

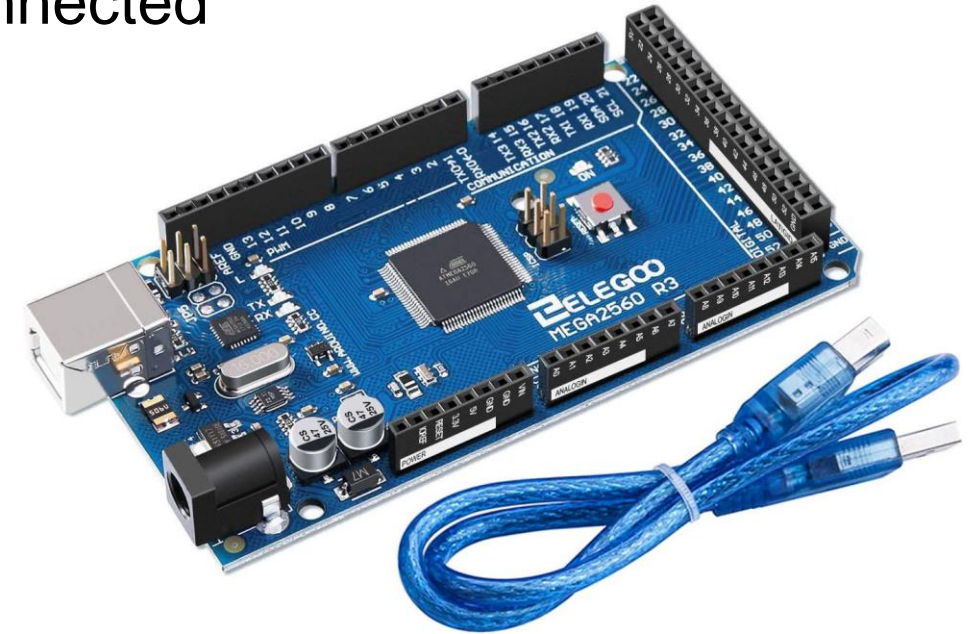
Development Tools

ENEE 3587

Microp Interfacing

Hardware: Mega 2560 R3 Board

- ❖ ELEGOO Mega 2560 R3
 - Microcontroller Mega 2560 R3
- ❖ USB cable is used to power the board when connected to a computer
