

Artificial Intelligence

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CHAPTER 6: FIRST-ORDER LOGIC

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6.1 Representation Revisited

6.1 Propositional logic

- Propositional logic is a *declarative* language because its semantics is based on a truth relation between sentences and possible worlds.
- Propositional logic is *compositional*:
 - $B_{1,1} \wedge P_{1,2}$ is derived from meaning of $B_{1,1}$ and of $P_{1,2}$
- Propositional logic has very limited expressive power to concisely describe an environment with many objects
 - E.g., cannot say "pits cause breezes in adjacent squares" except by writing one sentence for each square

6.1 First-order logic

First-order logic (like natural language) assumes the world contains

- Objects: people, houses, numbers, theories, Ronald McDonald, colors, baseball games, wars, centuries
- Relations:
 - o unary relations or properties such as red, round, bogus, prime, multistoried . . .,
 - o n-ary relations such as brother of, bigger than, inside, part of, has color, occurred after, owns, comes between, . . .
- Functions: relations in which there is only one "value" for a given "input.": father of, best friend, third inning of, one more than, beginning of

6.1 First-order logic

Examples:

"Squares neighboring the wumpus are smelly."

Objects: wumpus, squares

Property: smelly

Relation: neighboring

6.2 Syntax And Semantics Of First-Order Logic

6.2 Syntax And Semantics Of First-Order Logic

- Model contains at least objects and relations among them
- Basic **symbols**:
 - \circ constant symbols \rightarrow objects
 - \circ predicate symbols \rightarrow relations
 - \circ function symbols \rightarrow functional relations
- Each model includes an **interpretation** that specifies exactly which objects, relations and functions are referred to by the constant, predicate, and function symbols.

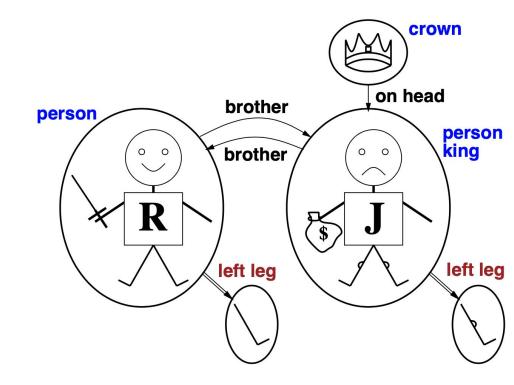
6.2 Models for FOL: Example

• 5 objects:

- Richard the Lionheart;
- the evil King John;
- the left legs of Richard and John;
- o a crown

• Relations:

- o binary relations:
 - "brother" and "on head"
- o unary relations, or properties
 - "person", "king", "crown"
- o functions: only one "value" for a given "input."
 - "left leg"



6.2 Syntax of FOL: Basic elements

- Constants: KingJohn, 2, UCB,...
- Variables: x, y, a, b,...
- Predicates (Relations): Brother, >,...
- Functions: LeftLeg, Mother
- Connectives: $\neg \land \lor \Rightarrow \Leftrightarrow$
- Quantifiers: \forall , \exists

6.2 Term & Atomic sentences

Term: a logical expression that refers to an object.
 constant
 variable
 function(term1, ..., termn)
 E.g., > (Length(LeftLegOf(Richard)), Length(LeftLegOf(KingJohn)))

Atomic sentence: (or atom for short) is formed from a predicate symbol optionally followed by a parenthesized list of terms
 Predicate | Predicate (Term , . . .) | Term = Term
 E.g., Brother(KingJohn, RichardTheLionheart)

6.2 Complex sentences

Complex sentences are made from atomic sentences using connectives

```
\neg S, S_1 \land S_2, S_1 \lor S_2, S_1 \Rightarrow S_2, S_1 \Leftrightarrow S_2
```

E.g.

```
¬Brother (LeftLeg (Richard ), John )
```

Brother (Richard , John) ∧ Brother (John , Richard)

King (Richard) \vee King (John)

 $\neg King(Richard) \Rightarrow King(John)$

6.2 Universal quantification

```
∀ ⟨variables⟩ ⟨sentence⟩
```

 \forall xP is true in a model m iff the sentence P is true with the variable x being each possible object in the model

Everyone at Berkeley is smart: $\forall x \text{ At}(x, \text{Berkeley}) \Rightarrow \text{Smart}(x)$

```
Equivalent to the conjunction of instantiations of P (At(KingJohn,Berkeley) \Rightarrow Smart(KingJohn)) \land (At(Richard,Berkeley) \Rightarrow Smart(Richard)) \land (At(Berkeley,Berkeley) \Rightarrow Smart(Berkeley)) \land ...
```

