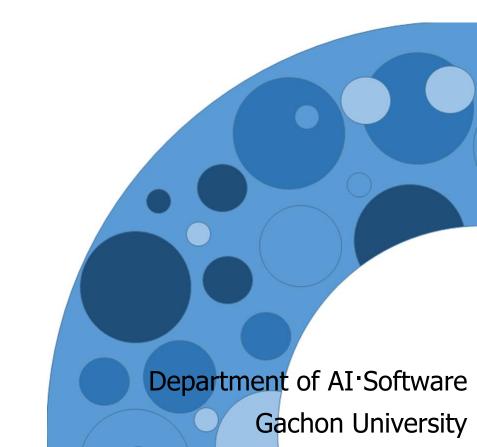
Algorithms

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Fall, 2022



Course Orientation I

Text books

- Introduction to Algorithms, 3rd edition by Cormen, Leiserson, Rivest, and Stein, The MIT Press, 2009
- Programming challenges, by Steven S. Skiena, Miguel A. Revilla, Springer, 2003

Instructor

- Prof. Kiho Choi (Department of AI Software)
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 - Office : AI Building 417

Course Orientation II

- Grading Scheme
 - Midterm examination: 25%,
 - Final examination:25%
 - Quiz, Homework , term project : 35%
 - attendance: 15%

Course Description

Active learning and MOOC class will be decided later.

Wk	Topic	Etc.
1	basics of algorithm design and analysis	
2	growth of functions, divide-and-conquer	
3	dynamic programming I	
4	dynamic programming II	
5	greedy algorithms I /greedy algorithms II	
6	graph algorithms I	
7	graph algorithms II	
8	midterm examination	
9	number-theoretic algorithms	
10	computational geometry I	
11	computational geometry II	
12	backtracking I	
13	backtracking II	
14	approximation algorithms, NP-Completeness	
15	final examination	

Course Description

- This course teaches techniques for the design and analysis of efficient algorithms, emphasizing methods useful in practice.
- Students will learn a number of important basic algorithms.
- Students who successfully complete this course will be able to analyze and design efficient algorithms for a variety of computational problems.
- They will be also be able to communicate their ideas in the form of precise algorithm descriptions.

Course Objectives







Course Rules

- Camera should be "on" in the online class
- Make-up/late homework will not be graded for credit.
- Cheating in exams and quizzes will receive an "F" for the course
- "not attending" 4 or more classes will result in course grade below "F"
- "not attending" a class includes
 - not attending a class
 - being late to a class
 - leaving a class in the middle
 - chatting in class
 - having the mobile phone on in class

What's algorithm?



News

삼성 채용 변화

기존 2015 하반기 2016~ • 서류전형(학점/ 서류전형(직무 어학점수) 적합성평가) • 직무적성검사 • 직무적성검사 (SSAT) (SSAT) • 실무면접 • 실무면접 • 임원면접 • 창의성 면접

• 임원면접

삼성 서류전형(직무적합성 평가)

영업/경영지원직(인문계)

연구개발/기술직(이공계) • 직무적합성 : 직무에세이

- 전공능력
- 전공 이수과목 및 성적

소프웨어

• SSAT 대신 소프트웨어 역량테스트 (코딩 및 알고리즘 개발 능력 평가)

각 부문별 직무적합성 평가 및 SSAT 적용 내용

소프트웨어직 : SSAT 대신 소프트웨어 역량테스트(코딩 및 알고리즘 개발 능력 평가)를 신 설하여 평가할 예정이라고 한다. https://swexpertacademy.com/main/main.do

