

VISUAL DESIGNER PRODUCT MANAGER **UI DESIGNER** FRONTEND DEVELOPER

I am a Visual Designer and researcher and Product Manager, with experience in UI design and frontend development, as well as the development and creation of interactive and user-focused data visualizations.

VISUAL DESIGNER

PRODUCT MANAGER

UI DESIGN

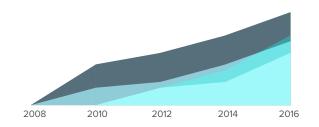
FRONTEND DEVELOPER

EDUCATION

I have a degree in Communication Sciences as well as a media and technological educational background, and over the years I've moved from focusing in web and graphic design as well as coding to a more wide array of abilities, knowledge and interests.

UNIVERSITAT OBERTA DE CATALUNYA

UAB (MASSANA) LA SALLE















FARLY WORK

Beyond personal projects, my first approach to web design and visual creation involved designing and coding European Projects websites, brochures and leaflets as well as corporate identity for several companies.

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FREELANCER

CURRENT EXPERIENCE

As part of the founding team of a startup in the Big Data analysis and technology field I have been the Product Manager for over the last 3 years.

Thanks to a wide background I have managed to design and define user experiences based on their needs through the whole process from creating the original mockups to building the prototypes and integrating data sources, to coding all the way through the final commercial product.

Here I have combined all of my knowledge and abilities shifting from product manager to visual designer to UI designer to frontend developer as needs changed.

AWS

JQUERY

LEAN UX WIREFRAMING AND PROTOTYPING USABILITY INTERACTION DESIGN A/B TESTING UI DESIGN STORY TELLING

JAVASCRIPT BOOTSTRAP HTML5 CSS3

NODEJS

D3.JS

ANGULARJS

I AM... A VISUAL DESIGNER

I am a passionate **creative problem solver** through design who **enjoys experimenting with visual elements**, managing to create and learn by using any kind of support. My main focus is **digital creation based on typography and the visual space**, but also **incorporating photo, video** as well as **audio** and **music**.



Work-wise I've applied my knowledge to the creation of corporate identity, designing brochures and leaflets as well as posters and banners, websites, business cards and corporate identity, amongst others.

MY MAIN TOOLS

PHOTOSHOP ILLUSTRATOR SKETCH AFTER EFFECTS PREMIERE LOGIC PRO

I AM... A UI DESIGNER

Identifying needs and **creating designs and experiences that solve them** is one of my main goals by **adding design to the equation**. Combining my duties and knowledge as a Product Manager with my experience on the visual aspects I have managed to dedicate a big part of my time to **learn about how to come up with great and useful solutions that web apps can solve that put the user in the middle**.

WHAT I DO AND TAKE CARE OF

WIREFRAMING PROTOTYPING USER CENTERED DESIGN USER FLOW

LEAN UX PRODUCT ANALYTICS METRICS A/B TESTING SKETCH STORY TELLING

INTERACTION DESIGN USER INTERFACE DESIGN INFORMATION ARCHITECTURE USABILITY PRINCIPLES

I AM... A FRONTEND DEVELOPER

My work and experience as a designer does not end with the design itself. **After wireframing** (when talking about apps and webs) **or delivering the designs** I can go the next step by **coding features and products** that **can go into production** after my work is done.

I've worked hand to hand with developer teams where we could do **peer reviewing of each other's code** as well as **integrating with the team's agile metodologies** in order to create **iterative deployments**. When working on websites my goal is to **apply any knowledge I can get from new patterns and trends**, while when working on apps and web services I can work with **more complex but stable solutions**.

MY ABILITIES AS A DEVELOPER

HTML5 CSS3 ANGULARJS NODEJS JQUERY PHP WORDPRESS D3.JS JAVASCRIPT BOOTSTRAP

AWS GITHUB PEER PROGRAMMING LEAN DEVELOPMENT SCRUM

I'm born and bred in Barcelona and for the last 10 years I've been committed to web and visual content in one way or another.



I am mainly interested in the **visual aspects of life** (I can't help it!) and I spend my time either **taking photos** and **creating visual content or music**. I also spend a lot of time consuming content, technology and culture.

hola@miguelalvarez.es @miguelalvarez