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## Second Iteration

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### Step 1: Considered Inputs

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This iteration there weren't inputs updates.

### Step 2: Establish iteration goal

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The iteration goal is to re-evaluate the microservices communication and create a data migration process. The drivers related to this are the following:

**CRN1** – Microservices;

**CRN2** – Data Migration;

**CRN3** – Deployment.

According to QA1 is expected to have a high percentage of maintainability. Using the SonarGraph this percentage for the project and for each microservice was measured respectively:



## Step 3: Choose what to refine

The elements to refine are the communication between microservices, which at the moment are made by HTTP requests and must be by GraphQL requests.

## Step 4: Choose design concepts that satisfy the selected drivers

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### Design Decisions and Location

Create a Microservices Communication Diagram

### Rationale and Assumptions

The diagram describing the communication between the different microservices.

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## Design Decisions and Location

## Rationale and Assumptions

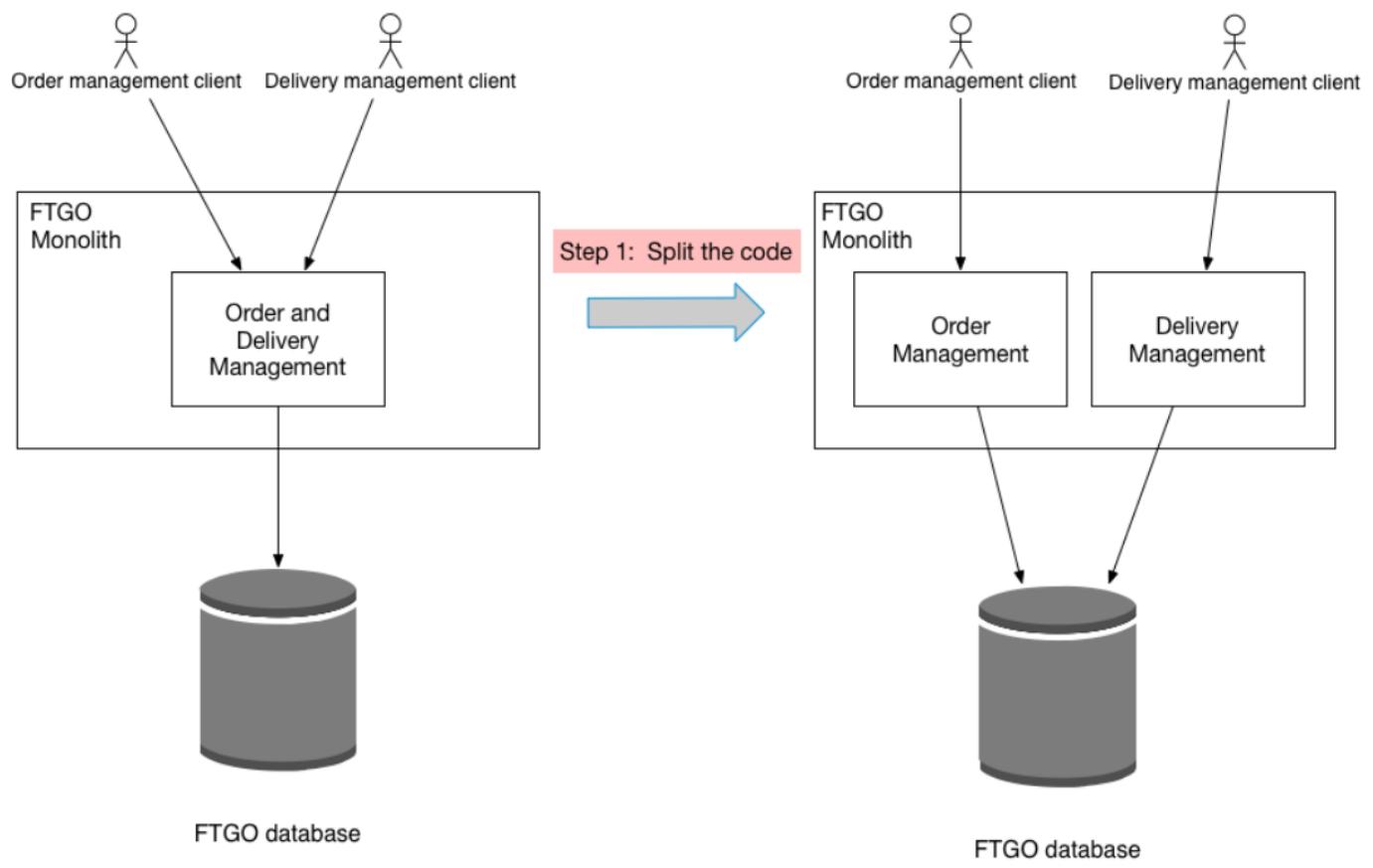
Create a Components Diagrams for the data migration	There must be a diagram describing the different components involved in the data migration and their interactions.
Create a Deployment Diagram	There must be a diagram describing the deployment of the prototype.

