Chris

- **Idea 1 8.9** By 2030, devise and implement policies to promote sustainable tourism that creates jobs and promotes local culture and products
 - A travel app that features less developed countries (LDC's).
 - o A problem with today's tourism is that the revenue generated does not benefit the locals, but rather foreign travel companies.

With this travel app, all the revenue will go to the locals apart from app maintenance.

- o the travel guides will be from the local area. The app can have a course included which locals can utilize and train themselves in to becoming a travel guide.
- o the app will have a translator, both in verbal and text form. With this, the travel guide can communicate with travelers even if they have no language in common.
- o Older smartphones can be donated to locals or can be bought cheaply.
- o This will need funding as a start-up but should be able to run by itself after launch.
- Idea 2 2.4 By 2030, ensure sustainable food production systems and implement resilient agricultural practices that increase productivity and production, that help maintain ecosystems, that strengthen capacity for adaptation to climate change, extreme weather, drought, flooding and other disasters and that progressively improve land and soil quality.
- Introducing insects as a reliable food source.
- o We can promote products that are familiar to the western countries such as sausages, hamburgers, soups and more with insects as the main ingredients.
- o This would hopefully get traction within the vegetarian communities, and eventually everyday people.

o Insects could be bread locally around the world and would eliminate the pollution that comes from transportation.

Idea 3 – 14.B Provide access for small-scale artisanal fishers to marine resources and markets

- Make a device that purifies the water in harbors. This way we can deal with the concentrated acidification caused by boats and vessels.
- Many have lost their job as fishermen in less developed countries because of pollution.
 This will revive fishing near these harbors and provide.

Charlie

Ensure sustainable consumption and production patterns

1. Furnitize

Furnitize is an app that shows what the scanned product is and what it is made out of in addition to visually displaying a chart of what base material is used to construct the product. The app informs the consumer on how environmentally sustainable that specific product is and suggests where to turn in that product after exceeding the expected life span.

2. faMely

This is a family app which is focused on the family's activity. One of the options for this app is to re-plan what it is for dinner and the shopping list where each family member can add and check off items which are already purchased.

The app also recommends the quantity of each desired item based on the number of members in the family, age and consumption patterns to prevent food waste.

If the family wants to try something new they can challenge themselves on one of the "weekly challenges" which include "vegan for a day" or "replace an ingredient week".

3. Mewant

This app is focused on reuse of items rather than buying new. The user can list an item based on the product name/number and the engine searches on all possible platforms such as Facebook Marketplace,

	Finn.no for that exact item and displays all the options
	for the person. The app also generates an interests-
	algorithm that marks and displays the demand.
Simon	Idea 1: Finance and Payment APP aimed at Indian Women
	App that increases poor Indian women's access to ownership of property and financial services in Accordance with US goal 5.6.A and B.
	India has a large penetration of smartphones, but women still have little access to banking services, financing, ownership of land, etc. Payments are still mostly face to face and in cash.
	The app would have similar functionality as integrated services apps like WeChat, where you can use the app for banking, payments and to talk to advisors. Like WeChat, it would also be possible to make it possible to shop online, order food and seven set up stores in the app. So it would increase women's participation in both business and their personal finances.
	"Gender & Equality 5.6 Ensure universal access to sexual and reproductive health and reproductive rights as agreed in accordance with the Programme of Action of the International Conference on Population and Development and the Beijing Platform for Action and the outcome documents of their review conferences
	5.A Undertake reforms to give women equal rights to economic resources, as well as access to ownership and control over land and other forms of property, financial services, inheritance and natural resources, in accordance with national laws
	5.B Enhance the use of enabling technology, in particular information and communications technology, to promote the empowerment of women"
	Idea 2: Program to increase the retention of the health workforce in developing countries. This would need both an organization that raises funds in developed countries to increase financing and local programs that gather information on why health workers are leaving developing countries. This is becoming increasingly relevant with new global pandemics

like covid.

