

# Robotics

## Analog Input

School of Computing, Gachon University

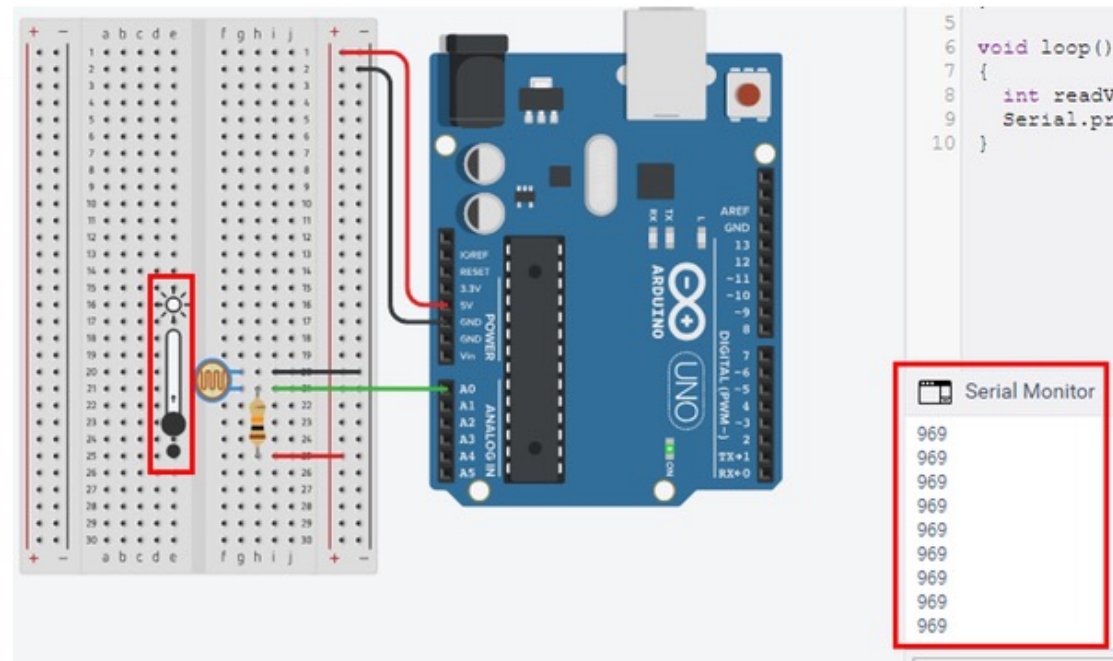
Youngmin Oh



# Basics

## ● Photoresistor (Ambient Light Sensor)

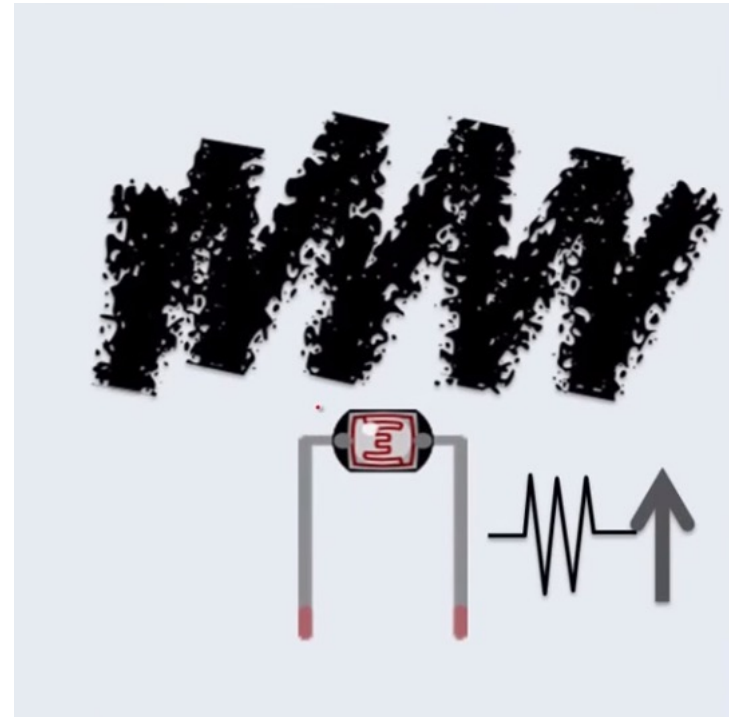
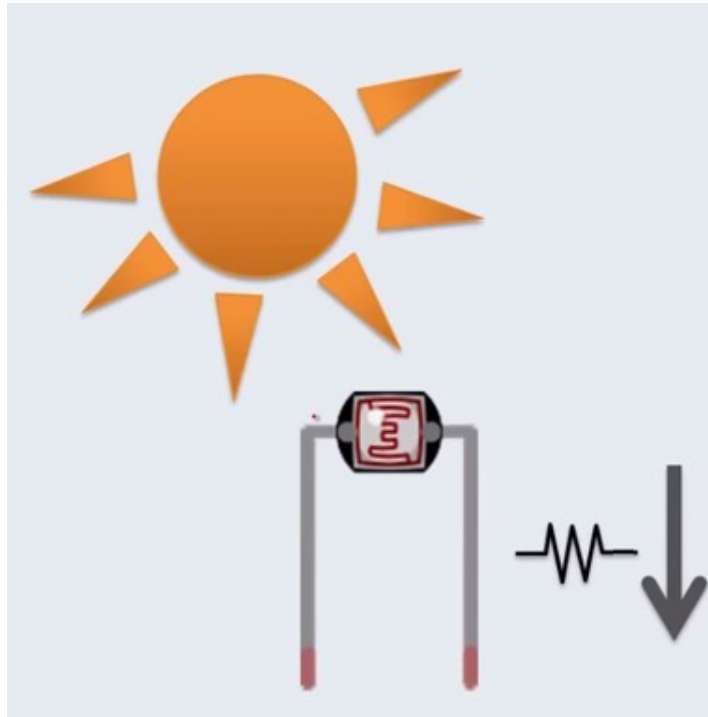
- A **photoresistor** (or **LDR**, or **photocell**) is a light-controlled variable resistor, which we can read into the Arduino board as an analog value between 0 and 1023.



