RNN for Last Name Classification

Welcome to this assignment where you will train a neural network to predict the probable language of origin for a given last name / family name in Latin alphabets.

Throughout this task, you will gain expertise in the following areas:

- Preprocessing raw text data for suitable input into an RNN and (Optionally) LSTM.
- Utilizing PyTorch to train your recurrent neural network models.
- Evaluating your model's performance and making predictions on unseen data.

LSTM is out-of-scope this semester and will not be covered in the exams.

Download Data

```
In [2]: import os
    os. environ["KMP_DUPLICATE_LIB_OK"]="TRUE"

if not os.path.exists("data"):
    !wget https://download.pytorch.org/tutorial/data.zip
!unzip data
```

Library imports

Before starting, make sure you have all these libraries.

```
In [3]: | root_folder = ""
         import os
         import sys
         import inspect
         sys. path. append (root folder)
         from collections import Counter
         import torch
         from torch import nn
         import torch.nn.functional as F
         import torch.optim as optim
         from tqdm import tqdm
         import random
         import numpy as np
         import json
         import matplotlib.pyplot as plt
         # from utils import validate to array
         device = torch.device("cuda" if torch.cuda.is_available() else "cpu")
         import IPython
         from ipywidgets import interactive, widgets, Layout
         from IPython. display import display, HTML
In [4]: |%load ext autoreload
         %autoreload 2
```

Implement the Neural Network

The main objective of this task is to predict the probability of a given class given a last name, represented as

$$\Pr(y|x_1, x_2, x_3, \dots, x_i),$$

where y is the category label and each x_i is a character in the last name. Building a basic character-level NLP model has the advantage of understanding how the preprocessing works at a granular level. The character-level network reads words as a sequence of characters, producing a prediction and "hidden state" at each step by feeding its previous hidden state into the next step. The final prediction corresponds to the class to which the word belongs.

All models in PyTorch inherit from the nn.Module subclass. In this assignment, you will implement a custom model named RecurrentClassifier that runs either nn.RNN (https://pytorch.org/docs/stable/generated/torch.nn.RNN.html) or nn.LSTM (https://pytorch.org/docs/stable/generated/torch.nn.LSTM.html) and define its forward function. The implementation of LSTMs is optional.

The forward pass of the model can be visualized with the following diagram:

```
[Embedding] -> [RNN Stack] -> [Extract Last Position] -> [Classifier]
```

- **Embedding:** This component maps each input word (integer) to a vector of real numbers.
 - Input: [batch_size, seq_len]

- Output: [batch size, seq len, rnn size]
- RNN Stack: This component consists of one or more RNN layers, which process the input sequence of vectors from the Embedding component.
 - Input: [batch_size, seq_len, rnn_size]
 - Output: [batch size, seq len, rnn size]
- Extract Last Position: The RNN Stack component returns a sequence of vectors for each input example. However, for classification purposes, we only need a single vector that captures the full information of the input example. Since the RNN is left-to-right by default, the output state vector at the last position contains the full information of the input example. Therefore, for the *i*-th input example, we extract the output state vector at the last non-pad position, which is indicated by last pos[i].
 - Input: [batch_size, seq_len, rnn_size]
 - Output: [batch size, rnn size]
- Classifier: This component is a fully-connected layer that maps the output vectors extracted in the previous step to logits (scores before softmax), which can be used to make predictions about the language of origin for each input example.
 - Input: [batch_size, rnn_size]
 - Output: [batch_size, n_categories]

These documents would be helpful in this part:

- https://pytorch.org/docs/stable/generated/torch.nn.Embedding.html (https://pytorch.org/docs/stable/generated/torch.nn.Embedding.html)
- https://pytorch.org/docs/stable/generated/torch.nn.RNN.html
 https://pytorch.org/docs/stable/generated/torch.nn.RNN.html
- https://pytorch.org/docs/stable/generated/torch.gather.html (https://pytorch.org/docs/stable/generated/torch.gather.html)
- https://pytorch.org/docs/stable/generated/torch.Tensor.expand.html (https://pytorch.org/docs/stable/generated/torch.Tensor.expand.html)
- https://pytorch.org/docs/stable/generated/torch.Tensor.view.html)
 https://pytorch.org/docs/stable/generated/torch.Tensor.view.html)

```
In [5]: class RecurrentClassifier (nn. Module):
           def init (
              self,
              vocab size: int,
              rnn_size: int,
              n categories: int,
              num layers: int = 1,
              dropout: float = 0.0,
              model type: str = 'lstm'
          ):
              super().__init__()
              self.rnn_size = rnn_size
              self.model type = model type
              # TODO: Create an embedding layer of shape [vocab size, rnn size]
              # Hint: Use nn. Embedding
              # https://pytorch.org/docs/stable/generated/torch.nn. Embedding. html
              # It will map each word into a vector of shape [rnn size]
              self.embedding = nn.Embedding(vocab size, rnn size)
              # TODO: Create a RNN stack with `num_layers` layers with tanh
                    nonlinearity. Between each layers, there is a dropout of
              #
                     dropout. Implement it with a *single* call to torch.nn APIs
              # Hint: See documentations at
              # https://pytorch.org/docs/stable/generated/torch.nn.RNN.html
              # Set the arguments to call `nn.RNN` such that:
              # - The shape of the input is [batch size, seq len, rnn size]
              # - The shape of the output should be [batch_size, seq_len, rnn_size]
              # Make sure that the dimension ordering is correct. One of the argument
                 in the constructor of `nn. RNN` (or `nn. LSTM`) is helpful here
              # Optional: Implement one LSTM layer when `model type` is `lstm`
              if model_type == 'lstm':
                 # set batch first means input = (batch size, seq len, input size)
                 # no need to pass seq_len as 1stm will get it automatically
                 self.lstm = nn.LSTM(input size = rnn size, hidden size = rnn size,
                                 num layers = num layers, dropout = dropout, batch fi
              elif model type == 'rnn':
                 self.rnn = nn.RNN(input_size = rnn_size, hidden_size = rnn_size,
                                num_layers = num_layers, nonlinearity = "tanh",
                                dropout = dropout, batch first = True)
              ______
              # TODO: Implement one dropout layer and the fully-connected classifier
              #
                    layer
              # Hint: We add a dropout layer because neither nn. RNN nor nn. LSTM
                 implements dropout after the last layer in the stack.
              # Since the input to the classifier is the output of the last position
                 of the RNN's final layer, it has a shape of [batch size, rnn size].
              # The expected output should be logits, which correspond to scores
              #
                 before applying softmax, and should have a shape of
                 [batch size, n categories].
```

```
self.drop = nn.Dropout(dropout)
   self.output = nn.Linear(rnn_size, n_categories)
   def forward(self, x: torch.Tensor, last pos: torch.Tensor) -> torch.Tensor:
   x: integer tensor of shape [batch size, seq len]
   last_pos: integer tensor of shape [batch_size]
   The input tensor `x` is composed of a batch of sequences, where each
   sequence contains indices corresponding to characters. As sequences
   within the same batch may have different lengths, shorter sequences are
   padded on the right side to match the maximum sequence length of the
   batch, which is represented by 'seq len'.
   Additionally, the 'last pos' tensor records the position of the last
   character in each sequence. For instance, the first sequence in the
   batch can be represented as [x[0, 0], x[0, 1], \ldots, x[0, last_pos[0]].
   `last_pos` is useful when extracting the output state associated with
   each sequence from the RNNs.
   embeds = self.embedding(x)
   if self.model_type == 'lstm':
      rnn_out, _ = self.lstm(embeds)
   else:
      rnn_out, _ = self.rnn(embeds)
   # TODO: Retrieve the output state associated with each sequence
   # Hints:
   # - The output state of all positions is returned by the RNN stack,
      but we only need the state in the last position for classification
      - The shape of `rnn out` is [batch size, seq len, rnn size]
      - The expected shape of `out` is [batch size, rnn size]
   \# - For the i-th sequence, we have out[i] == rnn_out[i, last_pos[i]]
   # - Try to condense your code into a single line, without using any
      loops. However, if you find it too challenging to do so, you may use
      a single layer of for-loop.
   batch size = x. size(0)
   seq len = x. size(1)
   indices = last_pos.view(batch_size, 1, 1).expand(batch_size, 1, self.rnn_siz
   out = rnn out.gather(1, indices).squeeze(1)
   out = self.drop(out)
   logits = self.output(out)
   return logits
```

After completing your implementation, ensure that it passes the following tests. If your implementation fails some tests, but you believe that your implementation is correct, please post the error message along with a brief description on Ed. Please refrain from posting your actual code on Ed.

```
In [6]: seed = 227
    random. seed(seed)
    np. random. seed(seed)
    torch. manual_seed(seed)
    model = RecurrentClassifier(11, 13, 17, 2, 0.1, 'rnn')
```

```
In [7]: | assert list(model.state_dict().keys()) == ['embedding.weight',
          'rnn.weight_ih_10',
          'rnn.weight_hh_10',
          'rnn.bias_ih_10',
          'rnn.bias_hh_10',
          'rnn.weight_ih_11',
          'rnn.weight_hh_11',
          'rnn.bias_ih_11',
          'rnn.bias_hh_11',
          'output.weight',
          'output.bias']
         assert model.embedding.weight.shape == torch.Size([11, 13])
         assert (
             model.rnn.weight_ih_10.shape
             == model.rnn.weight_hh_10.shape
             == model.rnn.weight ih 11.shape
             == model.rnn.weight_hh_11.shape
             == torch. Size([13, 13])
         )
         assert (
             model.rnn.bias_ih_10.shape
             == model.rnn.bias hh 10.shape
             == model.rnn.bias_ih_11.shape
             == model.rnn.bias_hh_11.shape
             == torch. Size([13])
         assert model.output.weight.shape == torch.Size([17, 13])
         assert model.output.bias.shape == torch.Size([17])
```

```
In [8]:
         x = \text{torch. arange } (20). \text{ view } (5, 4) \% 11
          last pos = torch. tensor([2, 3, 1, 2, 3])
          seed = 1025
          random. seed (seed)
          np. random. seed (seed)
          torch.manual seed(seed)
          logits = model(x, last pos)
          print (logits. view (-1) [40:45])
          assert logits. shape == torch. Size([5, 17])
          assert torch.allclose(
              logits. view (-1) [40:45],
              torch. tensor (
                      -0.27393126487731934,
                      0. 28421181440353394,
                      0. 2342953234910965,
                      0.23580458760261536,
                      0.06812290847301483
                  ],
                  dtype=torch.float
          model.zero grad()
          logits.sum().backward()
          print (model.rnn.weight hh 10.grad.view(-1)[40:45])
          assert torch.allclose(
              model.rnn.weight_hh_10.grad.view(-1)[40:45],
              torch. tensor (
                      -0.9424352645874023,
                      -0.488606333732605,
                      0.6905138492584229,
                      -0.0017577260732650757,
                      1. 1024625301361084
                  ],
                  dtype=torch.float
          tensor ([-0.2739, 0.2842,
                                     0. 2343, 0. 2358,
                                                         0.0681], grad fn=<SliceBackward0>)
          tensor ([-0.9424, -0.4886, 0.6905, -0.0018,
                                                        1.1025
Out[8]: '\nassert torch.allclose(\n
                                          model.rnn.weight hh 10.grad.view(-1)[40:45], \n
                                                  -0. 9424352645874023, \n
                                                                                      -0.488606
          torch. tensor(\n
          333732605, \n
                                   0. 6905138492584229, \n
                                                                      -0.001757726073265075
          7, \n
                                                        ], \n
                           1. 1024625301361084\n
                                                                     dtype=torch.float\n
```

n) n'

Preprocess the dataset

The <u>dataset (https://pytorch.org/tutorials/intermediate/char_rnn_classification_tutorial.html)</u> contains a few thousand surnames from 18 languages of origin. Included in the data/names directory are 18 text files named as "[Language].txt". Each file contains a bunch of names, one name per line, mostly romanized (but we still need to convert from Unicode to ASCII).

We'll end up with a dictionary of lists of names per language, {language: [names ...]}.

```
In [9]: from future import unicode literals, print function, division
         from io import open
         import glob
         import os
         def findFiles (path): return glob. glob (path)
         assert findFiles('data/names/*.txt'), "Data not found!"
         import unicodedata
         import string
         all_letters = string.ascii_letters + ".,;'"
         n letters = len(all_letters)
         # Turn a Unicode string to plain ASCII, thanks to https://stackoverflow.com/a/518232
         def unicodeToAscii(s):
             return ''.join(
                 c for c in unicodedata.normalize('NFD', s)
                 if unicodedata.category(c) != 'Mn'
                 and c in all_letters
             )
         print("The normalized form of", 'Ślusàrski', "is", unicodeToAscii('Ślusàrski'))
         # Build the category lines dictionary, a list of names per language
         category_lines = {}
         all categories = []
         # Read a file and split into lines
         def readLines(filename):
             lines = open(filename, encoding='utf-8').read().strip().split('\n')
             return [unicodeToAscii(line) for line in lines]
         for filename in findFiles('data/names/*.txt'):
             category = os. path. splitext(os. path. basename(filename))[0]
             all categories. append (category)
             lines = readLines(filename)
             category lines[category] = lines
         n categories = len(all categories)
```

The normalized form of Ślusàrski is Slusarski

```
In [11]: all letters
Out[11]: "abcdefghijklmnopqrstuvwxyzABCDEFGHIJKLMNOPQRSTUVWXYZ.,;'"
        Implement the function to encode a letter to an integer:
In [12]: |def letterToIndex(letter):
           # TODO: implement the function to map a letter (a character) into its index
                  in `all letters`
           #
           \# e.g. letterToIndex("a") == 0
           # Don't worry about efficiency here
           return all letters. index(letter)
           assert letterToIndex("a") == 0
        assert letterToIndex("'") == 56
In [13]: category lines.keys()
[14]: | # For labels, we must have numbers instead of a string. These dictionaries convert
        # between these two ways of representing the labels.
        num to cat = dict(enumerate(category lines.keys()))
        print (num to cat)
        cat to num = dict((v, k) \text{ for } k, v \text{ in num to cat.items}())
        print(cat to num)
        pad = 57 # this is the next available character
        vocab size = 58 # number of characters used in total
        {0: 'Arabic', 1: 'Chinese', 2: 'Czech', 3: 'Dutch', 4: 'English', 5: 'French', 6:
        'German', 7: 'Greek', 8: 'Irish', 9: 'Italian', 10: 'Japanese', 11: 'Korean', 12:
        'Polish', 13: 'Portuguese', 14: 'Russian', 15: 'Scottish', 16: 'Spanish', 17: 'Vi
        etnamese'}
        {'Arabic': 0, 'Chinese': 1, 'Czech': 2, 'Dutch': 3, 'English': 4, 'French': 5, 'G
        erman': 6, 'Greek': 7, 'Irish': 8, 'Italian': 9, 'Japanese': 10, 'Korean': 11, 'P
        olish': 12, 'Portuguese': 13, 'Russian': 14, 'Scottish': 15, 'Spanish': 16, 'Viet
        namese': 17}
In [15]: | \text{np. ones} (19, \text{ dtype=np. int64}) * 57
57, 57], dtype=int64)
```

```
In [16]: | def build_data():
            category lines: a dictionary of lists of names per language, {language: [names ...
            We want to translate our dictionary into a dataset that has one entry per name.
            Each datapoint is a 3-tuple consisting of:
            - x: a length-19 array with each character in the name as an element,
            padded with zeros at the end if the name is less than 19 characters.
            - y: the numerical representation of the language the name corresponds to.
            - index: the index of the last non-pad token
            data = []
            for cat in category_lines:
              for name in category lines[cat]:
                token = np. ones (19, dtype=np. int64) * pad
                numerized = np.array([letterToIndex(1) for 1 in name])
                n = len(numerized)
                token[:n] = numerized
                data.append((token, cat_to_num[cat], n-1))
            return data
In [17]: | data = build_data()
          seed = 227
          random. seed (seed)
          np. random. seed (seed)
          torch. manual seed (seed)
          random. shuffle (data)
In [18]: | data[0]
57, 57], dtype=int64),
           14,
           7)
In [19]: | n_{train} = int(len(data) * 0.8)
          train_data = data[:n_train]
          test_data = data[n_train:]
   [20]: | 1en(train_data)
Out[20]: 16059
In [21]: | train_data[0]
Out[21]: (array([32, 17, 14, 8, 18, 12, 0, 13, 57, 57, 57, 57, 57, 57, 57, 57, 57,
                  57, 57], dtype=int64),
           14,
           7)
In [22]: len(test data)
Out[22]: 4015
```

Train the model

Training will be faster if you use the Colab GPU. If it's not already enabled, do so with Runtime -> Change runtime type.

```
[24]: | def build_batch(dataset, indices):
In
              Helper function for creating a batch during training. Builds a batch
              of source and target elements from the dataset. See the next cell for
              when and how it's used.
              Arguments:
                  dataset: List[db_element] -- A list of dataset elements
                  indices: List[int] — A list of indices of the dataset to sample
              Returns:
                  batch input: List[List[int]] — List of tensorized names
                  batch_target: List[int] -- List of numerical categories
                  batch_indices: List[int] -- List of starting indices of padding
              # Recover what the entries for the batch are
              batch = [dataset[i] for i in indices]
              batch input = np. array(list(zip(*batch))[0])
              batch target = np. array(list(zip(*batch))[1])
              batch indices = np. array(list(zip(*batch))[2])
              return batch_input, batch_target, batch_indices # lines, categories
   [25]: build batch(train data, [1, 2, 3])
Out[25]:
          (array([[31, 14, 17,
                                3,
                                   7,
                                        0, 12, 57, 57, 57, 57, 57, 57, 57, 57,
                   57, 57, 57],
                  [32, 14, 11, 14,
                                   7, 0, 57, 57, 57, 57, 57, 57, 57, 57, 57,
                   57, 57, 57],
                  [26, 12, 4, 19, 8, 18, 19, 14, 21, 57, 57, 57, 57, 57, 57,
                   57, 57, 57]], dtype=int64),
           array([ 4, 14, 14]),
           array([6, 5, 8]))
```

Adjust the hyperparameters listed below to train an RNN with a minimum evaluation accuracy of 80% after 20 epochs. Your score will be graded on a linear scale, ranging from 0 to the maximum score, as the validation accuracy achieved after the last epoch changes from 70% to 80% (i.e., you get 0 if the accuracy is less than 70%, and get the full score if the accuracy is greater than 80% for this autograding item).

```
[26]: criterion = nn.CrossEntropyLoss()
        # The build batch function outputs numpy, but our model is built in pytorch,
        # so we need to convert numpy to pytorch with the correct types.
        batch to torch = lambda b in, b target, b mask: (torch. tensor(b in). long(),
                                                torch. tensor(b target).long(),
                                                torch. tensor(b mask).long())
        # TODO: Tune these hyperparameters for a better performance
        hidden size = 32
        num\ layers = 1
        dropout = 0.0
        optimizer_class = optim. Adam
        1r = 1e-4
        batch size = 256
        # Do not change the number of epochs
        epochs = 20
        device = torch.device("cuda" if torch.cuda.is available() else "cpu")
        print("You are using", device, "for training")
        list_to_device = lambda th_obj: [tensor.to(device) for tensor in th_obj]
        You are using cuda for training
  [27]: # Optional
In
        # 1stm model = RecurrentClassifier(vocab size=vocab size, rnn size=hidden size, n ca
        # 1stm optimizer = optimizer class(1stm model.parameters(), 1r=1r)
In
   [28]: | seed = 1998
        random. seed (seed)
        np. random. seed (seed)
        torch.manual seed(seed)
        rnn model = RecurrentClassifier(vocab size=vocab size, rnn size=hidden size, n categ
```

rnn_optimizer = optimizer_class(rnn_model.parameters(), 1r=1r)

```
[29]: def train(model, optimizer, criterion, epochs, batch_size, seed):
           model. to (device)
           model.train()
           train_losses = []
           train_accuracies = []
           eval accuracies = []
           for epoch in range (epochs):
               random. seed (seed + epoch)
               np. random. seed (seed + epoch)
               torch.manual seed(seed + epoch)
               indices = np. random. permutation(range(len(train_data)))
               n correct, n total = 0, 0
               progress bar = tqdm(range(0, (len(train data) // batch size) + 1))
               for i in progress bar:
                   batch = build batch(train data, indices[i*batch size:(i+1)*batch size])
                    (batch_input, batch_target, batch_indices) = batch_to_torch(*batch)
                    (batch input, batch target, batch indices) = list to device((batch input
                   logits = model(batch input, batch indices)
                   loss = criterion(logits, batch target)
                   train losses.append(loss.item())
                   predictions = logits.argmax(dim=-1)
                   n_correct += (predictions == batch_target).sum().item()
                   n total += batch target.size(0)
                   optimizer.zero grad()
                   loss.backward()
                   optimizer.step()
                   if (i + 1) \% 10 == 0:
                        progress bar. set description (f"Epoch: {epoch} Iteration: {i} Loss:
               train accuracies.append(n correct / n total * 100)
               print(f"Epoch: {epoch} Train Accuracy: {n_correct / n_total * 100}")
               with torch.no grad():
                   indices = list(range(len(test data)))
                   n correct, n total = 0, 0
                   for i in range(0, (len(test data) // batch size) + 1):
                       batch = build_batch(test_data, indices[i*batch_size:(i+1)*batch_size
                        (batch input, batch target, batch indices) = batch to torch(*batch)
                        (batch_input, batch_target, batch_indices) = list_to_device((batch_i
                        logits = model(batch input, batch indices)
                       predictions = logits.argmax(dim=-1)
                       n correct += (predictions == batch target).sum().item()
                       n_total += batch_target.size(0)
                   eval_accuracies.append(n_correct / n_total * 100)
                   print(f"Epoch: {epoch} Eval Accuracy: {n correct / n total * 100}")
           to_save = {
                "history": {
                    "train_losses": train_losses,
                   "train accuracies": train accuracies,
                   "eval accuracies": eval accuracies,
               },
                "hparams": {
                    "hidden_size": hidden_size,
                    "num layers": num layers,
                    "dropout": dropout,
                    "optimizer class": optimizer class. name ,
```

```
"lr": lr,
    "batch_size": batch_size,
    "epochs": epochs,
    "seed": seed
},
    "model": [
        (name, list(param.shape))
        for name, param in rnn_model.named_parameters()
]
}
return to_save
```

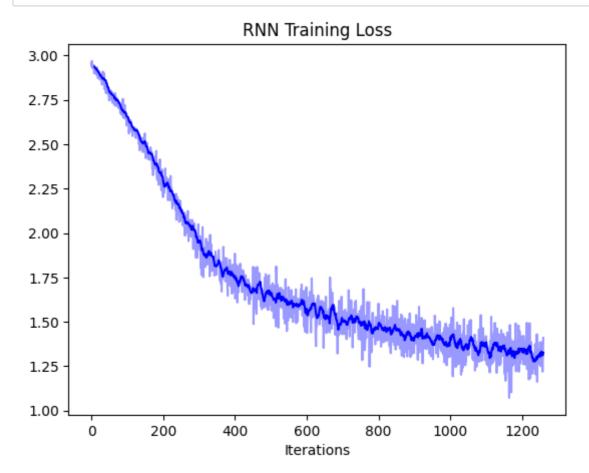
```
[30]: rnn log = train(rnn model, rnn optimizer, criterion, epochs, batch size, 1997)
In
         Epoch: 0 Iteration: 59 Loss: 2.77957603931427: 100%
         [00:00<00:00, 185.55it/s]
         Epoch: 0 Train Accuracy: 11.91232330780248
         Epoch: 0 Eval Accuracy: 24.73225404732254
         Epoch: 1 Iteration: 59 Loss: 2.579754614830017: 100%
         3 [00:00<00:00, 473.25it/s]
         Epoch: 1 Train Accuracy: 31.309546048944515
         Epoch: 1 Eval Accuracy: 35.2428393524284
         Epoch: 2 Iteration: 59 Loss: 2.3747825622558594: 100%
         63 [00:00<00:00, 464.86it/s]
         Epoch: 2 Train Accuracy: 38.19042281586649
         Epoch: 2 Eval Accuracy: 40.473225404732254
         Epoch: 3 Iteration: 59 Loss: 2.142752456665039: 100%
         3 [00:00<00:00, 468.46it/s]
         Epoch: 3 Train Accuracy: 44.99034809141291
         Epoch: 3 Eval Accuracy: 45.70361145703611
         Epoch: 4 Iteration: 59 Loss: 1.905372440814972: 100%
         3 [00:00<00:00, 472.94it/s]
         Epoch: 4 Train Accuracy: 47.71156360919111
         Epoch: 4 Eval Accuracy: 47.073474470734745
         Epoch: 5 Iteration: 59 Loss: 1.7912390232086182: 100%
         63 [00:00<00:00, 489.18it/s]
         Epoch: 5 Train Accuracy: 47.79251510056666
         Epoch: 5 Eval Accuracy: 47.3225404732254
         Epoch: 6 Iteration: 59 Loss: 1.7023853540420533: 100%
         63 [00:00<00:00, 414.25it/s]
         Epoch: 6 Train Accuracy: 48.04159661249144
         Epoch: 6 Eval Accuracy: 47.72104607721046
         Epoch: 7 Iteration: 59 Loss: 1.6512146830558776: 100%
         63 [00:00<00:00, 437.77it/s]
         Epoch: 7 Train Accuracy: 49.056603773584904
         Epoch: 7 Eval Accuracy: 49.115815691158154
         Epoch: 8 Iteration: 59 Loss: 1.591255533695221: 100%
         3 [00:00<00:00, 446.12it/s]
         Epoch: 8 Train Accuracy: 50.495049504950494
         Epoch: 8 Eval Accuracy: 50. 2615193026152
         Epoch: 9 Iteration: 59 Loss: 1.5436719179153442: 100%
         63 [00:00<00:00, 466.36it/s]
         Epoch: 9 Train Accuracy: 51.678186686593186
         Epoch: 9 Eval Accuracy: 50.90909090909091
         Epoch: 10 Iteration: 59 Loss: 1.4651575446128846: 100%
```

3/63 [00:00<00:00, 434.46it/s]

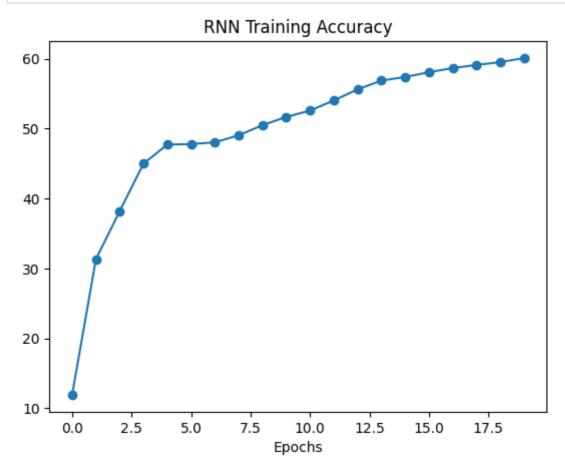
Epoch: 10 Train Accuracy: 52.5811071673205 Epoch: 10 Eval Accuracy: 51.78082191780822 Epoch: 11 Iteration: 59 Loss: 1.4844784259796142: 100% 3/63 [00:00<00:00, 404.72it/s] Epoch: 11 Train Accuracy: 54.03823401208045 Epoch: 11 Eval Accuracy: 53.97260273972603 Epoch: 12 Iteration: 59 Loss: 1.4506823778152467: 100% 3/63 [00:00<00:00, 411.01it/s] Epoch: 12 Train Accuracy: 55.62612865060091 Epoch: 12 Eval Accuracy: 55.342465753424655 Epoch: 13 Iteration: 59 Loss: 1.4293978095054627: 100% 3/63 [00:00<00:00, 462.91it/s] Epoch: 13 Train Accuracy: 56.877763248022916 Epoch: 13 Eval Accuracy: 55.666251556662516 Epoch: 14 Iteration: 59 Loss: 1.410203492641449: 100% 63 [00:00<00:00, 429.97it/s] Epoch: 14 Train Accuracy: 57.39460738526682 Epoch: 14 Eval Accuracy: 56.68742216687422 Epoch: 15 Iteration: 59 Loss: 1.4162867546081543: 100% 3/63 [00:00<00:00, 431.80it/s] Epoch: 15 Train Accuracy: 58.079581543059966 Epoch: 15 Eval Accuracy: 57.359900373599004 Epoch: 16 Iteration: 59 Loss: 1.3556838870048522: 100% 3/63 [00:00<00:00, 461.80it/s] Epoch: 16 Train Accuracy: 58.67737717167943 Epoch: 16 Eval Accuracy: 57. 98256537982566 Epoch: 17 Iteration: 59 Loss: 1.3696428894996644: 100% 3/63 [00:00<00:00, 443.64it/s] Epoch: 17 Train Accuracy: 59.11949685534591 Epoch: 17 Eval Accuracy: 58.43088418430884 Epoch: 18 Iteration: 59 Loss: 1.3503025412559508: 100% 3/63 [00:00<00:00, 446.38it/s] Epoch: 18 Train Accuracy: 59.524254312223675 Epoch: 18 Eval Accuracy: 58.92901618929016 Epoch: 19 Iteration: 59 Loss: 1.3224847793579102: 100% 3/63 [00:00<00:00, 392.61it/s] Epoch: 19 Train Accuracy: 60.1095958652469

Epoch: 19 Eval Accuracy: 59.60149439601494

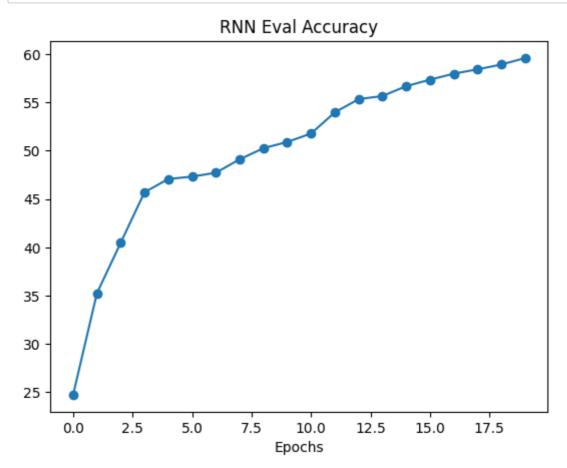
```
In [31]: n_steps = len(rnn_log["history"]["train_losses"])
    plt.plot(range(n_steps), rnn_log["history"]["train_losses"], alpha=0.4, color="blue"
    moving_avg = np.convolve(np.array(rnn_log["history"]["train_losses"]), np.ones(10),
    plt.plot(range(9, n_steps), moving_avg.tolist(), color="blue")
    plt.xlabel("Iterations")
    plt.title("RNN Training Loss")
    plt.show()
```



```
In [32]: plt.plot(rnn_log["history"]["train_accuracies"], marker='o')
    plt.xlabel("Epochs")
    plt.title("RNN Training Accuracy")
    plt.show()
```



```
In [33]: plt.plot(rnn_log["history"]["eval_accuracies"], marker='o')
    plt.xlabel("Epochs")
    plt.title("RNN Eval Accuracy")
    plt.show()
```



```
In [39]: # Optional
          # train(lstm_model, lstm_optimizer, criterion, epochs, batch_size, 1997)
          lstm model = RecurrentClassifier(vocab size=vocab size, rnn size=hidden size, n cate
          1stm optimizer = optimizer class(1stm model.parameters(), 1r=1r)
          train(1stm model, 1stm optimizer, criterion, epochs, batch size, 1997)
          Epoch: 0 Iteration: 59 Loss: 2.9269559383392334: 100%
          63/63 [00:00<00:00, 187.38it/s]
          Epoch: 0 Train Accuracy: 7.665483529485025
          Epoch: 0 Eval Accuracy: 8.617683686176838
          Epoch: 1 Iteration: 59 Loss: 2.8329697608947755: 100%
          63/63 [00:00<00:00, 378.12it/s]
          Epoch: 1 Train Accuracy: 9.595865246902049
          Epoch: 1 Eval Accuracy: 11.481942714819429
          Epoch: 2 Iteration: 59 Loss: 2.7042388677597047: 100%
          63/63 [00:00<00:00, 416.99it/s]
          Epoch: 2 Train Accuracy: 17.07453764244349
          Epoch: 2 Eval Accuracy: 31.008717310087174
          Epoch: 3 Iteration: 59 Loss: 2.490705442428589: 100%
          3/63 [00:00<00:00, 425.40it/s]
```

Use Your RNN: Try Your Own Name

Attempt to use the code cells below to predict the origin of your own last name.

Please refrain from entering the last names of your classmates, as the names you enter will be logged for anti-plagiarism purposes.

```
In [45]:
      model = rnn model
      model.eval()
      model.cpu()
      # TODO: Enter your last name
      name = "Chen"
      rnn_log["last_name"] = name
      rnn log["source init"] = inspect.getsource(RecurrentClassifier. init )
      rnn log["source forward"] = inspect.getsource(RecurrentClassifier.forward)
      print("Predicting origin language for name: "+ name)
      c = classify name(name, model)
      print(num to cat[c])
      Predicting origin language for name: Chen
      English
 [49]:
      model = 1stm\_model
      model. eval()
      model.cpu()
      # TODO: Enter your last name
      name = "Chen"
      rnn log["last name"] = name
      rnn log["source init"] = inspect.getsource(RecurrentClassifier. init )
      rnn log["source forward"] = inspect.getsource(RecurrentClassifier.forward)
      print("Predicting origin language for name: "+ name)
      c = classify name(name, model)
      print(num_to_cat[c])
      Predicting origin language for name: Chen
      English
```

Question

Although the neural network you have trained is intended to predict the language of origin for a given last name, it could potentially be misused. **In what ways do you think this could be problematic in real-world applications?** Include your answer in your submission of the written assignment.