Title-Tic Tac Toe

Member names

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In [26]:
         import random
         board = [" " for i in range(9)] #making board
In [27]:
         def making board():
             print(board[0], " | " ,board[1], " | " ,board[2])
             print("-----
             print(board[3], " | " ,board[4], " | " ,board[5])
             print("----")
             print(board[6], " | " ,board[7], " | " ,board[8])
In [28]: def checking winner(user input): #checking who is winner
             if user_input == board[0] and user_input == board[1] and user_input == board[2]:
                 return True
             if user input == board[0] and user input == board[3] and user input == board[6]:
                 return True
             if user_input == board[1] and user_input == board[4] and user_input == board[7]:
                 return True
             if user input == board[2] and user input == board[5] and user input == board[8]:
                 return True
             if user_input == board[3] and user_input == board[4] and user_input == board[5]:
                 return True
             if user input == board[6] and user input == board[7] and user input == board[8]:
                 return True
             if user_input == board[0] and user_input == board[4] and user_input == board[8]:
                 return True
             if user input == board[2] and user input == board[4] and user input == board[5]:
                 return True
         def restart_quit(user_input): # restart or quit
   if user input == "r":
In [29]:
             if user_input ==
                 return True
             elif user_input == "q":
                 return False
In [30]: round = 1 # to know the round
         current player =["X","0"]
         current player=random.choice(current player)
         while True:
             user input = input(f"Please choose a number between 1 and 9: it is {current player}'s turn")
             if not user_input.isnumeric(): #only number is accepted
                 print("Input must be a number")
                 continue
             user_input = int(user_input)
             if user_input < 1 or user_input > 9: #the number must be between 1 and 9
                 print("The number must be between 1 and 9")
                 continue
             user_input -= 1 #subtract 1 to get real index
             if board[user_input] == " ": # checking if there any " "
                 board[user input] = current player
                 making board()
                 if checking_winner(current_player):
                      print(f"Player {current player} wins") #printing th winner
                      keep_play_or_not = input("If you want to play again, please type 'r' or 'q' to quit: ").lower()
                      if restart_quit(keep_play_or_not):
                          round += 1
                         print("Round", round)
board = [" " for i in range(9)] #restarting the board
                          current player = "X"
                          continue
                      else:
```

```
print("Thanks for playing")#quitting the game
             break
    elif ' ' not in board:#if there is no " " to insert it is considered draw
        print("It's a draw")
        keep play_or not = input("If you want to play again, please type 'r' or 'q' to quit: ").lower()
        if restart_quit(keep_play_or_not):
             round += 1
            print("Round", round)
board = [" " for i in range(9)]
             current_player = "X"
             continue
        else:
            print("Thanks for playing")
             break
    print("The index is already occupied. Please choose another.")
    continue
if current_player == "X":# changing the player
    current_player = "0"
el se
    current_player = "X"
```

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Please choose a number between 1 and 9: it is X's turn1
Χ |
       Please choose a number between 1 and 9: it is 0's turn2
X | 0 |
-----
 Please choose a number between 1 and 9: it is X's turn4
X | 0 |
X | |
Please choose a number between 1 and 9: it is 0's turn5
X | 0 |
X | 0 |
-----
Please choose a number between 1 and 9: it is X's turn9
X | 0 |
X | 0 |
-----
       | X
Please choose a number between 1 and 9: it is 0's turn7
X | 0 |
X | 0 |
0 | X
Please choose a number between 1 and 9: it is X's turn3
X | 0 | X
X | 0 |
  . . . . . . . . . . . . .
Please choose a number between 1 and 9: it is 0's turn8
X | 0 | X
X | 0 |
0 | 0 | X
Player 0 wins
If you want to play again, please type 'r' or 'q' to quit: 1
Thanks for playing
```

conclusion

The goal of this project is to remember the thing that we were used to playing when we were kids. And. it is interesting to make with python.

finalise

- This programm is designned to only accept the numbers which are between 1 and 9.If words or the numbers which are greater than 9 or small than 1 is inserted. The programm will print "The number must be between 1 and 9" and continue the loop until the user inputs the right thing.
- This is programmed to ask whether the user wants to play again or not. After each match, the user will be asked if he wants to play another round or not.If he wants to play,he just needs to input r and q for quit.
- To have a fair match the first move is randomly choosen by using random libries.

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