# Theory and Practice of Humanoid Walking Control

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#### Inverse Kinematics for Leg

 Use the material in Homework assignment for Leg IK – HW#1

### Walking, Balancing, and Falling

- Walking is bipedal locomotion that moves COM from one position to the other. In general, it involves foot steps.
- Balancing usually means that it can maintain or recover its certain (balanced?) states from disturbed state without falling.
- Falling is a state that the robot cannot recover to a balanced state.
- Maintaining a certain contact state is related to ZMP being within a supporting polygon.
- Determining that a robot will fall or not is not simple especially for a high DOF system.

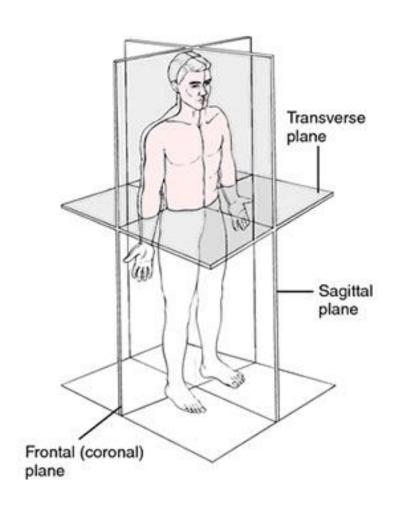
#### Main Assumption in This Class

- Robot is walking on a flat ground.
- Foot hold is plane. That is, there are plane-contacts between the foot hold and the flat ground.

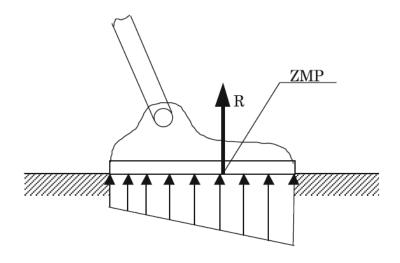
### The material in today's lecture is mainly from the following reference book.

- Introduction to Humanoid Robotics
  - Shuuji Kajita, Hirohisa Hirukawa, Kensuke Harada, Kazuhito Yokoi

### Sagittal, Frontal, Transverse Planes

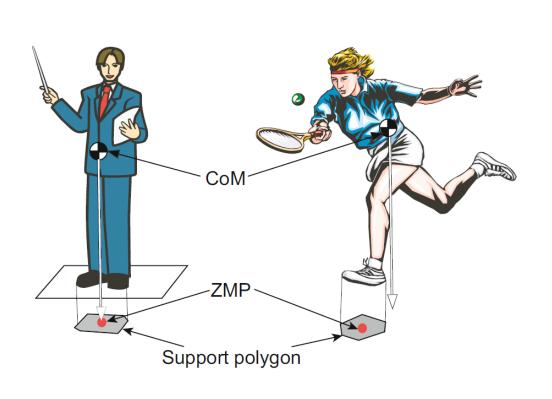


### Zero Moment Point (Sagittal Plane)



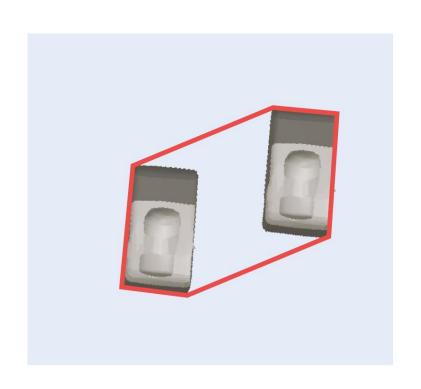
- The reaction forces on the foot can be represented by one resultant force while resultant moment is zero. This point is defined to be zero moment point or ZMP.
- Only vertical forces are considered. The tangential force (friction forces) does not contribute to the resultant moment.

#### ZMP in supporting polygon



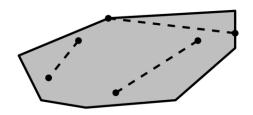
- In a static case, CoM
   = ZMP which is in the supporting polygon if the system is stable.
- In a dynamic case, they are not the same. However, ZMP is still within the supporting polygon.