# Step 5: Instantiate architectural elements, allocate responsibilities, and define interfaces

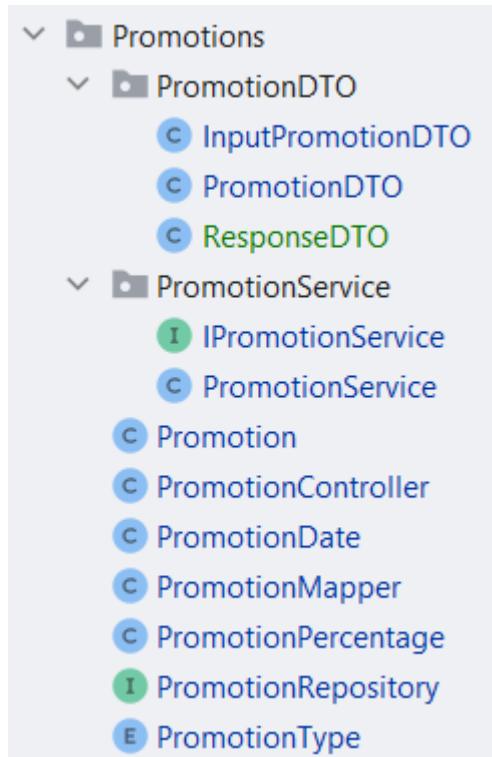
## Data Migration

The team members never migrated a monolithic project to a microservices project so firstly we decided follow step by step the Strangler Fig Application pattern.

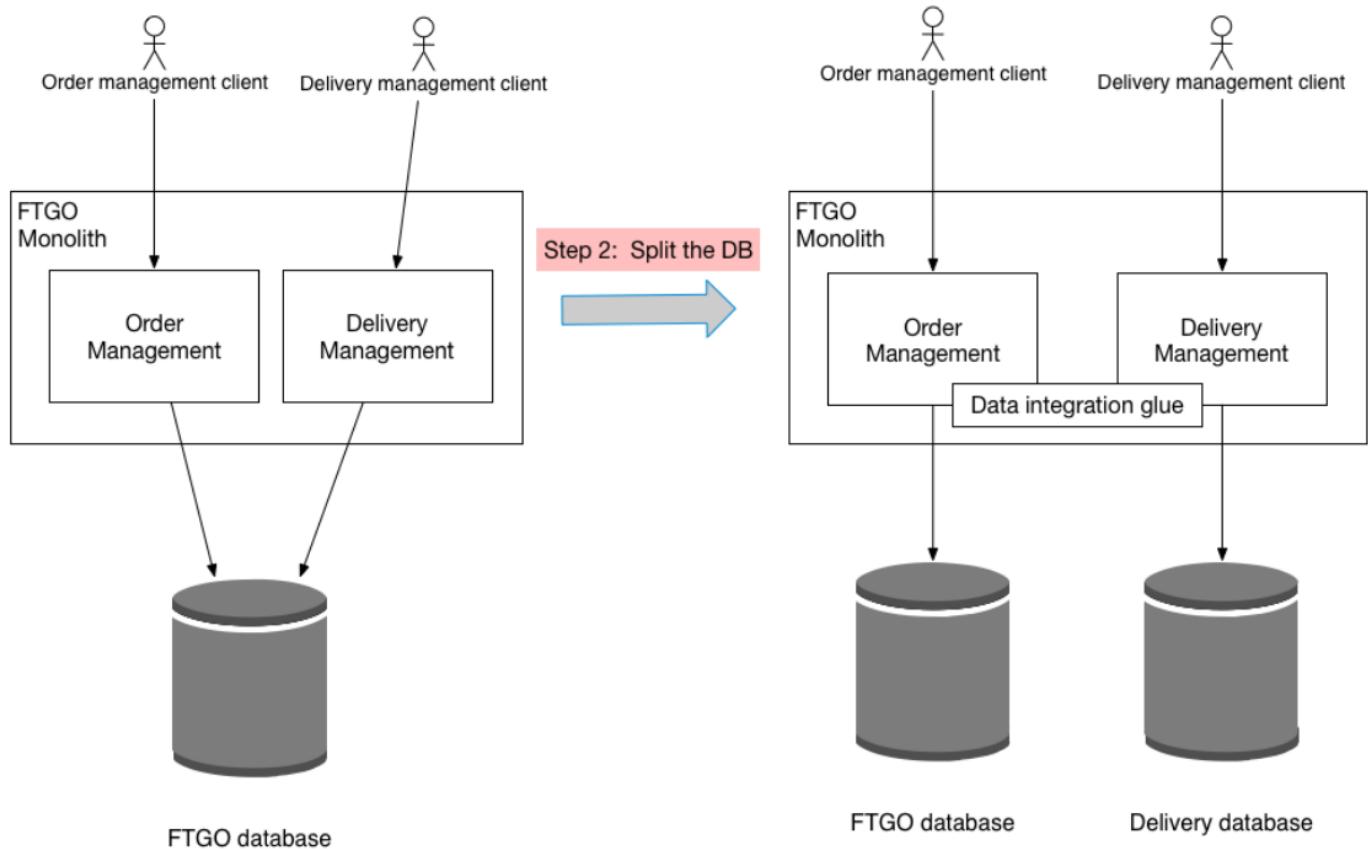
### Step 1



The first step consists in separate the codebase in different aggregates. This step was already done for the project first iteration.