1. Basics of Algorithm Design and Analysis

Contents

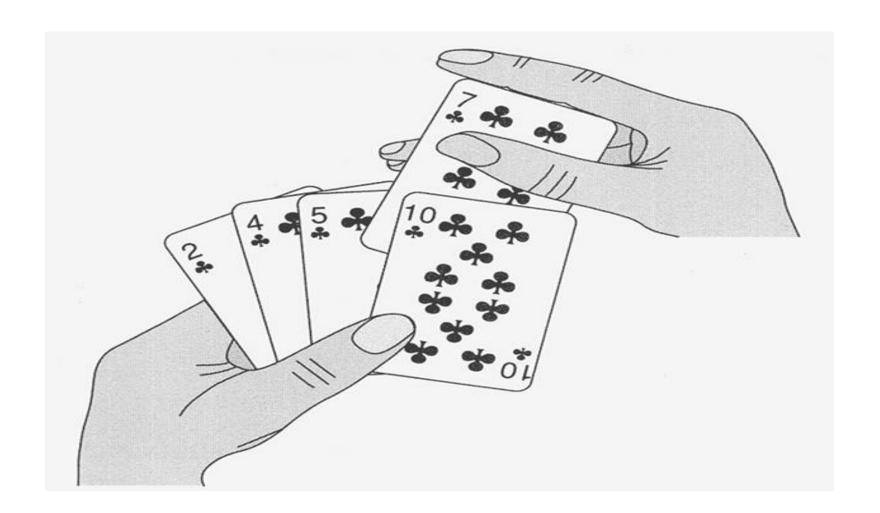
- What's an Algorithm?
- Objectives of Studying Algorithm
- Desirable Algorithm

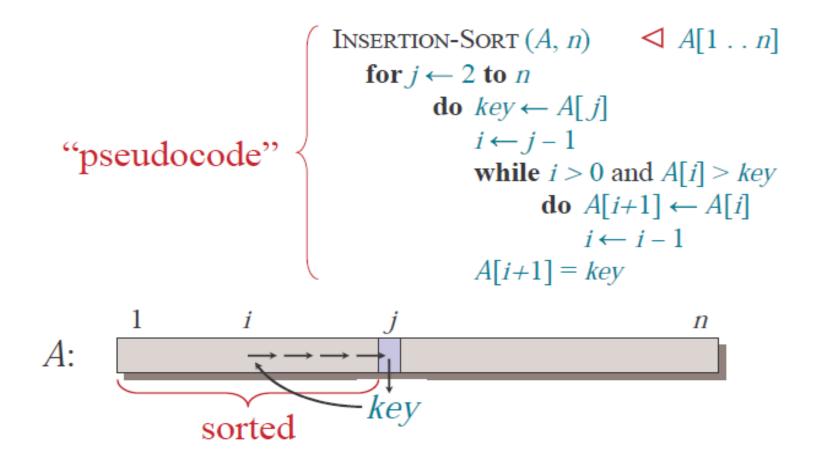
What is an algorithm?

- An algorithm is a finite set of instructions that if followed accomplishes a particular task.
 - well-defined computational procedure that tasks some value, or set of values, as input and produces some value, or set of values, as output.
 - a sequence of computational steps that transform the input into the output.
 - A tool for solving a well-specified computational problem.

The Problem of sorting

- Example Input/Output
 - Input
 - A sequence of n numbers <a₁, a₂, ..., a_n>
 - Output
 - A permutation (reordering) $< a_1, a_2, ..., a_n >$ of the input sequence such that $a_1 < a_2 < ... < a_n$.
 - Example
 - **8**, 2, 4, 9, 3, 6
 - **2**, 3, 4, 6, 8, 9

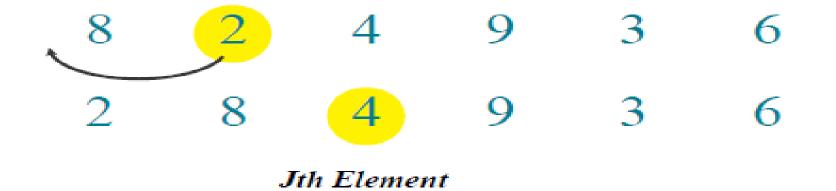




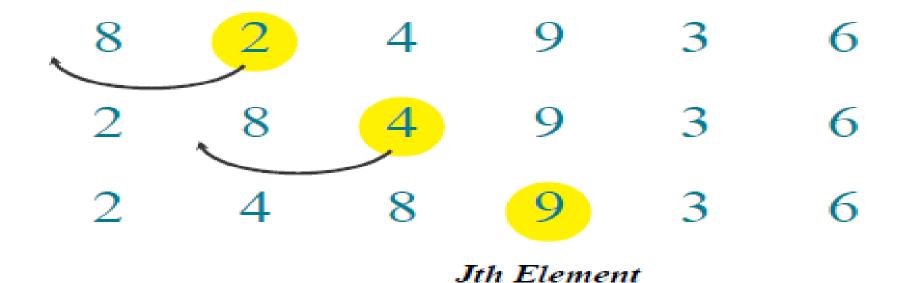
https://www.youtube.com/watch?v=OGzPmgsI-pQ

