实验四、blobstore原理和源码分析

实验目的

• 学习blob原理和基本接口操作

实验内容

- 学习Blob基本原理
- 完成hello_blob 程序运行
- 修改底层bdev为nvme

实验过程和步骤

运行hello_blob示例

启动虚拟机

```
./start.sh ssd
```

初始化环境

```
sudo scripts/setup.sh
```

运行hello_blob

在spdk文件夹下

sudo ./build/examples/hello_blob ./examples/blob/hello_world/hello_blob.json

```
miraclegcs-exp-zns:-/work/spdks sudo ./build/examples/hello.blob ./examples/blob/hello_world/hello_blob.json
[sudo] password for miracle:
[sudo] password password password for miracle:
[sudo] password passw
```

修改hello_blob.c,替换ramdisk为nvme

miracle_blob.c

```
#include "spdk/stdinc.h"
#include "spdk/bdev.h"
#include "spdk/env.h"
#include "spdk/event.h"
#include "spdk/blob_bdev.h"
#include "spdk/blob.h"
#include "spdk/log.h"
#include "spdk/string.h"
struct my_context
    struct spdk_blob_store *bs;
    struct spdk_blob *blob;
    spdk_blob_id blobid;
    struct spdk_io_channel *channel;
    uint8_t *read_buff;
    uint8_t *write_buff;
    uint64_t io_unit_size;
   int rc;
};
static void cleanup(struct my_context *p)
    spdk_free(p→read_buff);
    spdk_free(p→write_buff);
   free(p);
}
static void unload_complete(void *cb_arg, int bserrno)
{
    struct my_context *p = cb_arg;
    SPDK_NOTICELOG("entry\n");
    if (bserrno)
        SPDK_ERRLOG("Error %d unloading the bobstore\n", bserrno);
       p→rc = bserrno;
    }
    spdk_app_stop(p \rightarrow rc);
}
static void unload_bs(struct my_context *p, char *msg, int bserrno)
{
    if (bserrno)
        SPDK_ERRLOG("%s (err %d)\n", msg, bserrno);
        p→rc = bserrno;
```

```
if (p\rightarrow bs)
    {
        if (p→channel)
        {
            spdk_bs_free_io_channel(p→channel);
        }
        spdk_bs_unload(p→bs, unload_complete, p);
    }
    else
    {
        spdk_app_stop(bserrno);
}
static void delete_complete(void *arg1, int bserrno)
    struct my_context *p = arg1;
    SPDK_NOTICELOG("entry\n");
    if (bserrno)
        unload_bs(p, "Error in delete completion", bserrno);
        return;
    }
    unload_bs(p, "", 0);
}
static void delete_blob(void *arg1, int bserrno)
{
    struct my_context *p = arg1;
    SPDK_NOTICELOG("entry\n");
    if (bserrno)
        unload_bs(p, "Error in close completion", bserrno);
        return;
    }
    spdk_bs_delete_blob(p \rightarrow bs, p \rightarrow blobid, delete_complete, p);
}
static void read_complete(void *arg1, int bserrno)
{
    struct my_context *p = arg1;
    int match_res = -1;
    SPDK_NOTICELOG("entry\n");
    if (bserrno)
        unload_bs(p, "Error in read completion", bserrno);
        return;
    }
```

```
match_res = memcmp(p\rightarrowwrite_buff, p\rightarrowread_buff, p\rightarrowio_unit_size);
    if (match_res)
         unload_bs(p, "Error in data compare", -1);
        return;
    }
    else
         SPDK_NOTICELOG("read SUCCESS and data matches!\n");
    }
    spdk_blob_close(p→blob, delete_blob, p);
}
static void read_blob(struct my_context *p)
    SPDK_NOTICELOG("entry\n");
    p \rightarrow read\_buff = spdk\_malloc(p \rightarrow io\_unit\_size, 0x1000, NULL,
SPDK_ENV_LCORE_ID_ANY, SPDK_MALLOC_DMA);
    if (p \rightarrow read\_buff = NULL)
         unload_bs(p, "Error in memory allocation", -ENOMEM);
        return;
    }
    spdk_blob_io_read(p \rightarrow blob, p \rightarrow channel, p \rightarrow read_buff, 0, 1, read_complete,
p);
}
static void write_complete(void *arg1, int bserrno)
    struct my_context *p = arq1;
    SPDK_NOTICELOG("entry\n");
    if (bserrno)
    {
         unload_bs(p, "Error in write completion", bserrno);
         return;
    }
    read_blob(p);
}
static void blob_write(struct my_context *p)
{
    SPDK_NOTICELOG("entry\n");
    p→write_buff = spdk_malloc(p→io_unit_size, 0x1000, NULL,
SPDK_ENV_LCORE_ID_ANY, SPDK_MALLOC_DMA);
    if (p\rightarrow write\_buff = NULL)
