



# PYTHON PROGRAMMING AND MACHINE LEARNING

**MODEL ENGINEERING** 

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- Server
- Model Deployment





- WSGI Server
  - A <u>Web Server Gateway Interface</u> (WSGI) server implements the web server side of the WSGI interface for running Python web applications.
- Flask
  - Lightweight Web application framework
  - Not scalable and not recommended for production environment, we can develop a Waitress Server to load a Flask application
- Waitress
  - is a WSGI application



## Writing a simple service -1



```
from flask import Flask,
request, jsonify
from waitress import serve
app = Flask( name )
@app.route("/")
def hello():
    return "Hello world!"
    name == ' main ':
   serve(app, host="0.0.0.0",
port=8080)
```

First parameter represent the name of the module if we use multi packages in Flask. In a single module, it's not so important

This code is only executed once.

Very common python code in many frameworks



### Writing a simple service -2



```
from flask import Flask,
request, jsonify
from waitress import serve
app = Flask(name)
@app.route("/")
def hello():
    return "Hello world!"
    name == ' main ':
    serve(app, host="0.0.0.0",
port=8080)
```

We bind the root URL "/" to hello() function.

The return type must be a string, a tuple of (response, status code), a Response object or a WSGI callable (need to understand WSGI, etc)

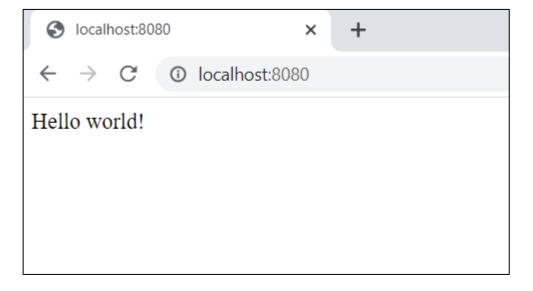
Can be used to return HTML for web application, or JSON/XML/text for web services



# Starting the Python Server



Start the server and send a request from the browser





# **Service – Binding url Argument**



#### app.py

```
@app.route('/sayhello/', methods=['GET','POST'])
def say_hello():
    name = request.args.get('name') or request.form.get('name')
    return "Hello " + str(name or '')
```

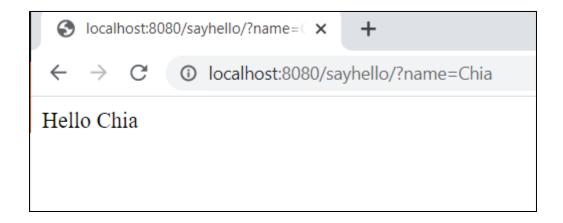
- We bind the URL "/sayhello" to say\_hello() function.
- We get the name either from the URL's query string or from the form submitted using POST method – therefore we use the 'or' trick here
- We return a simple text



# Testing the Service -1



• Get Request:







#### **Alternatives**

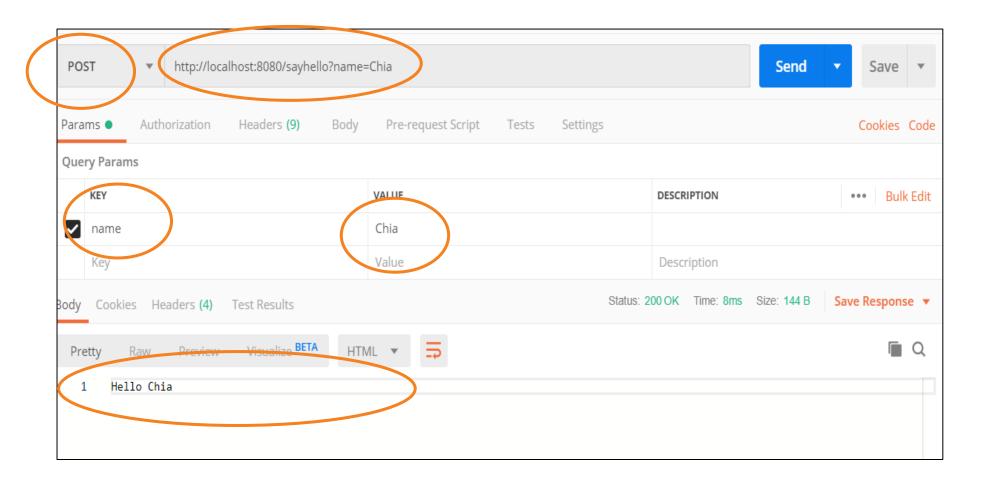
- Create a web application (e.g. .Net MVC web client)
- Using Postman (which could be downloaded from the internet)



