

Assignment 5 Problem 1

Rather than solving the problem in graph G , we need to work on an extended graph G' of G .

To construct G' , we do the following thing:

- For each vertex v in G , there are k corresponding vertices in G' namely v_0, v_1, \dots, v_{k-1}
- For each edge uv in G , there are k corresponding edges in G' namely $u_0v_1, u_1v_2, u_2v_3, \dots, u_{k-2}v_{k-1}, u_{k-1}v_0$
(i.e. $u_i v_{i+1} \forall i \in [0, k-2], \text{ and } u_{k-1} v_0$)

By doing this, we have another graph G' with kn vertices and km edges.

Note that constructing G' costs $O(km+kn)$ time.

Then just doing an BFS on G' with source vertex s_0 , then the level number of t_0 in the BFS tree is the shortest length of walk from s to t whose length is divisible by k in G .

To prove the correctness, here is the reason why constructing G' by the way that stated previously. For each vertex v_i , this means that the walk reaches v with walk length $l \equiv i \pmod{k}$. And each edge $u_i v_{i+1}$ (for $i \in [0, k-2]$) means that at the end of a walk length l , we walk 1 length further, then the new walk is of length $l+1 \equiv i+1 \pmod{k}$. And for edge $u_{k-1} v_0$, this means that at the end of a walk length l , where $l \equiv k-1$, we walk 1 length further, then the new walk is of length $l+1 \equiv k \equiv 0 \pmod{k}$. Then by constructing the G' , we have initially add some modulo information from G into G' .

The reason to let s_0 as the source vertex in BFS is because we want to use s as

a source vertex in G , the length of the shortest walk from G to G is obviously 0.

Because we want to find the shortest walk from s to t whose length is divisible by k , so as long as we reach t_0 in G' , we have a walk that is divisible by k by the reason stated previously (the way we construct edges force the correctness). And since the level number of BFS tree for each vertex is minimized. Therefore, the level number of t_0 in the BFS tree is the shortest walk which is divisible by k .

The running time for BFS on a graph with kn vertices and km edges is $O(kn+km)$.

So, the total running time for this algorithm is $O(kn + km)$.

Since we assume that $m \in \Omega(n)$, the runtime for the algorithm is $O(km)$