## CENTRAL CONNECTICUT STATE UNIVERSITY SCHOOL OF ENGINEERING, SCIENCE & TECHNOLOGY

CS\_151 : Computer Science I Professor : Dr.Bradley Kjell

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Sunday, Jan 23<sup>th</sup> 2022. Van Nguyen.

```
■ Game - CS_151_LAB 03b_Game_Van Nguyen

                                                                            Class
       Edit Tools Options
Game X
             Cut Copy
                          Paste Find...
                                                                       Source Code
 Compile
  /******************
  * A program in Java that project Random Game.
  * @author (Van Nguyen)
   * @version (Sunday January 23th, 2022)
  *************************************
  import java.util.Random; /* declared Random class in package
                           a pseudorandom number generator */
 public class Game
     public static void main (String[] args) // the main method
         Random rand = new Random();
         int throwA, throwB;
                                      // Integer variable declaration
         throwA = rand.nextInt(6)+1;
         throwB = rand.nextInt(6)+1;
         System.out.println( " Your threw : "+throwA+ " " +throwB ); // output
         if(throwA == throwB) // notice the two = in a row
            System.out.println(" Double !! You win !! "); // true value
         else
             System.out.println(" You lose. ");
                                                 // false value
Class compiled - no syntax errors
```

## Print output

```
Options

Your threw: 2 3
You lose.
Your threw: 1 1
Double!! You win!!
Your threw: 5 4
You lose.

Can only enter input while your programming is runr
```