## Step 2



Secondly is needed to create a new database for the aggregate that will be converted to a microservice. Besides that is necessary to have communication between

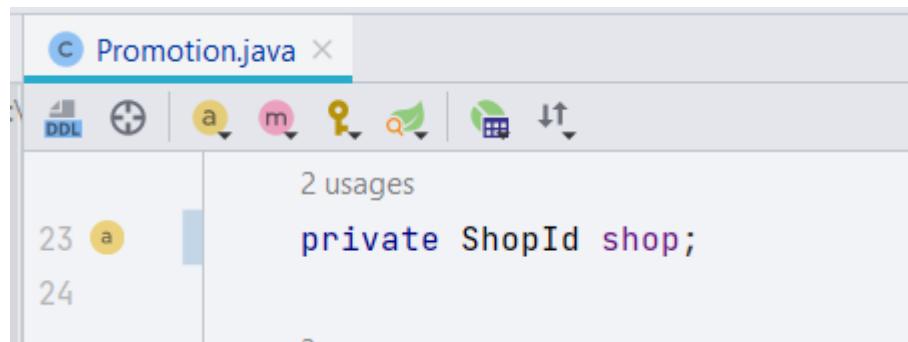
aggregates by the data integration glue (foreign keys between aggregates database tables).

The database creation:

```
mysql> create database promotiondb; ↑
Query OK, 1 row affected (0.01 sec)

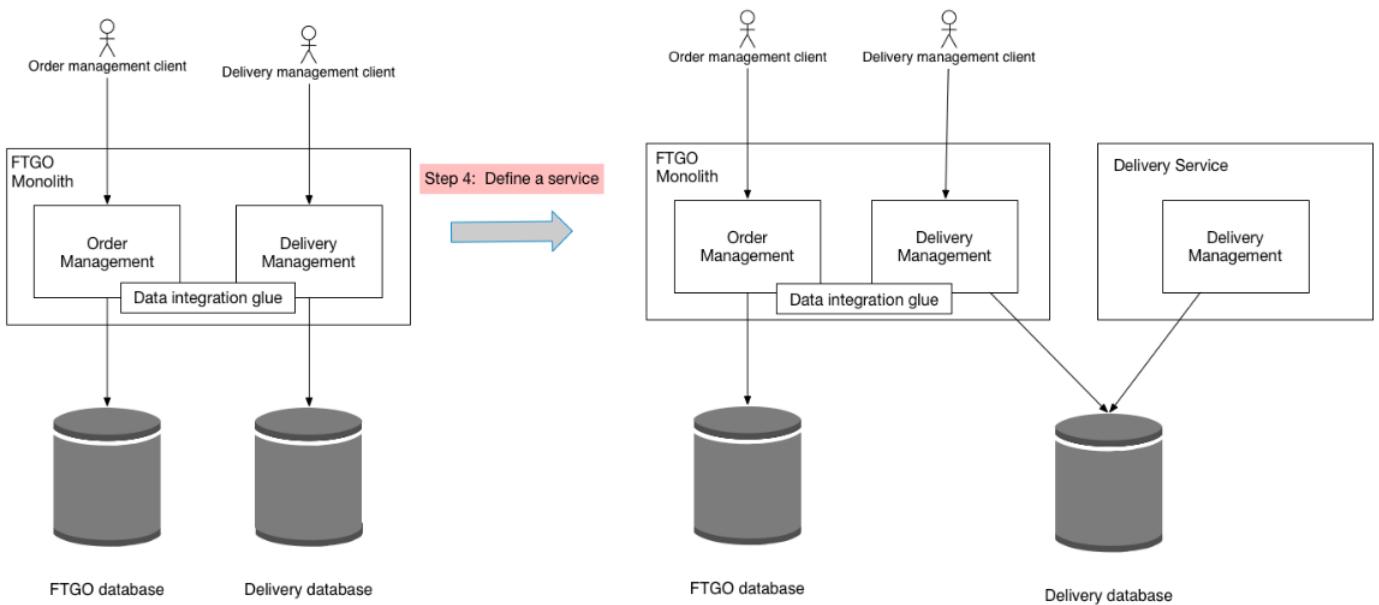
mysql> show databases;
+-----+
| Database |
+-----+
| arqsoftdb |
| information_schema |
| mysql |
| performance_schema |
| promotiondb ↑ |
| sys |
+-----+
6 rows in set (0.00 sec)
```

Data Integration Glue:

