

# FULL-STACK DEVELOPMENT WORKSHOP

SESSION 1

BY: MASOUD  
DORRIKHTAH




# ● Agenda

- Introduction QnA
- Some Theory
- Coding!





# Introduction

- Who am I?
  - What is the purpose of the workshops?
  - Who is the target audience for the workshops?
  - What are the topics?
- 



# Covered topics

- Week 1-2: Fundamentals of Python Programming
- Week 3-4: Introduction to Web Development
- Week 5- 6: Developing Web Apps
- Week 7-8 : Developing Micro Services
- Week 9: Introduction to Cloud Computing
- Week 10: Introduction to Release Automation and DevOps

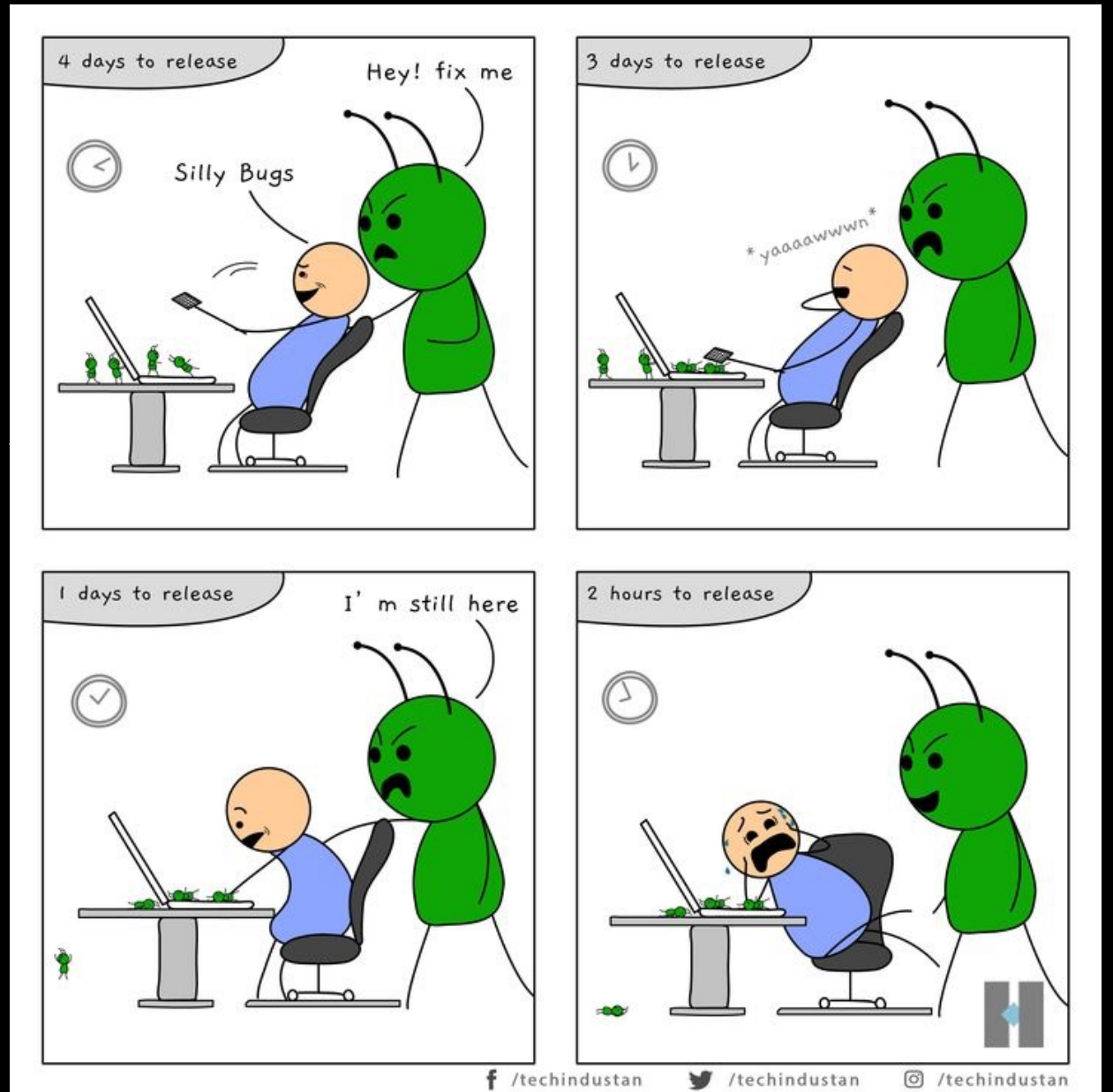


WHY SHOULD I  
LEARN  
PROGRAMMING  
?



