



Human Basic Motions 2.4 FREE

Total animation files: 118

- 1. Human@HandsClosed01
- 2. Human@ObjectGripHands01
- 3. HumanF@Fall01
- 4. HumanF@ldle01
- 5. HumanF@ldle01-ldle02
- 6. HumanF@ldle02
- 7. HumanF@ldle02-ldle01
- 8. HumanF@Jump01
- 9. HumanF@Jump01 Begin
- 10. HumanF@Jump01 Land
- 11. HumanF@Jump01 [RM]
- 12. HumanF@Jump01 [RM] Begin
- 13. HumanF@Jump01 [RM] Land
- 14. HumanF@Run01 Backward
- 15. HumanF@Run01 Backward [RM]
- 16. HumanF@Run01_BackwardLeft
- 17. HumanF@Run01_BackwardLeft [RM]
- 18. HumanF@Run01_BackwardRight
- 19. HumanF@Run01_BackwardRight [RM]
- 20. HumanF@Run01 Forward
- 21. HumanF@Run01 Forward [RM]
- 22. HumanF@Run01 ForwardLeft
- 23. HumanF@Run01 ForwardLeft [RM]
- 24. HumanF@Run01 ForwardRight
- 25. HumanF@Run01 ForwardRight [RM]
- 26. HumanF@Run01_Left
- 27. HumanF@Run01_Left [RM]

- 28. HumanF@Run01 Right
- 29. HumanF@Run01_Right [RM]
- 30. HumanF@Sprint01 Forward
- 31. HumanF@Sprint01_Forward [RM]
- 32. HumanF@Sprint01 ForwardLeft
- 33. HumanF@Sprint01 ForwardLeft [RM]
- 34. HumanF@Sprint01 ForwardRight
- 35. HumanF@Sprint01_ForwardRight [RM]
- 36. HumanF@Sprint01 Left
- 37. HumanF@Sprint01_Left [RM]
- 38. HumanF@Sprint01 Right
- 39. HumanF@Sprint01_Right [RM]
- 40. HumanF@Talk01
- 41. HumanF@Turn01 Left
- 42. HumanF@Turn01 Left [RM]
- 43. HumanF@Turn01 Right
- 44. HumanF@Turn01_Right [RM]
- 45. HumanF@Walk01 Backward
- 46. HumanF@Walk01 Backward [RM]
- 47. HumanF@Walk01 BackwardLeft
- 48. HumanF@Walk01_BackwardLeft [RM]
- 49. HumanF@Walk01 BackwardRight
- 50. HumanF@Walk01 BackwardRight [RM]
- 51. HumanF@Walk01 Forward
- 52. HumanF@Walk01 Forward [RM]
- 53. HumanF@Walk01 ForwardLeft
- 54. HumanF@Walk01 ForwardLeft [RM]
- 55. HumanF@Walk01_ForwardRight
- 56. HumanF@Walk01 ForwardRight [RM]
- 57. HumanF@Walk01 Left
- 58. HumanF@Walk01_Left [RM]
- 59. HumanF@Walk01 Right
- 60. HumanF@Walk01 Right [RM]
- 61. HumanM@Fall01
- 62. HumanM@Idle01

- 63. HumanM@Idle01-Idle02
- 64. HumanM@ldle02
- 65. HumanM@Idle02-Idle01
- 66. HumanM@Jump01
- 67. HumanM@Jump01 Begin
- 68. HumanM@Jump01 Land
- 69. HumanM@Jump01 [RM]
- 70. HumanM@Jump01 [RM] Begin
- 71. HumanM@Jump01 [RM] Land
- 72. HumanM@Run01_Backward
- 73. HumanM@Run01 Backward [RM]
- 74. HumanM@Run01_BackwardLeft
- 75. HumanM@Run01 BackwardLeft [RM]
- 76. HumanM@Run01_BackwardRight
- 77. HumanM@Run01 BackwardRight [RM]
- 78. HumanM@Run01 Forward
- 79. HumanM@Run01_Forward [RM]
- 80. HumanM@Run01 ForwardLeft
- 81. HumanM@Run01 ForwardLeft [RM]
- 82. HumanM@Run01 ForwardRight
- 83. HumanM@Run01 ForwardRight [RM]
- 84. HumanM@Run01 Left
- 85. HumanM@Run01 Left [RM]
- 86. HumanM@Run01_Right
- 87. HumanM@Run01 Right [RM]
- 88. HumanM@Sprint01 Forward
- 89. HumanM@Sprint01_Forward [RM]
- 90. HumanM@Sprint01 ForwardLeft
- 91. HumanM@Sprint01 ForwardLeft [RM]
- 92. HumanM@Sprint01 ForwardRight
- 93. HumanM@Sprint01_ForwardRight [RM]
- 94. HumanM@Sprint01 Left
- 95. HumanM@Sprint01 Left [RM]
- 96. HumanM@Sprint01 Right
- 97. HumanM@Sprint01 Right [RM]

- 98. HumanM@Talk01
- 99. HumanM@Turn01 Left
- 100. HumanM@Turn01_Left [RM]
- 101. HumanM@Turn01_Right
- 102. HumanM@Turn01_Right [RM]
- 103. HumanM@Walk01 Backward
- 104. HumanM@Walk01_Backward [RM]
- 105. HumanM@Walk01_BackwardLeft
- 106. HumanM@Walk01 BackwardLeft [RM]
- 107. HumanM@Walk01_BackwardRight
- 108. HumanM@Walk01 BackwardRight [RM]
- 109. HumanM@Walk01_Forward
- 110. HumanM@Walk01_Forward [RM]
- 111. HumanM@Walk01 ForwardLeft
- 112. HumanM@Walk01_ForwardLeft [RM]
- 113. HumanM@Walk01 ForwardRight
- 114. HumanM@Walk01_ForwardRight [RM]
- 115. HumanM@Walk01 Left
- 116. HumanM@Walk01 Left [RM]
- 117. HumanM@Walk01 Right
- 118. HumanM@Walk01 Right [RM]

Animation files start with the prefix **HumanF** or **HumanM**, depending on whether they are for the **feminine** or **masculine** rig. Some of them may be shared with other animation packs.

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