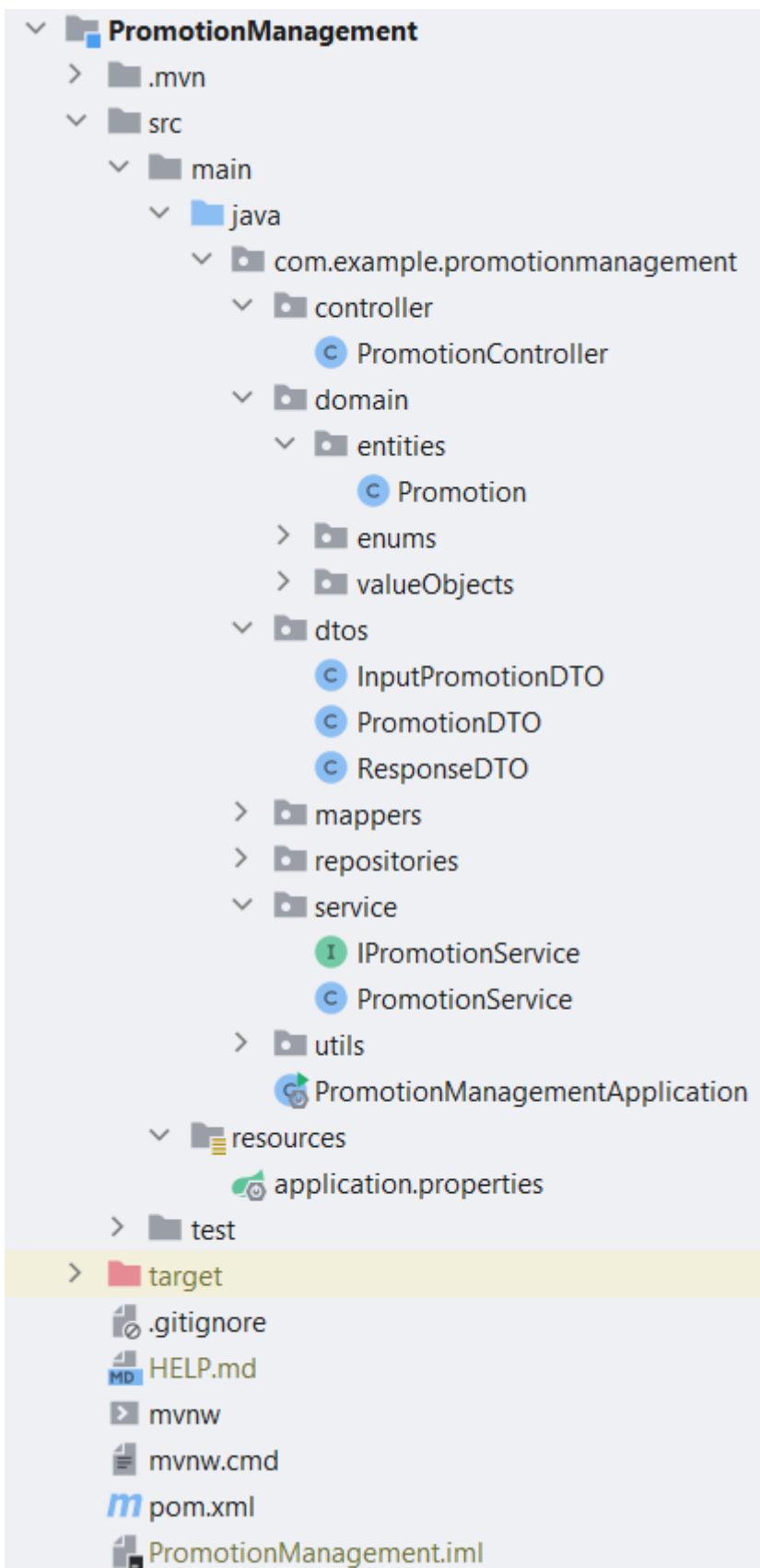


Now is not used the object shop but the shop Id.

### Step 3

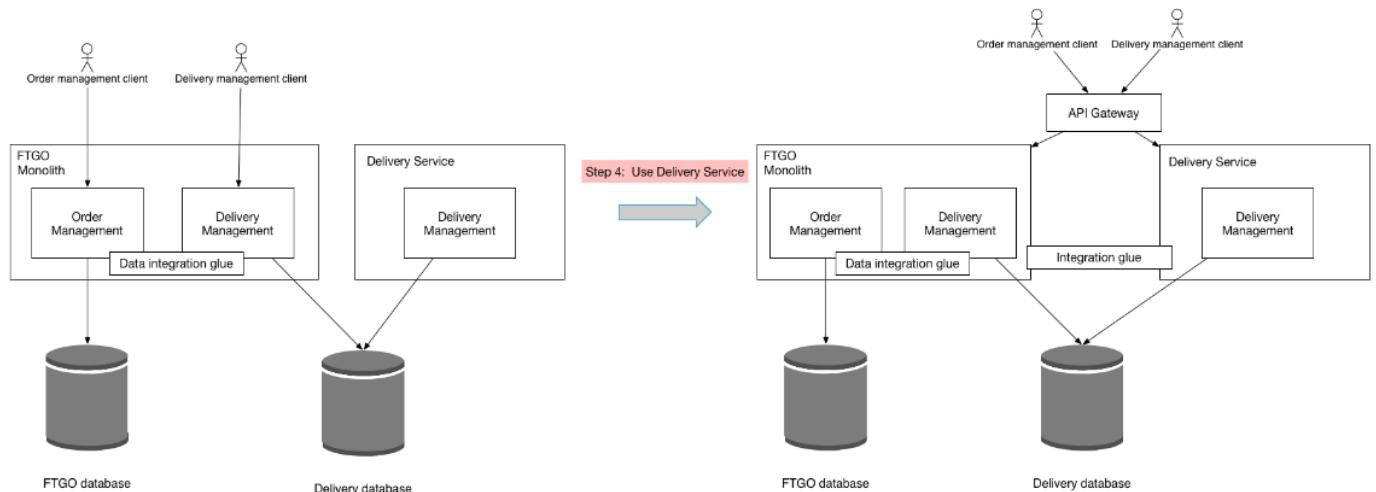


The next step is to create a new project that is going to be the new microservice, deploy it and connect it to the database created in the step before.



```
spring.datasource.url=jdbc:mysql://localhost:3306/promotiondb
spring.datasource.username=admin
spring.datasource.password=admin2223
spring.jpa.hibernate.ddl-auto=update
spring.jpa.properties.hibernate.show_sql=true
springdoc.api-docs.path=/api-docs
```