# REASON 1:

YOU WOULD  
UNDERSTAND  
PROGRAMMING MEMES.



# ● FAQ

- What am I going to learn?
- Is it necessary for me to have prior programming experience?
- Can I start working as a Developer after completing the workshops?
- Why starting with Python?
- Can I code in other languages?





# Some Notes...

- It's intensive!
- Practice.
- Fail!
- Google is your friend.
- Stackoverflow.com is your savior.
- 20-80 Rule



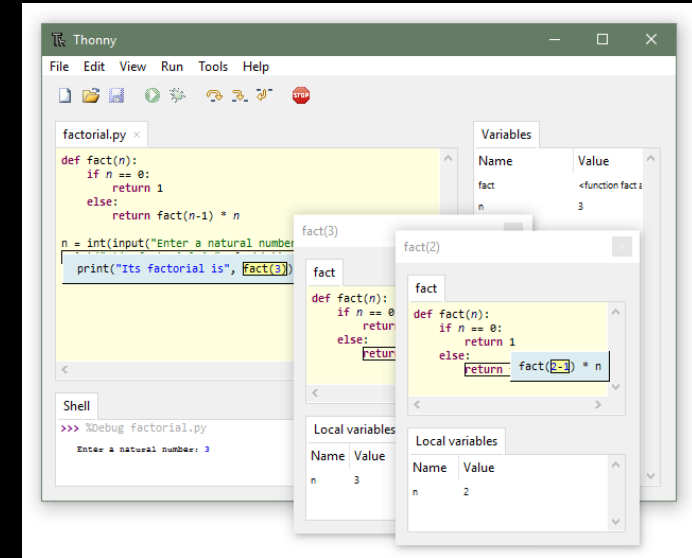


The image features a black background with various geometric elements. On the left, there are two light pink curved shapes and two light green zigzag lines. A white rectangular frame is positioned in the center, containing the text 'LET'S START...'. A small light green circle is located at the bottom left of the frame. On the right side, there is a large light green curved shape.

**LET'S  
START...**

# Installing IDE

- Download **Thonny** IDE (Python bundled in it).
- Install Thonny on your computer.
- Go to: **File > New**. Then save the file with .py extension. For example, hello.py, test.py.



# IF statement

IF  THEN



**IMAGINE...**







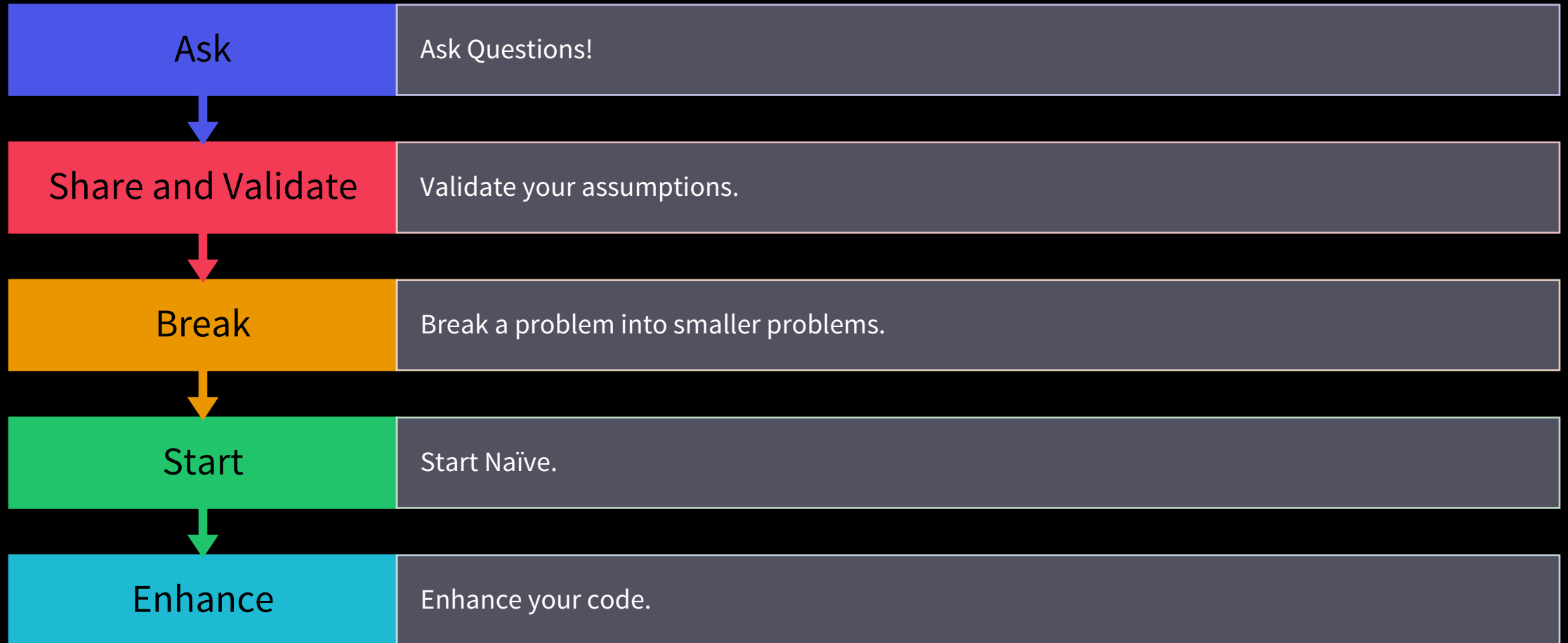
# Some Basic Concepts...

