

# T Pay

The distributed/decentralised  
payment alternative

By Team glyph



# Features of Application



## Consistency

System design and details



## Performance

Deployment and benchmarks

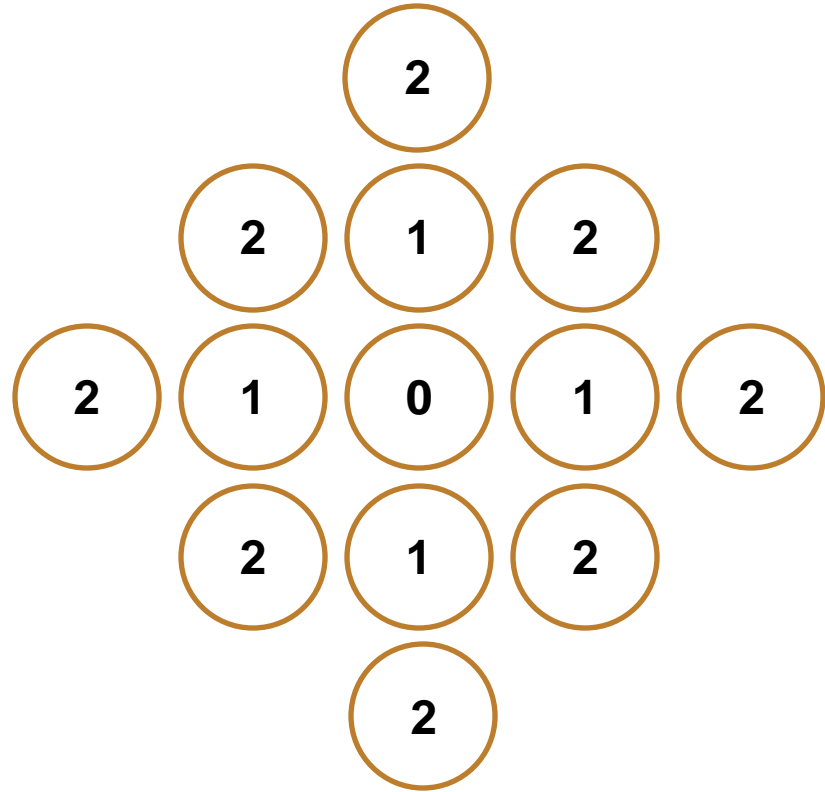


## Quirks

Additional features of application

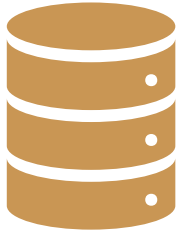
# Weighted Network

- Created system from the ground up and does not use any scaling/storage software
- Allows for distributed networking without the need for computationally expensive proofs



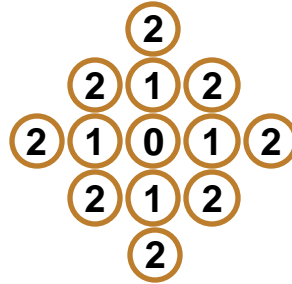
# Comparisons

## Single Database



**Unable to scale** and handle high throughput

## Weighted Network



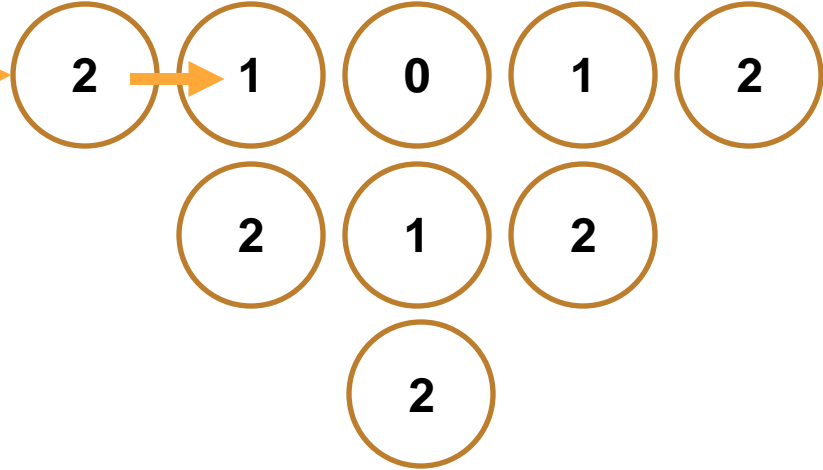
No expensive proofs needed,  
Easily scalable due to distributed nature