- ❖ External power connector used to run board in autonomous mode
- ❖ IO headers use to provide signal input/output for microcontroller



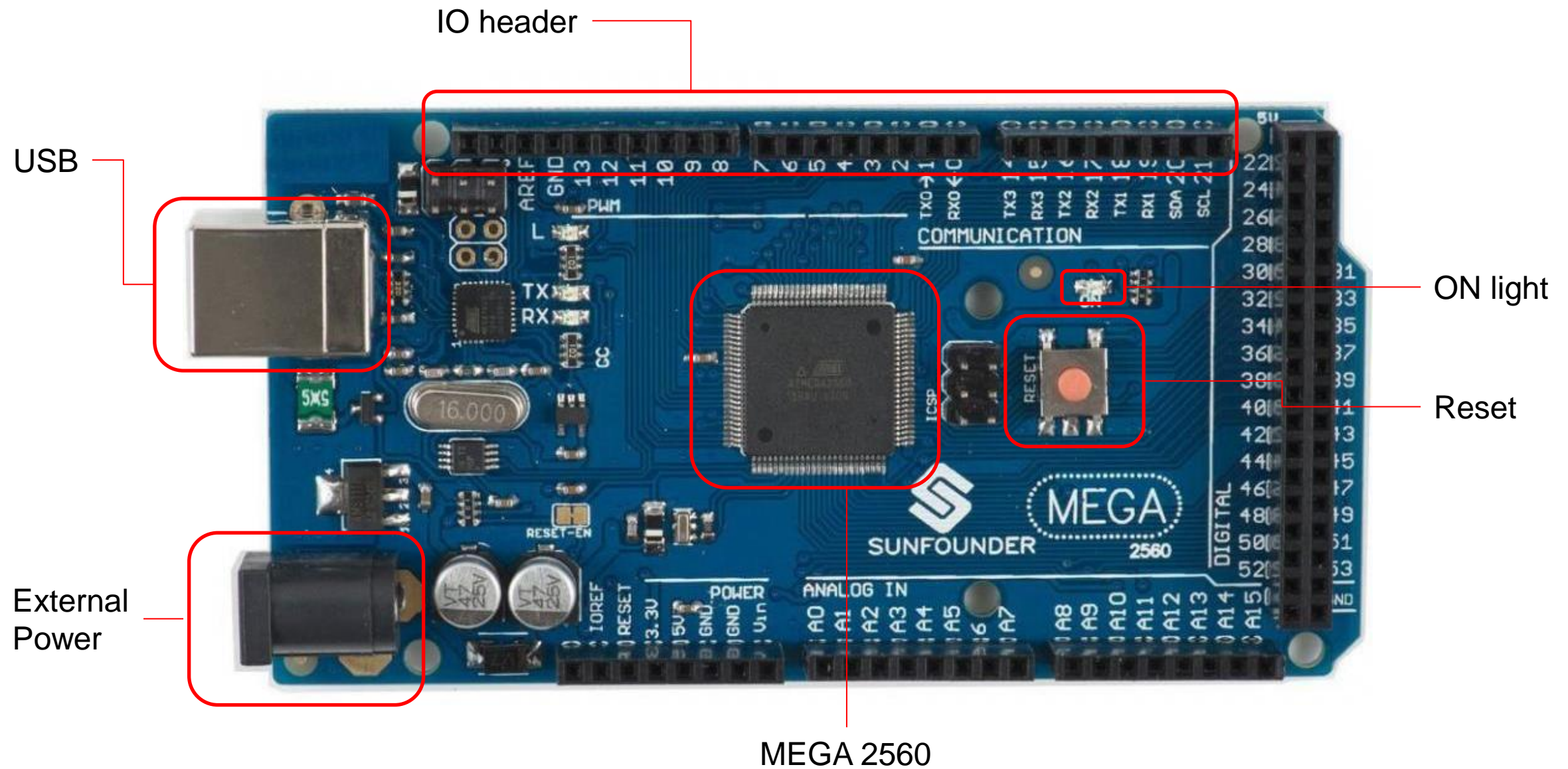
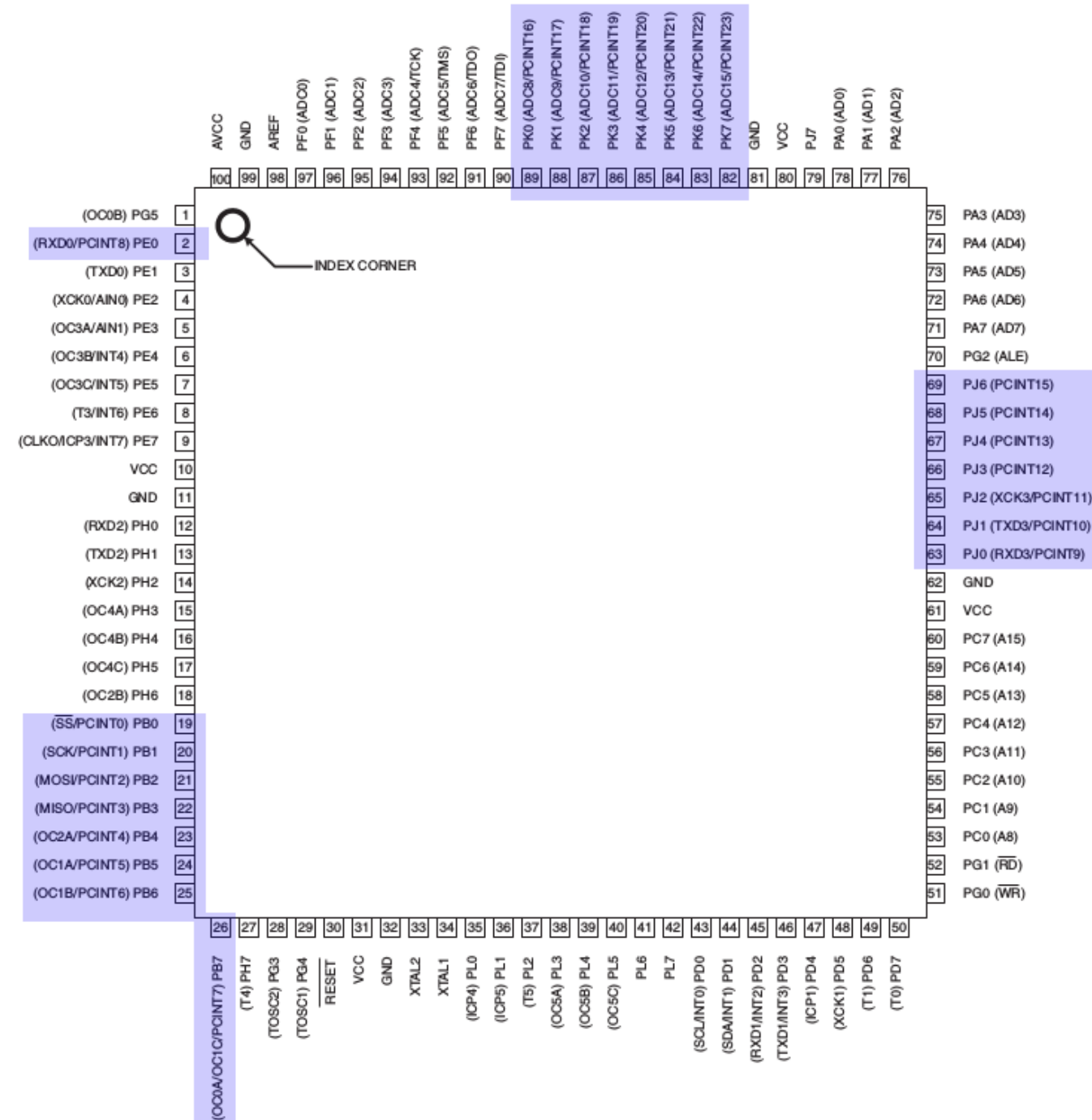
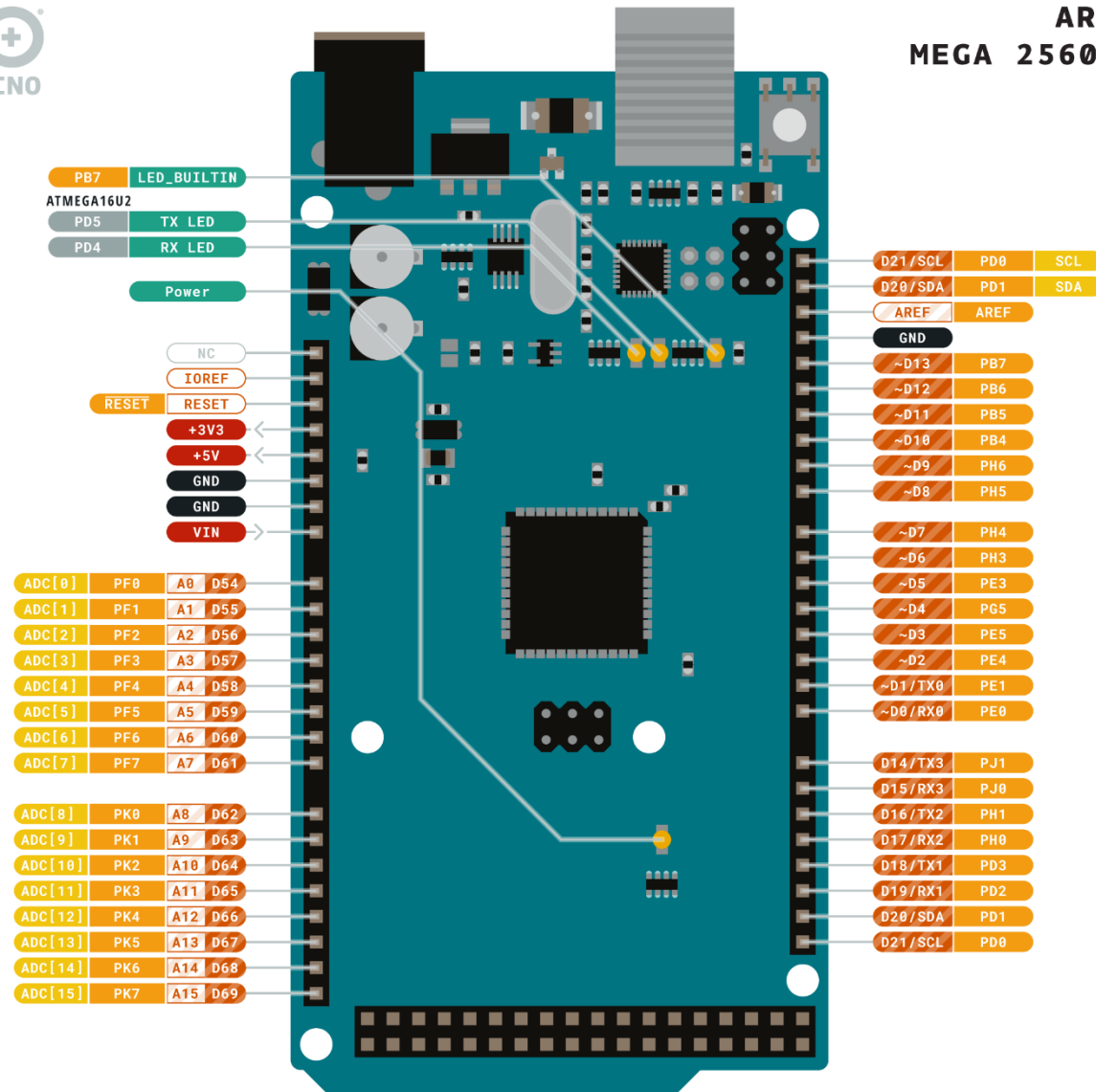