#### Supporting Polygon on flat surface



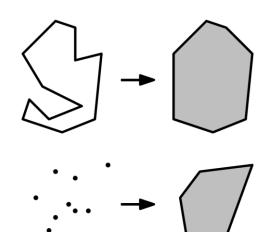
 The support polygon is defined as a convex hull, which is the smallest convex set including all contact points.

#### Convexity



 A shape or set is convex if for any two points that are part of the shape, the whole connecting line segment is also part of the shape.

#### Convex hull



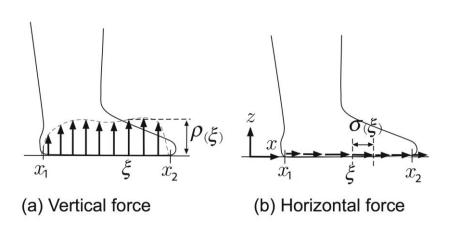
 For any subset of the plane, its convex hull is the smallest convex set that contains that subset.



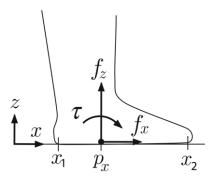
#### ZMP in supporting polygon

- The condition that ZMP is in supporting polygon is a necessary condition.
- The ZMP of each foot also has to be within each foothold not to lose the plane contact.

### 2D analysis of ZMP



$$f_x = \int_{x_1}^{x_2} \sigma(\xi) d\xi$$
$$f_z = \int_{x_1}^{x_2} \rho(\xi) d\xi$$
$$\tau(p_x) = -\int_{x_1}^{x_2} (\xi - p_x) \rho(\xi) d\xi$$



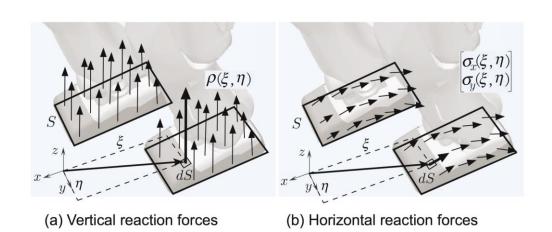
$$p_x = \frac{\int_{x_1}^{x_2} \xi \rho(\xi) d\xi}{\int_{x_1}^{x_2} \rho(\xi) d\xi}$$

Px is the center of pressure where the moment is zero.
 This is the definition of ZMP.

#### Location of ZMP

• If  $\rho(\xi) \geq 0$ , then  $x_1 \leq p_x \leq x_2$ 

### 3D analysis of ZMP



Effect of vertical reaction forces

$$f_z = \int_S \rho(\xi, \eta) dS$$

• The moment  $\tau_n(p)$  is the moment due to the normal force f z.

#### 3D analysis of ZMP due to vertical forces

$$\tau_n(p) \equiv \left[\tau_{nx} \, \tau_{ny} \, \tau_{nz}\right]^T$$

$$\tau_{nx} = \int_S (\eta - p_y) \rho(\xi, \eta) dS$$

$$\tau_{ny} = -\int_S (\xi - p_x) \rho(\xi, \eta) dS$$

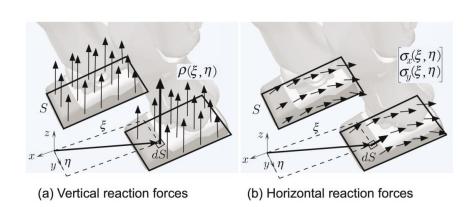
$$\tau_{nz} = 0.$$

• To make  $\tau_{nx}, \ \tau_{ny}$  be zero,

$$p_x = \frac{\int_S \xi \rho(\xi, \eta) dS}{\int_S \rho(\xi, \eta) dS}$$
$$p_y = \frac{\int_S \eta \rho(\xi, \eta) dS}{\int_S \rho(\xi, \eta) dS}$$

Because rho is the pressure, p is the center of pressure.