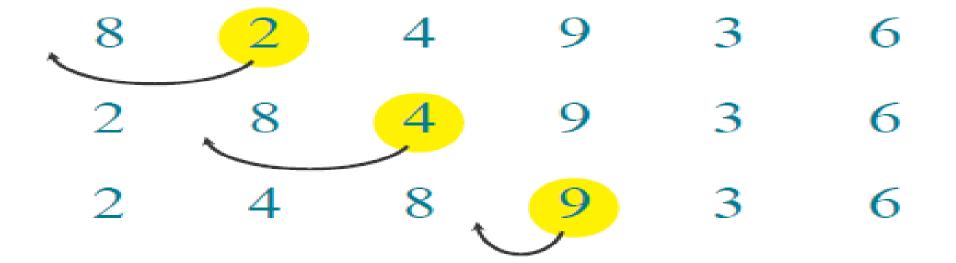
8 2 4 9 3 6 *Jth Element*

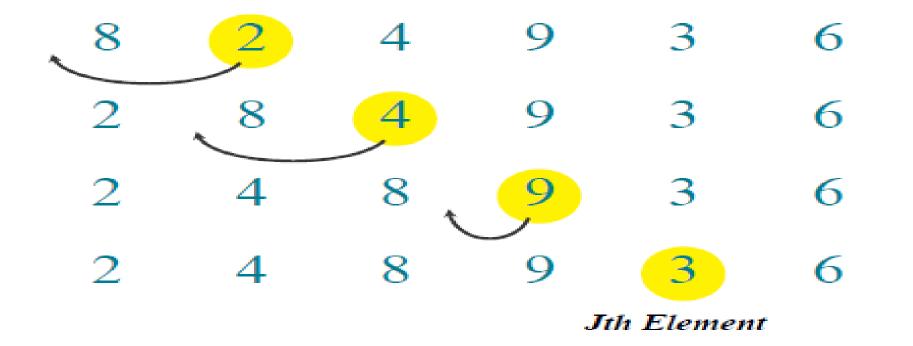


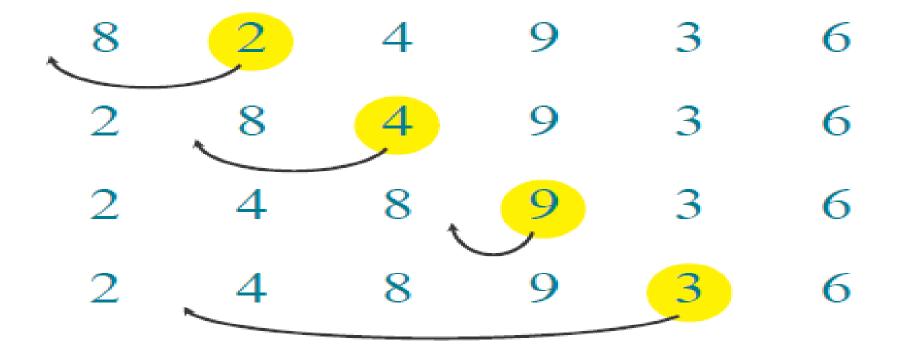


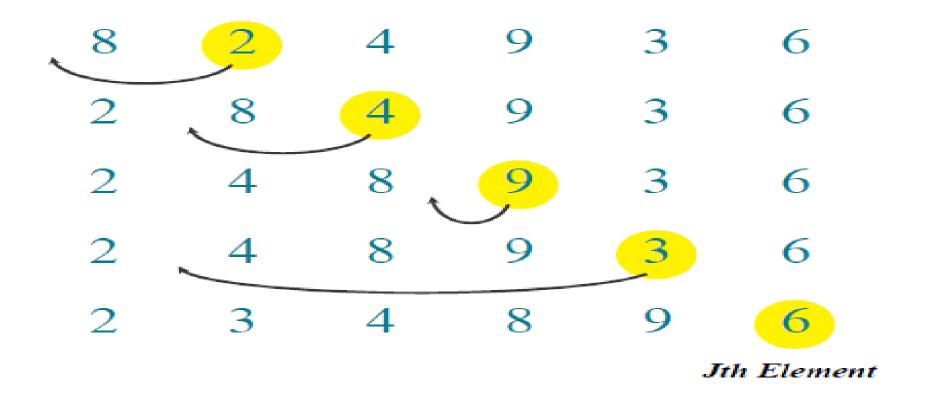


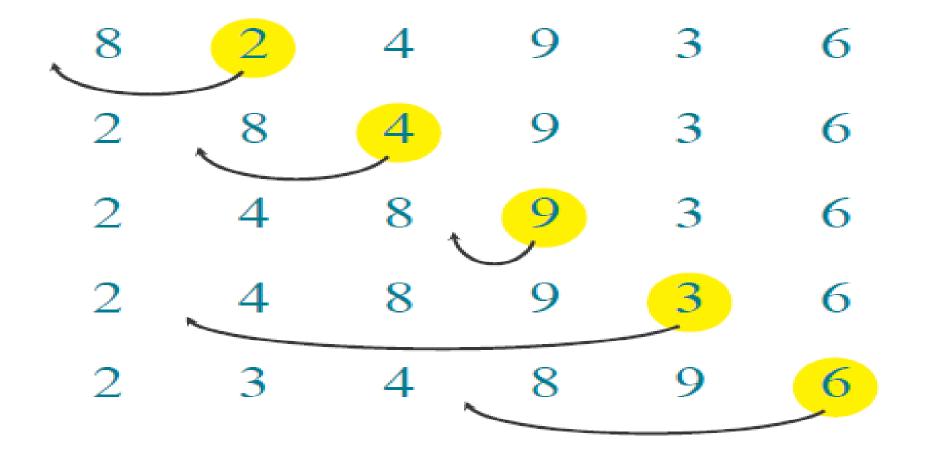


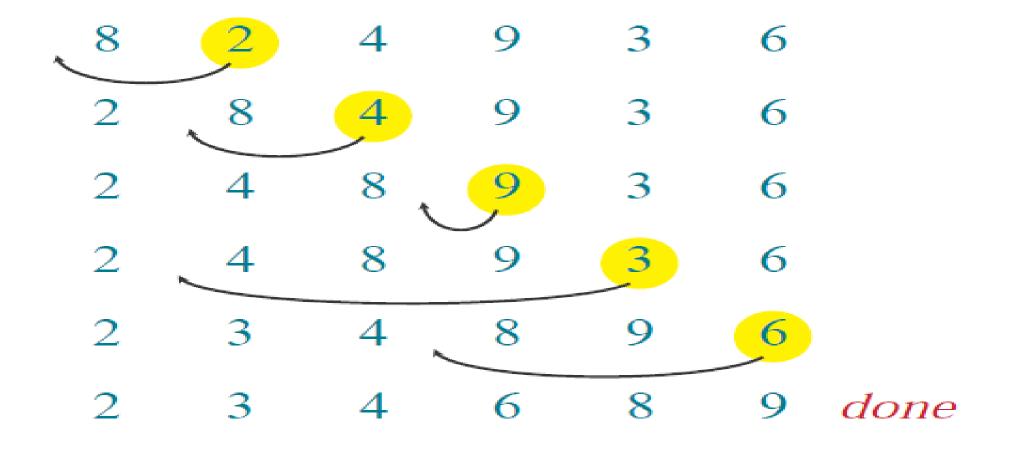








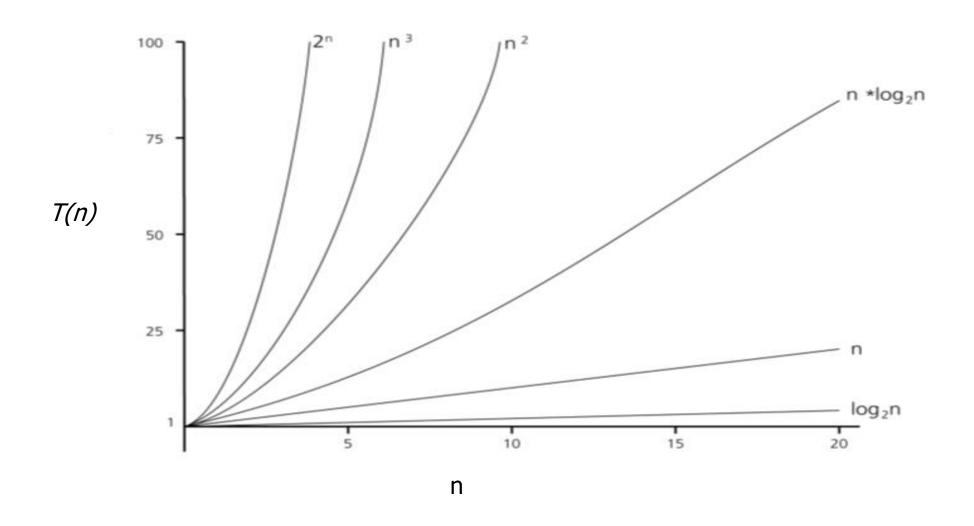


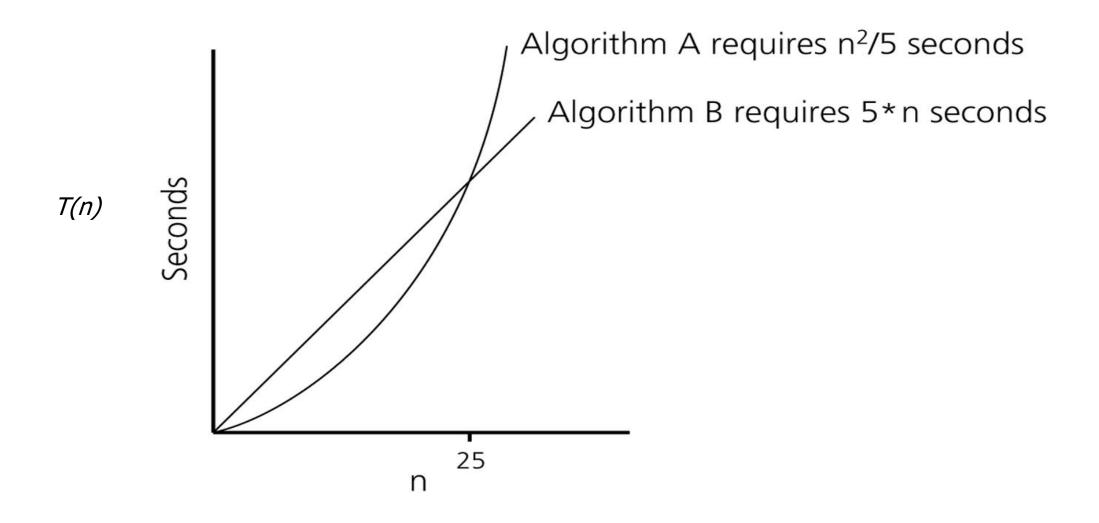


Desirable Algorithm

- An algorithm must satisfy the following criteria.
 - Input: zero or more inputs are supplied.
 - Output: at least one output should be produced as results of procedure.
 - Definiteness: each instruction should be clear and unambiguous (i.e.)
 not more than one meaning.
 - **Finiteness**: if all the instructions are traced in algorithm, then for all cases the algorithm must terminate after a finite number of steps.
