

# Monty Matlab Project SS23

## SILLY WALKS AND MATLAB

Group 3

July 13, 2023

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## Introduction

- Focus: Classification of walking patterns, normally or silly, using acceleration data.
- Importance: The accuracy of classification.
- Relevance: Acceleration data captures human movement effectively.

## Motivation

- Improving human activity recognition for health and performance monitoring
  - ▶ Fitness tracking
  - ▶ Gait analysis
  - ▶ Abnormality monitoring

## Workflow and Timeline

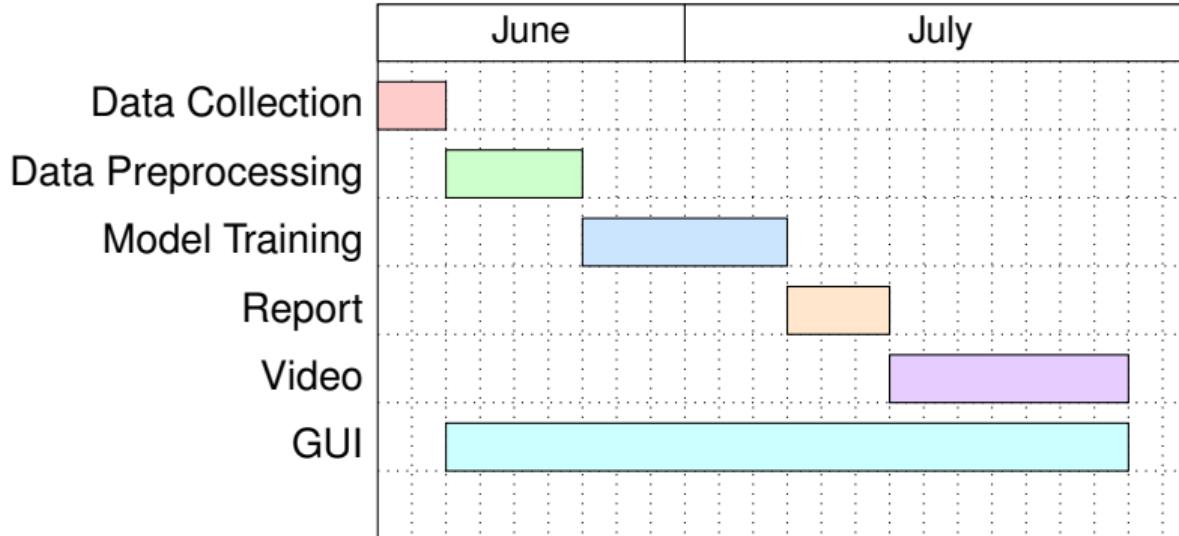


Figure: Project Schedule

## Team Collaboration

- Weekly Meetings
- Individual Responsibilities
- Collaboration and Support
- Project Timeline