## Effect of the horizontal component



$$f_x = \int_S \sigma_x(\xi, \eta) dS$$
$$f_y = \int_S \sigma_y(\xi, \eta) dS$$

$$\tau_t(p) \equiv \left[\tau_{tx} \, \tau_{ty} \, \tau_{tz}\right]^T$$

$$\tau_{tx} = 0, \, \tau_{ty} = 0,$$

$$\tau_{tz} = \int_{S} \{(\xi - p_x)\sigma_y(\xi, \eta) - (\eta - p_y)\sigma_x(\xi, \eta)\} dS$$

 The moment tau\_t is the moment due to the horizontal forces.

#### 3D analysis

 As a summary, the ground reaction forces and moments over the surface of the sole are

$$f = [f_x f_y f_z]^T,$$
  

$$\tau_p = \tau_n(p) + \tau_t(p)$$
  

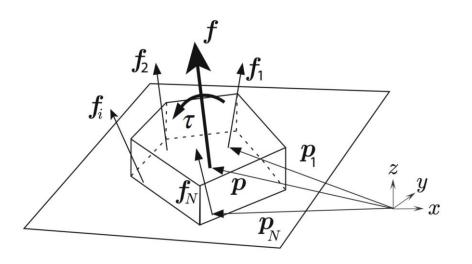
$$= [0 \ 0 \ \tau_{tz}]^T$$

• In general cases, the moment about z direction is not zero. Therefore, the ZMP (p) is the point where the horizontal components of the ground reaction moments are zero.



This can be a problem...

#### Region of ZMP in 3D



 $f = \sum_{i=1}^{N} f_i$   $\tau(p) = \sum_{i=1}^{N} (p_i - p) \times f_i$ 

• The x and y components of tau(p) is zero at ZMP. So,

$$p = \frac{\sum_{i=1}^{N} p_i f_{iz}}{\sum_{i=1}^{N} f_{iz}}$$

#### Region of ZMP in 3D

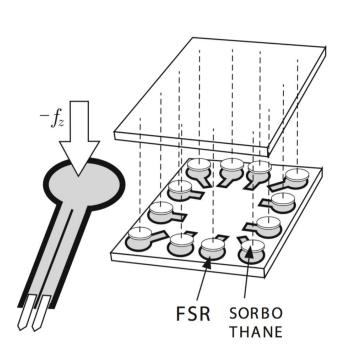
$$p = \frac{\sum_{i=1}^{N} p_i f_{iz}}{\sum_{i=1}^{N} f_{iz}}$$

Normally f\_{iz} >= 0, then

$$p = \sum_{i=1}^{N} \alpha_i p_i \qquad \qquad \alpha_i \ge 0 \text{ and } \sum_{i=1}^{N} \alpha_i = 1$$

• Therefore, ZMP is within the convex hull of supporting polygon.

#### Measurement of ZMP?



 Measuring f\_z at multiple points could be enough.

$$p = \frac{\sum_{i=1}^{N} p_i f_{iz}}{\sum_{i=1}^{N} f_{iz}}$$

where

$$p = [p_x, p_y, 0]^T$$

#### ZMP for double support

- The forces on both feet should be accounted for.
- Global stability(?) is assessed by looking at the ZMP and supporting polygon.
- Individual contact states of each foot needs to be handled by ZMP and supporting polygon of each foot.

## Calculation of ZMP from Robot's motion

 The ground reaction force tau can be expressed by using ZMP (p), the force, and the moment tau\_p at the point.

$$oldsymbol{ au} = oldsymbol{p} imes oldsymbol{f} + oldsymbol{ au}_p$$

• The linear and angular momentums are expressed as the following force and moment equilibrium.  $\dot{\mathcal{P}} = M {m g} + {m f}$ 

$$\dot{\mathcal{L}} = oldsymbol{c} imes Moldsymbol{g} + oldsymbol{ au}$$

• Moment equilibrium equation becomes as the following by substituting tau and f with the first two equations.