6.2 Existential quantification

```
\exists \langle \text{variables} \rangle \langle \text{sentence} \rangle
```

 $\exists x P$ is true in a model m iff the sentence P is true with the variable x being some possible object in the model

Someone at Stanford is smart: $\exists x At(x,Stanford) \land Smart(x)$

```
Equivalent to the disjunction of instantiations of P
(At(KingJohn,Stanford) \setminus Smart(KingJohn))
\( \text{(At(Richard,Stanford)} \setminus Smart(Richard))
\( \text{(At(Stanford,Stanford)} \setminus Smart(Stanford))
\( \text{\text{...}} \)
```

6.2 Properties of quantifiers

```
\forall x \ \forall y \text{ is the same as } \forall y \ \forall x

\exists x \ \exists y \text{ is the same as } \exists y \ \exists x
```

Quantifier duality: each can be expressed using the other

```
\forall x Likes(x,IceCream) \neg \exists x\negLikes(x,IceCream)
```

 $\exists x \text{ Likes}(x, \text{Broccoli}) \quad \neg \forall x \neg \text{Likes}(x, \text{Broccoli})$

6.2 Equality

term₁ = term₂ is true if and only if term₁, term₂ refer to the same object E.g., Father(John)=Henry

The syntax of first-order logic

$Sentence \rightarrow AtomicSentence \mid ComplexSentence$ $ComplexSentence \rightarrow (Sentence) \mid [Sentence]$

$$AtomicSentence \rightarrow Predicate \mid Predicate(Term,...) \mid Term = Term$$

$$| \neg Sentence |$$

$$|$$
 Sentence \land Sentence $|$ Sentence \lor Sentence

$$Sentence \lor Sentence$$

Constant

$$Sentence \Rightarrow Sentence$$

$$Sentence \Rightarrow Sentence$$

$$Sentence \Rightarrow Sentence$$
 $Sentence \Leftrightarrow Sentence$
 $Quantifier Variable, ... Sentence$

$$\mid \quad Quantifier \ Variable,$$
 $Term \rightarrow Function(Term, ...)$

$$John \mid$$

$$n \mid \cdots$$

$$n \mid \cdots$$

$$John \mid$$

- Quantifier $\rightarrow \forall \mid \exists$
- $Constant \rightarrow A \mid X_1 \mid John \mid \cdots$
- $Variable \rightarrow a \mid x \mid s \mid \cdots$
- $Predicate \rightarrow True \mid False \mid After \mid Loves \mid Raining \mid \cdots$
- $Function \rightarrow Mother \mid LeftLeg \mid \cdots$
- OPERATOR PRECEDENCE : \neg , =, \wedge , \vee , \Rightarrow , \Leftrightarrow

6.3 Using First-Order Logic

6.3 Using First-Order Logic

Assertions and queries in first-order logic

Sentences are added to a knowledge base using TELL, (called as assertions)

For example, we can assert that John is a king, Richard is a person, and all kings are persons:

```
TELL(KB, King(John)).

TELL(KB, Person(Richard)).

TELL(KB, \forall xKing(x) \Rightarrow Person(x)).
```

We can ask questions of the knowledge base using ASK (queries or goals).

```
ASK(KB, King(John)) returns true
```

ASKVARS(KB,Person(x)) returns two answers: $\{x/John\}$ and $\{x/Richard\}$

6.3 Inference rules for quantifiers

• Universal Instantiation rule:

SUBST(θ , α) denote the result of applying the substitution θ to the sentence α Rule: substituting a ground term (a term without variables) for the variable

$$\frac{\forall v \ \alpha}{\text{SUBST}(\{v/g\}, \alpha)}$$

for any variable v, ground term g

```
E.g., \forall x King(x) \land Greedy(x) \Rightarrow Evil(x) yields
King(John) \land Greedy(John) \Rightarrow Evil(John)
King(Richard) \land Greedy(Richard) \Rightarrow Evil(Richard)
King(Father(John)) \land Greedy(Father(John)) \Rightarrow Evil(Father(John))
```

6.3 Inference rules for quantifiers

• Existential instantiation (EI)