## Decentralised Net (e.g. Bitcoin)



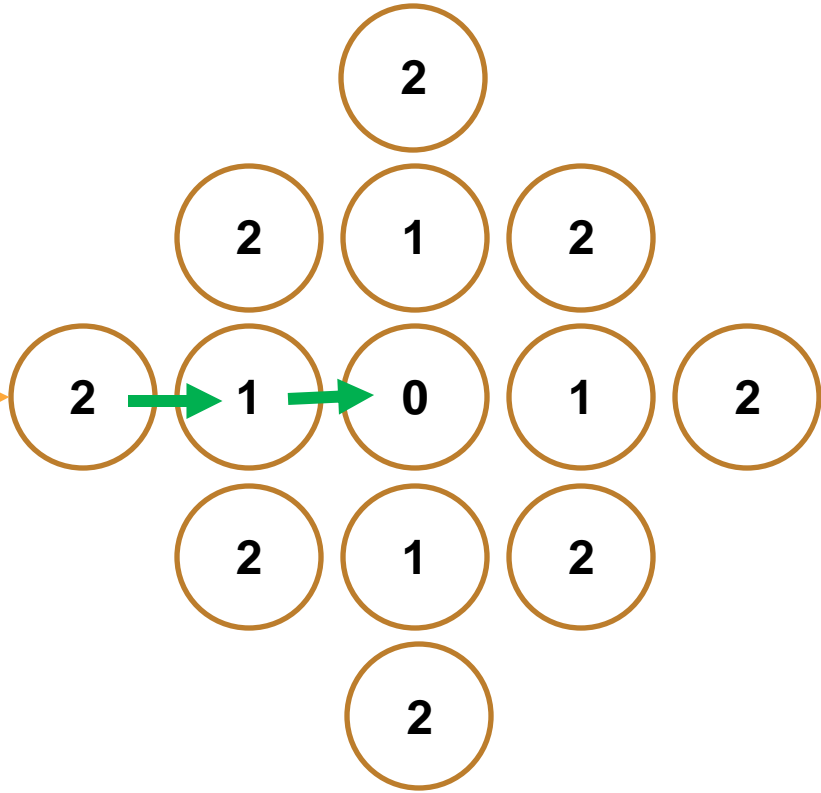
**Expensive proofs** like Proof of Work requires a long time before transaction propagation

# Writing



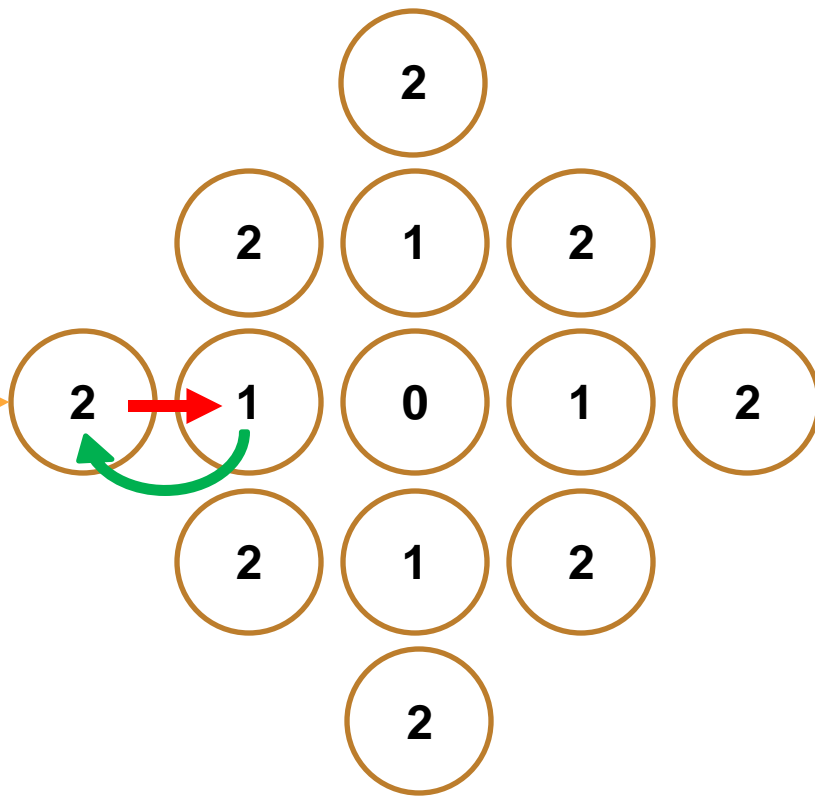
- User sends transaction requests to outer nodes
- Outer nodes verify the validity of transaction and propagate it to inner nodes