## Step 4



In this step the client does not communicate anymore directly with the monolith management solution but by an API Gateway. Besides that, the codebase is gradually being copied and tested from the monolith solution to the new microservice.

```
type Mutation{
    addPromotion(inputPromotionDTO : InputPromotionDTO!) : PromotionDTO
    deletePromotionById(promotionId: Int!) : Int
    editPromotion(promotionId: Int!, inputPromotionDTO : InputPromotionDTO!): Int
}

type Query{
    listPromotions: [PromotionDTO]
    getPromotionById(promotionId: Int!) : PromotionDTO
}

type PromotionDTO {
    promotionId: ID
    type: String
    sandwichId: ID
    shopId: ID
    percentage:Float
    startDate:String
    endDate:String
}

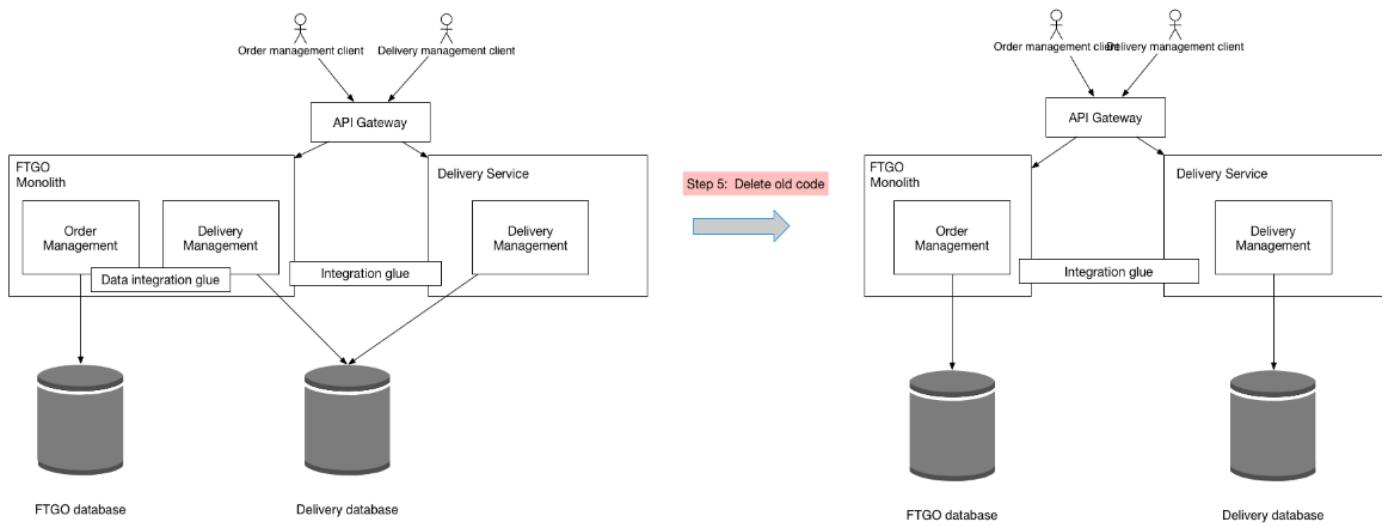
input InputPromotionDTO {
    sandwichId: ID
    type: String
    shopId: ID
    percentage:Float
    startDate:String
    endDate:String
}
```

```
mutation{
addPromotion(
    inputPromotionDTO:
{sandwichId:1
type:"Global"
shopId:5
percentage:0.3
startDate:"2022-09-02"
endDate:"2022-09-03"}){
    promotionId
    type
    sandwichId
    shopId|
    percentage
    startDate
    endDate
}
}
```

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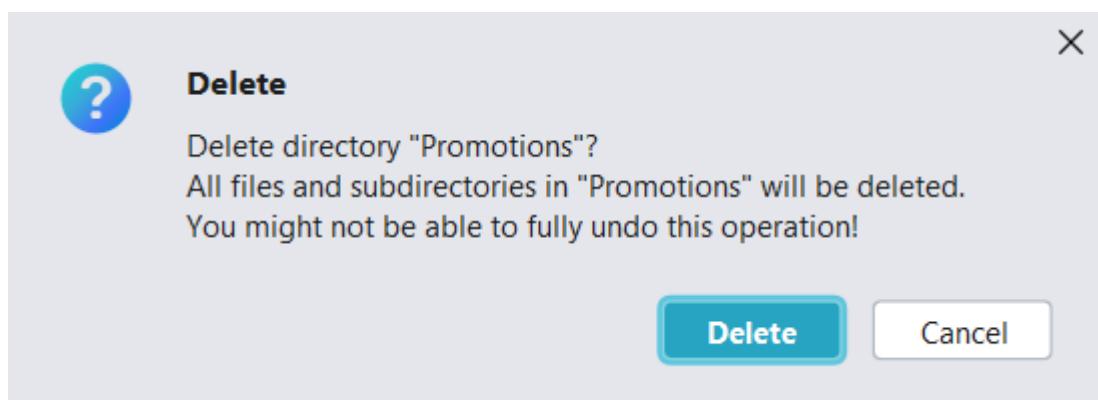
```
query{
getPromotionById(promotionId:4){
    promotionId
    type
    sandwichId
    shopId
    percentage
    startDate
    endDate
}
}
```

## Step 5



The final step is delete the aggregate codebase that was copied to the new microservice.

This is a valid way of data migration and also go to the encounter the selected drivers of scalability, maintainability and modifiability.



## GraphQL

GraphQL is a query language that allows the user to request only the information that he needs. The APIs are organized in terms of types and fields, not endpoints so, we can access the full capabilities of our data from a single endpoint. With GraphQL, the addition of new fields and types to an API dont affect the already existing queries, helping in the modifiability of the application.

The monolith application was built in a way that all request answer with a generic answer (ResultDTO, composed by a generic object\_Result, responsible for retrieving the data or an error message, and a statusCode that allows the requester to know the code of the answer). Due to that generic implementation, the team was not able to implement the framework. One way to resolve this problem is to use the `JSON.stringify()` but using this method there isn't any purpose to use GraphQL. So,

instead to return ResultDTO, will be returned the DTO itself. For that reason, any exception raised in the process of the query or mutation, will result in a GraphQL Error since he cannot return the expected DTO.

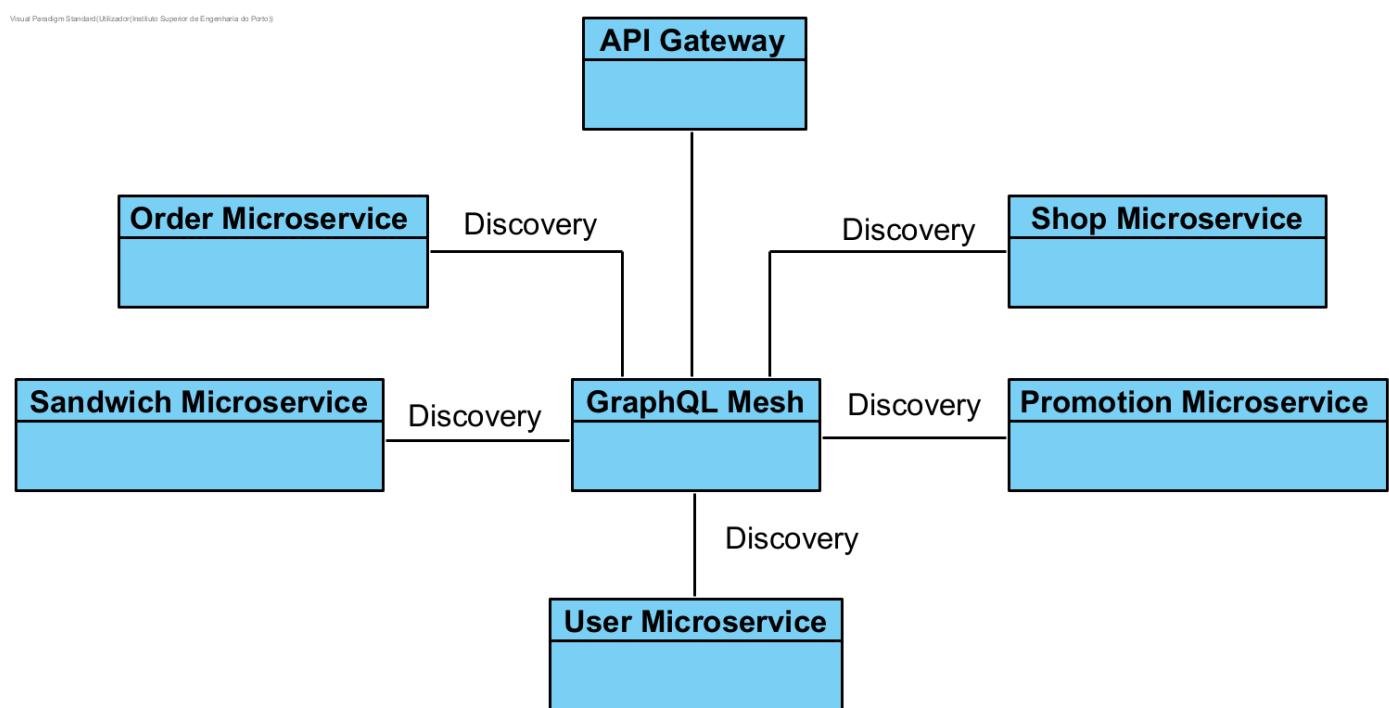
Nevertheless, the team was able to understand the advantages of a framework like GraphQL. The customization in every request is in fact an asset that will increase the performance of most applications, especially if the applications have microservices communicating with each others.

## Deployment

Docker will be used to create containers for the different components and microservices of the prototype.

## Step 6: Sketch views and record design decisions

### Service Discovery Diagram

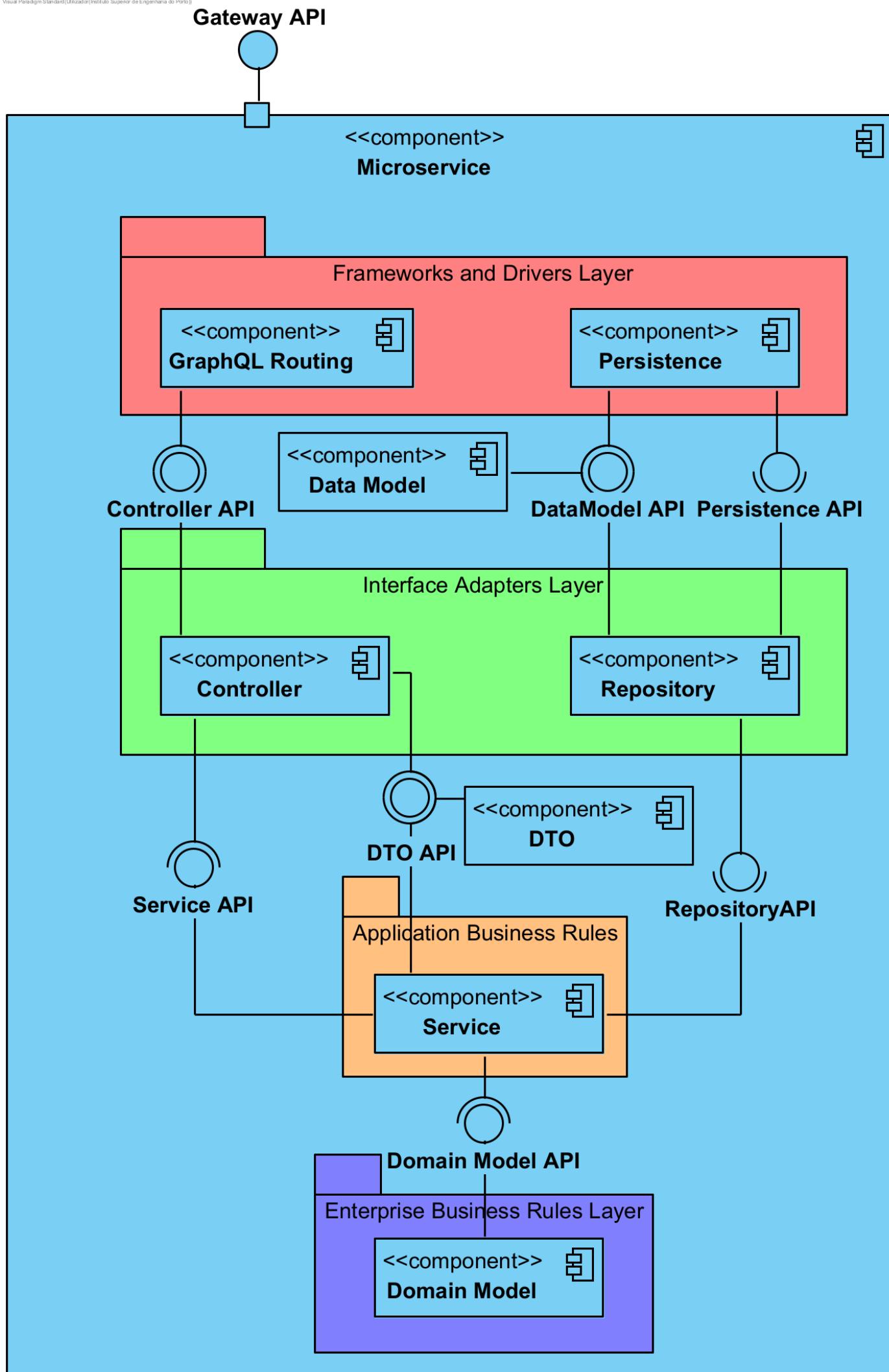


GraphQL Mesh represents a central server that will register all the microservices, within the network. The addresses are composed by the host and port.

The other microservices communicate by the GraphQL Mesh in the central server, giving its information to be used.

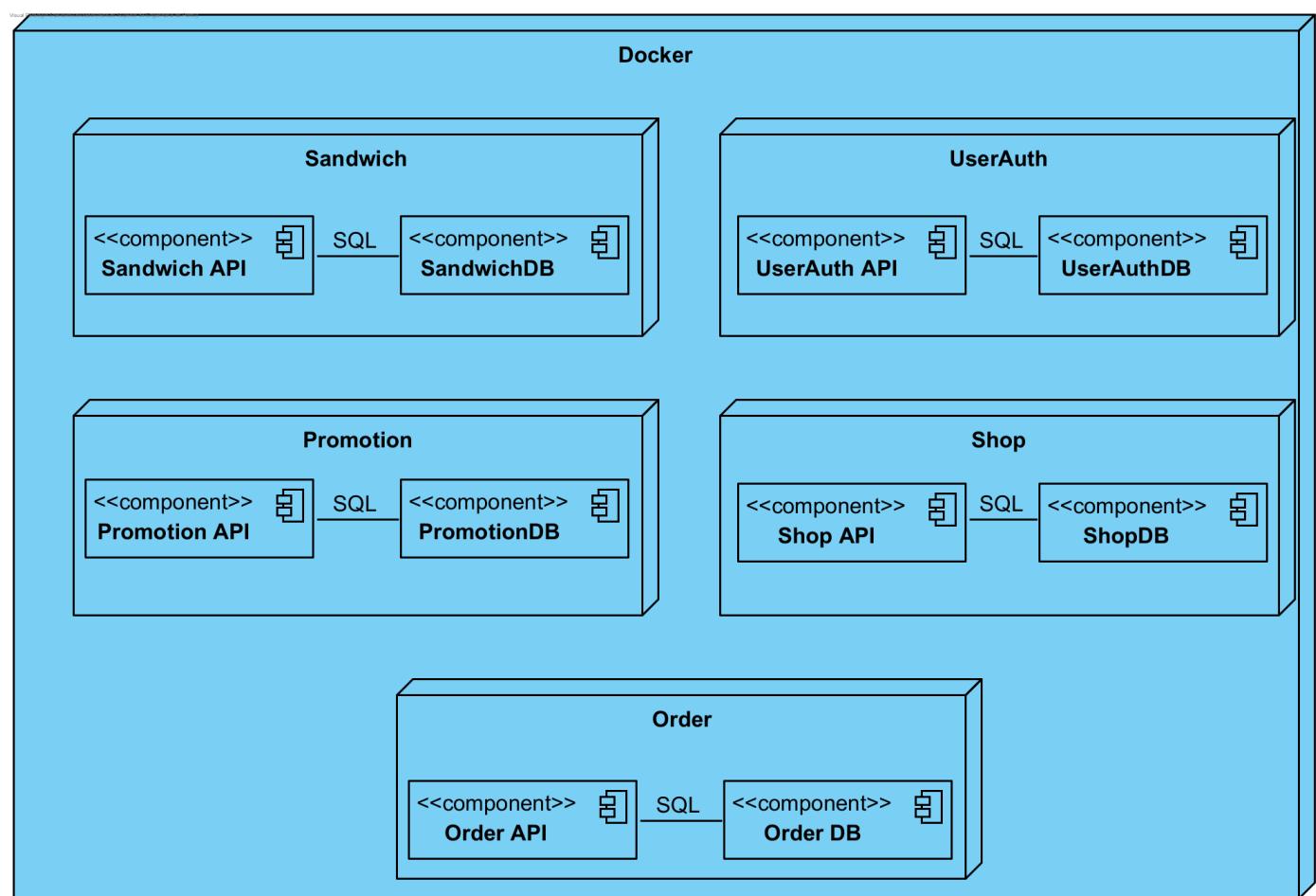
All the microservices registered in the central server are available for everyone to use. To use them it's not necessary to know the address, just the name.

## Component Diagram



In the monolithic application the onion architecture was used and the team decided to implement each microservice with the same architeture because it's the one the team is used to work. The main difference are in the routing, now is done by GraphQL instead of HTTP and there is an API Gateway.

## Deployment Diagram



Docker is the tool that supports the deployment of the system. There is a big container which will have smaller one with each microservice and respetective database.

>  shop	-	Running (2/2)	<span>⋮</span>	<span>⋮</span>	<span>⋮</span>	<span>⋮</span>
>  usermanagement	-	Running (2/2)	<span>⋮</span>	<span>⋮</span>	<span>⋮</span>	<span>⋮</span>
>  promotionmanagement	-	Running (2/2)	<span>⋮</span>	<span>⋮</span>	<span>⋮</span>	<span>⋮</span>
>  ordermanagement	-	Running (2/2)	<span>⋮</span>	<span>⋮</span>	<span>⋮</span>	<span>⋮</span>

## Step 7: Analyse current design, and review iteration goal + achievement of

# design purpose

## Kanban Board

### Iteration 2

Not Addressed	Partially Addressed	Completely Addressed
-	QA4	QA1
-	CON1	QA3
-	-	TC1
-	-	TC2
-	-	TC3
-	-	TC4
-	-	TC5
-	-	CRN1
-	-	CRN2
-	-	CRN3
-	-	CON2
-	-	CON3
-	-	CON4

## Road Map

Person	Work	Completed
Luís	Promotion Migration	Completely Addressed
Luís	GraphQL Implementation	Completely Addressed
Luís	ADD - 1st Iteration	Completely Addressed
Luís	ADD - 2nd Iteration	Completely Addressed
Luís	ATAM	Completely Addressed

Person	Work	Completed
Daniel	Sandwich Migration	Completely Addressed
Daniel	GraphQL Implementation	Completely Addressed
Daniel	ADD - 1st Iteration	Completely Addressed
Daniel	Gateway Implementation	Partially Addressed
Rui	Shop Migration	Completely Addressed
Rui	GraphQL Implementation	Completely Addressed
Rui	ADD - 1st Iteration	Completely Addressed
Rui	Contract-based testing	Partially Addressed
Daniela	US01 - Register User	Completely Addressed
Daniela	User Migration	Completely Addressed
Daniela	Order Migration	Completely Addressed
Daniela	GraphQL Implementation	Completely Addressed
Daniela	Deployment	Partially Addressed