- High-level and Low-level Programming
- Compilers
- Libraries
- IDE

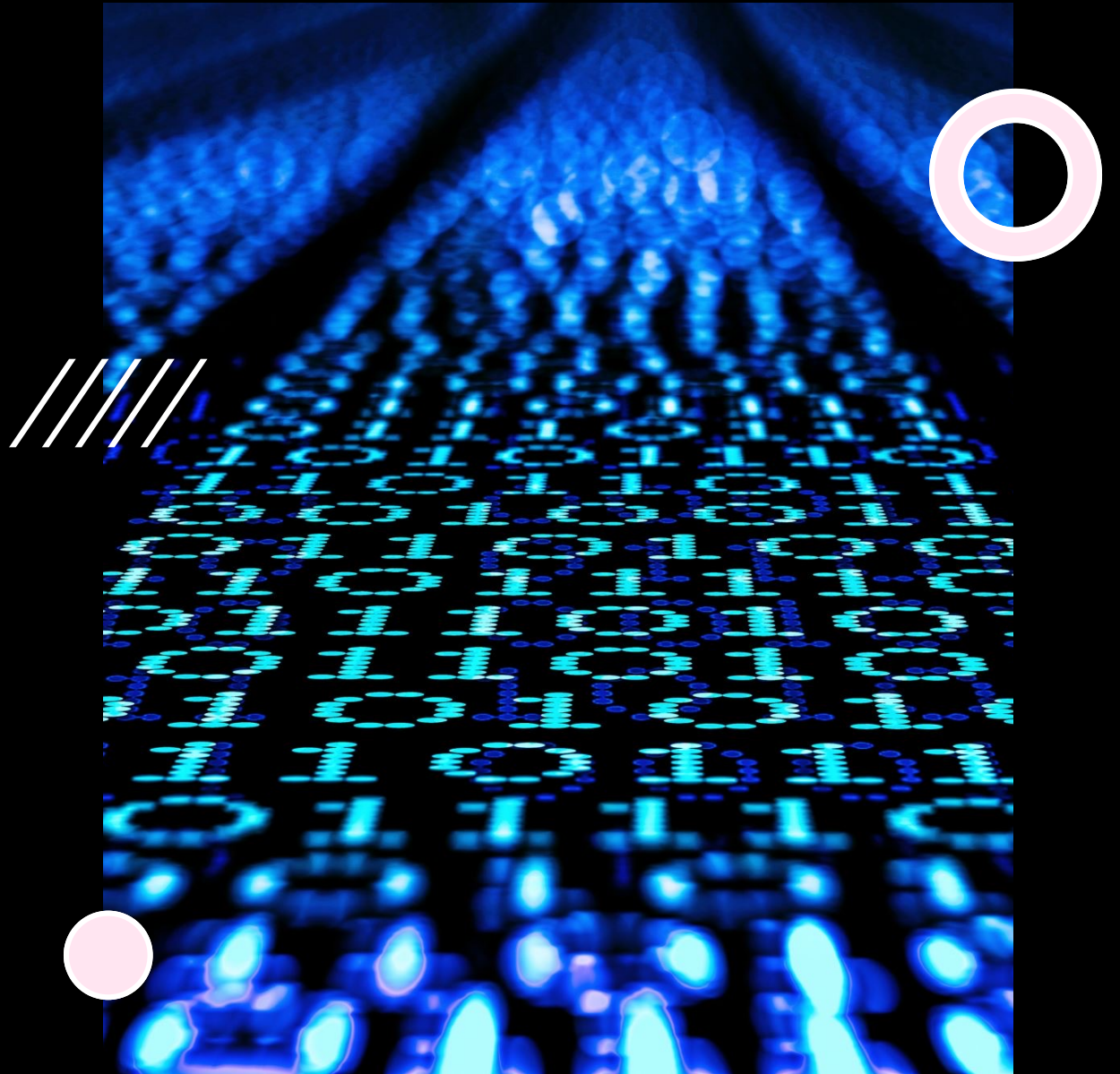




# First step to programming is not coding!



**LET'S  
CODE!**



- The First Program!

```
print("Hello World!")
```

Then Go to **Run > Run current script** or click **F5** to run.







# IDENTIFIERS

THE NAME SEEMS SCARY, IS IT  
GETTING HARDER?



# Identifiers

- What is it?
  - Basically, It's a name given to an entity in the code.
- Why do we need them?
  - The same reasons that as a human we do have names.

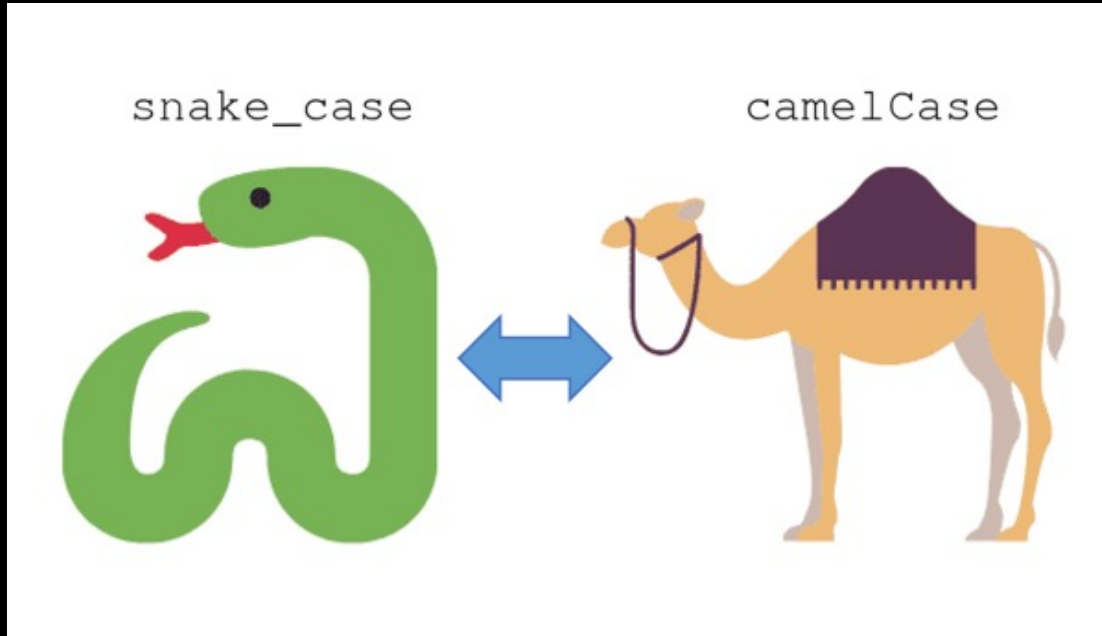


# ● Some Rules for Identifiers

- Letters in lowercase (**a to z**) or uppercase (**A to Z**) or digits (**0 to 9**) or an underscore `_` are allowed:
  - Examples: `var_1` and `print_results`.
- An identifier cannot start with a digit:
  - Example: `1test` is invalid.
- Specific Language-Specific Keywords are not allowed:
  - Example: `Global`, `if`, `for`.
  - Full list: [https://www.w3schools.com/python/python\\_ref\\_keywords.asp](https://www.w3schools.com/python/python_ref_keywords.asp)
- Python is a case-sensitive language → `Name`  $\neq$  `name`
- Use a name that makes sense
  - Example: instead of `v = something` use `variable = something`