## Writing (Correct case)



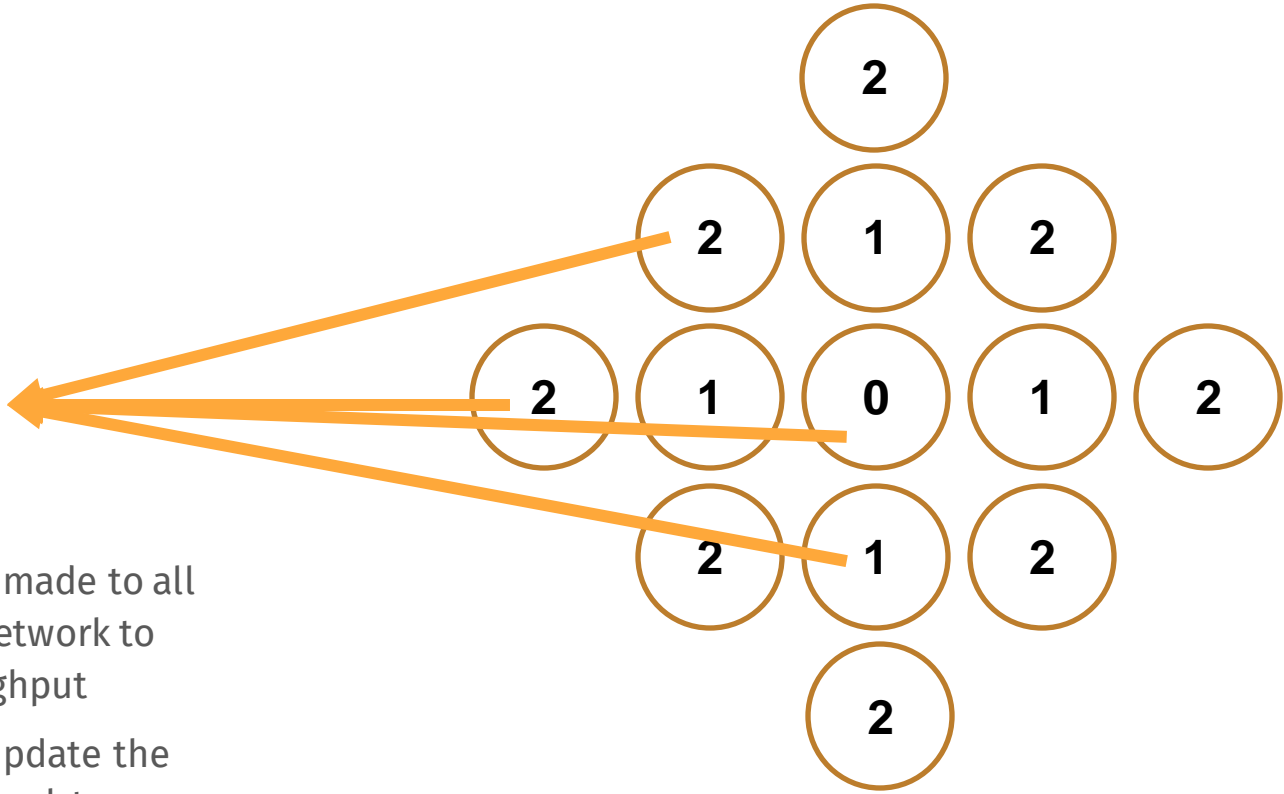
- If the transaction is valid, it is propagated to the master node(s) at 'Level 0'
- All nodes will fall back to the master configuration in case of errors

