# Soccer Player Performance Prediction

2021 혁신\_인공지능 채민석

# 주제 선정 배경

- 1) 첫 프로젝트: 데이터 전처리에 높은 비중
- 방대한 Dataset -> 필요 데이터 분류 및 추출
- 데이터 가공 및 전처리 스킬 향상
- 2) 주제 선정시 고려항목
- 수치화 가능한 데이터 보유
- 유의미한 결과값 도출 가능
- 실생활과의 연관성 및 흥미유발
- 3) 선정 결과 축구선수 스탯 분석을 통한 능력치 예측

## 7HQ

#### 1) Datasets: https://www.kaggle.com/hugomathien/soccer

#### The ultimate Soccer database for data analysis and machine learning

#### What you get:

- +25,000 matches
- +10,000 players
- 11 European Countries with their lead championship
- Seasons 2008 to 2016
- Players and Teams' attributes\* sourced from EA Sports' FIFA video game series, including the weekly updates
- Team line up with squad formation (X, Y coordinates)
- Betting odds from up to 10 providers
- Detailed match events (goal types, possession, corner, cross, fouls, cards etc...) for +10,000 matches

#### **Data Explorer**

298.59 MB

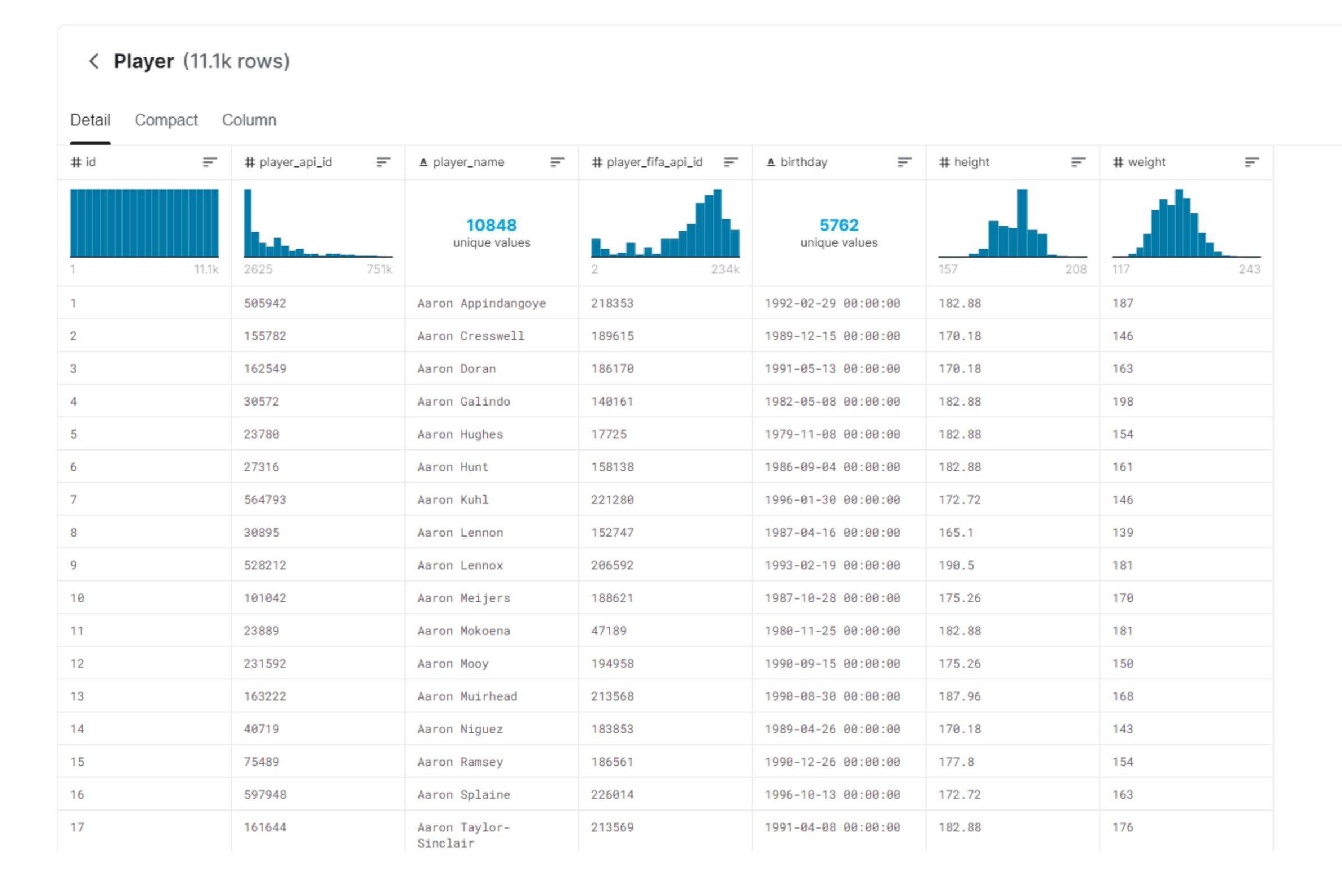
- database.sqlite
  - Country
  - **League**
  - Match
  - Player
  - Player\_Attributes
  - IIII Team
  - Team\_Attributes