5V →      ← OUTPUT

# Basics [cont.]

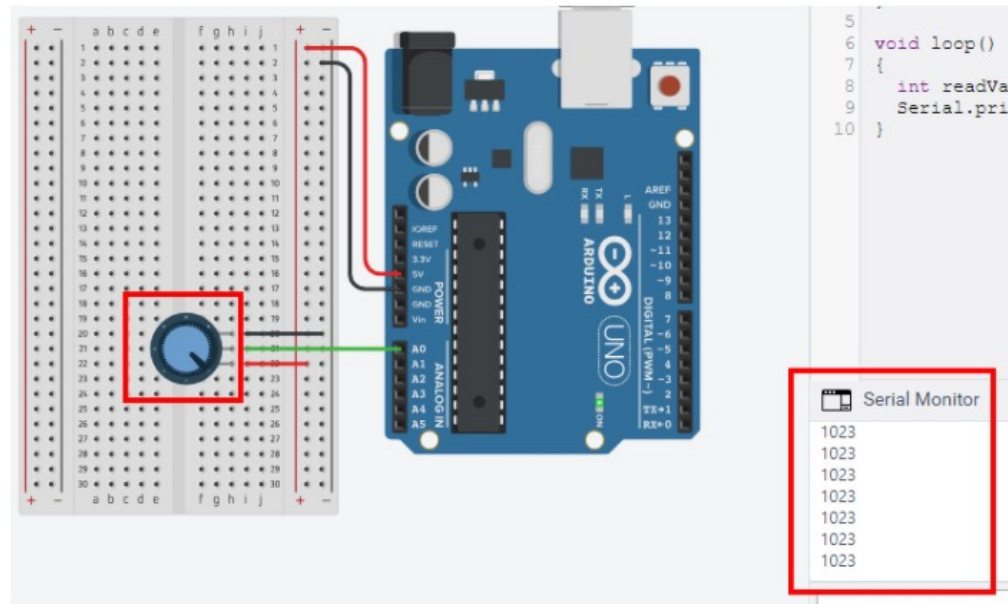
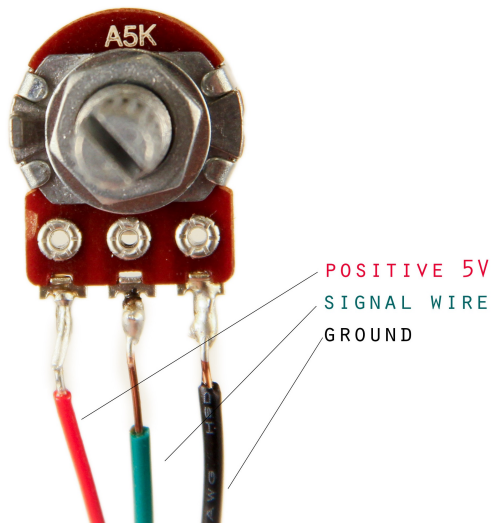
- In the dark environment, a photoresistor has high resistance, whereas in the light environment, a photoresistor has low resistance.
- A photoresistor can be applied in light-sensitive detector circuits, and light- and dark-activated switching circuits.