## Writing (Wrong case)



- If the transaction is invalid, it means the Level 2 node is not in sync with the Level 1 node
- Level 2 node will get latest version of ledger from Level 1 node and sync accordingly

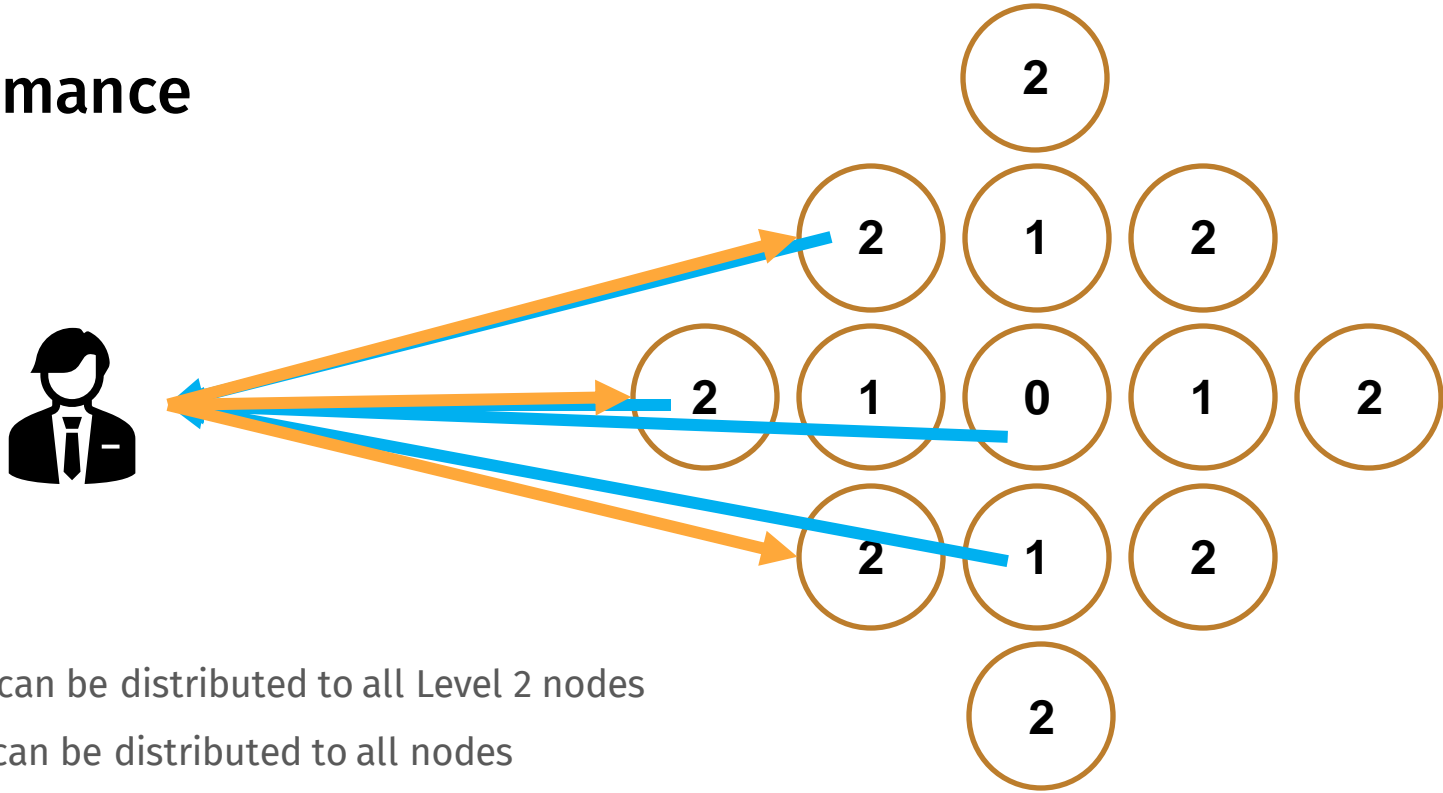
# Reading



- **Queries** can be made to all nodes on the network to increase throughput
- Level 0 nodes update the rest of the network to maintain consistency



# Performance



- **Writes** can be distributed to all Level 2 nodes
- **Reads** can be distributed to all nodes
- Distributed networking for increased throughput

## Benchmark Results

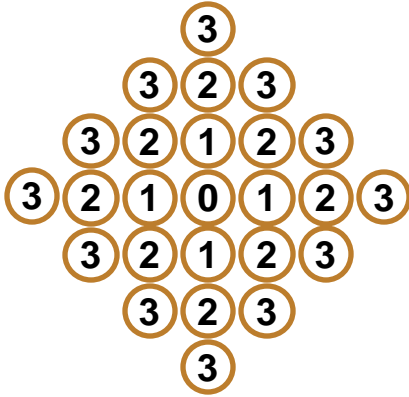
