

'Kawaii Tanks Project Online Manual' (Ver.2.1)

Please feel free to contact me if you have any questions.

shopmaster@chobi-glass.com

<http://chobi-glass.com/unity/>

[Index](#) >>

*** Basic Tutorials ***

1. [How to Update](#) (1.1 >> 2.0)
2. [How to Start](#)
3. [How to Operate](#)
4. [How to create a new Battle Scene](#)
5. [How to use Tank Prefab](#)
6. [About Layer Settings](#)
7. [About Frame Rate](#)
8. [How to update for URP](#)

*** Tank settings Tutorials ***

1. [How to change Driving settings](#)
2. [How to change Suspension settings](#)
3. [How to change Turret settings](#)
4. [How to change Damage settings](#)
5. [How to change Weak / Strong points](#)
6. [How to change Camera settings](#)
7. [How to change Sound settings](#)
8. [How to change Noticeability](#)

*** How to create a new tank ***

1. [How to create a new tank](#)
2. [How to setup MainBody](#)
3. [How to setup Turret](#)
4. [How to setup RoadWheels](#)
5. [How to setup SprocketWheels](#)
6. [How to setup IdlerWheels](#)
7. [How to setup SupportWheels](#)
8. [How to setup Tracks](#)
9. [How to attach AI components](#)

*** Modeling Manual ***

- [Modeling Manual](#)