Comparison between DianPing and New Prototype

Improvements

- 1. The new prototype offer twelve popular Escape Rooms, narrowing down the choices for users.
- 2. The new prototype are more clearly categorized:

Escape Room page can be used by experienced players to explore and discover the new room themes.

Themes are sorting by types, allowing common users to make exclusions faster.

- 3. In each type, common users can see all the information of all the themes at once, to filter them.
- 4. In the new prototype, each topic has a corresponding evaluation on the Themes Evaluation page. Users can view them by theme category, so they can quickly find the rating of the theme they want to see.
- 5. The map page can provide which escape rooms are available in each district, so users can see the closest one to the user at once.

Usability Test Plan

FINAL DATE FOR COMMENTS Mingming Zheng 1155145764@link.cuhk.edu.hk **TEST OBJECTIVES** PRODUCT UNDER TEST **PARTICIPANTS** TEST TASKS RESPONSIBILITIES What's being tested? What are What are the goals of the How many participants will be What are the test tasks? Who is involved in the test and the business and experience usability test? What specific recruited? What are their key what are their responsibilities? 1. Find the page of the questions will be answered? goals of the product? characteristics? Escape Room Mingming Zheng What hypotheses will be tested? A prototype for Shanghai (Datalogger, eyetracking, 5 participants recruited Do people trust the service? 2. Find the closest Escape Escape Room recruitment) (Rating system and so on) Room to you. All must young people This website is an all-inaround 16 to 30 Do people can know all the one service to consolidate 3. Find a theme of Escape information about the all the information about Room All must own a laptop or escape room? reserving a secret room smartphone Refer to the themes theme. Do people feel easy to evaluations to select a theme choose a escape room's **EQUIPMENT BUSINESS CASE LOCATION & DATES** theme? 5. Complete the reservation Why are we doing this test? What equipment is required? Where and when will the test What are the benefits? What are How will you record the data? take place? When and how will Do people know how to the risks of not testing? the results be shared? book an appointment on the Laptop The test can help design website? team to improve the website All tasks will be recorded to Nov 23 ZOOM to make it more explicit and Do the map can help to find digital video via ZOOM the location of escape smooth experience. Do not do the task, website room? We will log usability effect may not achieve problems and measure task company's expectation. completion rate and time on task What are the main steps in the test procedure? 60-65MIN 55-60MIN 5-10MIN 10-45MIN 45-55MIN SAY 0-5MIN Interview GOODBYE Pre-test Doing the Doing the WELCOME about the Introduction test tasks qustionnaires AND SAY *questionnaires* THANKS

Tasks

1. Find the page of the Escape Room

In this task, all four test participants enter the Escape Room page by clicking on "Escape Room" and "Explore now", respectively. Users who clicked on "Explore now" had a screen-sliding action. One user clicked on "Themes Recommendation", slide the page for a while, and then clicked on "Escape Room" to complete the task successfully.

The addition of the "Escape Room" option to the navigation in the new model allows users to quickly complete the task of finding the page where the room is located. One user clicked more than once, which may have been a problem with the wording. But overall, the task was completed quickly by all five users.

2. Find the closest Escape Room to you.

A user clicked on "Escape Room", swiped for 1 minute, clicked on "View themes sorted by Escape Room", then clicked on "Map", then clicked on "ChangNing".

A user clicked on "Themes Recommendation", viewed it for 3 seconds, clicked on "Map", and then clicked on "XuHui". "and "ChangNing". Finally, it stops at "XuHui".

A user clicked on "Map", then clicked on "PuDong".

A user clicks on "Map", then clicked on "JiaDing".

One user clicked on "Map", then clicked on "HuangPu" and "PuDong", and finally stopped at "PuDong".

Two users did not click Map directly to find the nearest secret room. In Dianping, the map is placed on each escape room page, and users might have mistakenly thought it was on the "Escape Room" page or the "Themes Recommendation" page. Two users clicked on two locations before making a decision. The selection of all 12 rooms did not include all areas of Shanghai, and users may have been confused as to which was closest to them. One user was able to complete the task quickly by clicking twice.

3. Find a theme of Escape Room

One user clicked on "Escape Room", slide around for 2 minutes, clicked on "View themes sorted by Escape Room", looked around for a while, clicked on "Themes Recommendation", clicked on "Ancient Style Type", and then stopped at the page where they were viewing theme information.

Two users clicked on "Themes Recommendation", clicked on "Science Fiction Type", and then stopped at the page where they were viewing the topic information.

One user clicked on "Themes Recommendation", clicked on "Confrontation Type", and then stopped at the page where they were viewing the topic information.

One user clicked on "Themes Recommendation", clicked on "Confrontation Type", clicked on "Back to Themes Recommendation", clicked on "Science Fiction Type", and then stopped at the page where the topic information was being viewed.

One user did not select "Themes Recommendation" directly, but had to bypass the "Escape Room" page before clicking on "Themes Themes Recommendation". One user, after selecting a room type, went back to the "Themes Recommendation" page to select another one. The user might be wondering which one is better.

- 4. Refer to the themes evaluations to select a theme
- 5. Complete the reservation