- "3.3.C Substantially increase health financing and the recruitment, development, training and retention of the health workforce in developing countries, especially in least developed countries and small island developing States.
- 3.3.D Strengthen the capacity of all countries, in particular developing countries, for early warning, risk reduction and management of national and global health risks."

Idea 3: Program that helps developing countries, primarily in Africa, get power infrastructure, by building modular solar power energy stations close to where people live. This would help nations reach both UN development goals 7 and 9. Developed nations could help with financing and technology transfer. The power stations have relatively little complexity and could be installed and maintained by local engineers. They could be built close to where the power is needed, so infrastructure can be built locally.

Minh

Idea 1 - Responsible consumption and production (Goal nr. 12.3)

- Create an automated and modular greenhouse.
- Combine different modules to make it larger/smaller
- Idea is to promote urban farming
- Idea can expand Imagine an apartment complex where different households solely focus on one specific type of vegetable/fruit then trades within the apartment complex can be made.
- Reduce need to import food = lower carbon footprint

Idea 2 - Responsible consumption and production (Goal nr.12.3)

- Focuses on promoting urban farming (Like idea 1)
- Create product "Urban farming starter kit".
- Starting kit consists of a smart container, which notifies when it is necessary to water the plants, if it's too cold, etc.
- Requires creation of APP that notifies the owner as well as the smart container.

Idea 3 - Partnership for the goals

- Create a app with the same concept as "group-buys"
 - People sign up on a APP and chooses what they are passionate about based on the the different SDGs
 - 2. People can arrange different events to raise awareness.

- Notification to those who interested will be sent out, and people can start arranging depending on participants
- 4. Participating in different events the participants can accumulate points that can be exchanged for certain benefits.

Idea 4 - Responsible consumption and production (Goal nr.12)

- App where users can scan what sort of food they have available at home.
- App generates different types of dishes based on what they have at their disposal.

Idea 5 - Responsible consumption and production (Goal nr.12)

- When users buy groceries, the expiration date is registered.
- Say a week before the food expires, the user is given a notification.
- This app can also be used when users go to buy new groceries.
 - 1. User creates a shopping list, and picks the items
 - 2. App checks if the user already has it if they do then they will be notified.

Rebecca

GOAL 3: Ensure healthy lives and promote well-being for all at all ages

Idea 1:

 Make an app for women (separate one for men, to create safe spaces for them both) to share traumatic experiences anonymously to ensure no one will get "targeted" and the user can feel safe. It'll help users and victims of traumatic experiences find others who have experienced similar situations and also include doctors/therapists etc. so that it's possible to reach out and get help.

Idea 2:

 An app that will help you establish new habits and stop bad ones. It'll be set up as a calendar and have different functions. One of these functions could be sending you encouraging messages once a day for example. This app can track your habits, give you tips (in the form of articles for example), have a forum page/chatting function and will also help you stop bad habits by tracking how long you've gone without doing the bad habits. It could also include a rewarding system/challenges to complete weekly or a leaderboard. It can be seen as a supporting system for those dealing with extra difficult bad habits like cutting as well.

Idea 3:

Inform children/people in general (with either classes, podcasts or shows) the importance of sexuality, transgendered people and other lgbtq+ related topics and normalize it by including it more in every society. As the world is now people of the lgbtq+ community experience hatred and violence amongst a plethora of other things because people are either against them or simply don't understand them. By educating people and normalizing their community we should be able to solve this problem.

Idea 4:

A team created specifically to recreate people's
memories in VR. People dealing with for example
problems that can affect their memory can, by the help
of their family members, get to experience their
childhood home or something similar to hopefully help
jog their memory or just bring overall peace. Or it can
just be used for people who want to relive certain
memories. (Think wedding days or similar.) An amount
of the money made from these "services" can be
donated to research for dementia and other illnesses
that affects people's memories.

Idea 5:

 Buildings made purely for drug abusers or people suffering with addictions where they specialize in helping people dealing with addictions. They can have pamphlets with how to get help, what to do to improve, options to join clubs like AA. They'll also have a section for making food for the homeless or those who struggle with getting food, while also providing a safe place to sleep.