## Data Collection

- Using MATLAB Mobile to collect IMU data



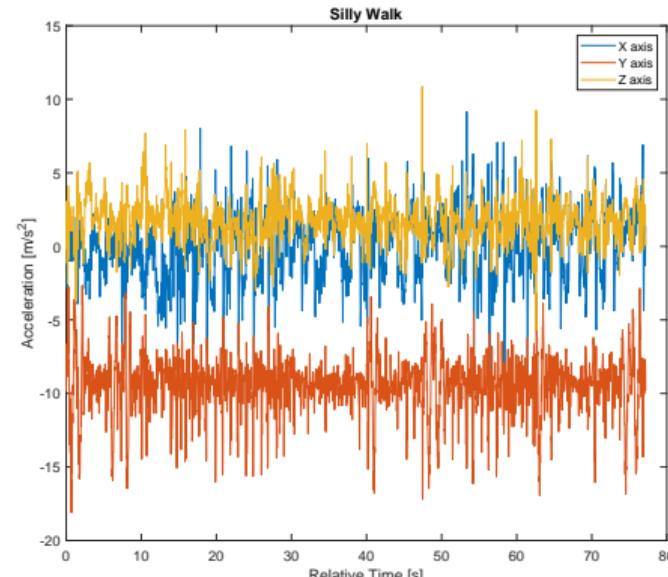
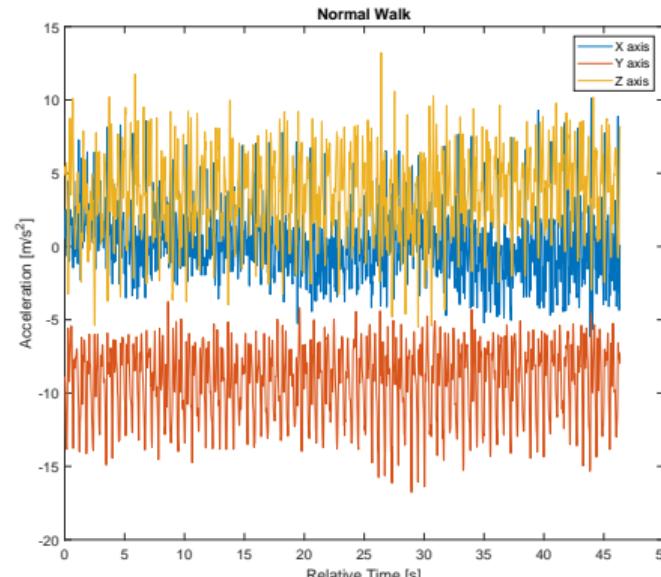
(a) Figure 1



(b) Figure 2

## Data Extraction

- Only walks should be contained in the data



## Model Selection

- K-Nearest Neighbors (k-NN)
- Long short-term memory (LSTM)

## K-Nearest Neighbors (k-NN)

- Machine Learning algorithm
- Purely vote of its k nearest neighbours
- Shorter training time
- Essential pre-processing step: feature extraction

## K-NN Settings

- The number of nearest neighbours:  $k = 10$
- Extracted features:
  - ▶ Mean values of X, Y, Z
  - ▶ Standard deviation of X, Y, Z
  - ▶ Sum of magnitude of X, Y, Z
  - ▶ Range of magnitude of X, Y, Z
  - ▶ Maximum magnitude of X, Y, Z

## Results of k-NN

- Accuracy = 88.6%

- Confusion chart:

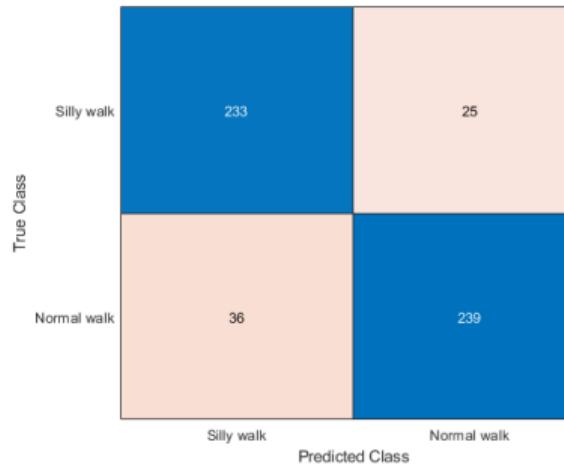
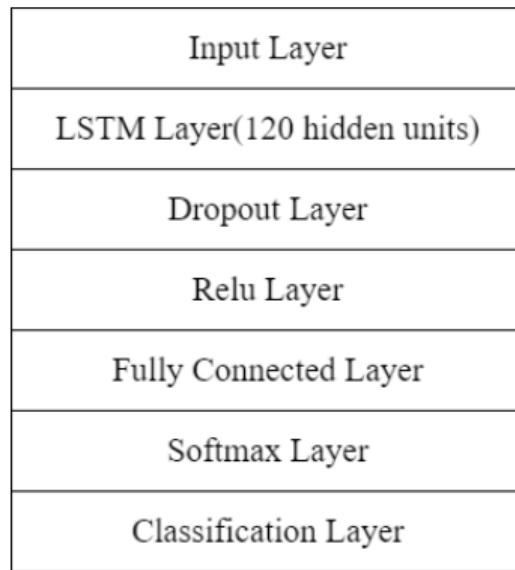


Figure: Confusion chart (k-NN)

## LSTM neural network

- Captures long-term dependencies in sequential data.
- Handles variable-length sequences.
- Automatically extracts relevant features from raw data.
- Effectively learns from large datasets.