**25K+**

Reads per Second  
per Server

**1K+**

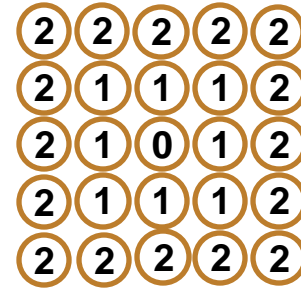
Writes per Second  
per Outer Server

# Scaling Methods



**Increase the number of layers**

Increases reliability at the cost of increased latency and slowdowns

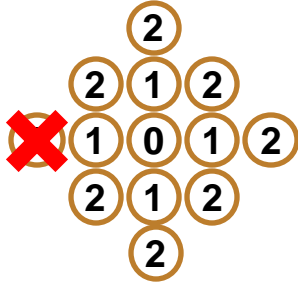


**Increasing the number of nodes**

Increases throughput but at the cost of increased volatility and inconsistency

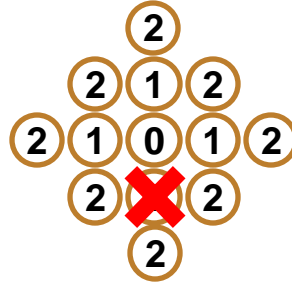
# System Failures

## Level 2 Node



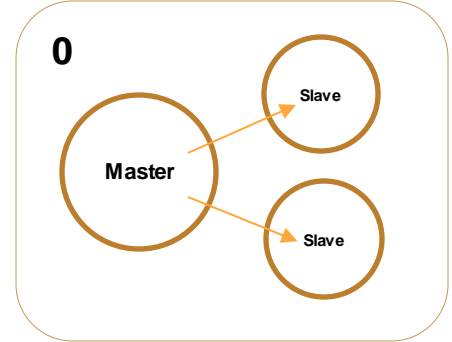
Other Level 2 Nodes  
available for read/write  
requests

