

```

In[1]:= a = 1;
        α = 0.3;
        P1[x_, y_] := (1 - Abs[x y] / a^2) e-α;
        P2[x_, y_] := (1 - Abs[x] / a) e-α Abs[y] / a;
        P3[x_, y_] := (1 - Abs[y] / a) e-α Abs[x] / a;
        P4[x_, y_] := 0;
        pw = Piecewise[{{P1[x, y], Abs[x] ≤ 1 && Abs[y] ≤ 1},
                        {P2[x, y], Abs[x] ≤ 1 && Abs[y] > 1}, {P3[x, y], Abs[x] > 1 && Abs[y] ≤ 1}}, P4[x, y]]

```

```

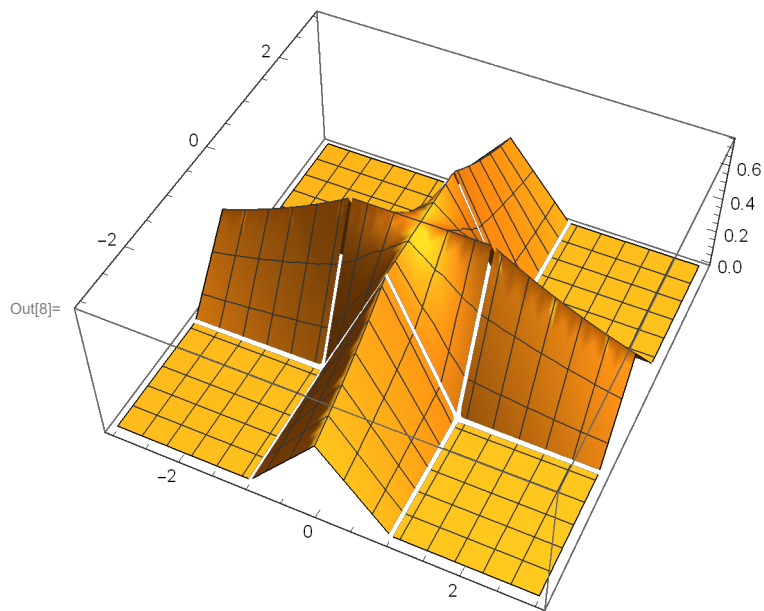
Out[7]= {
  0.740818 (1 - Abs[x y])   Abs[x] ≤ 1 && Abs[y] ≤ 1
  e-0.3 Abs[y] (1 - Abs[x]) Abs[x] ≤ 1 && Abs[y] > 1
  e-0.3 Abs[x] (1 - Abs[y]) Abs[x] > 1 && Abs[y] ≤ 1
  0                           True
}

```

```

In[8]:= Plot3D[pw, {x, -3, 3}, {y, -3, 3}]

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In[9]:= ContourPlot[pw, {x, -3, 3}, {y, -3, 3}]
```