# LSTM neural network



- Learning Rate: 0.001
- Batch Size: 32
- Number of Hidden Units: 120
- Dropout Rate: 0.5

# Training and Evaluation

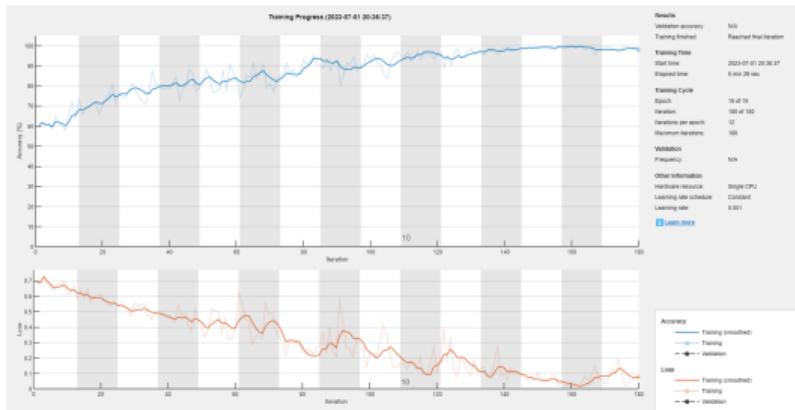


Figure: Training process

- > learning sample class ratio: 661 silly walks : 1100 normal walks (after windowing).
- > test sample class ratio: 300 silly walks : 295 normal walks (after windowing).
- > window width: 3.4 seconds
- > target sampling rate: 50 Hz
  
- > Accuracy: 97.6471%
- > Balanced accuracy: 97.6469%

Figure: Unit test result

# Graphical User Interface (GUI)



Figure: Start page

# Result Interface of GUI

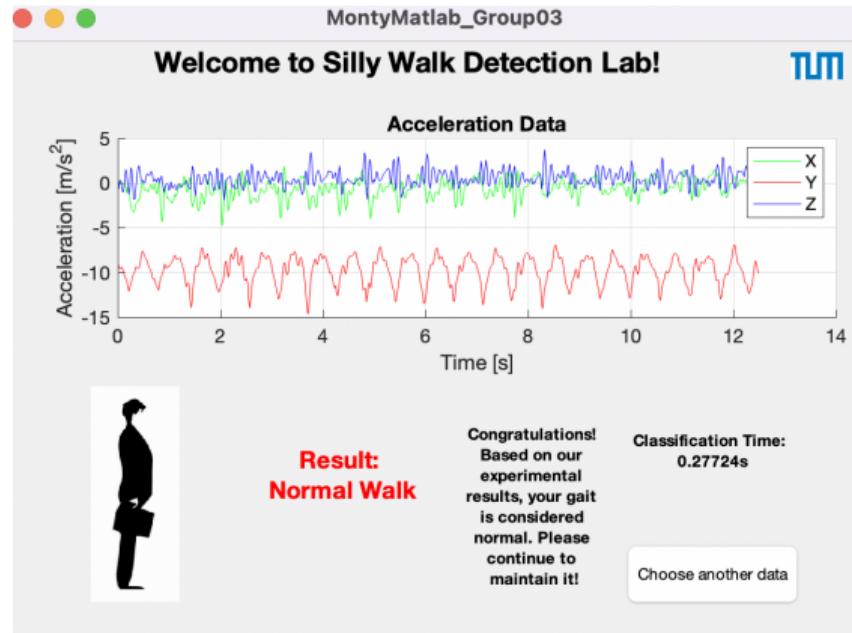


Figure: Result page (normal walk)

## Conclusion and Future Work

### ■ Under our situation:

- ▶ K-NN has shorter training time but with lower accuracy
- ▶ LSTM has acceptable training time with higher accuracy

After comparison, we finally choose **LSTM!**

### ■ Future work:

- ▶ Improving k-NN model, finding better features
- ▶ Classification of different types of Silly Walks