Minkyun Seo

EDUCATION

Seoul National University (SNU)

Sep. 2025 – Present

Integrated Ph.D. Program in Computer Science and Engineering

Seoul, Republic of Korea

• Advised by Prof. Jaesik Park at the Visual & Geometric Intelligence Lab

Seoul National University (SNU)

Mar. 2019 – Aug. 2025

B.S. in Computer Science and Engineering, Architecture Engineering

Seoul, Republic of Korea

• Summa Cum Laude, GPA: 3.93/4.3 (cumulative), 4.01/4.3 (CSE major)

• Jul. 2021 – Jan. 2023: Absence for mandatory military service

Sejong Science High School

Mar. 2016 – Feb. 2019

Specialized High School for Gifted Students in Science and Mathematics

Seoul, Republic of Korea

Research Interest

• Replicating Real-World Environments in Virtual Spaces: 3D Reconstruction, Point Cloud Registration

Publication

1. **Minkyun Seo***, Hyungtae Lim*, Kanghee Lee, Luca Carlone, Jaesik Park[†], "BUFFER-X: Towards Zero-Shot Point Cloud Registration in Diverse Scenes", Int. Conf. on Computer Vision (ICCV), 2025 (Highlight)

RESEARCH EXPERIENCE

Visual & Geometric Intelligence Lab (PI: Jaesik Park) | SNU

Dec. 2023 – Aug. 2025 Seoul, Republic of Korea

Research Intern

• Worked on generalizable point cloud registration for diverse real-world conditions

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Jun. 2023 - Sep.2023

AIoT Lab (PI: Hyung-Sin Kim) | SNU

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Research Intern

Seoul, Republic of Korea

• Contributed to early-stage research on Covariate Shifts in Environment and Sensor Domain

PROJECTS

[P1] FastMRI Challenge, SNU

Jun. 2024 – Sep. 2024

• Implemented various memory optimization strategies to improve computational efficiency during training

[P2] Drone-Based 3D Reconstruction of SNU Lecture Hall

Apr. 2024 – Jun. 2024

- Reconstructed a 3D mesh model of the Lecture Hall at SNU from images captured using a drone
- Analyzed conditions leading to poor 3D reconstruction outcomes, emphasizing the need for methods that address the limitations of real-world data collection

[P3] Department Office Chatbot

May. 2024

- Developed a chatbot to assist with administrative office tasks using RAG and InstructGPT
- Integrated a diffusion model to provide contextualized responses with enhanced user experience

[P4] Avatar Texture Enhancement via 3D Patch-wise Loss

Sep. 2023 – Dec. 2023

- Improved avatar texture reconstruction by mitigating oversaturation of dominant colors caused by L1 loss
- Introduced new evaluation metrics to address the absence of quantitative evaluation for texture reconstruction

[P5] PlayEye: Toy for Preventing Child Myopia

May. 2023 - Sep. 2023

- Developed child-friendly physical toy and software UI for efficient eye exercise and cognitive development
- Implemented software to detect eye movement and manage audio, visual, and haptic I/Os

[P6] You Only Cook Once

Dec. 2022 - Mar. 2023

• Developed a cooking assistant AI which predicts the doneness of ingredients

SCHOLARSHIPS AND AWARDS

Graduate Research Fellowship | DB Group

Sep. 2025 – Present

National Excellence Scholarship | Korea Student Aid Foundation

Mar. 2021 - Jun. 2024

• Full tuition awarded to the top-performing students in science and engineering across the nation

Merit-based Scholarship | SNU

Sep. 2019 - Feb. 2021, Jul. 2024 - Dec. 2024

Grand Prize, Creative Engineering Design Fair | SNU Engineering [P5]

Sep. 2023

• Received a travel grant to Mobile World Congress(MWC) 2024 in Barcelona, Spain

Grand Prize, National ICT Smart Device Contest | Ministry of Science and ICT [P5]

Aug. 2023

Grand Prize, Ambient AI Competition | SNU Graduate School of Data Science [P6]

Mar. 2023

Second Prize, FriendliAI LLM hackathon | FriendliAI [P3]

May. 2024

Certificate of Appreciation | Republic of Korea Army

Jan. 2023

Grand Prize, Military AI Specialist Program | Republic of Korea Army

Dec. 2022

Extracurricular Activities

CES 2025 SNU Pavilion Student Supporter

Nov. 2024 – Jan. 2025

• Represented Tommoro Robotics, providing in-depth technical explanations of the company's core technologies

AttentionX, AI Research Group

Jun. 2024 – Dec. 2024

Leader, SNU Engineering Honor Society (STEM)

Mar. 2023 - Mar. 2025

- Served as the **representative of the 14th generation** of STEM, leading the top-performing engineering student society where 25 students are selected annually from 3,000+ engineering students.
- Operating STEMentor: Major snapshot program to provide introductions and insights on engineering courses
- Introduced and deployed the STEM Intranet platform
- Delivered multiple academic seminars focused on advanced topics in Computer Vision

Vision Mentoring & Vision Exhibition

Mar. 2023 - Present

- Conducting biannual mentoring sessions for 500+ underclassmen and high school students
- Delivered lectures providing an overview of core computer science courses and their applications

Presidential Security Service | Military Service

Jul. 2021 – Jan. 2023

• Provided security service for the President, immediate family and the Blue House, the presidential residence

SNU Sunshine Volunteer | Habitat for Humanity International

Mar. 2020 – Jun. 2021

• Led 7 projects assisting low-income households by crafting wooden furniture and repairing homes

SKILLS

Programming Languages: Python, C/C++, Java, Javascript, RISC-V

Frameworks/Misc: Pytorch, Pytorch3D, Open3D, Diffusers, CUDA, LangChain, Git, Verilog

3D Tools: Rhinoceros 3D, AutoCAD, Solidworks, Meshlab, MeshRoom, Blender