$$\boldsymbol{\tau}_p = \dot{\mathcal{L}} - \boldsymbol{c} \times M\boldsymbol{g} + (\dot{\mathcal{P}} - M\boldsymbol{g}) \times \boldsymbol{p}$$

The first two rows of this equation can be used to compute ZMP.

$$\tau_{px} = \dot{\mathcal{L}}_x + Mgy + \dot{\mathcal{P}}_y p_z - (\dot{\mathcal{P}}_z + Mg) p_y = 0$$
  
$$\tau_{py} = \dot{\mathcal{L}}_y - Mgx - \dot{\mathcal{P}}_x p_z + (\dot{\mathcal{P}}_z + Mg) p_x = 0$$

$$\mathcal{P} = [\mathcal{P}_x \ \mathcal{P}_y \ \mathcal{P}_z]^T$$
 $\mathcal{L} = [\mathcal{L}_x \ \mathcal{L}_y \ \mathcal{L}_z]^T$ 
 $\boldsymbol{c} = [x \ y \ z]^T$ 
 $\boldsymbol{g} = [0 \ 0 \ -g]^T$ .

## Calculation of ZMP from Robot's motion

$$p_x = \frac{Mgx + p_z\dot{\mathcal{P}}_x - \dot{\mathcal{L}}_y}{Mg + \dot{\mathcal{P}}_z}$$
$$p_y = \frac{Mgy + p_z\dot{\mathcal{P}}_y + \dot{\mathcal{L}}_x}{Mg + \dot{\mathcal{P}}_z}$$

Simplified model by assuming all the links have no rotational inertias.

$$p_x = \frac{\sum_{i=1}^{N} m_i \{ (\ddot{z}_i + g) x_i - (z_i - p_z) \ddot{x}_i \}}{\sum_{i=1}^{N} m_i (\ddot{z}_i + g)}$$
$$p_y = \frac{\sum_{i=1}^{N} m_i \{ (\ddot{z}_i + g) y_i - (z_i - p_z) \ddot{y}_i \}}{\sum_{i=1}^{N} m_i (\ddot{z}_i + g)}$$

## Calculation of ZMP from Robot's motion

$$p_x = \frac{Mgx + p_z \dot{\mathcal{P}}_x - \dot{\mathcal{L}}_y}{Mg + \dot{\mathcal{P}}_z}$$
$$p_y = \frac{Mgy + p_z \dot{\mathcal{P}}_y + \dot{\mathcal{L}}_x}{Mg + \dot{\mathcal{P}}_z}$$

Simplified model by assuming the whole robot is a point mass.

$$\mathcal{P} = M\dot{\boldsymbol{c}}$$
$$\mathcal{L} = \boldsymbol{c} \times M\dot{\boldsymbol{c}}$$

$$egin{bmatrix} \mathcal{P}_x \ \dot{\mathcal{P}}_y \ \dot{\mathcal{P}}_z \end{bmatrix} = egin{bmatrix} M\ddot{x} \ M\ddot{y} \ M\ddot{z} \end{bmatrix} \ egin{bmatrix} \dot{\mathcal{L}}_x \ \dot{\mathcal{L}}_y \ \dot{\mathcal{L}}_z \end{bmatrix} = egin{bmatrix} M(y\ddot{z} - z\ddot{y}) \ M(z\ddot{x} - x\ddot{z}) \ M(x\ddot{y} - y\ddot{x}) \end{bmatrix}$$



$$p_x = x - \frac{(z - p_z)\ddot{x}}{\ddot{z} + g}$$
$$p_y = y - \frac{(z - p_z)\ddot{y}}{\ddot{z} + g}$$

#### Limitation of ZMP?

- We need to think about what the ZMP is.
- Friction constraints are not considered.

#### ZMP paper:

<u>Vukobratović, Miomir</u> and Borovac, Branislav. <u>Zero-moment point—Thirty five years of its life</u>. <u>International Journal of Humanoid Robotics</u>, Vol. 1, No. 1, pp. 157—173, 2004.