For any sentence α , variable v, and constant symbol k that does not appear elsewhere in the knowledge base:

$$\frac{\exists v \ \alpha}{\text{Subst}(\{v/k\}, \alpha)}$$

E.g., $\exists x \operatorname{Crown}(x) \land \operatorname{OnHead}(x, \operatorname{John})$ yields $\operatorname{Crown}(\operatorname{C1}) \land \operatorname{OnHead}(\operatorname{C1}, \operatorname{John})$ provided C1 is a new constant symbol

6.3 Inference rules for quantifiers

- Universal Instantiation (UI) rule can be applied <u>several times</u> to add new sentences; the new KB is <u>logically equivalent</u> to the old.
- Existential instantiation (EI) rule can be applied <u>once</u> to replace the existential sentence; the new KB is not equivalent to the old, but is <u>satisfiable</u> iff the old KB was satisfiable.

6.3 Reduction to propositional inference

```
Suppose the KB contains just the following:
      \forall x \operatorname{King}(x) \land \operatorname{Greedy}(x) \Rightarrow \operatorname{Evil}(x)
      King(John)
      Greedy(John)
      Brother(Richard, John)
Instantiating the universal sentence in all possible ways, we have
      {x/John} and {x/Richard}
            King(John) \land Greedy(John) \Rightarrow Evil(John)
            King(Richard) \land Greedy(Richard) \Rightarrow Evil(Richard)
      King(John)
      Greedy(John)
      Brother(Richard, John)
The new KB is propositionalized: proposition symbols are
      King(John), Greedy(John), Evil(John), King(Richard), etc.
```

6.3 Reduction to propositional inference

- Claim: every FOL KB can be propositionalized so as to preserve entailment
- Idea: propositionalize KB and query, apply propositional resolution, obtain result
- Problem: with function symbols, there are infinitely many ground terms, e.g., Father(Father(John))
- Theorem: Herbrand (1930).

 If a sentence α is entailed by an FOL KB, it is entailed by a finite subset of the propositional KB
- Theorem: Turing (1936), Church (1936), entailment in FOL is semidecidable

6.3 Generalized Modus Ponens (GMP)

• For atomic sentences p_i , p'_i , and q, where there is a substitution θ , such that SUBST(θ , p_i) = SUBST(θ , p'_i), for all i

$$\frac{p_1', p_2', \dots, p_n', (p_1 \land p_2 \land \dots \land p_n \Rightarrow q)}{\text{SUBST}(\theta, q)}$$

KB:

King(John)
Greedy(y)

 $King(x) \land Greedy(x) \Rightarrow Evil(x)$

p ₁ ' is King(John)	p ₁ is King(x)
p ₂ ' is Greedy(y)	p ₂ is Greedy(x)
θ is {x/John, y/John}	q is Evil(x)
SUBST(θ, q) is Evil(John)	

6.3 Unification

• We can get the inference if we can find a substitution θ such that King(x) and Greedy(x) match King(John) and Greedy(y)

UNIFY(p, q) =
$$\theta$$
 where SUBST(θ , p) = SUBST(θ , q).

p	q	$\mid heta \mid$
$\overline{Knows(John,x)}$	Knows(John, Jane)	$\{x/Jane\}$
Knows(John, x)	Knows(y, OJ)	$\{x/OJ, y/John\}$
Knows(John, x)	Knows(y, Mother(y))	$\{y/John, x/Mother(John)\}$
Knows(John, x)	Knows(x, OJ)	fail

Standardizing apart (renaming) eliminates overlap of variables, e.g., Knows(x₁₇,OJ)

6.3 Forward chaining

- A definite clause:
 - o atomic
 - o a conjunction of positive literals => a single positive literal.
- First-order literals can include variables, in which case those variables are assumed to be universally quantified.
- Examples:

```
King(x) \land Greedy(x) \Rightarrow Evil(x).
King(John).
Greedy(y).
```

6.3 Forward chaining

Example:

The law says that it is a crime for an American to sell weapons to hostile nations.

The country Nono, an enemy of America, has some missiles, and all of its missiles were sold it by Colonel West, who is American.

Prove that Colonel West is a criminal.