    {
         unload_bs(p, "Error in allocating memory", -ENOMEM);
```

```
return;
    }
    memset(p\rightarrowwrite_buff, 0x5a, p\rightarrowio_unit_size);
    p→channel = spdk_bs_alloc_io_channel(p→bs);
    if (p \rightarrow channel = NULL)
    {
        unload_bs(p, "Error in allocating channel", -ENOMEM);
        return;
    }
    spdk_blob_io_write(p \rightarrow blob, p \rightarrow channel, p \rightarrow write_buff, 0, 1,
write_complete, p);
}
static void sync_complete(void *arg1, int bserrno)
    struct my_context *p = arg1;
    SPDK_NOTICELOG("entry\n");
    if (bserrno)
        unload_bs(p, "Error in sync callback", bserrno);
        return;
    }
    blob_write(p);
}
static void resize_complete(void *cb_arg, int bserrno)
{
    struct my_context *p = cb_arg;
    uint64_t total = 0;
    if (bserrno)
        unload_bs(p, "Error in blob resize", bserrno);
        return;
    }
    total = spdk_blob_get_num_clusters(p→blob);
    SPDK_NOTICELOG("resized blob now has USED clusters of %" PRIu64 "\n",
total);
    spdk_blob_sync_md(p→blob, sync_complete, p);
}
static void open_complete(void *cb_arg, struct spdk_blob *blob, int bserrno)
    struct my_context *p = cb_arg;
    uint64_t free = 0;
    SPDK_NOTICELOG("entry\n");
    if (bserrno)
```

```
unload_bs(p, "Error in open completion", bserrno);
        return;
    p→blob = blob;
    free = spdk_bs_free_cluster_count(p→bs);
    SPDK_NOTICELOG("blobstore has FREE clusters of %" PRIu64 "\n", free);
    spdk_blob_resize(p→blob, free, resize_complete, p);
}
static void blob_create_complete(void *arg1, spdk_blob_id blobid, int
bserrno)
    struct my_context *p = arg1;
    SPDK_NOTICELOG("entry\n");
    if (bserrno)
        unload_bs(p, "Error in blob create callback", bserrno);
        return;
    }
    p→blobid = blobid;
    SPDK_NOTICELOG("new blob id %" PRIu64 "\n", p→blobid);
    spdk_bs_open_blob(p \rightarrow bs, p \rightarrow blobid, open_complete, p);
}
static void create_blob(struct my_context *p)
    SPDK_NOTICELOG("entry\n");
    spdk_bs_create_blob(p→bs, blob_create_complete, p);
}
static void bs_init_complete(void *cb_arg, struct spdk_blob_store *bs, int
bserrno)
    struct my_context *p = cb_arg;
    SPDK_NOTICELOG("entry\n");
    if (bserrno)
    {
        unload_bs(p, "Error initing the blobstore", bserrno);
        return;
    }
    p \rightarrow bs = bs;
    SPDK_NOTICELOG("blobstore: %p\n", p→bs);
    p \rightarrow io\_unit\_size = spdk\_bs\_get\_io\_unit\_size(p \rightarrow bs);
    create_blob(p);
```

```
static void base_bdev_event_cb(enum spdk_bdev_event_type type, struct
spdk_bdev *bdev, void *event_ctx)
{
    SPDK_WARNLOG("Unsupported bdev event: type %d\n", type);
}
static void hello_start(void *arg1)
    struct my_context *p = arg1;
    struct spdk_bs_dev *bs_dev = NULL;
    int rc;
    rc = spdk_bdev_create_bs_dev_ext("NvmeOn1", base_bdev_event_cb, NULL,
&bs_dev);
    if (rc \neq 0)
    {
        SPDK_ERRLOG("Could not create blob bdev, %s!!\n", spdk_strerror(-
rc));
        spdk_app_stop(-1);
        return;
    }
    spdk_bs_init(bs_dev, NULL, bs_init_complete, p);
}
int main(int argc, char **argv)
{
    struct spdk_app_opts opts = {};
    int rc = 0;
    struct my_context *p = NULL;
    SPDK_NOTICELOG("entry\n");
    spdk_app_opts_init(&opts, sizeof(opts));
    opts.name = "hello_miracle";
    opts.json_config_file = argv[1];
    p = calloc(1, sizeof(struct my_context));
    if (p)
    {
        rc = spdk_app_start(&opts, hello_start, p);
        if (rc)
            SPDK_NOTICELOG("ERROR!\n");
        }
        else
        {
            SPDK_NOTICELOG("SUCCESS!\n");
        cleanup(p);
    }
    else
```

```
{
    SPDK_ERRLOG("Could not alloc hello_context struct!!\n");
    rc = -ENOMEM;
}
spdk_app_fini();
return rc;
}
```

