



06 - Input and Output Devices

IT1206

Level I - Semester 1

Input and Output Devices

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Input devices

- Input devices refer to any device that can provide an input of information, data or commands into the computer system
- In the case of a primitive and simple computer system the most common input devices are the keyboard and the mouse

Pointer devices

- Any location on the computer screen can be addressed by using X-Y coordinates
- Pointer devices as the name implies are used to point to specific location on the computer screen
- By moving the pointer device you can move the pointer on the computer screen and thereby identify any point on the screen.

6.1.2.4 Pointing stick

- A pointing stick is an isometric miniature joystick that is primarily used in laptops as a cursor pointing device
- The pointing stick moves and manipulates the computer cursor like a joystick
- Its height is designed to be slightly above the keys
- If a laptop does not have the proper space for a touchpad, a pointing stick is a useful alternative

6.1.2.4 Pointing stick cont....

- To work as designed, the pointing stick's sensitivity grading must be calibrated to sense movements and taps meant for its use
- Pointing sticks are commonly found on ThinkPad laptops



6.1.2.5 Gesture recognition platforms

- Gesture recognition is a type of perceptual computing user interface that allows computers to capture and interpret human gestures as commands
- The general definition of gesture recognition is the ability of a computer to understand gestures and execute commands based on those gestures
- Most consumers are familiar with the concept through Wii Fit, X-box and PlayStation games such as "Just Dance" and "Kinect Sports"

6.1.2.5 *Gesture recognition platforms cont....*

- Microsoft is leading the charge with Kinect, a gesture recognition platform that allows humans to communicate with computers entirely through speaking and gesturing
- Kinect gives computers, “eyes, ears, and a brain.” There are a few other players in the space such as
 - SoftKinect,
 - GestureTek,
 - PointGrab,
 - eyeSight and PrimeSense,
 - an Israeli company recently acquired by Apple

6.1.2.5 *Gesture recognition platforms cont....*

- Gesture recognition examples beyond gaming
 - In-store retail engagement
 - Changing how we interact with traditional computers
 - The operating room
 - Windshield wipers
 - Mobile payments
 - Sign language interpreter

6.1.2.6 Graphic tablets

- Also called a drawing tablet or a pen tablet
- A graphics tablet is a natural input device that converts information from a handheld stylus
- The user uses the stylus like a pen, pencil, or paintbrush, pressing its tip on the tablet surface
- The device can also be used in replacement of a computer mouse. Pictured is an example of a graphics tablet and stylus, manufactured by Wacom.

6.1.2.6 Graphic tablets cont....

- Similar to an artist drawing with a pencil and paper, a user draws on the graphics tablet with a stylus
- The computer will convert the drawing strokes into digital form, displaying them on the computer screen
- The graphics tablet can also be used to capture users' signatures



6.1.2.6 Graphic tablets cont...

- Below is a list of professions and people who are more likely to use a graphics tablet
 - Architects and Engineers
 - Artists
 - Cartoonist
 - Fashion designers
 - Graphic designers
 - Illustrators
 - Photographers
 - Teachers

6.1.2.7 Web cams

- A webcam is a camera that connects to a computer
- It captures either still pictures or motion video, and with the aid of software, can transmit its video on the Internet in real-time
- The picture is of a Logitech Webcam C270, an example of a webcam

6.1.2.7 Web cams cont....

- Today, most webcams are either embedded into the display with laptop computers or connected to the USB or FireWire port on the computer



Output devices

- An output device is any peripheral that receives data from a computer, usually for display, projection, or physical reproduction
- For example, the image shows an inkjet printer, an output device that can make a hard copy of anything shown on the monitor
- Monitors and printers are two of the most commonly used output devices used with a computer

Monitors

- Alternatively referred to as a VDT (video display terminal) and VDU (video display unit), a monitor is an output device that displays video images and text
- A monitor is made up of circuitry, a screen, a power supply, buttons to adjust screen settings, and casing that holds all of these components
- Like most early TVs, the first computer monitors were comprised of a CRT (cathode ray tube) and a fluorescent screen. Today, all monitors are created using flat-panel display technology, usually backlit with LEDs

6.2.1.3 LCD

- Short for liquid-crystal display, LCD is a flat display technology used in laptops, cell phones, calculators, digital cameras, and flat screen displays
- The LCD is made of two sheets of a flexible polarizing material and a layer of liquid crystal solution between the two