6.3 Example knowledge base contd.

Represent these facts as first-order definite clauses:

```
• It is a <u>crime</u> for an <u>American</u> to <u>sell weapons</u> to <u>hostile</u> nations:
```

$$\circ \quad \text{American}(x) \land \text{Weapon}(y) \land \text{Hostile}(z) \land \text{Sells}(x, y, z) \Rightarrow \text{Criminal}(x)$$

$$(9.3)$$

• Nono . . . has some <u>missiles</u>, i.e., \exists x Owns(Nono, x) \land Missile(x): transform it into two definite clauses with M1 as a new constant

```
\circ Owns(Nono, M1) (9.4)
```

$$\circ \quad Missile(M1) \tag{9.5}$$

- . . . all of its <u>missiles</u> were sold to it by Colonel <u>West</u>
 - \forall x Missile(x) \land Owns(Nono,x) \Rightarrow Sells(West,x,Nono) (9.6)
- <u>Missiles</u> are <u>weapons</u>:

```
\circ \quad \text{Missile}(x) \Rightarrow \text{Weapon}(x) \tag{9.7}
```

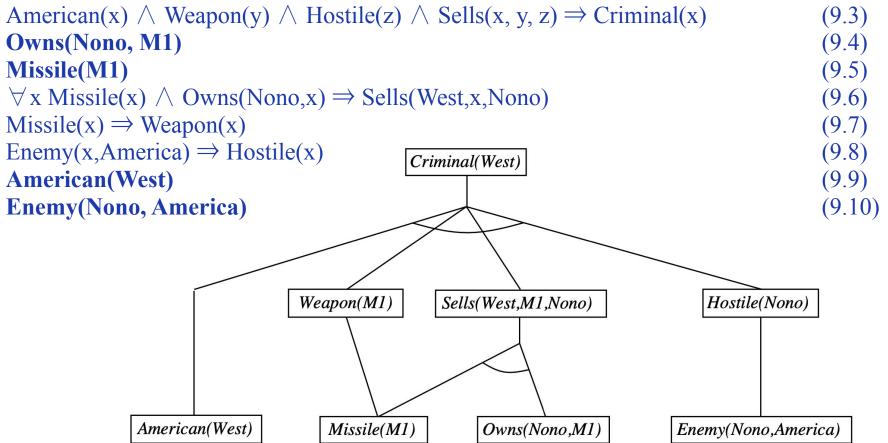
- An <u>enemy</u> of America counts as "<u>hostile</u>":
 - $\circ \quad \text{Enemy}(x, \text{America}) \Rightarrow \text{Hostile}(x) \tag{9.8}$
- West, who is American . . . :
 - o American(West) (9.9)
- The country <u>Nono</u>, an <u>enemy</u> of <u>America</u> . . .
 - o Enemy(Nono, America) (9.10)

6.3 Forward chaining algorithm

return false

```
function FOL-FC-ASK(KB, \alpha) returns a substitution or false
  inputs: KB, the knowledge base, a set of first-order definite clauses
            \alpha, the query, an atomic sentence
   local variables: new, the new sentences inferred on each iteration
  repeat until new is empty
       new \leftarrow \{ \}
       for each rule in KB do
            (p_1 \wedge \ldots \wedge p_n \Rightarrow q) \leftarrow STANDARDIZE-VARIABLES(rule)
           for each \theta such that SUBST(\theta, p_1 \land \ldots \land p_n) = \text{SUBST}(\theta, p'_1 \land \ldots \land p'_n)
                         for some p'_1, \ldots, p'_n in KB
                q' \leftarrow \text{SUBST}(\theta, q)
                if q' does not unify with some sentence already in KB or new then
                     add q' to new
                     \phi \leftarrow \text{UNIFY}(q', \alpha)
                    if \phi is not fail then return \phi
       add new to KB
```

6.3 Forward chaining proof



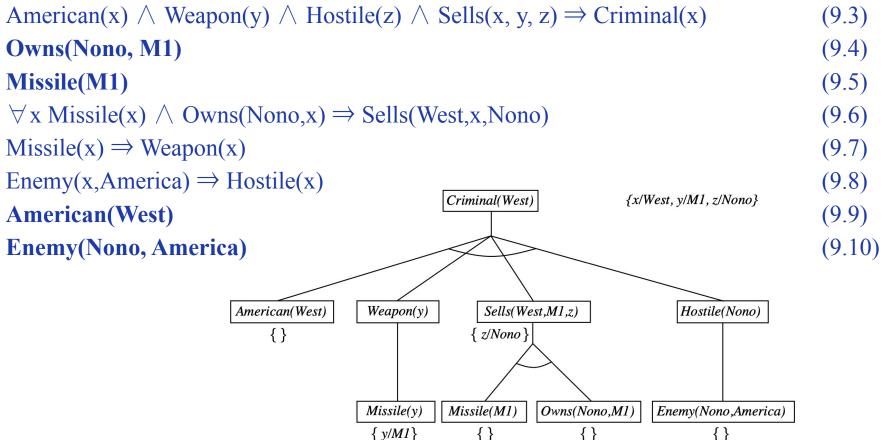
6.3 Backward chaining algorithm

```
function FOL-BC-ASK(KB, query) returns a generator of substitutions return FOL-BC-OR(KB, query, \{\ \})
```

```
generator FOL-BC-OR(KB, goal, \theta) yields a substitution for each rule (lhs \Rightarrow rhs) in FETCH-RULES-FOR-GOAL(KB, goal) do (lhs, rhs) \leftarrow STANDARDIZE-VARIABLES((lhs, rhs)) for each \theta' in FOL-BC-AND(KB, lhs, UNIFY(rhs, goal, \theta)) do yield \theta'
```

```
generator FOL-BC-AND(KB, goals, \theta) yields a substitution if \theta = failure then return else if LENGTH(goals) = 0 then yield \theta else do first, rest \leftarrow FIRST(goals), REST(goals) for each \theta' in FOL-BC-OR(KB, SUBST(\theta, first), \theta) do for each \theta'' in FOL-BC-AND(KB, rest, \theta') do yield \theta''
```

