

Câu hỏi 4

Chính xác

Chấm điểm của 2,00

Given a $n \times m$ grid where each cell in the grid can have a value of 0, 1 or 2, which has the following meaning:

1. Empty cell
2. This cell contains a fresh apple
3. This cell contains a rotten apple

After 1 second, the cell with rotten apple will rot all fresh apples in all the cells adjacent to it (i.e the cells $(x+1, y)$, $(x-1, y)$, $(x, y+1)$, $(x, y-1)$)

Determine the minimum time (in seconds) required to rot all apples. If this cannot be done, return -1.

Note: `iostream`, `vector`, and `queue` are already included.

Constraint:

$1 \leq n, m \leq 500$

Hint: Have you ever heard about [breadth-first-search](#)?

Example 1:

Input: `grid = {{2,2,0,1}}`

Output: -1

Explanation:

The grid is

2 2 0 1

The apple at (0, 3) cannot be rotten

Example 2:

Input: `grid = {{0,1,2},{0,1,2},{2,1,1}}`

Output: 1

Explanation:

The grid is

0 1 2

0 1 2

2 1 1

Apples at positions (0,2), (1,2), (2,0)

will rot apples at (0,1), (1,1), (2,2) and (2,1) after 1 second.

For example:

Test	Input	Result
<pre>int rows, cols; cin >> rows >> cols; vector<vector<int>> grid(rows, vector<int>(cols)); for(int i = 0; i < rows; i++) { for(int j = 0; j < cols; j++) cin >> grid[i][j]; } cout << secondsToBeRotten(grid);</pre>	<pre>1 4 2 2 0 1</pre>	-1
<pre>int rows, cols; cin >> rows >> cols; vector<vector<int>> grid(rows, vector<int>(cols)); for(int i = 0; i < rows; i++) { for(int j = 0; j < cols; j++) cin >> grid[i][j]; } cout << secondsToBeRotten(grid);</pre>	<pre>3 3 0 1 2 0 1 2 2 1 1</pre>	1

Answer: (penalty regime: 0 %)

[Reset answer](#)

```
1 // iostream, vector and queue are included
2 // Hint: use breadth-first-search
3
4 int secondsToBeRotten(vector<vector<int>>& grid) {
5     int n = grid.size();
6     int m = grid[0].size();
7     queue<pair<int, int>> q;
8     int freshCount = 0;
9     for (int i = 0; i < n; i++) {
10         for (int j = 0; j < m; j++) {
11             if (grid[i][j] == 2) {
12                 q.push({i, j});
13             }
14             else if (grid[i][j] == 1) {
15                 freshCount++;
16             }
17         }
18     }
19     int time = 0;
20     while (!q.empty()) {
21         int size = q.size();
22         for (int i = 0; i < size; i++) {
23             int x = q.front().first;
24             int y = q.front().second;
25             q.pop();
26             if (x > 0 && grid[x - 1][y] == 1) {
27                 grid[x - 1][y] = 2;
28                 q.push({x - 1, y});
29                 freshCount--;
30             }
31             if (x < n - 1 && grid[x + 1][y] == 1) {
32                 grid[x + 1][y] = 2;
33                 q.push({x + 1, y});
34                 freshCount--;
35             }
36             if (y > 0 && grid[x][y - 1] == 1) {
37                 grid[x][y - 1] = 2;
38                 q.push({x, y - 1});
39                 freshCount--;
40             }
41             if (y < m - 1 && grid[x][y + 1] == 1) {
42                 grid[x][y + 1] = 2;
43                 q.push({x, y + 1});
44                 freshCount--;
45             }
46         }
47         time++;
48     }
49     return time;
50 }
```

[Precheck](#)[Kiểm tra](#)

	Test	Input	Expected	Got	
✓	<pre>int rows, cols; cin >> rows >> cols; vector<vector<int>> grid(rows, vector<int>(cols)); for(int i = 0; i < rows; i++) { for(int j = 0; j < cols; j++) cin >> grid[i][j]; } cout << secondsToBeRotten(grid);</pre>	<pre>1 4 2 2 0 1</pre>	-1	-1	✓
✓	<pre>int rows, cols; cin >> rows >> cols; vector<vector<int>> grid(rows, vector<int>(cols)); for(int i = 0; i < rows; i++) { for(int j = 0; j < cols; j++) cin >> grid[i][j]; } cout << secondsToBeRotten(grid);</pre>	<pre>3 3 0 1 2 0 1 2 2 1 1</pre>	1	1	✓

Passed all tests! ✓

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