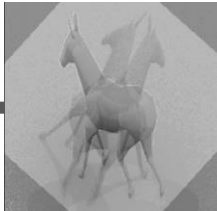


Source



Interpolation



Iteration
(5,000)



Iteration
(15,000)



Iteration
(25,000)



Iteration
(35,000)



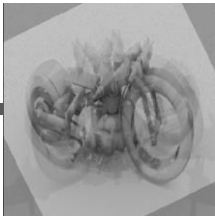
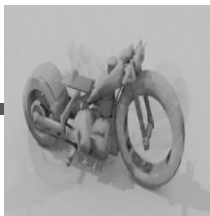
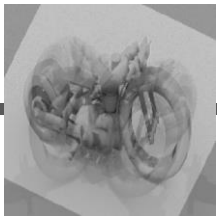
**Optimal
Strategy**



Target



Solarize



Horizontalflip