 - **Effectiveness**: Every instruction must be very basic so that it can be carried out briefly said "Operation must be feasible".

- How do we analyze an algorithm's running time?
- The time taken by an algorithm depends on the input
 - Sorting 100 numbers takes longer than sorting 3 numbers.
 - A given sorting algorithm may even take differing amounts of time on two inputs of the same size.
 - For example, we'll see that insertion sort takes less time to sort n elements when they are already sorted than when they are in reverse sorted order.





	n							
Function	10	100	1,000	10,000	100,000	1,000,000		
1	1	1	1	1	1	1		
log ₂ n	3	6	9	13	16	19		
n	10	10 ²	10 ³	104	105	106		
n ∗ log₂n	30	664	9,965	105	106	107		
n²	10²	104	106	108	10 10	10 12		
n³	10³	106	10 ⁹	1012	1015	10 ¹⁸		
2 ⁿ	10³	1030	1030	1 103,0	10 10 30,	103 10 301,030		

https://www.youtube.com/watch?v=ZZuD6iUe3Pc

```
sample1(A[], n)
{
     k = n/2;
     return A[k];
}
```

```
sample2(A[], n)
{
    sum ← 0;
    for i ← 1 to n
        sum← sum+ A[i];
    return sum;
}
```

```
sample3(A[], n)
       sum \leftarrow 0;
       for i \leftarrow 1 to n
              for j \leftarrow 1 to n
                     sum \leftarrow sum + A[i]*A[j];
       return sum;
```

```
sample4(A[], n)
       sum \leftarrow 0;
       for i \leftarrow 1 to n
               for j \leftarrow 1 to n \{
                       k \leftarrow \text{Max A}[1 \dots n];
                       sum \leftarrow sum + k;
        return sum;
```

```
sample5(A[], n)
       sum \leftarrow 0;
       for i \leftarrow 1 to n
              for j \leftarrow i+1 to n
                     sum \leftarrow sum + A[i]*A[j];
       return sum;
```