## Level 1 Node



Other Level 1 Nodes can  
verify and propagate  
transactions

## Level 0 Node



Master Node has copies,  
which automatically replace  
Master Node in crash

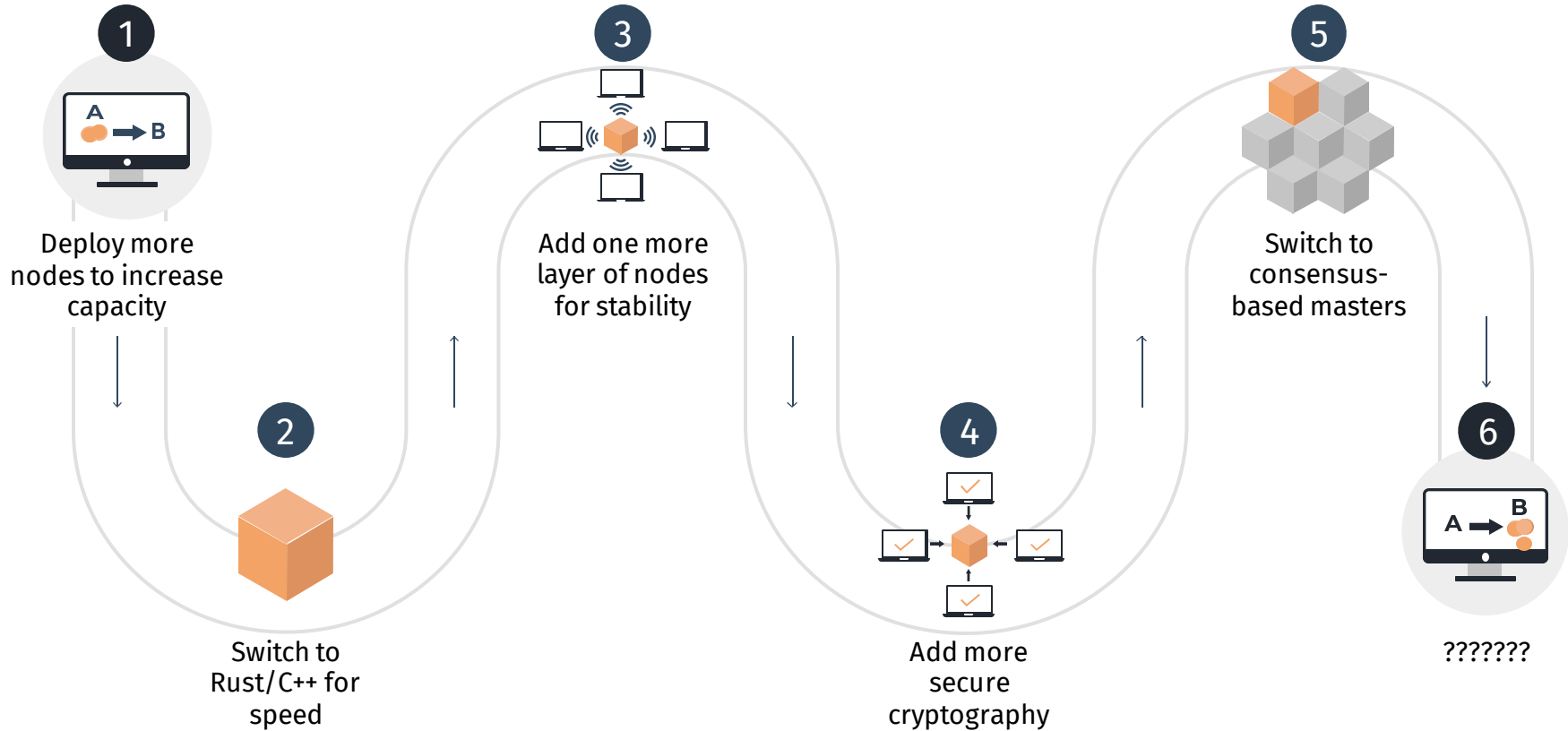
# One More Thing – Cryptography!



Cryptography implemented with ECDSA to verify that transaction requests come from user and not from third party

Public key is matched with username and a hash of the transaction is signed to authorise it

# Roadmap





### **Weighted Network**

Novel, efficient  
processing system

### **Distributed**

Increases  
throughput

### **Scalable**

Increase reliability  
or speed

### **Failure-safe**

Via distribution/  
auto backups

### **Cryptography**

Platform can be  
made safe

### **Requirements**

Meets minimum  
requirements