

Minh Nguyen

CS585 Challenge Update

April 19th, 2022

### Challenge Update

I successfully completed the skeleton for the whole challenge, with several versions:

- Using `cv2.findEssentialMat` and `cv2.recoverPose` (1)
- Not using `cv2.findEssentialMat`:
  - Using `cv2.recoverPose` (2)
  - Not using `cv2.recoverPose` (3)

Using `opencv` (1) is currently performing significantly better ( $MSE \sim 70$  for the provided sequence), compared to the one without `opencv` ( $MSE \sim 119$ ) (2) & ( $MSE \sim 318$ )(3). For (2), my non-`cv2.findEssentialMat` with 8 points is taking way longer than the `cv2` version, and it even takes way way longer with 1000 iterations of `ransac`. For (3), I must be missing some steps in the manual recovery pose function that I implemented, which resulted in such a high  $MSE$ . My next step would be to decide whether I should improve the non `cv2.findEssentialMat` version, or to design a bundle adjustment on the version with `cv2`. Then try to reach top 3 to receive extra credit for the assignment.

Current gradescope submission:

Minh Nguyen -160.37