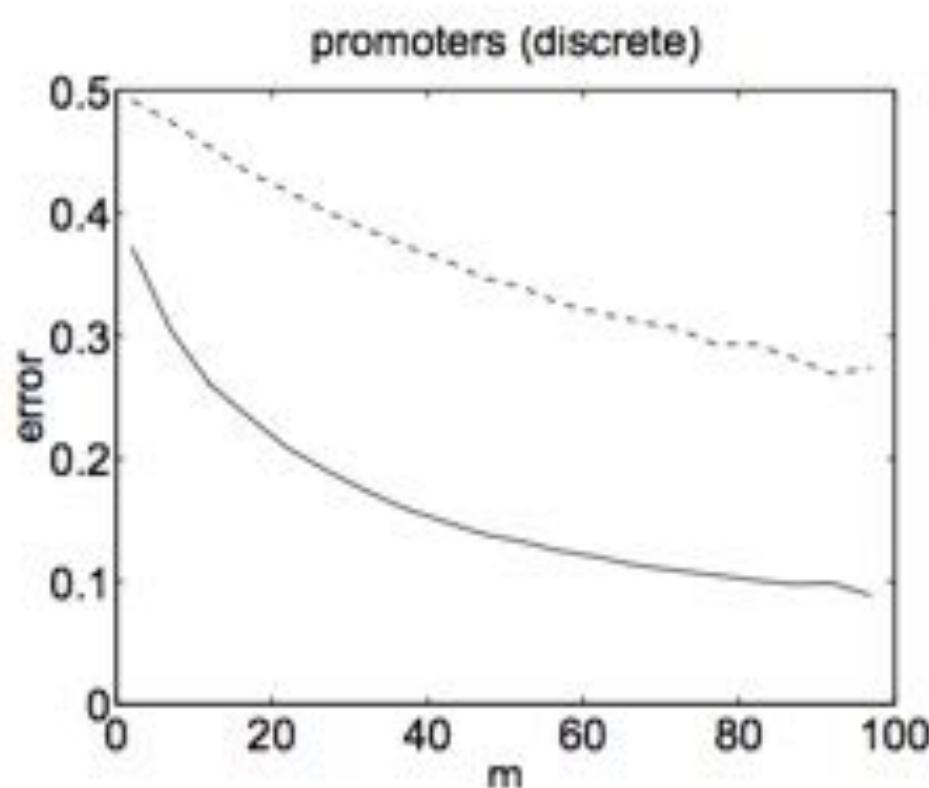
[Assume that we are learning from a finite training dataset]

**If model assumptions are correct:** Naive Bayes is a more efficient learner (requires fewer samples) than Logistic Regression

**If model assumptions are incorrect:** Logistic Regression has lower asymptotic error, and does better than Naïve Bayes



solid: NB dashed: LR



Naïve Bayes makes stronger assumptions about the data  
but needs fewer examples to estimate the parameters

“On Discriminative vs Generative Classifiers: ....” Andrew Ng  
and Michael Jordan, NIPS 2001.

# Generative vs. Discriminative Learning (Parameter Estimation)

## Naïve Bayes:

Parameters are decoupled → Closed form solution for MLE

## Logistic Regression:

Parameters are coupled → No closed form solution – must use iterative optimization techniques instead

# Naïve Bayes vs. Logistic Reg.

## Learning (MAP Estimation of Parameters)

### Bernoulli Naïve Bayes:

Parameters are probabilities → Beta prior (usually) pushes probabilities away from zero / one extremes

### Logistic Regression:

Parameters are not probabilities → Gaussian prior encourages parameters to be close to zero

(effectively pushes the probabilities away from zero / one extremes)

# Naïve Bayes vs. Logistic Reg.

## Features

### Naïve Bayes:

Features  $x$  are assumed to be conditionally independent given  $y$ . (i.e. Naïve Bayes Assumption)

### Logistic Regression:

No assumptions are made about the form of the features  $x$ . They can be dependent and correlated in any fashion.

# Learning Objectives

## Naïve Bayes

You should be able to...

1. Write the generative story for Naive Bayes
2. Create a new Naive Bayes classifier using your favorite probability distribution as the event model
3. Apply the principle of maximum likelihood estimation (MLE) to learn the parameters of Bernoulli Naive Bayes
4. Motivate the need for MAP estimation through the deficiencies of MLE
5. Apply the principle of maximum a posteriori (MAP) estimation to learn the parameters of Bernoulli Naive Bayes
6. Select a suitable prior for a model parameter
7. Describe the tradeoffs of generative vs. discriminative models
8. Implement Bernoulli Naives Bayes
9. Employ the method of Lagrange multipliers to find the MLE parameters of Multinomial Naive Bayes
10. Describe how the variance affects whether a Gaussian Naive Bayes model will have a linear or nonlinear decision boundary