6.3 Backward chaining example



6.3 Resolution

Full first-order version:

$$\frac{\ell_1 \vee \dots \vee \ell_k, \quad m_1 \vee \dots \vee m_n}{(\ell_1 \vee \dots \vee \ell_{i-1} \vee \ell_{i+1} \vee \dots \vee \ell_k \vee m_1 \vee \dots \vee m_{j-1} \vee m_{j+1} \vee \dots \vee m_n)\theta}$$

where Unify(l_i , $\neg m_j$) = θ .

with $\theta = \{x/Ken\}$

Apply resolution steps to CNF(KB $\land \neg \alpha$); complete for FOL

6.3 Conversion to CNF

1. Eliminate biconditionals and implications

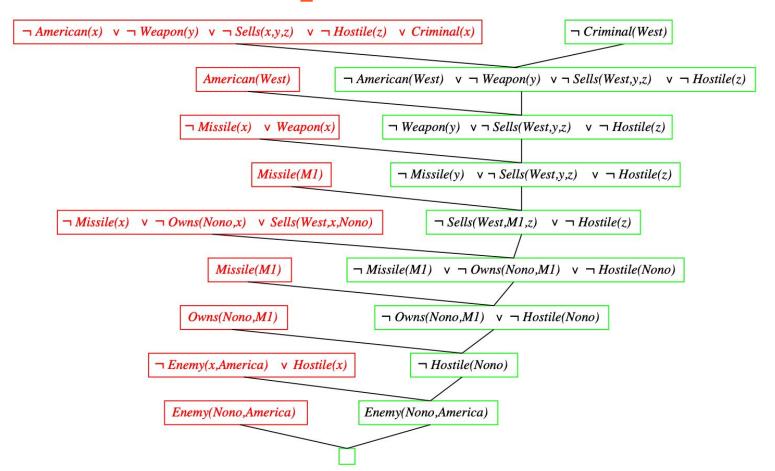
$$S_1 \Longrightarrow S_2 \equiv \neg S_1 \lor S_2 S_1 \Longleftrightarrow S_2 \equiv (S_1 \Longrightarrow S_2) \land (S_2 \Longrightarrow S_1)$$

2. Move ¬ inwards:

$$\neg \forall x,p \equiv \exists x \neg p, \neg \exists x,p \equiv \forall x \neg p$$

- 3. Standardize variables: each quantifier should use a different one
- 4. Skolemize: each existential variable is replaced by a Skolem function of the enclosing universally quantified variables
- 5. Drop universal quantifiers
- 6. Distribute \land over \lor

6.3 Resolution proof: definite clauses



Examples

Consider a vocabulary with the following symbols:

- Occupation (p, o): Predicate. Person p has occupation o.
- Customer (p1, p2): Predicate. Person p1 is a customer of person p2.
- Boss (p1, p2): Predicate. Person p1 is a boss of person p2.
- Doctor, Surgeon, Lawyer, Actor: Constants denoting occupations.
- Emily, Joe: Constants denoting people.

Use these symbols to write the following assertions in first-order logic:

- a. Emily is either a surgeon or a lawyer.
- b. Joe is an actor, but he also holds another job.
- c. All surgeons are doctors.
- d. Emily has a boss who is a lawyer.
- e. There exists a lawyer all of whose customers are doctors.
- f. Every surgeon has a lawyer.