6.2.1.3 LCD cont....

- An LCD is available as an active-matrix, dual-scan, or passive-matrix display and are most common with laptop computers, like the Dell laptop computer shown in the picture



6.2.1.4 LED

- Short for light-emitting diode, LED is a semiconductor that illuminates when an electrical charge passes through it
- LEDs are commonly green, amber or red, but they can be an assortment of other colors as they've become popular with case lighting

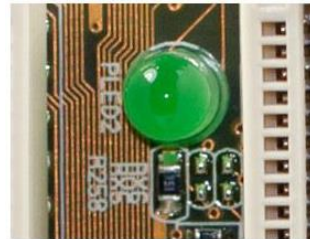
LED Status Indicators



6.2.1.4 LED cont....

- Below are examples of how an LED could be used with a computer

- Keyboard LEDs
- Mouse LED
- Motherboard LED



- Floppy, hard drive, CD-ROM, and other drives LED
- Printer, speakers, monitor, and other devices LED

6.2.1.4 LED cont....

- Red, amber, green, white, and blue LED meanings
 - Solid green, blue, or white LED
 - A solid green, blue, or white LED on the front of a computer, monitor, or another device is often an indication of power
 - Blinking green, blue, or white LED
 - Amber or yellow LEDs indicate that data is being transferred over a network card, modem, switch, or router. In the case of a router, this light may also blink so fast sometimes that it may appear to be solid
 - Solid amber or yellow LED
 - A red LED is often a method of notification or alert. For example, on a surge protector or UPS, a red LED indicates that surge protection is working and available

6.2.1.4 LED cont....

- Blinking amber or yellow LED
 - Amber or yellow LEDs indicate that data is being transferred over a network card, modem, switch, or router. In the case of a router, this light may also blink so fast sometimes that it may appear to be solid
- Solid red LED
 - A red LED is often a method of notification or alert. For example, on a surge protector or UPS, a red LED indicates that surge protection is working and available
- Blinking red LED
 - A blinking red LED is often usually only used as an alert to notify the user that there is a problem

6.2.1.5 Comparison of monitor types

- CRT (cathode ray tube) monitors
 - These monitors employ CRT technology, which was used most commonly in the manufacturing of television screens
 - With these monitors, a stream of intense high energy electrons is used to form images on a fluorescent screen
 - A cathode ray tube is basically a vacuum tube containing an electron gun at one end and a fluorescent screen at another end
 - While CRT monitors can still be found in some organizations, many offices have stopped using them largely because they are heavy, bulky, and costly to replace should they break
 - While they are still in use, it would be a good idea to phase these monitors out for cheaper, lighter, and more reliable monitors

6.2.1.5 Comparison of monitor types cont....

- LCD (liquid crystal display) monitors
 - LCD displays are not self-illuminating
 - They need a backlight in order to produce a visible picture
 - Regular LCDs are backlit by CCFLs (Cold Cathode Florescent Lamps)
 - These lights resemble the florescent light tubes used for lighting, and are arranged in horizontal rows behind the LCD screen

6.2.1.5 Comparison of monitor types cont....

- LCD (liquid crystal display) monitors
 - The advantages of LCD monitors include their compact size which makes them lightweight
 - They also don't consume much electricity as CRT monitors, and can be run off of batteries which makes them ideal for laptops
 - However, this type of monitor does have disadvantages, such as its relatively high price, an image quality which is not constant when viewed from different angles, and a monitor resolution that is not always constant, meaning any alterations can result in reduced performance

6.2.1.5 Comparison of monitor types cont.....

- LED (light-emitting diodes) monitors
 - LED monitors are the latest types of monitors on the market today
 - These are flat panel, or slightly curved displays which make use of light-emitting diodes for back-lighting, instead of cold cathode fluorescent (CCFL) back-lighting used in LCDs
 - LED monitors are said to use much lesser power than CRT and LCD and are considered far more environmentally friendly

6.2.1.5 Comparison of monitor types cont.....

- LED (light-emitting diodes) monitors
 - The advantages of LED monitors are that they produce images with higher contrast, have less negative environmental impact when disposed, are more durable than CRT or LCD monitors, and features a very thin design
 - They also don't produce much heat while running. The only downside is that they can be more expensive, especially for the high-end monitors like the new curved displays that are being released. er, more contemporary feature

Activity 01

- 1) Explain which are the most commonly used input devices with examples.
- 2) Explain about which input device would be the most suitable for disabled person to use.
- 3) Categorise the input devices into below two categories.
 - i. Manual input devices
 - ii. Automatic input devices