Makefile

```
SPDK_ROOT_DIR := /home/miracle/work/spdk
include $(SPDK_ROOT_DIR)/mk/spdk.common.mk
include $(SPDK_ROOT_DIR)/mk/spdk.modules.mk

APP = miracle_blob

C_SRCS := miracle_blob.c

SPDK_LIB_LIST = $(ALL_MODULES_LIST) event event_bdev

include $(SPDK_ROOT_DIR)/mk/spdk.app.mk

run: all
    @ rm -f miracle_blob.d miracle_blob.o
    @ $(SPDK_ROOT_DIR)/scripts/gen_nvme.sh --json-with-subsystems >
./miracle_bdev.json
    @ sudo ./miracle_blob ./miracle_bdev.json
```

运行结果

```
miracle@cs-exp-zns:-/work/task4/miracle_blobs make run

(C miracle blob/miracle_blob.or

LINK miracle blob/miracle_blob.or

LINK miracle blob/miracle_blob.

[2022-11-21 16:23:20.769543] Starting SPDK v23.01-pre / DPDK 22.07.0 initialization...

[2022-11-21 16:23:20.769560] [DPDK EAL parameters: [2022-11-21 16:23:20.769520] hello miracle [2022-11-21 16:23:20.769532] --no-shconf [2022-11-21 16:23:20.769542] -c

9x1 [2022-11-21 16:23:20.769552] --huge-unlink [2022-11-21 16:23:20.769562] --log-level=lib.eal:6 [2022-11-21 16:23:20.769532] --no-shconf [2022-11-21 16:23:20.769542] -c

9x1 [2022-11-21 16:23:20.769552] --huge-unlink [2022-11-21 16:23:20.769562] --log-level=lib.eal:6 [2022-11-21 16:23:20.769572] --log-level=lib.cryptodev:5 [2022-11-21 16:23:20.769572] --log-level=lib.cryptodev:5 [2022-11-21 16:23:20.769572] --no-shconf [2022-11-21 16:23:2
```

实验结论和心得体会

本次实验学习了Blob基本原理,运行并分析了hello_bdev程序,并最修改底层bdev为nvme并成功运行。