

Shadow of the Sound

It is not a simple musical piece; it is an experiment of psychology.

Background

Perceptible phenomena may be compared to the waves, which are the expression on the surface of the ocean of deep-lying disturbances of which we know nothing. So far as the majority of their acts are considered, crowds display a singularly inferior mentality; yet there are other acts in which they appear to be guided by those mysterious forces which the ancients denominated destiny, nature, or providence, which we call the voices of the dead...

The crowd: the study of popular mind

———by Gustave Le Bon

In the book *the crowd*, Le Bon discusses in many aspects about the influence of the crowd—the group of people—to the society. Individuals cannot control their own mind when facing the group, one even cannot perceive his/her acts in the group. Every movement people is unconsciously immersing in groups.

Introduce

The idea of the piece is originated from the psychological term—*Conformity*, which means that one will be easily influenced by others and the group's movement at last turn out to expatriated the single action.

The music consists of over 100 performers' playing in the internet, following what they heard in the moment. One player starts with any kind of sound and second player will make the sound to imitate the they listen from the first. Each one should imitate the sound they listened in the earphone. It symbolizes the when you go deeper into the crowd, individuals will turn out to being disappearance.

Performance note

1. The sound can be created by musical instruments, computers or any noise in the nature. There are collected by tracks Human performers will be asked to stay at their own space to play the music in one single track , and the sound will arrive to audience through the internet.
2. Performers can be set up into any places, but they should stay in an independent room where they cannot hear other's voice.
3. the music is created from the sound by the first performer, who cannot be a human. The first sound can be played by computer or the noise of the nature. The sound will be transferred in the internet to the next performer, and each performer should imitate the sound he/she heard and the whole sound is constructed by those single sound.
4. The process of this creating sound can be control by composer or not. The main track will be monitored in a Studio, which allocates the sound-track into different players. The lag of the internet, which is a main problem for online concert, become an advantage in this piece. It provides with more time and space for each instrument player to prepare the sound to listeners.