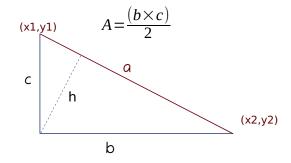
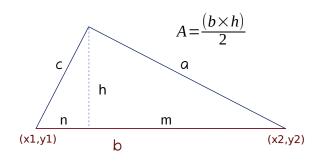
## Mathematics-logic Model

$$Area = (\frac{base}{2}) \times height$$



$$b=base=|x_2-x_1|$$

$$c=height=|y_2-y_1|$$



If 
$$y_1 = y_2 \rightarrow b = base = |x_2 - x_1|$$

If 
$$x_1 = x_2 \rightarrow c = base = |y_2 - y_1|$$

$$h = height; 0 < h \le \frac{b}{2}$$
 (See Height Theorem)

## **Height Theorem**

$$h^2 = n \times m$$
;  $0 < h \le h_{max}$   
 $h = \sqrt{n \times m}$ 

$$if n = m \Rightarrow \begin{cases} h = h_{max} \\ n = \frac{b}{2} \\ m = \frac{b}{2} \end{cases}$$

$$h_{max} = \sqrt{\frac{b^2}{4}}$$

$$h_{max} = \frac{b}{2}$$

$$b > 0 \land c > 0 \Rightarrow \begin{bmatrix} area = \frac{b}{2} \times c \\ h = 0 \end{bmatrix}$$

$$b > 0 \land c = 0 \Rightarrow \begin{cases} area = \frac{b}{2} \times h \\ 0 < h \le \frac{b}{2} \end{cases}$$

$$b = 0 \land c > 0 \Rightarrow \begin{cases} area = \frac{c}{2} \times h \\ 0 < h \le \frac{c}{2} \end{cases}$$

$$b = 0 \land c = 0 \Rightarrow \begin{cases} area = 0 \\ h = 0 \end{cases}$$
 It is a point