#### 2) Player 관련 데이터 추출

#### 2-1) Player

# Data Explorer 298.59 MB I database.sqlite Country League Match Player Player Player\_Attributes Team

■ Team\_Attributes



11

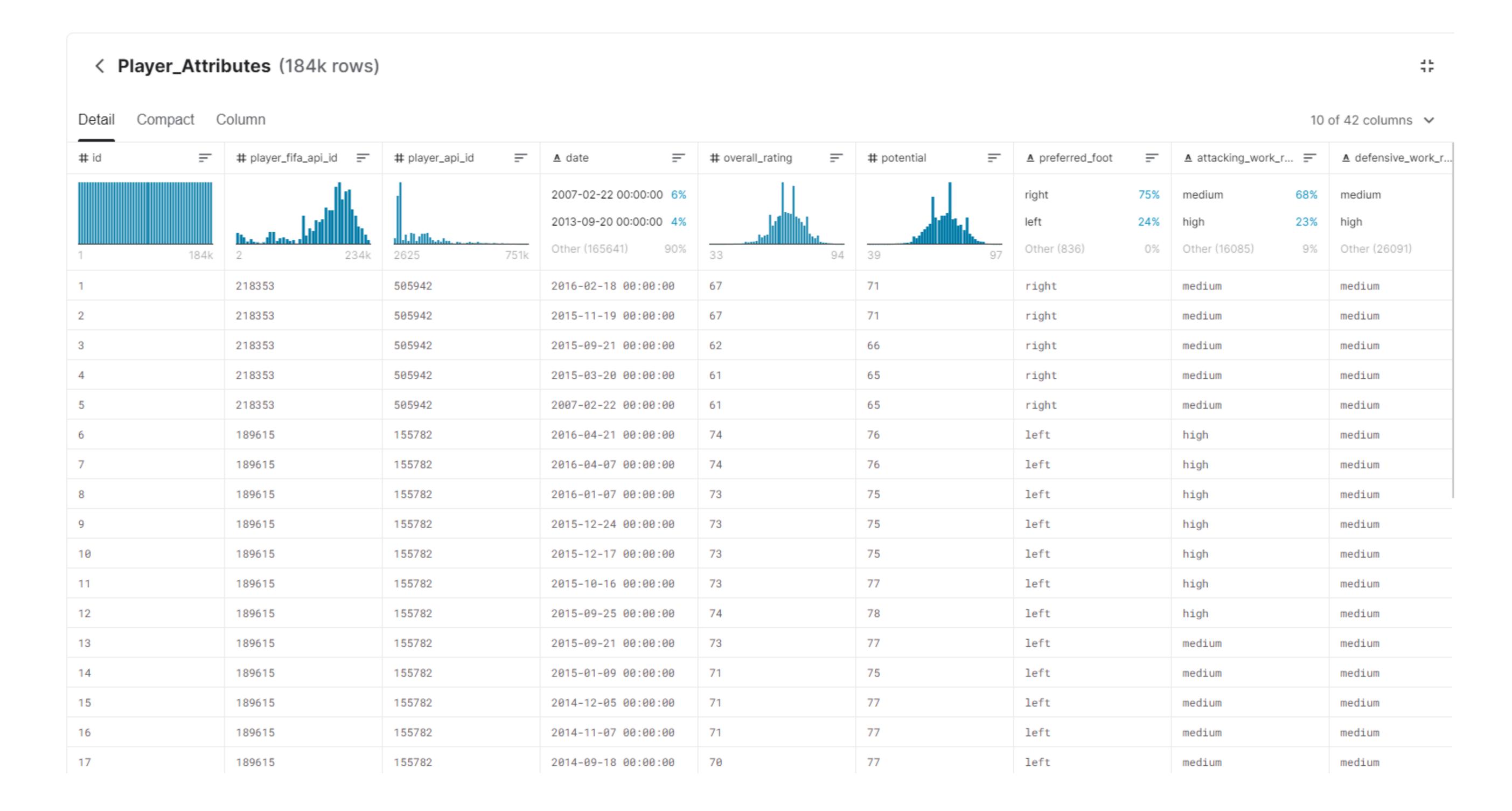
7 of 7 columns 🗸

#### 2-2) Player\_Attributes

#### 

Team

■ Team\_Attributes



3) x, y값 설정

y = overall\_rating

x = Stat 관련 46종

height, wieght, birthday, potential, crossing, finishin, heading\_accuracy, short\_passing, volleys, dribbling, curve, free\_kick\_accuracy, long passing, ball\_control, acceleration, sprint\_speed, agility, reactions, balance, shot\_power, jumping, stamina, strength, long\_shots, aggression, interceptions, positioning, vision, penalties, marking, standing\_tackle, sliding\_tackle, gk\_diving, gk\_handling, gk\_kicking, gk\_positioning, gk\_reflexes, preferred\_foot, attacking\_work\_rate\_high, attacking\_work\_rate\_low, attacking\_work\_rate\_medium, defensive\_work\_rate\_high, defensive\_work\_rate\_low, defensive\_work\_rate\_medium

### 기대성고바

- 1) sql -> df (pd.read\_sql\_query)
- select 구문 학습
- 2) 46종 Stat 전처리
- 다양한 value 수치화(binary, one-hot encoding 등)
- column별 scaling
- => 데이터 가공 및 전처리 스킬 향상