

Le Minh Tuan

CONTACT

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SUMMARY

I am a third-year Information Technology student with a strong passion for technology and game development. Although I have limited hands-on experience, I am a diligent and highly patient learner who is eager to explore the gaming industry. I have built a basic foundation in manual software testing through academic projects and personal practice, and I am enthusiastic about contributing to real-world projects. I am looking for an opportunity to grow, learn from experienced teams, and apply my attention to detail in testing and improving user experiences in games and interactive applications.

SKILLS

- **Programming:** Python, SQL, HTML, Basic C++/C#
- **Data Tools:** MS SQL, IBM Infosphere, Power BI, Google Sheets
- **Communication & Collaboration:** Clear written communication, proficient in English (both written and spoken), comfortable working in team environments
- **Technology Fluency:** Comfortable with online tools & platforms; quick to learn new systems
- **Strengths:** Self-learning, problem-solving, responsible, detail-oriented, eager to learn and open to feedback

WORK EXPERIENCE

FSS – Financial Software Solutions

Data Engineering

- Learn to use data query, extracting tools
- Developed knowledge of ETL workflows and data security considerations
- Gained foundational knowledge of financial and banking operations
- Creating data pipelines to collect, clean, and transform raw data (SQL Oracle) from various sources
- Supported data extraction and reporting
- Gained exposure to a professional and structured work environment

PROJECTS

Hotel Booking System Testing (Personal Project)

Test Plan Link: [Hotel Booking Test Plan](#)

Test Case Link: [Hotel Booking System Test Case Project](#)

- Created test documentation including Test Plan, Test Cases and Test Scenarios
- Designed and executed manual test cases covering modules: User Management, Search & Filtering, Booking Process, and Booking Management.
- Draw User Flow using Figma

Travel Destination Research Tracker

Link to project: [Web Scrapping for Destination Data](#) , [Airtable File](#)

Tools: Python, Airtable, Excel

- Web Scrapped travel destination information from a tourism website using Python
- Exported and cleaned the data

EDUCATION

National Economics University (NEU) | 2023-2027

Information Technology & Data Transformation

- Third-year Student
- GPA: 3.4

CERTIFICATES

Prom The Starry Night
Extracurricular club activities

IELTS
Band 7.0

COVER LETTER

Dear Rocket Studio HR,

My name is Minh Tuan, and I am currently a third-year student majoring in Information Technology at National Economics University. I am writing to express my deep interest in the Tester Intern position at your company.

As someone who has been passionate about games and interactive software from a young age, I am eager to gain real-world experience and grow my career in the game industry. Although I am still a student and may not be able to work full-time during the semester, I want to assure you that I take my responsibilities seriously, dedicate my time to work full-time on my free days and make an effort to contribute as much value as possible. I am hardworking, detail-oriented, and always ready to learn and improve.

During my academic journey, I have built a basic foundational understanding of software testing, manual test case writing, and user experience evaluation through personal projects. What I may lack in industry experience, I make up for with a strong willingness to grow and a deep curiosity about how games work from the inside out.

Joining your team would be a tremendous opportunity for me to learn from professionals in the field, understand the real-life workflow of game testing, and contribute to delivering quality experiences to players.

Thank you very much for considering my application. I would be grateful for the opportunity to further discuss how I can be a valuable addition to your team. I am available for an interview at your convenience.

Sincerely,
Le Minh Tuan