# Testing the Service -2



#### Form Post Request:

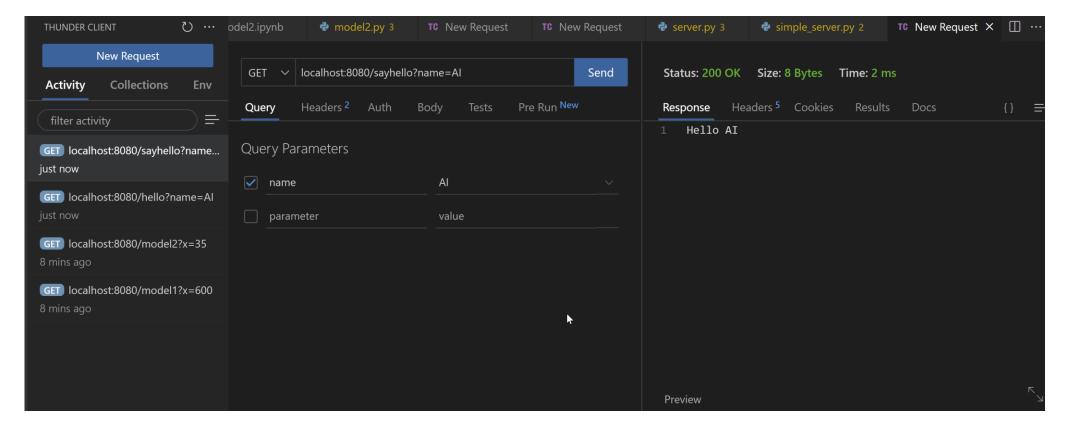




# Testing the Service -2 (cont.)



 You can add extension called 'Thunder Client' in Visual Studio Code to test Get/Post requests.







 The codes in the server could refer to another python program file





### Putting the code in Separate files -1



The operations could be coded in separate python files

#### handler1.py

```
def hello():
    return "Hello world!"

def say_hello():
    name = request.args.get('name') or
        request.form.get('name')
    return "Hello " + str(name or '')
```



### Putting the code in Separate files -2



#### server.py

```
#. . .
app = Flask(__name__)
app.add_url_rule('/',view_func=handler1.hello)
app.add_url_rule('/sayhello/',
    view_func=handler1.say_hello, methods=['GET','POST'])
#. . .
```





- Server
- Model Deployment





- Ensure you have installed the following packages in your environment
  - flask
  - waitress
  - pickle





- The pickle module implements binary protocols for serializing and de-serializing a Python object structure.
- "Pickling" is the process whereby a Python object hierarchy is converted into a byte stream

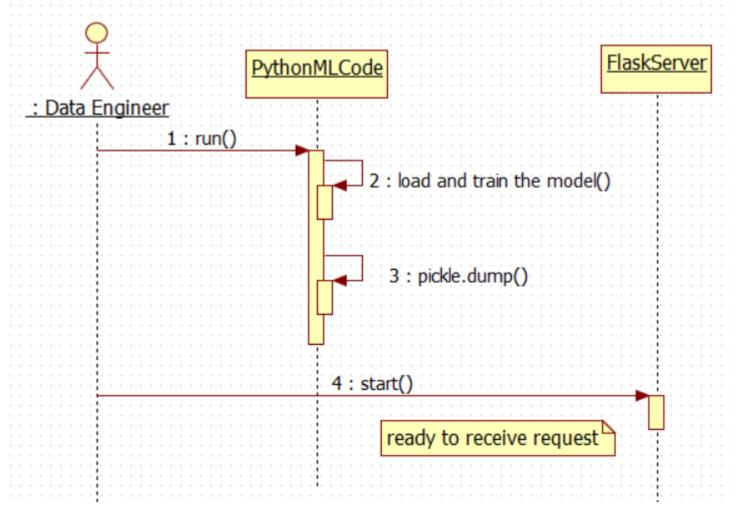
https://docs.python.org/3/library/pickle.html#:~:text=%E2%80%9CPickling%E2%80%9D%20is%20the%20process%20whereby,back%20into%20an%20object%20hierarchy.