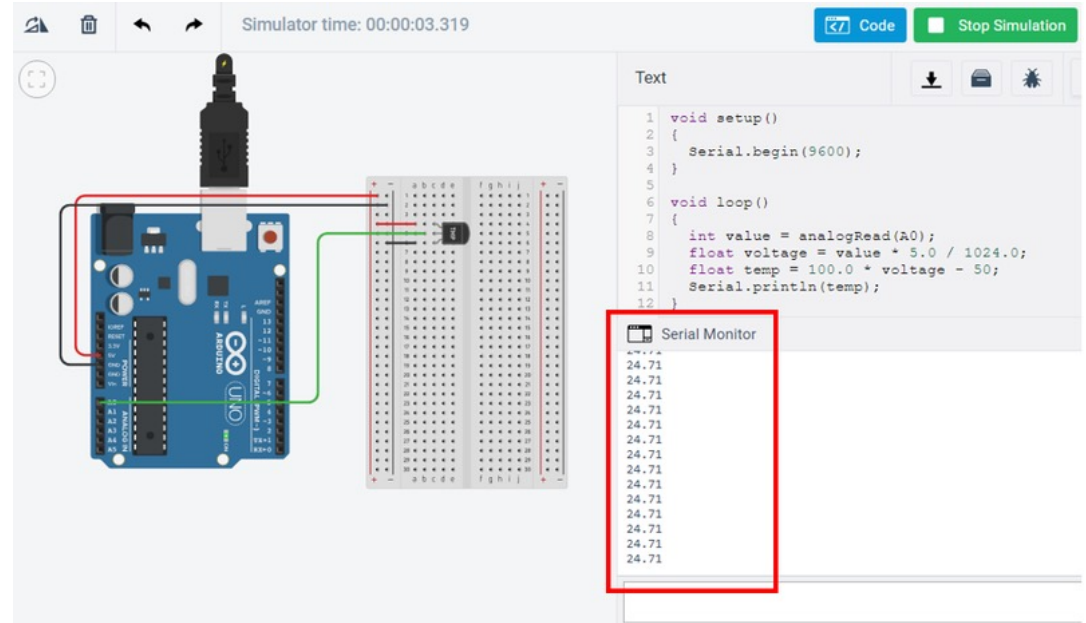
# Basics [cont.]

## ●POTENTIOMETER

- A potentiometer is a simple **knob** that provides a variable resistance with a sliding or rotating, which we can read into the Arduino board as an analog value between 0 and 1023.



- LM35 is an integrated circuit sensor that can be used to measure temperature with an electrical output proportional to the temperature in Celsius.



# Functions

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## ● `analogRead()`

- Reads the value from the specified analog pin. The Arduino board contains a 6 channel (8 channels on the Mini and Nano, 16 on the Mega), 10-bit analog to digital converter. This means that it will map input voltages between 0 and 5 volts into integer values between 0 and 1023.
- Syntax
  - `analogRead(pin)`
    - pin: the number of the analog input pin to read from
    - (0 to 5 on most boards, 0 to 7 on the Mini and Nano, 0 to 15 on the Mega)

# Functions [cont.]

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- Example

```
void loop()
{
  val = analogRead(A0);  // read the input pin
  Serial.println(val);
}
```

# Functions

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## ● `map()`

- Re-maps a number from one range to another. That is, a value of **fromLow** would get mapped to **toLow**, a value of **fromHigh** to **toHigh**, values in-between to values in-between, etc.
- Syntax
  - `map(value, fromLow, fromHigh, toLow, toHigh)`
    - value: the number to map
    - fromLow: the lower bound of the value's current range
    - fromHigh: the upper bound of the value's current range
    - toLow: the lower bound of the value's target range
    - toHigh: the upper bound of the value's target range



