

攻击单元

URL

<http://106.75.33.221:10001/api/cell/>

Method

PUT

Header

Content-Type: application/json

Body

```
{
  "Game": "382bb353448f4c4d9637263518c085b9",
  "Player": "48d19c8b4419409a9a63dfd1c8152db2",
  "x": 2,
  "y": 4
}
```

Game: 欲攻击单元的所属游戏Id

Player: 玩家自己的PlayerId

X: 欲攻击单元的x坐标

Y: 欲攻击单元的y坐标

返回结果

成功 Status Code: 200

失败 Status Code: 404

示例

Python

```
import requests

url = "http://106.75.33.221:10001/api/cell/"

payload = "{\"Game\":\"382bb353448f4c4d9637263518c085b9\", \"Player\":\"48d19c8b4419409a9a63dfd1c8152db2\", \"x\":2, \"y\":4}"
headers = {
    'Content-Type': 'application/json',
    'Cache-Control': 'no-cache'
}

response = requests.request("PUT", url, data=payload, headers=headers)

print(response.text)
```

JavaScript

```
var settings = {
  "async": true,
  "crossDomain": true,
  "url": "http://106.75.33.221:10001/api/cell/",
  "method": "PUT",
  "data": "{\"Game\":\"382bb353448f4c4d9637263518c085b9\", \"Player\":\"48d19c8b4419409a9a63dfd1c8152db2\", \"x\":2, \"y\":4}"
}
```

```
"method": "PUT",
"headers": {
  "Content-Type": "application/json",
  "Cache-Control": "no-cache"
},
"processData": false,
"data": "{\"Game\":\"382bb353448f4c4d9637263518c085b9\",
\"Player\":\"48d19c8b4419409a9a63dfd1c8152db2\", \"X\":2, \"Y\":4}"
}

$.ajax(settings).done(function (response) {
  console.log(response);
});
```

In []: