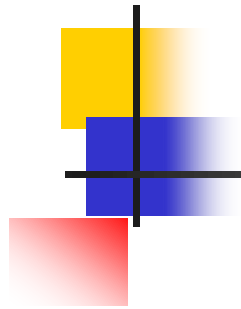




Data Structures:

Lists: Stacks and Queues Revisited

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(Slide credits to Won Kim)
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Stack and Queue



Stack: Applications

- Tree data structures (to learn in this course)
- Binary expression evaluation (in a compiler)
- System Stack in OS
 - Activation records
 - nested function calls, including recursive function calls



Implementing a Stack

- Using an Array (global or local)
 - non-circular buffer
 - circular buffer
- Using a Linked List



Using a Non-Circular Buffer

- One-Dimensional Array
 - (datatype) stack[stack_size]
 - (ex.) char stack[100]
- Variable “Top”
 - initially top = -1 (empty stack)
- insert(element) or push(element),
delete() or pop(),
stack_full(), stack_empty()

Stack Implementation (Using an Array)

(1/12)



top = -1



(2/12)

insert

apple

top=0



(3/12)

insert

banana
apple

top=1



(4/12)

insert

cherry
banana
apple

top=2



(5/12)

insert

pear
cherry
banana
apple

top=3



(6/12)

delete

pear
cherry
banana
apple

top=3



(7/12)

cherry
banana
apple

top=2



(8/12)

insert

dragon eye
cherry
banana
apple

top=3



(9/12)

delete

dragon eye
cherry
banana
apple

top=3



(10/12)

cherry
banana
apple

top=2



(11/12)

delete

cherry
banana
apple

top=2



(12/12)

banana
apple

top=1

Queue





Implementing a Queue

- Using an Array (global or local)
 - non-circular buffer
 - circular buffer
- Using a Linked List



Using a Non-Circular Buffer

- One-Dimensional Array
 - `(datatype) queue[queue_size]`
- Variable “Front”
- Variable “Rear”
- initially `front = rear = -1` (empty queue)
- `insert(element)` or `enqueue(element)`,
`delete()` or `dequeue()`,
`queue_full()`, `queue_empty()`

Queue Implementation (Using an Array)

(1/12)



front = -1 rear = -1



(2/12)

insert

apple

front=0

rear=0



(3/12)

insert

banana
apple

rear=1

front=0



(4/12)

insert

cherry
banana
apple

rear=2

front=0



(5/12)

insert

pear
cherry
banana
apple

rear=3

front=0



(6/12)

pear
cherry
banana
apple

rear=3

delete

front=0



(7/12)

pear
cherry
banana
apple

rear=3

front=1



(8/12)

insert

dragon eye
pear
cherry
banana
apple

rear=4

front=1



(9/12)

delete

dragon eye
pear
cherry
banana
apple

rear=4

front=1



(10/12)

dragon eye
pear
cherry
banana
apple

rear=4

front=2



(11/12)

dragon eye
pear
cherry
banana
apple

rear=4

front=2

garbage

garbage



(12/12)

wasted space !!

peach
apricot
melon
orange
dragon eye
pear
cherry
banana
apple

rear=8

front=7

garbage

...

garbage



How to Reuse Space?

peach
apricot
melon
orange
dragon eye
pear
cherry
banana
apple

rear=8

front=7

garbage

...

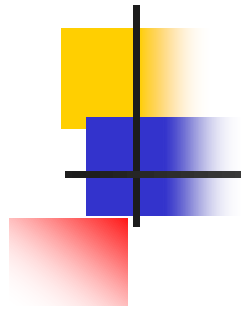
garbage



Exercise

Stack Exercise

Queue Exercise



Lab 1



Software Development Process

- Understand All the Requirements
- Plan
 - Development, Testing, Documentation
- Basic Design
- Implement
 - detailed design, code
 - test (code review, test suite)
- Document



Principles of Good Coding

- Follow All the Requirements
- Design a Good Structure
 - divide work into independent and reusable functions
- Make It Easy to Read
 - structure, (variable, function) naming, layout (spacing)
 - function (and inline) comments
- Make It Efficient
 - minimum (instructions, CPU time, memory use)
- Make It Error-Free
 - defensive coding (check for errors)



Principles of Good Testing

- Check All the Requirements
- Do Manual Code Inspection
 - (same as checking PPT, report, exam answers before submitting)
- Create a Test Plan
 - test scenarios (e.g., sequence of push and pop)
 - test environment (e.g., reduce the data structure size – if array size is 1000, for test purpose, set it to 10)
- Create a Test Suite
 - test cases, and golden (correct) result set
- Document and Save the Test Plan and Test Suite



Lab 1-1 (10 points)

- Implement a Stack Program for a (non-Circular) Integer Stack of size 10
- 4 functions, using an array of size 10
 - `push (int)`
 - `int pop ()`
 - `int stack_full ()`
 - `int stack_empty ()`
- Test the Stack Program
 - Write the main function to exercise the 4 functions



Implementing Stack Operations

- Do not use pointers to call functions
- (for testing) Use scanf, printf only in "main"
- Use defensive coding
 - push
 - call stack_full before "push"
 - pop
 - call stack_empty before "pop"



Function Comments

- push
 - description: appends data to the stack
 - input: data to append (the stack is a global structure)
 - output: none
- pop
 - description: removes data from the stack
 - input: none
 - output: data on top of the stack



Lab 1-2 (10 points)

- Implement a Queue Program for a (non-Circular) Integer Queue of size 10
- 4 functions, using a global array of size 10
 - enqueue (int)
 - int dequeue ()
 - int queue_full ()
 - int queue_empty ()
- Test the Queue Program
 - Write the main function to exercise the 4 functions



Submit to the CyberCampus

- # Assignment 1
 - A single pdf file containing the source code and the result screen capture



Notes About Point Deductions

- Even if the code runs, points will be deducted for
 - inadequate comments
 - not following the spec
 - poor program structure
 - poor readability of the result screen
 - needless renaming of such standard terms as "push", "pop", "front", "rear", etc.



End of Class