# Functions [cont.]

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- Example

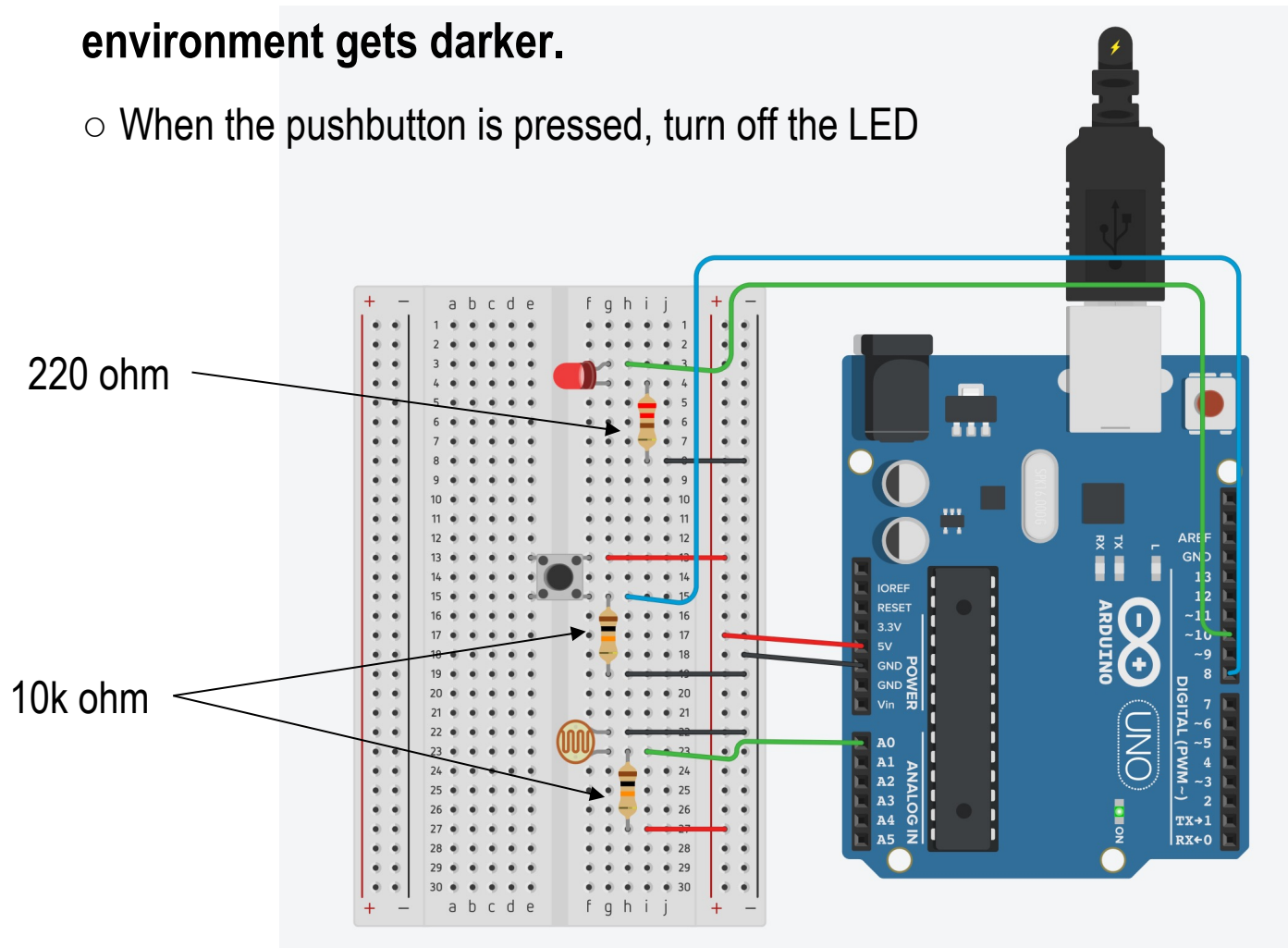
```
void loop()
{
  int val = analogRead(A0);
  val = map(val, 0, 1023, 0, 255);
  analogWrite(9, val);
}
```

- To control on each LED depending on the value obtained by analog sensors
  - The brightness of the LED is set a number between 0 to 255.
  - The potentiometer/ambient light sensor reading is a number from 0 to 1023.

