```
1 import CITS2200 Link;
 2 import CITS2200 List;
 3 import CITS2200.OutOfBounds;
4 import CITS2200.WindowLinked;
6 public class ListLinked implements List {
7
8
       /**
9
        * stores the reference of the head(before) Link
10
11
       private Link head;
12
       /**
13
        * stores the reference of the tail(after) Link
14
15
       private Link tail;
16
17
       /**
18
        * Constructor creates an empty linked list
19
        */
20
       public ListLinked() {
21
           tail = new Link(null, null);
22
           head = new Link(null, tail);
23
       }
24
25
26
       /**
27
        * checks if list is empty
28
29
        * @return true if list is empty
30
        */
31
       @Override
       public boolean isEmpty() {
32
33
           return head.successor.equals(tail);
34
       }
35
36
       /**
37
        * Checks if windowLink is at the head(beginning) of
   the list
38
        *
39
        * @param windowLinked is the windowLink being checked
40
        * @return true if windowLink is at the head
41
        */
42
       @Override
43
       public boolean isBeforeFirst(WindowLinked windowLinked)
    {
44
           return windowLinked.link.equals(head);
45
       }
46
47
       /**
48
        * Checks if windowLink is at the tail(end) of the list
49
50
        * @param windowLinked is the windowLink being checked
51
        * @return true if windowLink is at the tail
52
        */
53
       @Override
```

```
54
        public boolean isAfterLast(WindowLinked windowLinked)
    {
 55
            return windowLinked.link.equals(tail);
        }
 56
 57
 58
        /**
 59
         * Set the windowLink to the head of the list
 60
 61
         * @param windowLinked the windowLink
 62
         */
 63
        @Override
 64
        public void beforeFirst(WindowLinked windowLinked) {
 65
            windowLinked.link = head;
 66
 67
 68
        /**
         * Set the windowLink to the tail of the list
 69
 70
 71
         * @param windowLinked the windowLink
 72
         */
 73
        @Override
 74
        public void afterLast(WindowLinked windowLinked) {
 75
            windowLinked.link = tail;
 76
        }
 77
 78
        /**
 79
         * Moves the windowLink to the next Link
 80
 81
         * @param windowLinked the current windowLink
 82
         * <u>@throws</u> OutOfBounds if calling next after list ends
 83
         */
 84
        @Override
        public void next(WindowLinked windowLinked) throws
    OutOfBounds {
            if (!isAfterLast(windowLinked)) {
 86
 87
                windowLinked.link = windowLinked.link.
    successor;
 88
            } else {
                throw new OutOfBounds("Calling next after list
 89
     ends");
 90
 91
        }
 92
 93
        /**
         * Moves the windowLink to the previous Link
 94
 95
 96
         * @param windowLinked is the current windowLink
 97
         * @throws OutOfBounds if calling previous at the
    beginning of list
98
         */
99
        @Override
        public void previous(WindowLinked windowLinked) throws
100
     OutOfBounds {
            if (!isBeforeFirst(windowLinked)) {
101
                Link current = head.successor;
102
```

```
103
                Link previous = head;
104
                while (current != windowLinked.link) {
105
                    previous = current;
106
                    current = current.successor;
107
108
                windowLinked.link = previous;
109
            } else throw new OutOfBounds("Calling previous
    before start of list");
110
        }
111
112
        /**
         * Inserts a new Link after the windowLink
113
114
         *
115
                                is the object to be inserted
         * @param o
116
         * @param windowLinked is the windowLink after which
    the new link will be inserted
117
         * @throws OutOfBounds if inserting after list ends
118
         */
119
        @Override
120
        public void insertAfter(Object o, WindowLinked
    windowLinked) throws OutOfBounds {
            if (!isAfterLast(windowLinked)) {
121
122
                Link afterWindow = windowLinked.link.successor
123
                if (windowLinked.link.successor.equals(tail))
124
                    windowLinked.link.successor = new Link(o,
    afterWindow);
125
                    tail = windowLinked.link.successor.
    successor;
126
                    if (isBeforeFirst(windowLinked)) {
                        head.successor = windowLinked.link.
127
    successor;
128
                     }
129
                } else {
130
                    windowLinked.link.successor = new Link(o,
    afterWindow);
131
                    windowLinked.link.successor.successor =
    afterWindow.successor;
132
133
            } else throw new OutOfBounds("Inserting after end
    of list");
134
        }
135
136
        /**
         * Inserts a new Link before the windowLink
137
138
         *
139
                                is the object to be inserted
         * <u>@param</u> o
         * @param windowLinked is the windowLink before which
140
    the new link will be inserted
141
         * @throws OutOfBounds if inserting before list starts
142
         */
143
        @Override
144
        public void insertBefore(Object o, WindowLinked
    windowLinked) throws OutOfBounds {
```

```
145
            if (!isBeforeFirst(windowLinked)) {
146
                windowLinked link successor = new Link(
    windowLinked.link.item, windowLinked.link.successor);
147
                if (isAfterLast(windowLinked)) {
                     tail = windowLinked.link.successor;
148
149
                    windowLinked.link.item = o;
150
                    windowLinked.link = windowLinked.link.
    successor;
151
            } else throw new OutOfBounds("Inserting before
152
    start of list");
153
154
155
        /**
156
         * Examine the item in the windowLink
157
         * @param windowLinked the windowLink to be examined
158
159
         * <u>@return</u> the item
160
         * @throws OutOfBounds if windowLink is at the head or
     the tail
161
         */
162
        @Override
        public Object examine(WindowLinked windowLinked)
163
    throws OutOfBounds {
            if (!isBeforeFirst(windowLinked) && !isAfterLast(
164
    windowLinked)) {
165
                return windowLinked.link.item;
166
            } else throw new OutOfBounds("The windowLink is
    not in the list");
167
        }
168
169
         * Replaces the item in the windowLink with the new
170
    Object o
171
172
                                the new object to replace the
         * <u>@param</u> o
    current item
173
         * @param windowLinked the windowLink whose item is to
     be replaced
174
         * @return the object removed
175
         * @throws OutOfBounds if the windowLink is before the
     start or after the end
176
         */
177
        @Override
        public Object replace(Object o, WindowLinked
178
    windowLinked) throws OutOfBounds {
179
            if (!isBeforeFirst(windowLinked) && !isAfterLast(
    windowLinked)) {
180
                Object removedObject = windowLinked.link.item;
181
                windowLinked.link.item = o;
182
                return removedObject;
183
            } else throw new OutOfBounds("The windowLink is
    not in the list");
184
185
```

```
File - /Users/minnie/Desktop/CITS2200/Lab4/src/ListLinked.java
186
         /**
187
          * Removes the windowLink from the list and place
    window over next item
188
          *
          * @param windowLinked is the window to be removed
189
190
          * @return the removed object stored in that window
191
          * @throws OutOfBounds if the windowLink is before the
     start or after the end
192
          */
193
         @Override
194
         public Object delete(WindowLinked windowLinked) throws
     OutOfBounds {
195
             if (!isBeforeFirst(windowLinked) && !isAfterLast(
    windowLinked)) {
196
                 Object deletedObject = windowLinked.link.item;
                 Link nextLink = windowLinked.link.successor;
197
198
                 if (nextLink.equals(tail)) {
                     windowLinked.link.item = nextLink.item;
199
200
                      tail = windowLinked.link;
201
                 } else {
202
                     windowLinked.link.item = nextLink.item;
203
                 }
204
                 return deletedObject;
205
             } else throw new OutOfBounds("Attempting to delete
     sentinel Links");
206
207 }
208
```