# **Deployment Workflow**



Serialize the objects through pickle

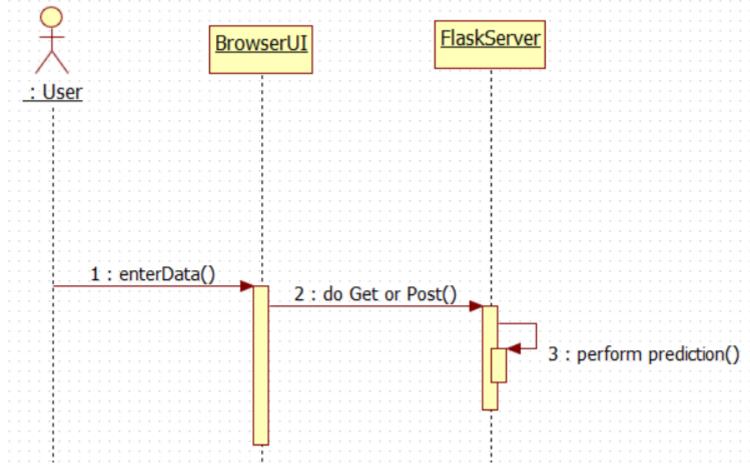




# **Executing the Deployed Object**



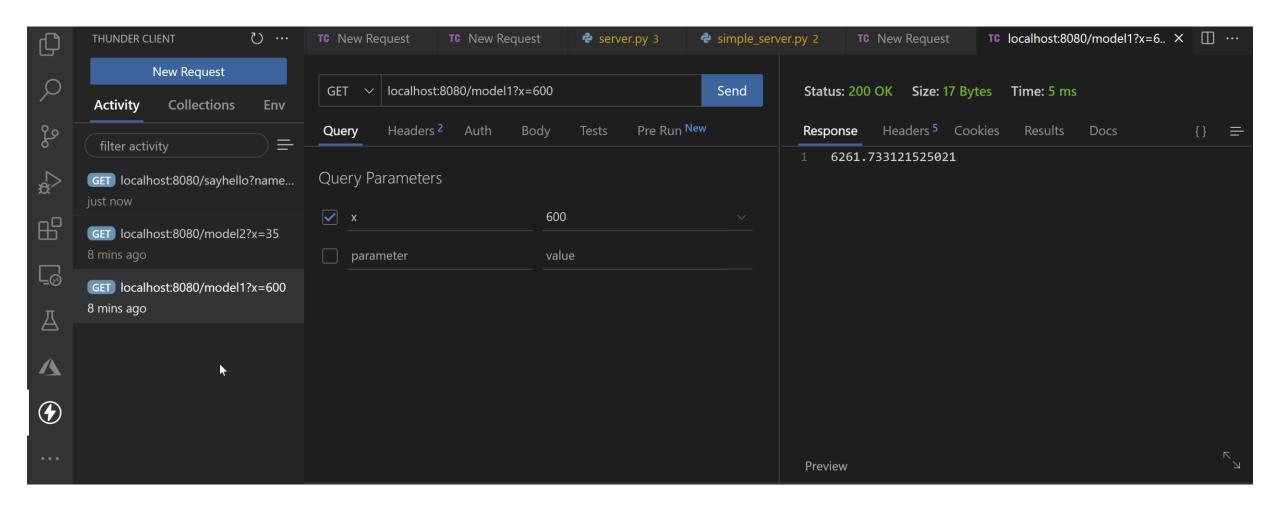
The user sends a request to the server, the performs the required action and returns a message





# Example of Model 1









- Server
- Model Deployment
  - Flask
  - Waitress
  - Pickle