# **PROBABILISTIC LEARNING**

# Probabilistic Learning

## Function Approximation

Previously, we assumed that our output was generated using a **deterministic target function**:

$$\mathbf{x}^{(i)} \sim p^*(\cdot)$$

$$y^{(i)} = c^*(\mathbf{x}^{(i)})$$

Our goal was to learn a hypothesis  $h(x)$  that best approximates  $c^*(x)$

## Probabilistic Learning

Today, we assume that our output is **sampled** from a **conditional probability distribution**:

$$\mathbf{x}^{(i)} \sim p^*(\cdot)$$

$$y^{(i)} \sim p^*(\cdot | \mathbf{x}^{(i)})$$

Our goal is to learn a probability distribution  $p(y|x)$  that best approximates  $p^*(y|x)$

# Robotic Farming

	Deterministic	Probabilistic
Classification (binary output)	Is this a picture of a wheat kernel?	Is this plant drought resistant?
Regression (continuous output)	How many wheat kernels are in this picture?	What will the yield of this plant be?



# Oracles and Sampling

## Whiteboard

- Sampling from common probability distributions
  - Bernoulli
  - Categorical
  - Uniform
  - Gaussian
- Pretending to be an Oracle (Regression)
  - Case 1: Deterministic outputs
  - Case 2: Probabilistic outputs
- Probabilistic Interpretation of Linear Regression
  - Adding Gaussian noise to linear function
  - Sampling from the noise model
- Pretending to be an Oracle (Classification)
  - Case 1: Deterministic labels
  - Case 2: Probabilistic outputs (Logistic Regression)
  - Case 3: Probabilistic outputs (Gaussian Naïve Bayes)

# In-Class Exercise

1. With your neighbor, **write a function** which returns **samples from a Categorical**
  - Assume access to the `rand()` function
  - Function signature should be:  
`categorical_sample(theta)`  
where theta is the array of parameters
  - Make your implementation as efficient as possible!
2. What is the **expected runtime** of your function?

# Generative vs. Discriminative

## *Whiteboard*

- Generative vs. Discriminative Models
  - Chain rule of probability
  - Maximum (Conditional) Likelihood Estimation for Discriminative models
  - Maximum Likelihood Estimation for Generative models

# Categorical Distribution

## *Whiteboard*

- Categorical distribution details
  - Independent and Identically Distributed (i.i.d.)
  - Example: Dice Rolls

# Takeaways

- One view of what ML is trying to accomplish is **function approximation**
- The principle of **maximum likelihood estimation** provides an alternate view of learning
- **Synthetic data** can help **debug** ML algorithms
- Probability distributions can be used to **model** real data that occurs in the world  
*(don't worry we'll make our distributions more interesting soon!)*

# Learning Objectives

## Oracles, Sampling, Generative vs. Discriminative

You should be *able* to...

1. Sample from common probability distributions
2. Write a generative story for a generative or discriminative classification or regression model
3. Pretend to be a data generating oracle
4. Provide a probabilistic interpretation of linear regression
5. Use the chain rule of probability to contrast generative vs. discriminative modeling
6. Define maximum likelihood estimation (MLE) and maximum conditional likelihood estimation (MCLE)

# **PROBABILISTIC LEARNING**

# Probabilistic Learning

## Function Approximation

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## Probabilistic Learning

Today, we assume that our output is **sampled** from a **conditional probability distribution**:

$$\mathbf{x}^{(i)} \sim p^*(\cdot)$$

$$y^{(i)} \sim p^*(\cdot | \mathbf{x}^{(i)})$$

Our goal is to learn a probability distribution  $p(y|x)$  that best approximates  $p^*(y|x)$

# Robotic Farming

	Deterministic	Probabilistic
Classification (binary output)	Is this a picture of a wheat kernel?	Is this plant drought resistant?
Regression (continuous output)	How many wheat kernels are in this picture?	What will the yield of this plant be?



# Oracles and Sampling

## Whiteboard

- Sampling from common probability distributions
  - Bernoulli
  - Categorical
  - Uniform
  - Gaussian
- Pretending to be an Oracle (Regression)
  - Case 1: Deterministic outputs
  - Case 2: Probabilistic outputs
- Probabilistic Interpretation of Linear Regression
  - Adding Gaussian noise to linear function
  - Sampling from the noise model
- Pretending to be an Oracle (Classification)
  - Case 1: Deterministic labels
  - Case 2: Probabilistic outputs (Logistic Regression)
  - Case 3: Probabilistic outputs (Gaussian Naïve Bayes)

# Takeaways

- One view of what ML is trying to accomplish is **function approximation**
- The principle of **maximum likelihood estimation** provides an alternate view of learning
- **Synthetic data** can help **debug** ML algorithms
- Probability distributions can be used to **model** real data that occurs in the world  
*(don't worry we'll make our distributions more interesting soon!)*

# Learning Objectives

## Oracles, Sampling, Generative vs. Discriminative

You should be *able* to...

1. Sample from common probability distributions
2. Write a generative story for a generative or discriminative classification or regression model
3. Pretend to be a data generating oracle
4. Provide a probabilistic interpretation of linear regression
5. Use the chain rule of probability to contrast generative vs. discriminative modeling
6. Define maximum likelihood estimation (MLE) and maximum conditional likelihood estimation (MCLE)