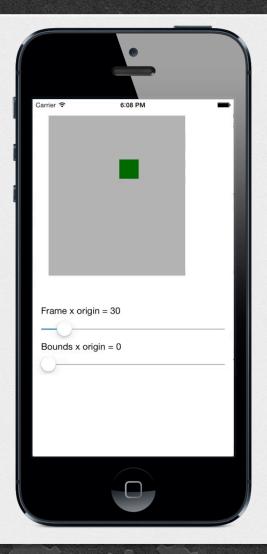
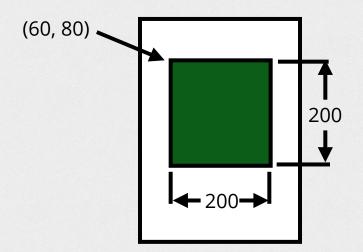
Swift Scroll View School

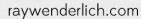
Getting Started: Frame and Bounds



Frame

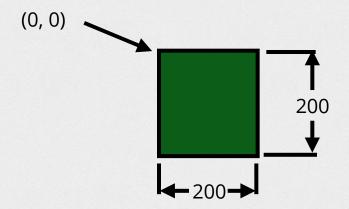
♣ Frame: Size and location of view within superview's coordinate system





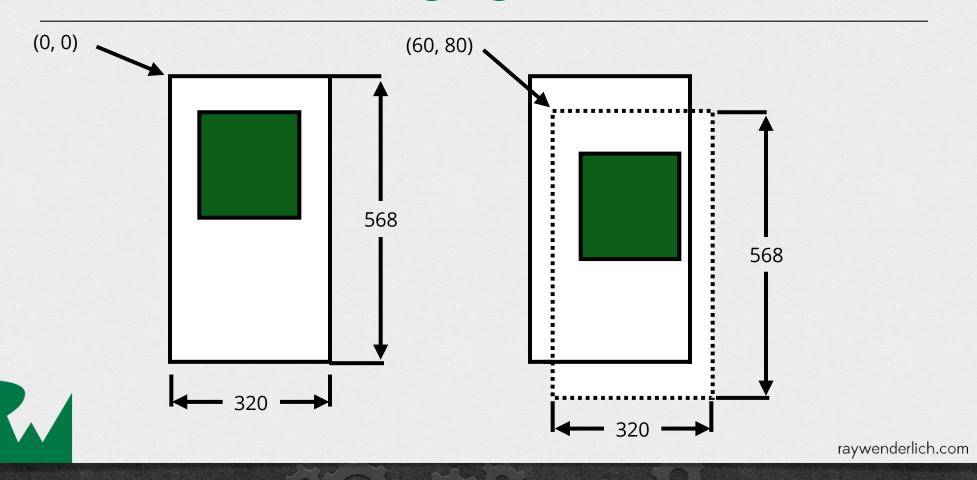
Bounds

♣ Bounds: Size and content origin of a view in its own coordinate system

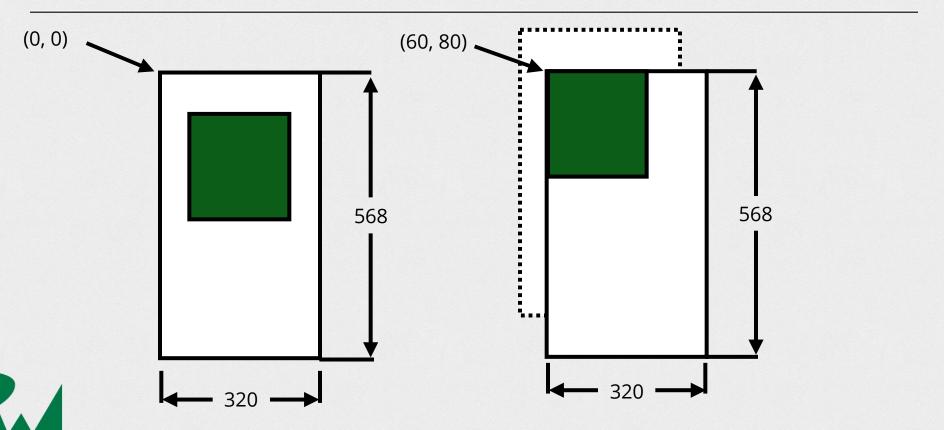




Changing Frame



Changing Bounds



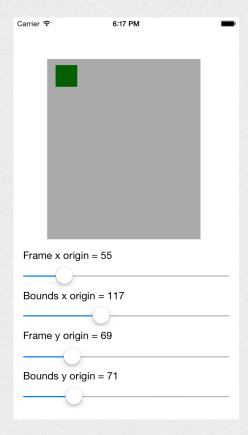
raywenderlich.com

Demo: Frames vs Bounds

- Change frame origin x on slider action
- Change bounds origin x on slider action
- Play with the sample app!



Challenge Time!



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