# Snake Casing



Source: [https://www.mathworks.com/matlabcentral/fileexchange/101118-convert-naming-convention/?s\\_tid=LandingPageTabfx](https://www.mathworks.com/matlabcentral/fileexchange/101118-convert-naming-convention/?s_tid=LandingPageTabfx)

- Snake Casing is mostly used for scripting languages (e.g., Python, TypeScript)
- All letters are written in lower-case
- Words are separated by an underscore
- Examples:
  - Snake Case
    - `this_is_snake_case`
  - Camel case (Usually not used for Python)
    - `thisIsSnakeCase`
- What happens if I don't use Snake Casing?
  - Almost nothing! But you should follow it to increase your code readability
- For more info: Python Style Guide:
  - <https://peps.python.org/pep-0008/>





# VARIABLES

A CHILD OF IDENTIFIERS

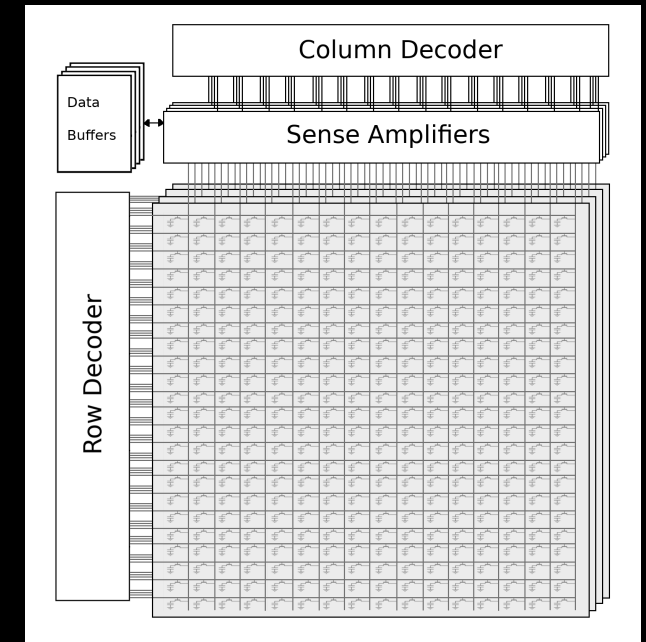


# ● Variable

- Is a type of identifiers
- Helps us access values in memory
  - Variable Assignment Examples:
    - `age=50`
    - `name='Max'`
- Can we change values assigned to a variable?
  - If the variable was not defined as a constant, Yes.
    - e.g., changing age value from 50 to 60 → `age=60`

## Constant Variable:

- A type of variable that cannot be changed after initialization
  - e.g., `PI=3.14`
- Note<sup>\*\*\*</sup>: Constants are defined using capital letters
  - e.g., `THIS_IS_A_CONSTANT_VARIABLE='test'`





# STATEMENTS

AS SIMPLE AS BEFORE



# ● Statements

- What is it?
  - Usually a single(or maybe multiple) line(s) of code instruction that perform(s) a specific task.
    - Example:
      - Print statement: `print("This is a statement!")`
      - Assignment statement: `age=50`
- *The definition from wikipedia.com:*
  - *“In computer programming, a statement is a syntactic unit of an imperative programming language that expresses some action to be carried out. A program written in such a language is formed by a sequence of one or more statements. A statement may have internal components (e.g., expressions)”.*





# ● Statements in Python

- In python, end of a statement is indicated by a new line.
- Tab and Indentation matter in Python.
- \*More on this when we write more complex codes.

- What if I wanted to write a single statement in multiple lines?

- You have two options:

1. continuation character (\)

```
sum = 1 + 2 + 3 + \  
4 + 5 + 6 + 7
```

2. Using parentheses ( ), brackets [ ], and braces { }

```
sum = (1 + 2 + 3 +  
4 + 5 + 6 + 7)
```



LET'S  
PRACTICE

