

Delay Subroutine using Timer

Lab Goal

Understand the effect and use of subroutines with parameters.
Observe the use of a timer peripheral and an Interrupt Service Routine (ISR)

Instructions/Questions:

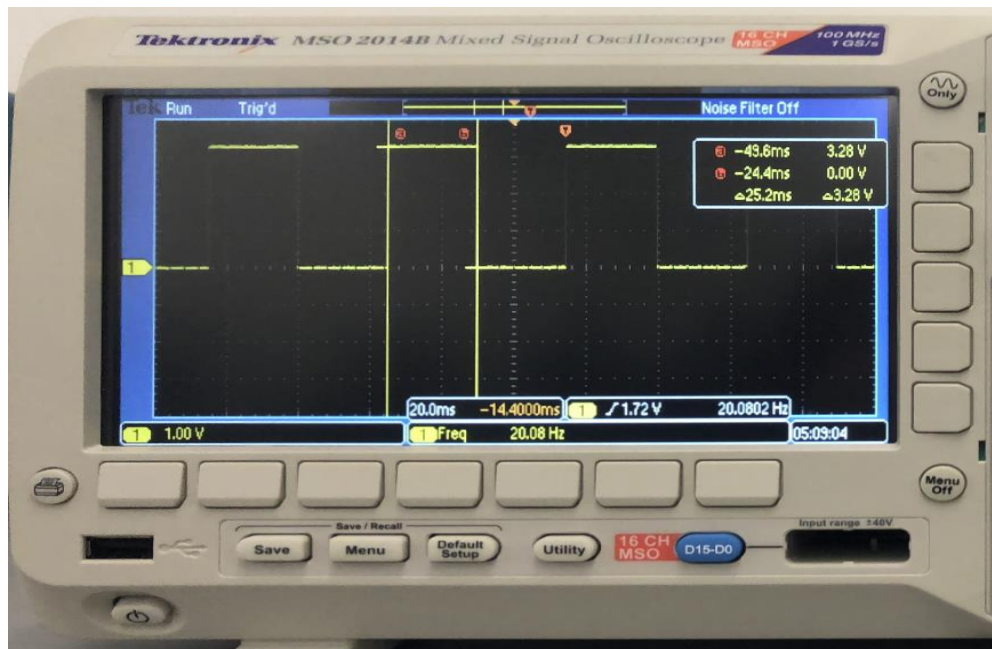
- 1) Open Workspace and Project Lab Timer A. Connect the FET kit to the computer. Edit the asm.s43 file for this project.
- 2) The code is already set up for the following:
 - Peripheral Timer0_A3 will increment the value in TA0R at a rate of 500kHz
 - Use &TA0R to read and write to this register
 - P1OUT is setup to allow P1.0 to be used to drive the LED
 - The main loop is coded to do the main activity, toggle the LED, call a delay function and repeat forever.
 - The subroutine “delay_usx2” label and return instruction have been coded
- 3) You must finish the “delay_usx2” subroutine so that it does not return to the main program until the delay has “expired”. It must do the following:
 1. Accept a “parameter” via R12 that tells the subroutine how long to delay
 2. Stay in the subroutine for the appropriate amount of time with a range of 0 to 100ms
- 4) Show your results and code

Test your code using the development board and measuring the LEDs blinking rate using the Oscilloscope/Logic Analyzer.

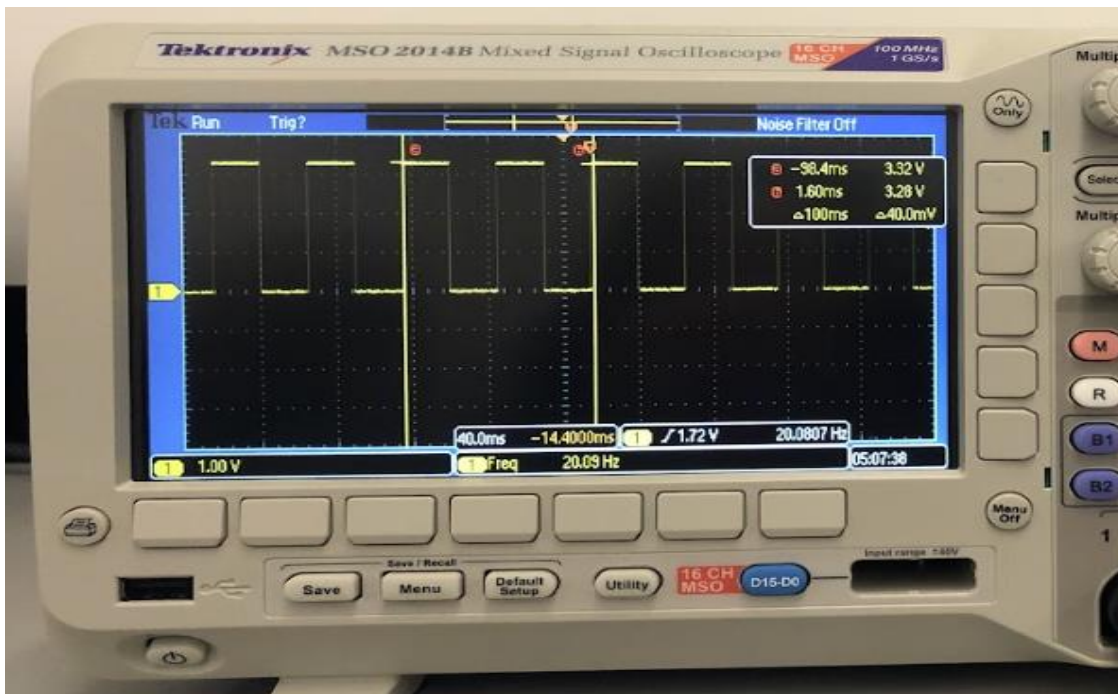
Show a screen shot of the waveform for a 25ms delay, this should look like a 50ms period.

Show a screen shot of the waveform for a 100ms delay, this should look like a 200ms period.

25ms Delay waveform screen shot



100ms Delay waveform screen shot



Paste the code of your subroutine below.

CODE :

```
delay_usx2
    MOV.W #0000h, TA0R
delay_25ms
    CMP #12500, TA0R
    JLO delay_25ms
    ret

delay_usx2
    MOV.W #0000h, TA0R
delay_100ms
    CMP #50000, TA0R
    JLO delay_100ms
    ret
```

asm.s43 x

```
3          ORG      0F800h          ; Program Reset
4          ;-----
5  RESET    mov.w    #0280h,SP        ; Initialize stackpointer
6  StopWDT  mov.w    #WDTPW+WDTHOLD,&WDCTL ; Stop WDT
7  Load     mov.b    &CALBC1_1MHZ,&BCSCTL1 ; Set DCO to 1MHz
8          mov.b    &CALDCO_1MHZ,&DCOCTL
9  SetupP1  bis.b    #001h,&P1DIR      ; P1.0 output
10 SetupTA  mov.w    #TASSEL_2+MC_2+ID_1,&TACTL ; SMCLK, contmode
11
12 main
13
14          xor.b    #1,&P1OUT          ; Toggle P1.0
15          ; pass a parameter to delay_us subroutine
16          call     #delay_usx2
17          jmp      main
18
19
20 delay_usx2
21
22          ret
23
24
25          ;-----
26          ;          Interrupt Vectors
27          ;-----
28          ORG      0FFFFh          ; MSP430 RESET Vector
29          DW       RESET
30          END
31
```