Figure 1-1. TQFP-pinout ATmega640/1280/2560



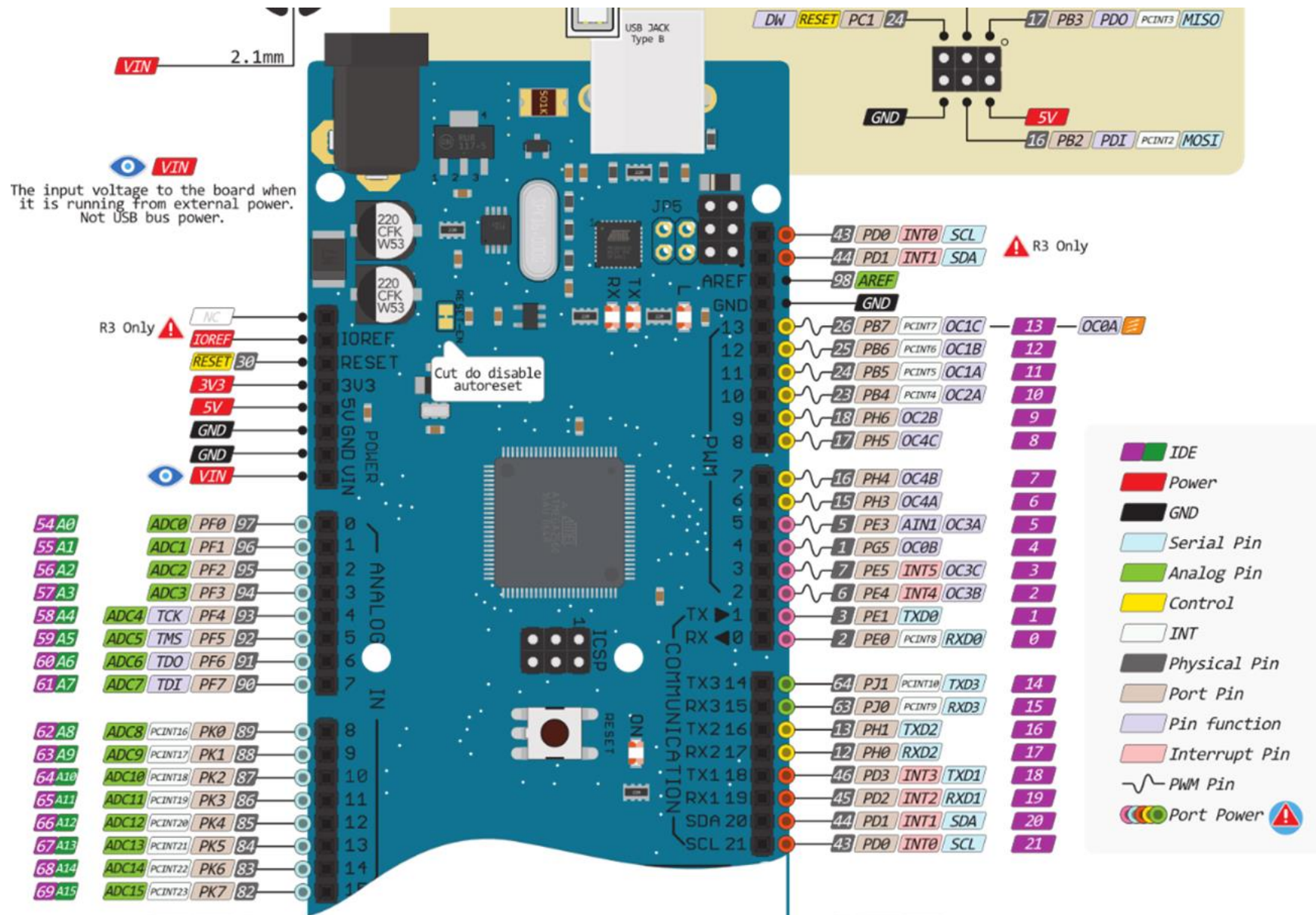


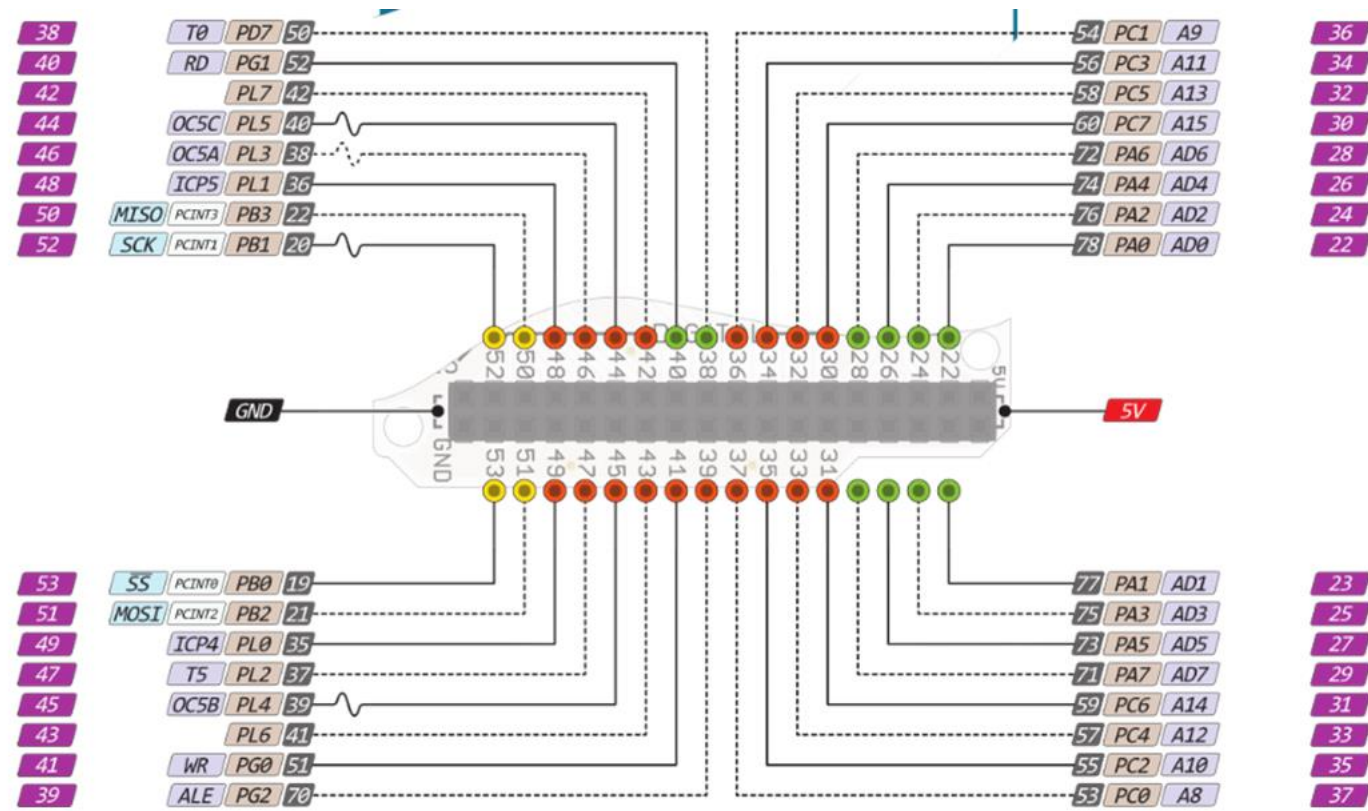
	Ground		Internal Pin		Digital Pin		Microcontroller's Port
	Power		SWD Pin		Analog Pin		Default
	LED		Other Pin				

ARDUINO.CC



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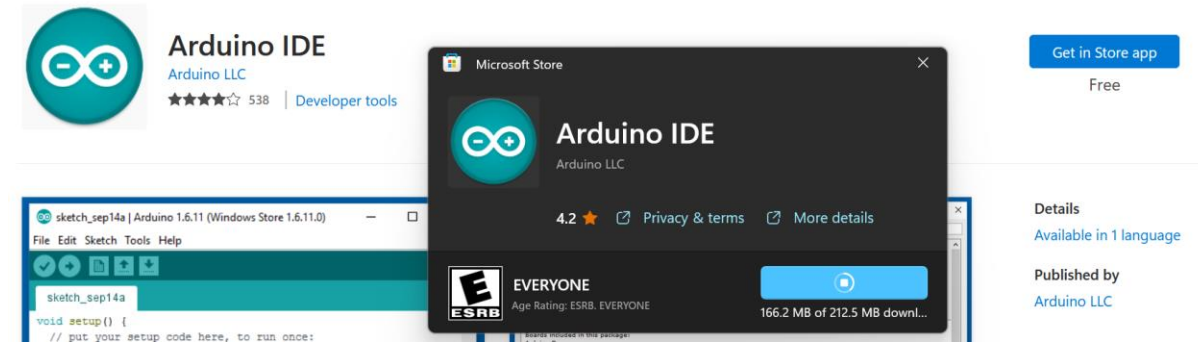




Software: Arduino IDE

❖ <https://www.arduino.cc/en/software>

❖ Download and install



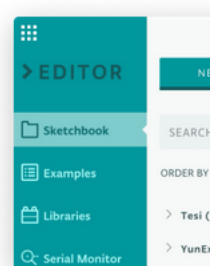
❖ Or use the web editor

Arduino Web Editor

Start coding online and save your sketches in the cloud. The most up-to-date version of the IDE includes all libraries and also supports new Arduino boards.

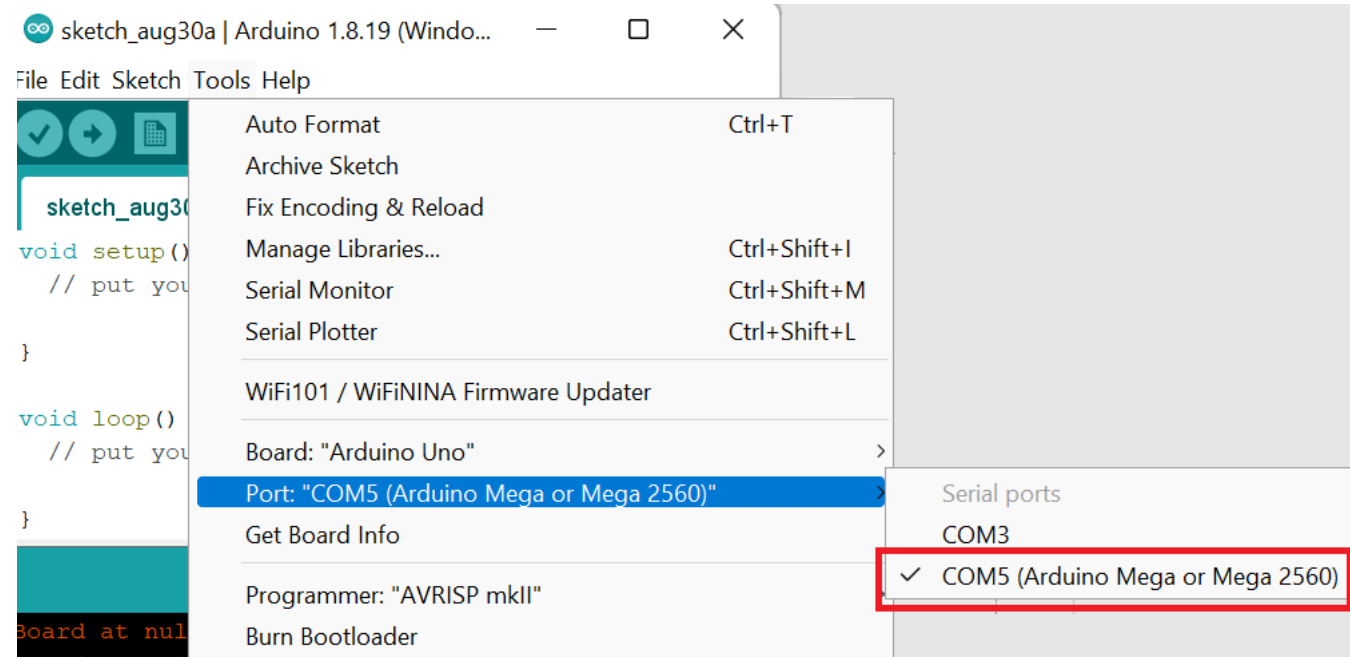
[CODE ONLINE](#)

[GETTING STARTED](#)

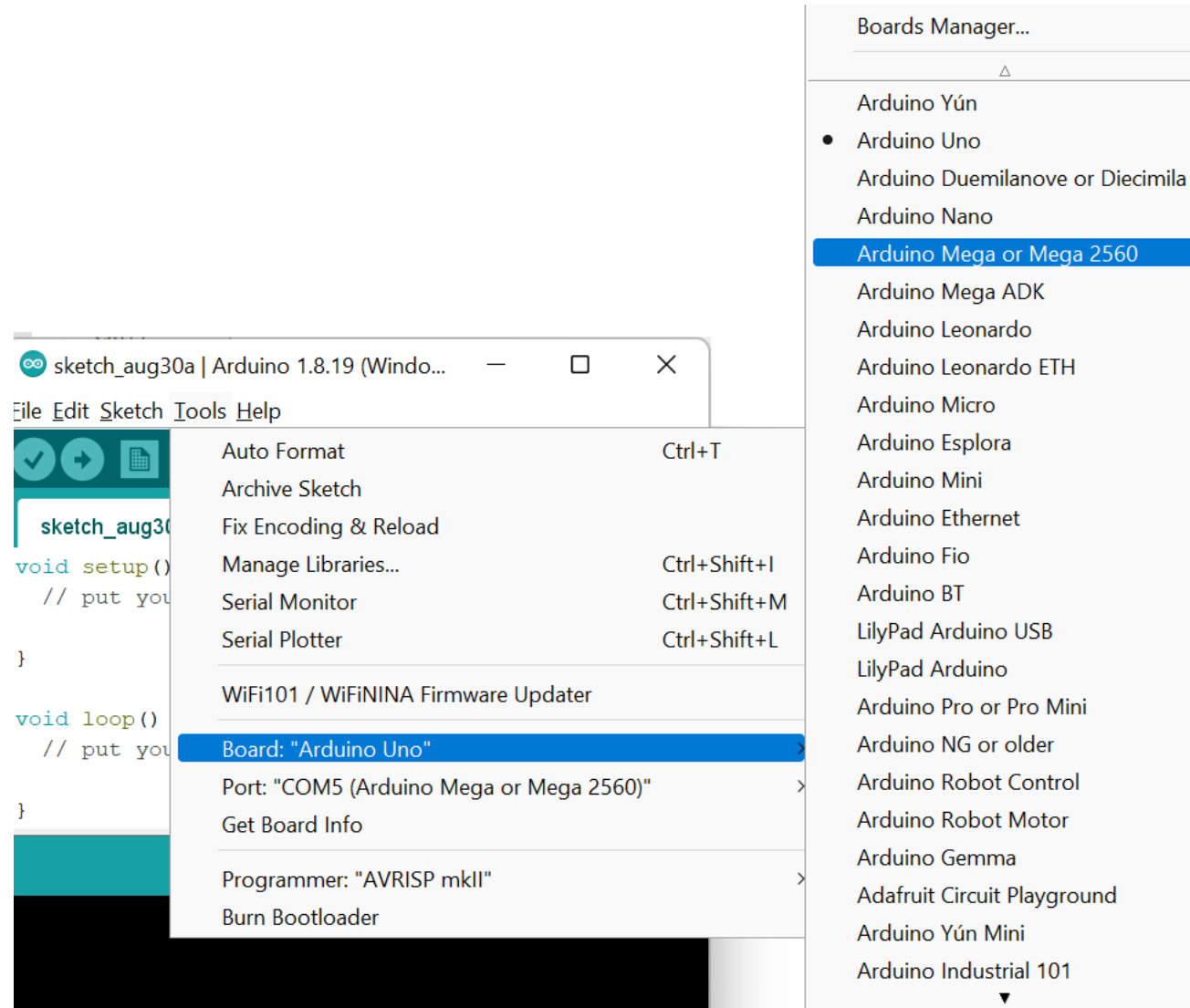


Connecting Software to Board

- ❖ Connect the board to computer via USB
- ❖ ON light should come on
- ❖ Click on Tools > Port > Arduino Mega2560
- ❖ Click Tools > Board > Mega2560

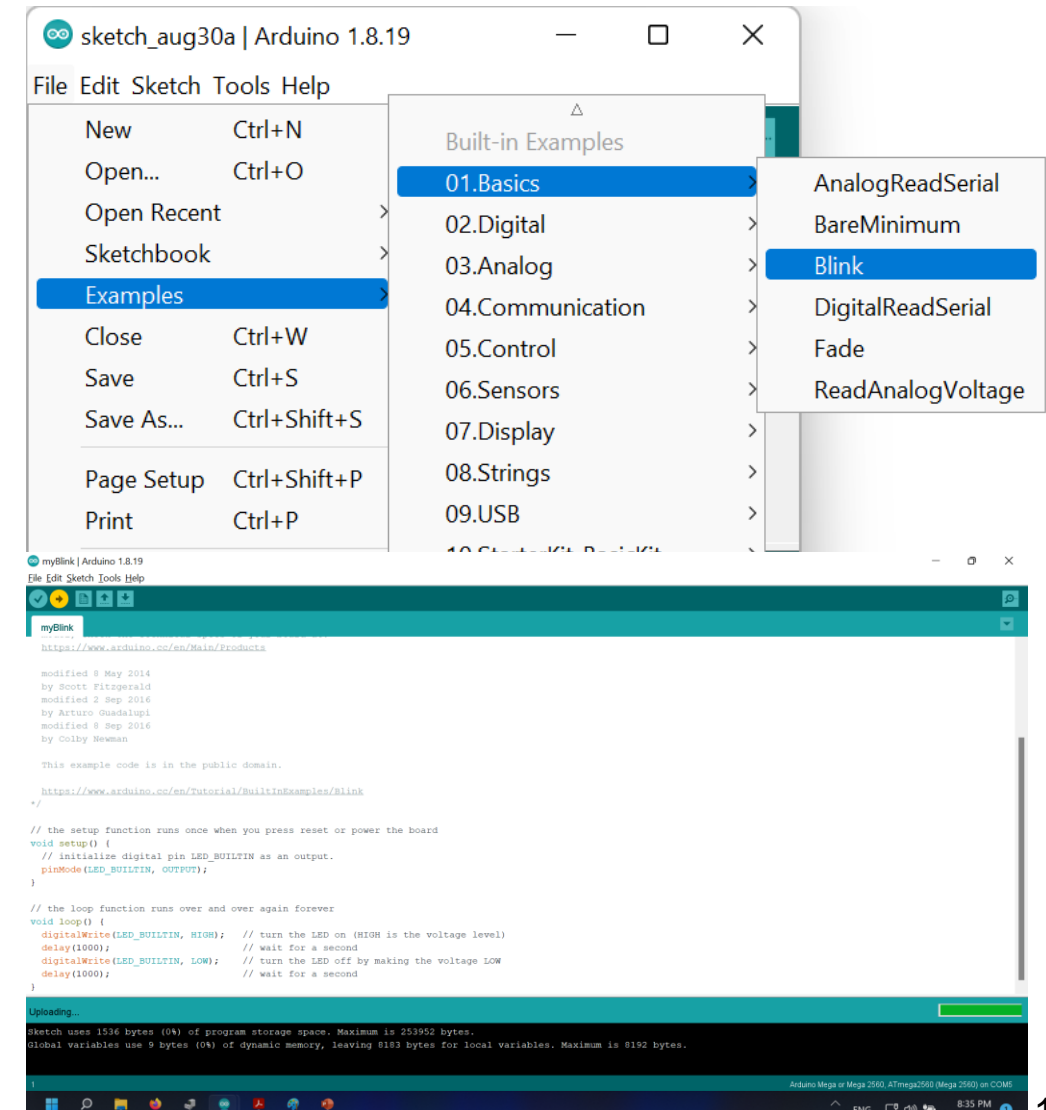


- ❖ If completed successfully, the bottom of the Arduino IDE will show ATMega 2560 on COM5



Run Example Code: Blink

- ❖ Click File>Examples>Basics>Blink
- ❖ Save the file as myBlink
 - Create a folder for ENEE3587
- ❖ Verify the code:
 - Click check icon
- ❖ Upload the program to board:
 - Click upload icon ➡
- ❖ Manipulate the program to blink every 250ms instead of 1s
- ❖ RESET the board



Arduino C Template (wo interrupts)

```
/*
 * Project: Title
 * Description:
 * Name :
 */

#include <avr/io.h>
// Other includes

//global variables
//function prototypes

// function prototypes
void main(void)
{
    while(1)                // infinite loop
    {
        ...
    }
}

// other functions
```


Blink Program

```
#include <avr/io.h>
#include <avr/interrupt.h>

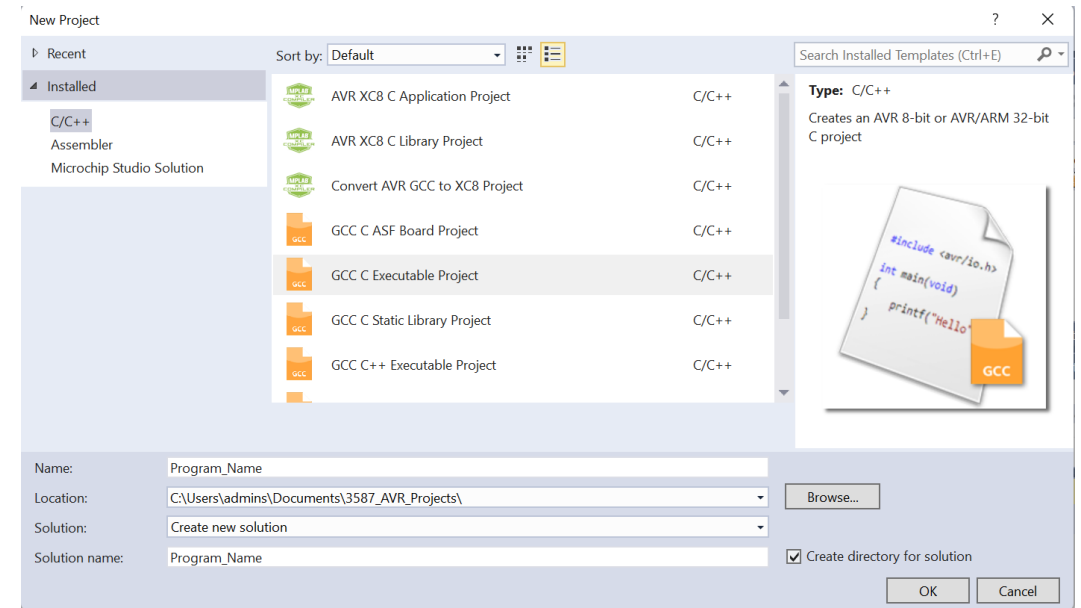
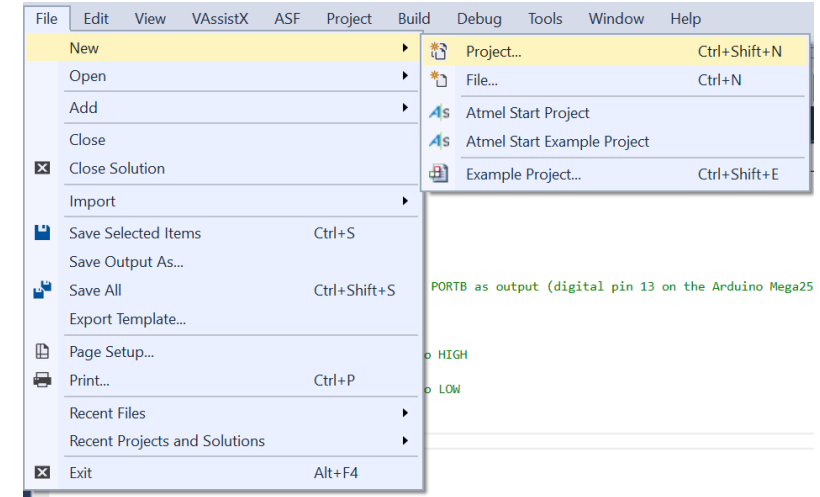
void delay1ms(int);

int main(void)
{
    DDRB = 0b10000;           //LED connected to pin13 on board
    int i = 0;
    while (1)
    { PORTB = 0b10000;
      delay1ms(500);
      PORTB = 0b00000;
      delay1ms(500);
    }
}

void delay1ms(int t)
{
    unsigned int i,j;
    for (i=0; i<t ; i++)
        for (j=0; j< 1453; j++)
            DDRB &= 0xff;
```

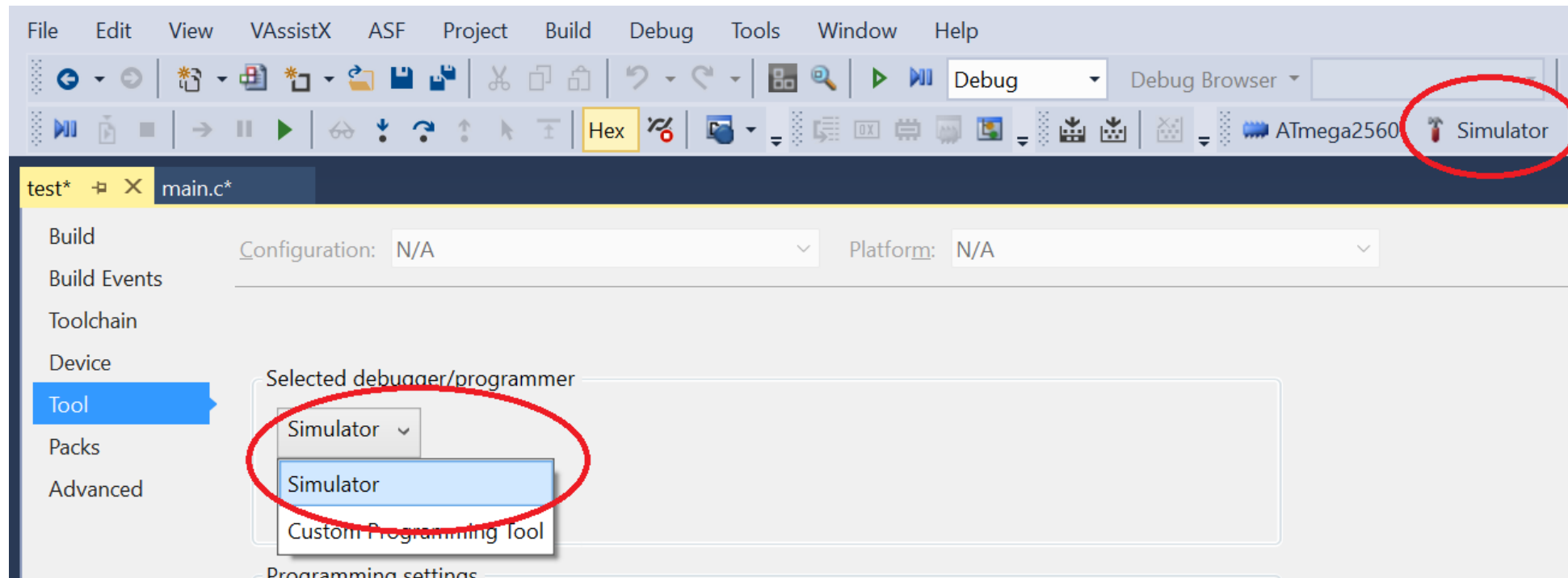
Microchip Studio

- ❖ <https://www.microchip.com/en-us/tools-resources/develop/microchip-studio>
- ❖ Download and Install
- ❖ Create a project: Click File > New > Project
- ❖ Select C/C++
- ❖ Select GCC C Executable Project
- ❖ Name your project
- ❖ Create and select a location for your project
- ❖ Select AVR 2560



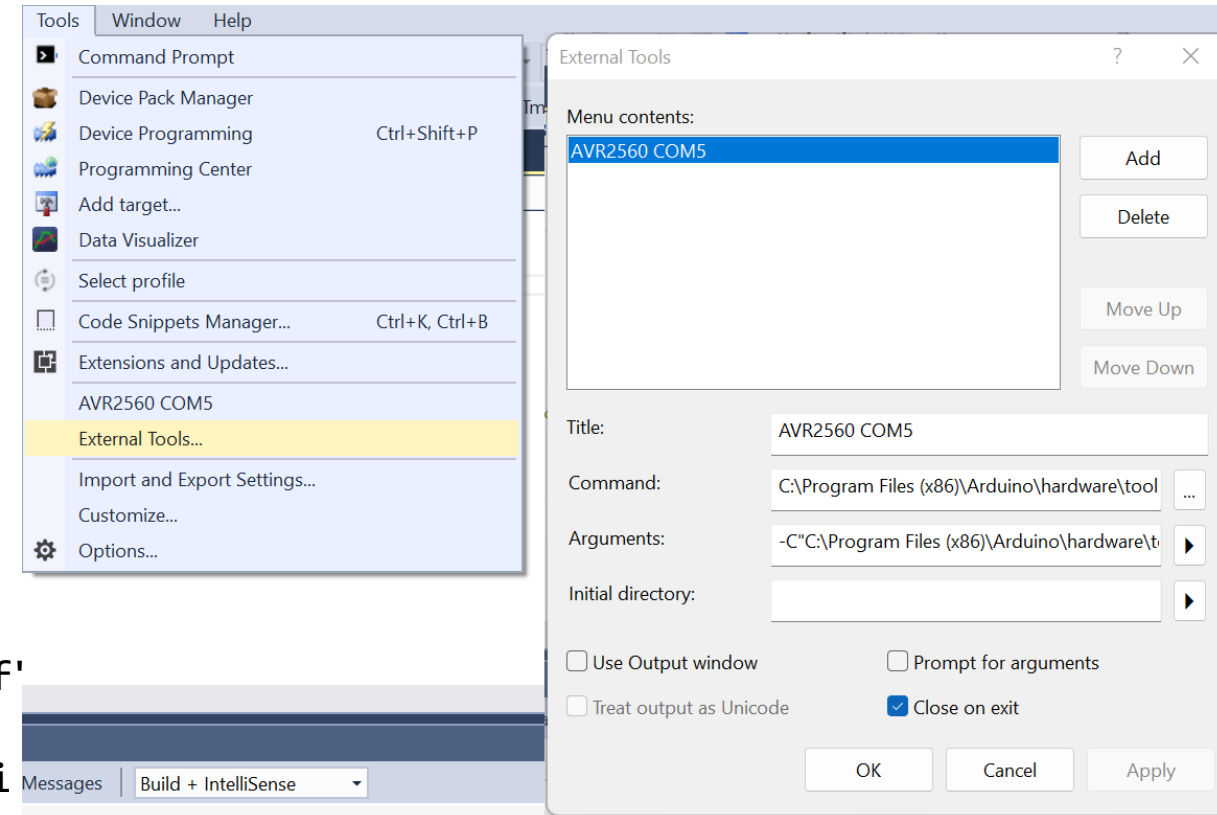
Microchip Studio Toolchain: Simulator

❖ Useful for debugging code w/o board



Microchip Studio Toolchain: Building & Uploading

- ❖ Click Tools Tab > External Tools
- ❖ Name: User's tool name
- ❖ Command:
`C:\Program Files (x86)\Arduino\hardware\tools\avr\bin\avrdude.exe`
- ❖ Arguments:
`-C"C:\Program Files (x86)\Arduino\hardware\tools\avr\etc\avrdude.conf"`
`-patmega2560 -cwiring -P\\.\COM5 -b115200 -D -`
`Uflash:w:"$(ProjectDir)Debug\$(TargetName).hex":i`



➤ Path, COM port may vary

Microchip Studio C Template (wo interrupts)

```

/*
 * Project: Title
 * Description:
 * Name :
 */

#define F_CPU 16000000L           // Specify 16MHz frequency
#include <avr/io.h>
// Other includes

// function prototypes
void main(void)
{
    while(1)
    {
        ...
    }
}

// other functions

```

Blink Program

```
/*
 * Project: Title
 * Description:
 * Name :
 */

#define F_CPU 16000000L // Specify oscillator frequency
#include <avr/io.h>
#include <util/delay.h>

int main(void)
{
    DDRB = 0b10000000; // configure pin 7 of PORTB as output (digital pin 13 on the Arduino Mega2560)

    while(1)
    {
        PORTB = 0b10000000; // set 7th bit to HIGH
        _delay_ms(500);
        PORTB = 0b00000000; // set 7th bit to LOW
        _delay_ms(500);
    }
}
```

Build and Flash

- ❖ Click Build > Build Solution
 - Alternatively, press F7
- ❖ Click Tool > AVR2560 COM5
 - Tool name based on your setup of external tool

Simulation IDE

- ❖ Download: <https://www.simulide.com/p/downloads.html>
 - Get the stable version
- ❖ Unzip the file
- ❖ Run the binary: simulide.exe in the bin folder
- ❖ Check documentation: <https://www.simulide.com/p/blog-page.html>