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- The illustration shows an Arduino Uno microcontroller board connected to a breadboard circuit. The breadboard contains a red LED, a 10k resistor, a 100k resistor, and a potentiometer. Wires connect the Arduino's 5V, GND, and A0 pins to the breadboard components. A USB cable is plugged into the Arduino's USB port.

# Lab. 2 - Ambient Light Sensor II

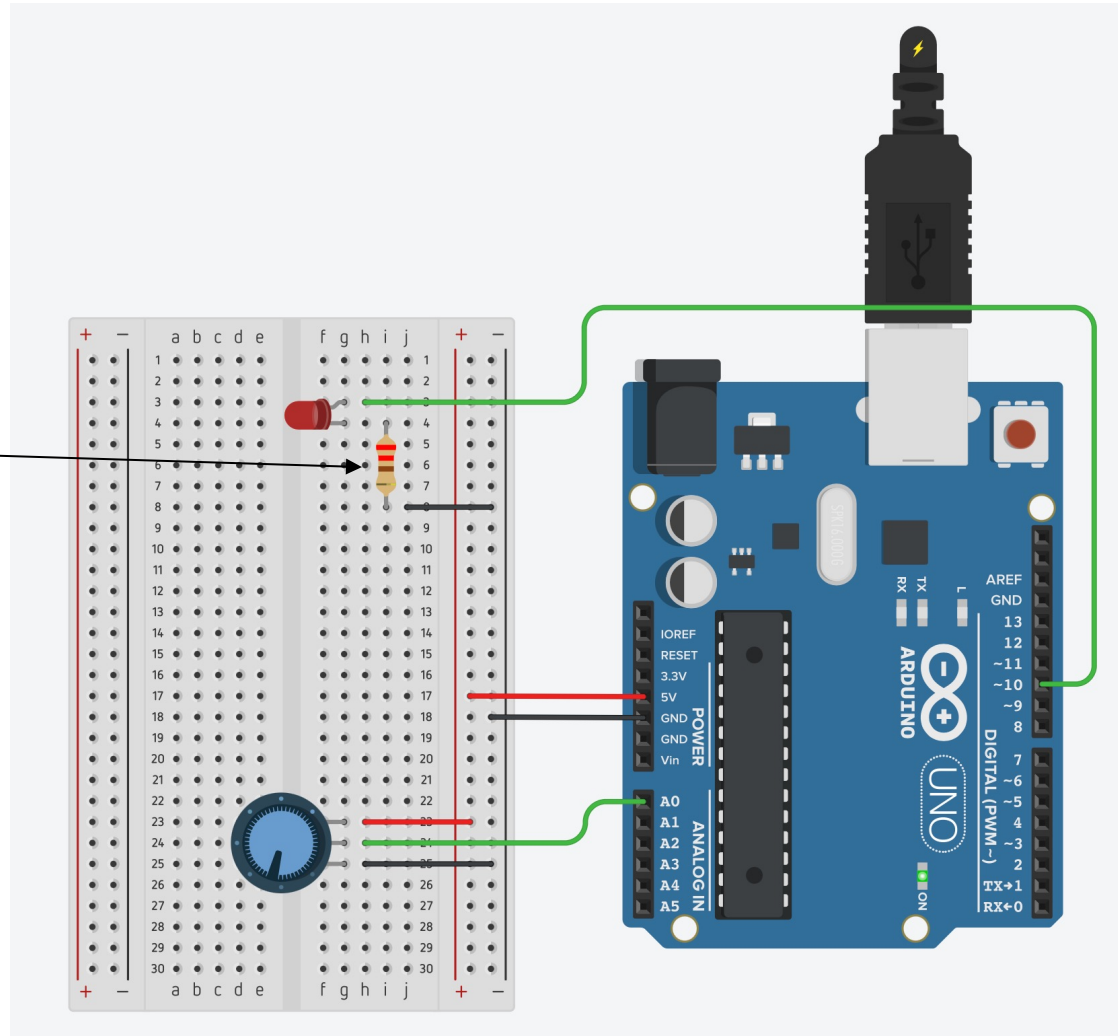
- Control the brightness (0-255) of the LED depending on the value (0-1023) obtained by Ambient Light Sensor. Make the LED brighter when the environment gets darker.
- When the pushbutton is pressed, turn off the LED



# Lab. 3 - Potentiometer I

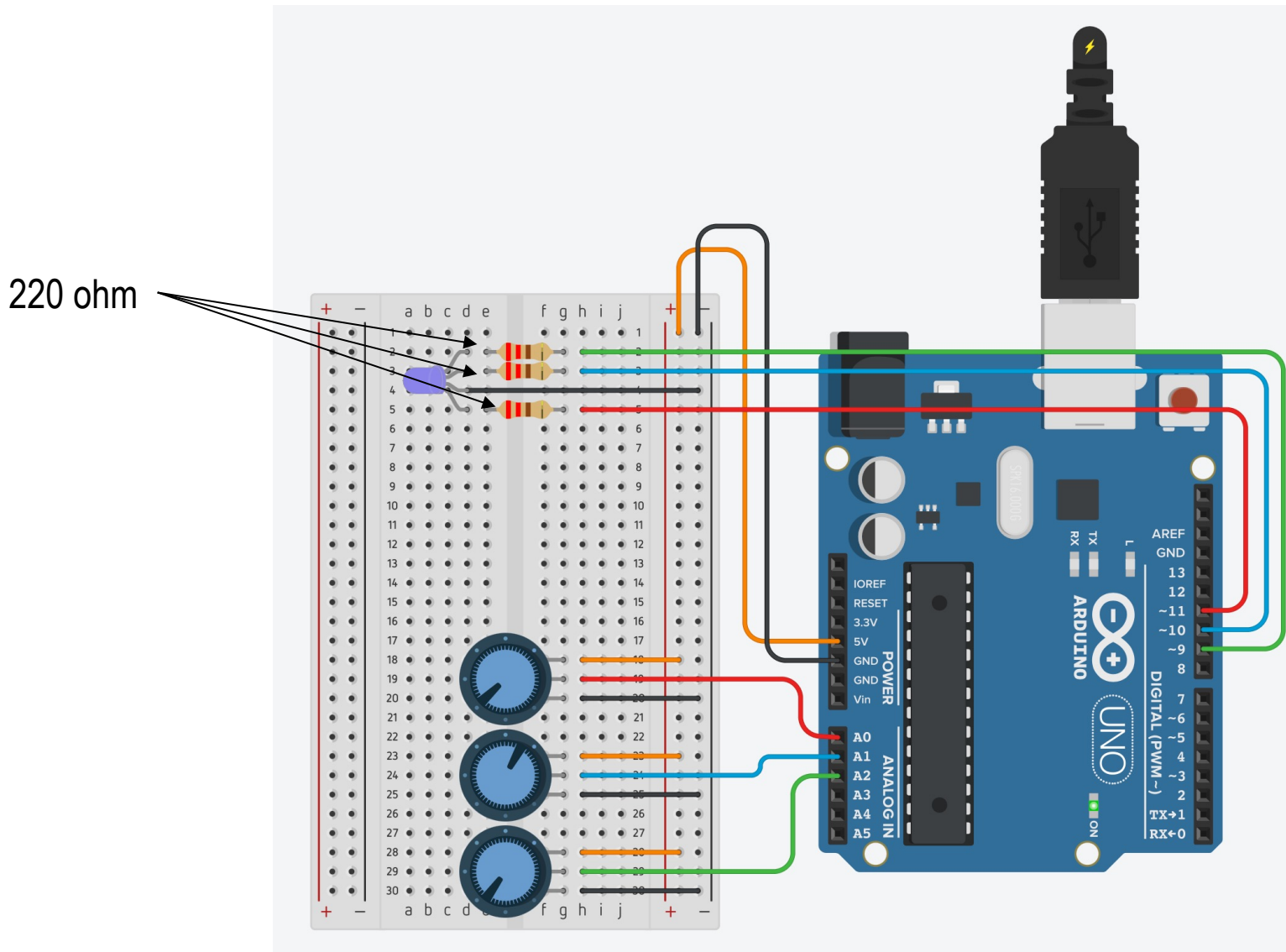
- An analog value controls the rate at which an LED blinks.
  - turns on and off a LED. The frequency of the LED blinks will be controlled by the potentiometer.

220 ohm



# Lab. 4 - Potentiometer II

- Use three potentiometers for controlling the brightness of each LED color.



# Lab. 5 - Temperature Sensor I

## ● Measure surrounding temperature.

- Display the measured temperature to serial communication
- $\text{temp} = (5.0 \times \text{analogRead}(\text{value}) \times 100.0) / 1024$

220 ohm