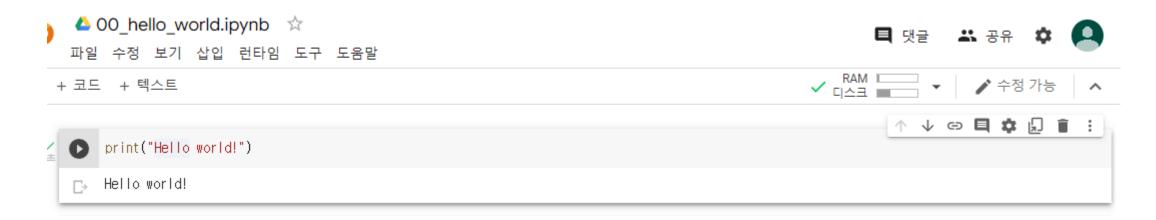
Kinds of analyses

- Worst-case (usually)
 - T(n) = maximum time of algorithm on any input of size n.
- Average-case (sometimes)
 - T(n) = expected time of algorithm over all inputs of size n.
 - Need assumption of statistical distribution of inputs
- Best-case (bogus)
 - Cheat with a slow algorithm that works fast on some input

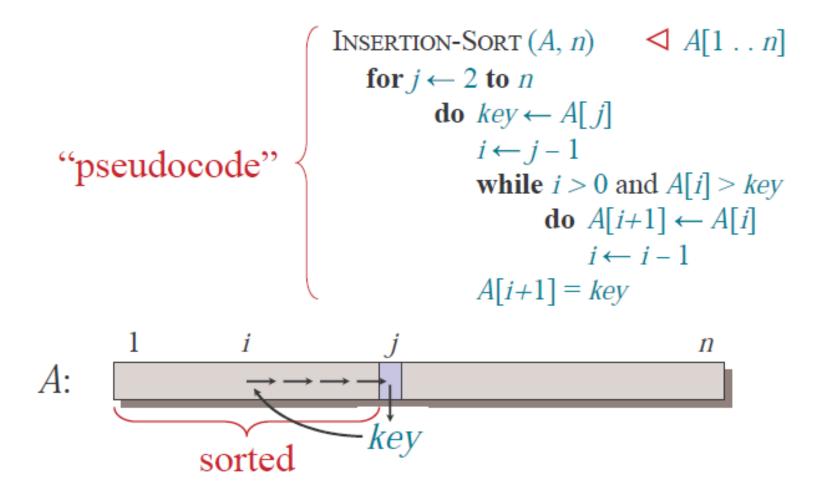
Implementation

Python testing environment

- Using Colab for python programming
- Please refer the following link for the setup:
 - https://theorydb.github.io/dev/2019/08/23/dev-ml-colab/
- Example code



Implementation of insertion sort



Implementation of insertion sort

Implementaion of insertion sort

```
[1] # Definition of insertion sort
     def insertionSort(A):
       for j in range(1, len(A)):
         key = A[j]
         j = j-1
         while i \ge 0 and A[i] \ge key:
          A[i + 1] = A[i]
          i -= 1
         A[i+1] = key
[2] # List
     input_list1 = [8, 2, 4, 9, 3, 6]
     print(input_list1)
     [8, 2, 4, 9, 3, 6]
[3] # Sorting
     insertionSort(input_list1)
    print(input_list1)
     [2, 3, 4, 6, 8, 9]
```

Random list generation

```
[4] # random list
    import random
    input_list2 = random.sample(range(100),10)
    print(input_list2)
    [66, 68, 25, 88, 86, 8, 99, 63, 82, 77]

[5] # Sorting
    insertionSort(input_list2)
    print(input_list2)
```

[8, 25, 63, 66, 68, 77, 82, 86, 88, 99]

Example code test

- Code test: https://www.acmicpc.net/problem/2750
- Solving the problem using insertion sort
- Example result of submission

제출 번호	아이디	문제	결과	메모리	시간	언어	코드 길이	제출한 시간
48321793	aikiho	2750	맞았습니다!!	30840 KB	208 ms	Python 3 / 수정	430 B	4분 전

THANK YOU_