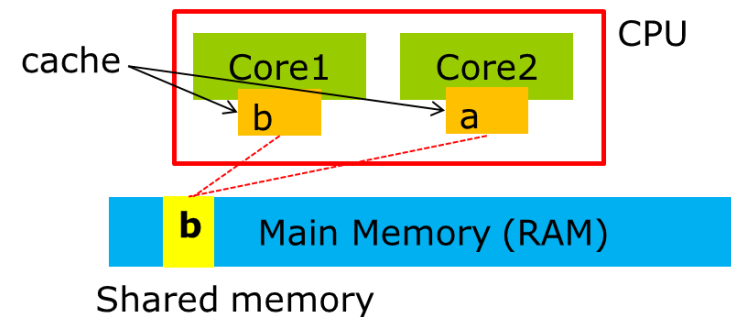
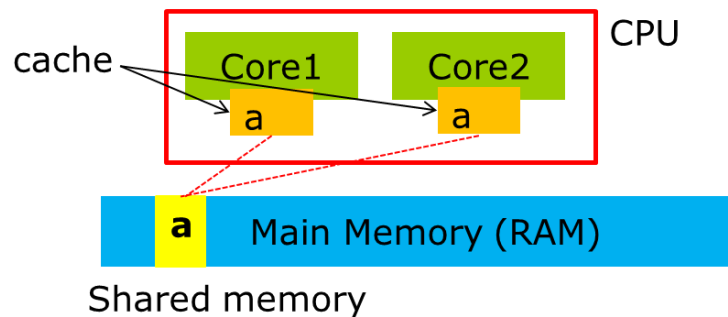


# Debates/Discussions – Week 4

- (1) When does a process exit from the running state? Give three examples.
- (2) What is a process context? Describe the actions taken by kernel to context-switch between processes.
- (3) Solve question 2 and question 3 in the next slides. ***getpid()*** system call returns the *process id* (pid) of caller process.
- (4) Explain why the **cache coherence problem** happens when using shared memory for multicore CPUs



## Question 2

Using the program in Figure, identify the values of `pid` at lines A, B, C, and D. (Assume that the actual `pids` of the parent and child are 2600 and 2603, respectively.)

recall

**fork()** return value:

- Child process: 0
- Parent process: `pid` of child process (>0)

```
#include <sys/types.h>
#include <stdio.h>
#include <unistd.h>

int main()
{
    pid_t pid, pid1;

    /* fork a child process */
    pid = fork();

    if (pid < 0) { /* error occurred */
        fprintf(stderr, "Fork Failed");
        return 1;
    }
    else if (pid == 0) { /* child process */
        pid1 = getpid();
        printf("child: pid = %d",pid); /* A */
        printf("child: pid1 = %d",pid1); /* B */
    }
    else { /* parent process */
        pid1 = getpid();
        printf("parent: pid = %d",pid); /* C */
        printf("parent: pid1 = %d",pid1); /* D */
        wait(NULL);
    }

    return 0;
}
```

Figure 3.29 What are the pid values?

## Question 3

What is the output of line A?

```
#include <sys/types.h>
#include <stdio.h>
#include <unistd.h>

int value = 5;

int main()
{
    pid_t pid;
    pid = fork();

    if (pid == 0) { /* child process */
        value += 15;
        return 0;
    }
    else if (pid > 0) { /* parent process */
        wait(NULL);
        printf("PARENT: value = %d",value); /* LINE A */
        return 0;
    }
}
```

**fork()** return value:

- Child process: 0
- Parent process: pid of child process (>0)

**Figure 3.30** What output will be at Line A?