Simul IDE Demo

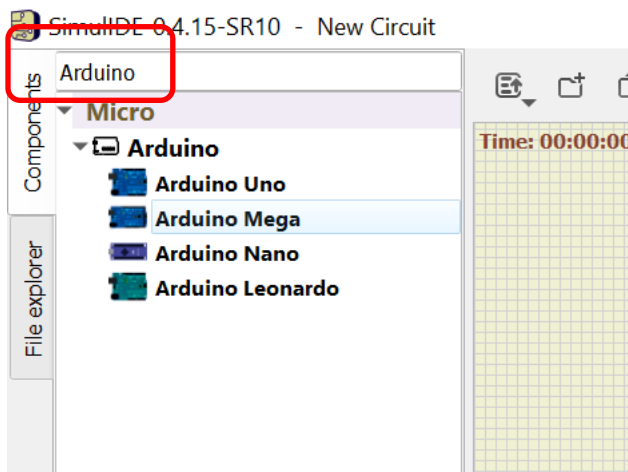


Components

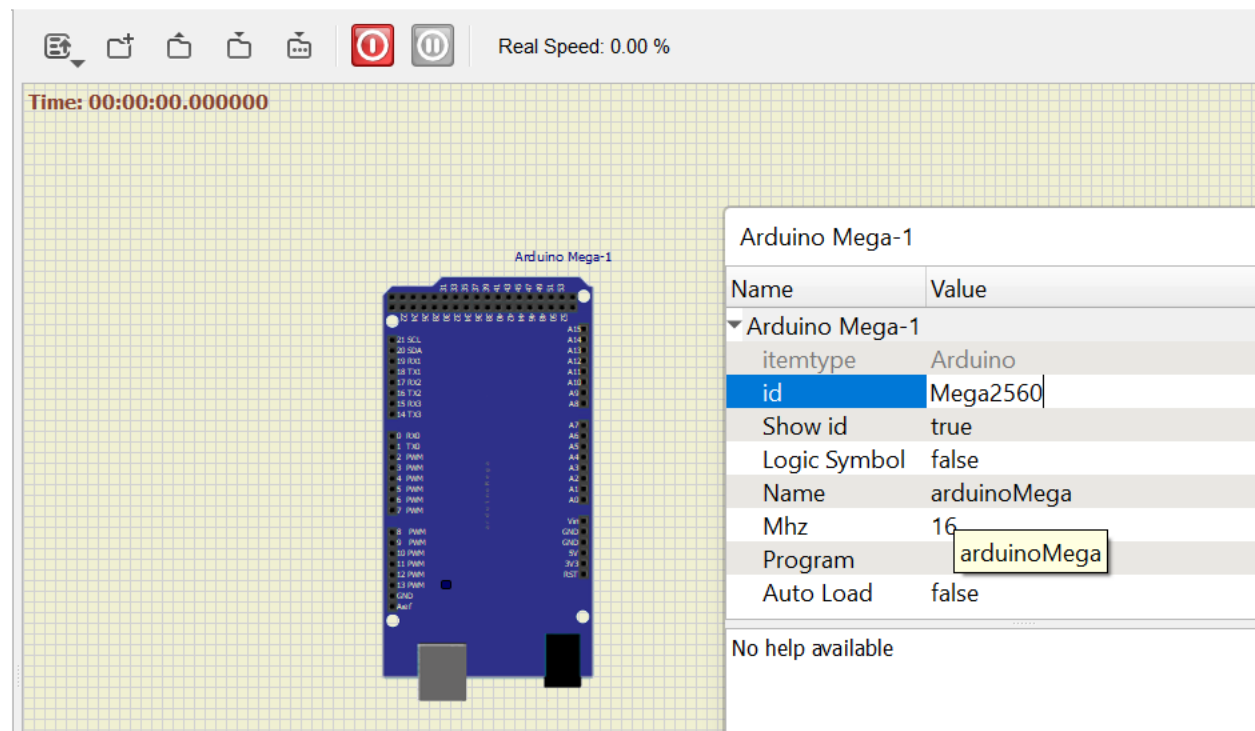
Circuit Building Area

Coding Area

Load Arduino



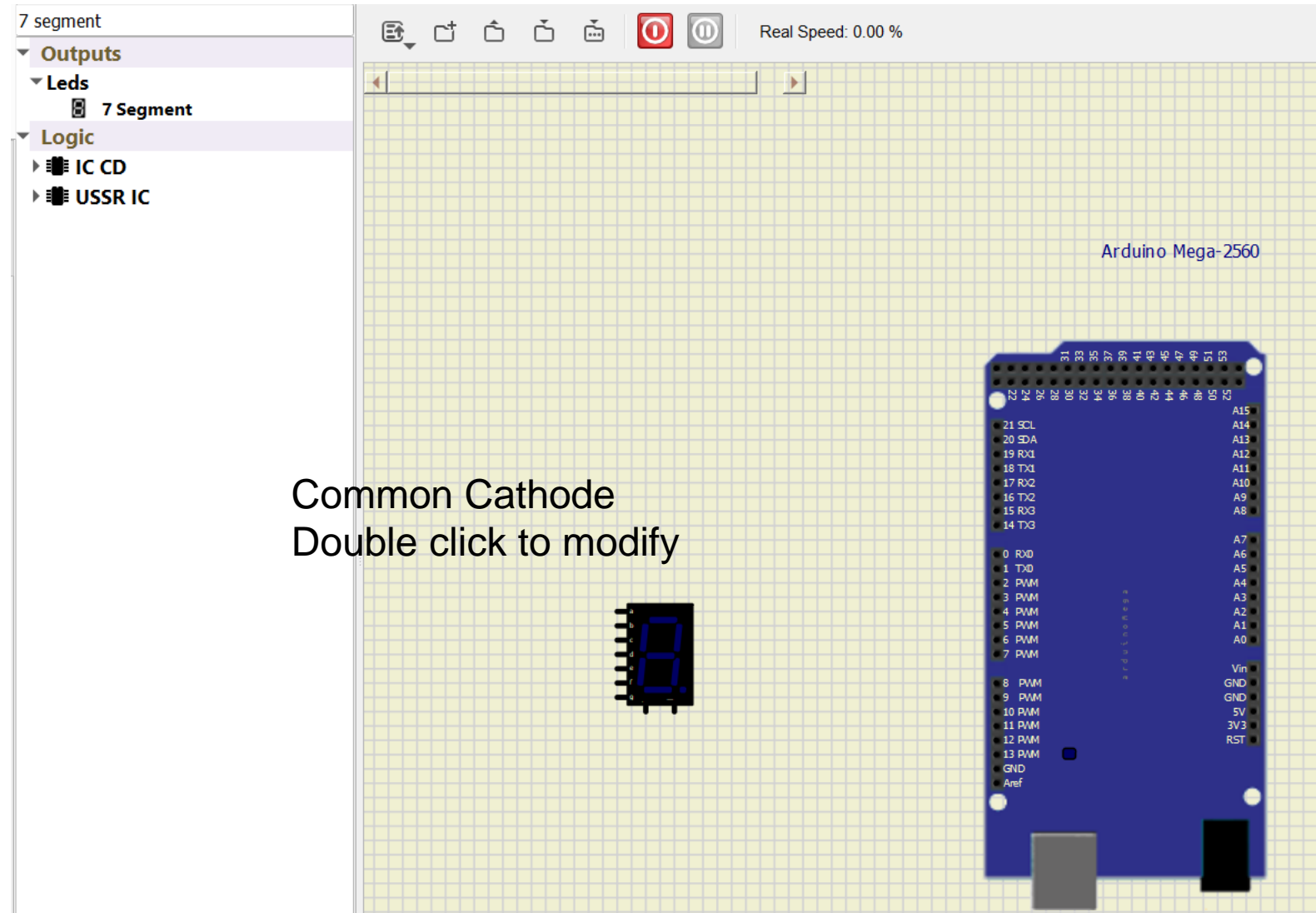
Search for Arduino



Drag & Drop Mega

Double-click, modify IDE

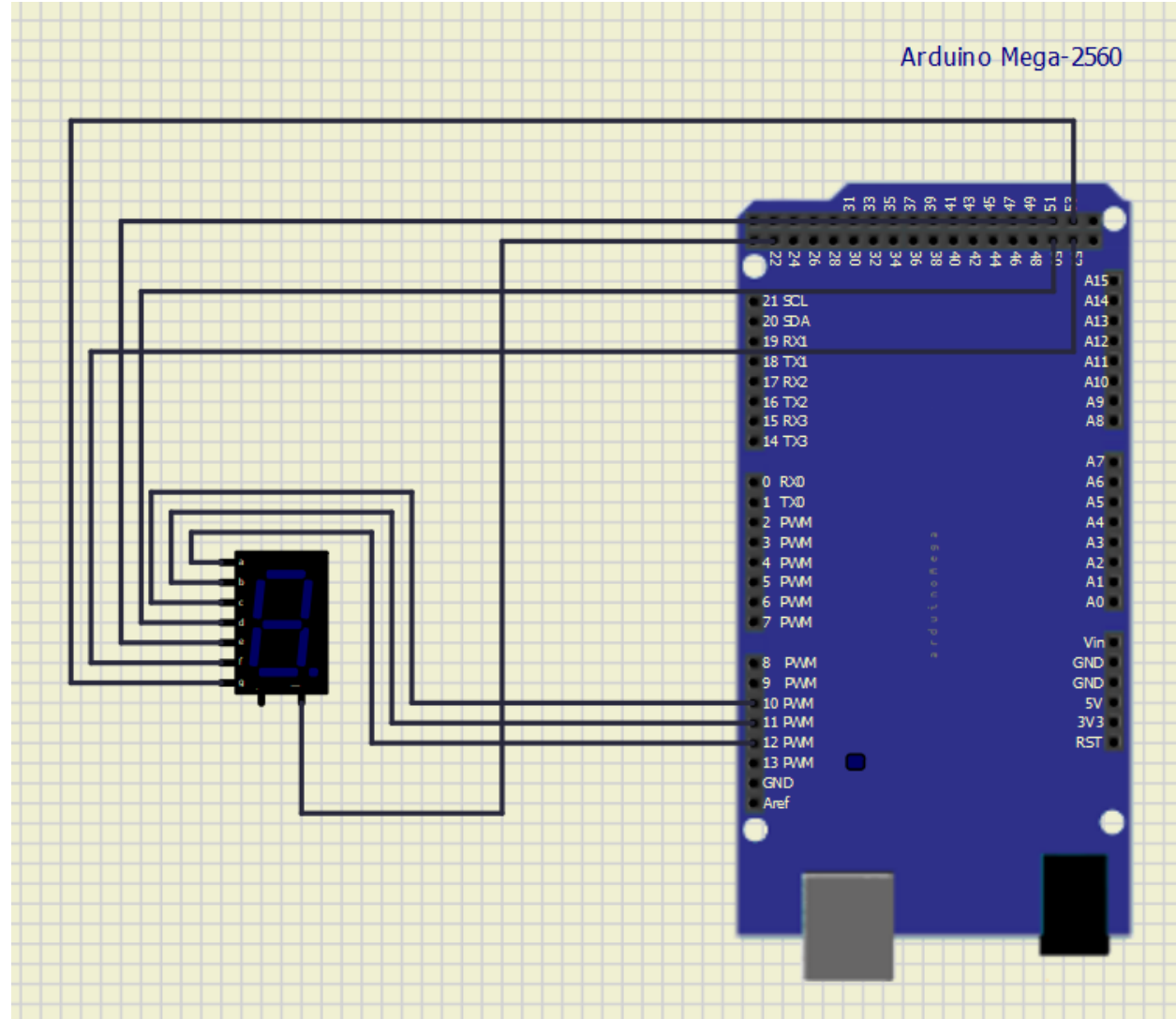
Load Components 7SD



Wire 7SD

Segments a-g
connected to
PTB6-PTB0.

GND connected to
PTA0



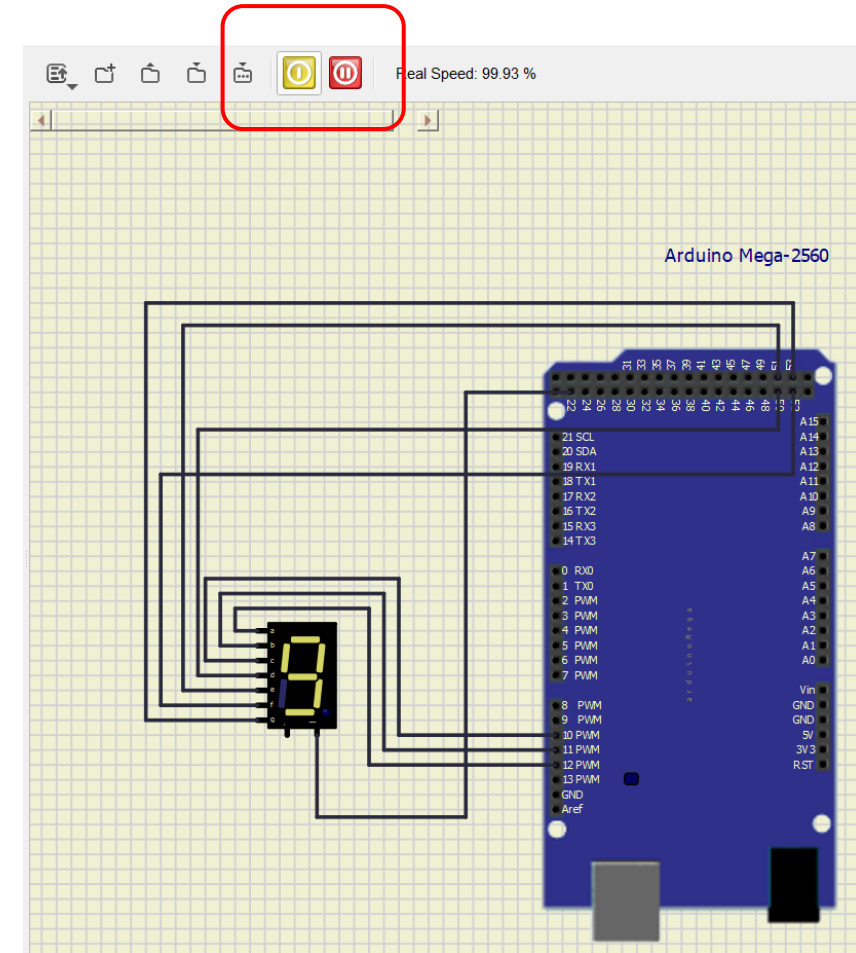
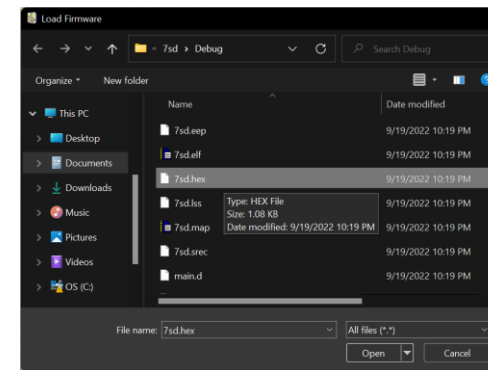
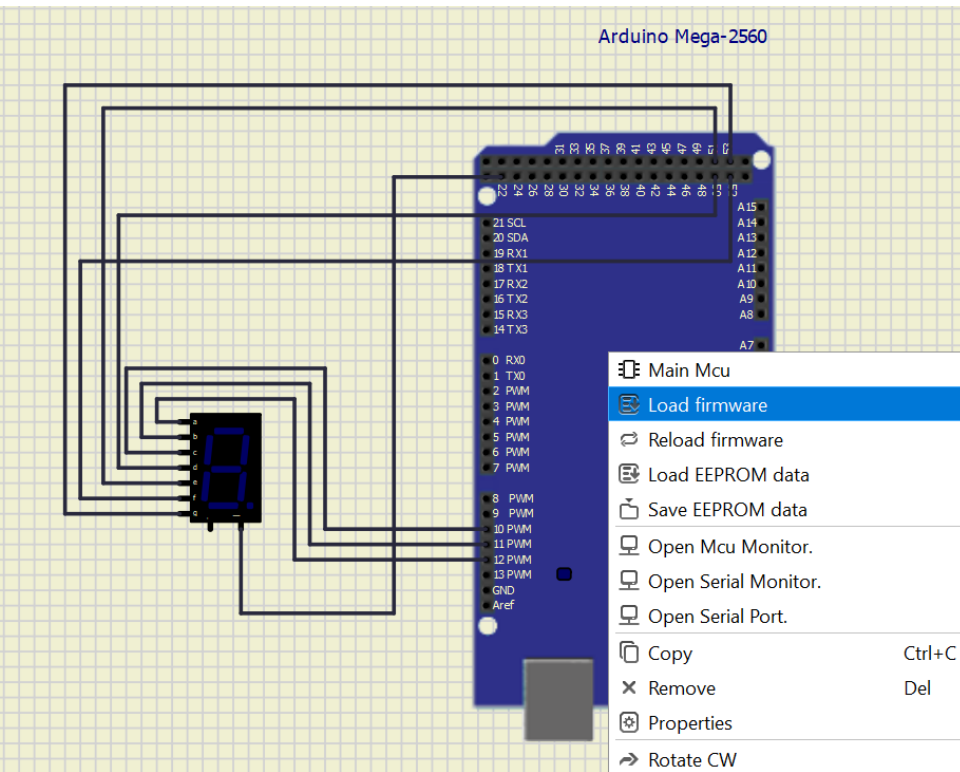
Code & Build in Microchip Studio

❖ Display "0"- "9" in 1sec intervals

```
#define F_CPU 16000000L // Specify 16MHz frequency
#include <avr/io.h>
#include <util/delay.h>

int main(void)
{
    //common cathode. segA -> PTB7; segg -> PTB0
    char ssd[] = {0x7e, 0x30, 0x6d, 0x79, 0x33, 0x5b, 0x5f, 0x70, 0x7f, 0x7b}; //0-9
    DDRB = 0x7F;
    DDRA = 0x01;           //PTA0: enable/GND on 7SD
    PORTA = ~1;            //Enable 7SD
    while (1)
    {
        for (int i = 0; i<10; i++)
        {
            PORTB = ssd[i];           //Display pattern
            _delay_ms(1000);          //wait for 1e. Built in function.
        }
    }
}
```

Load Code



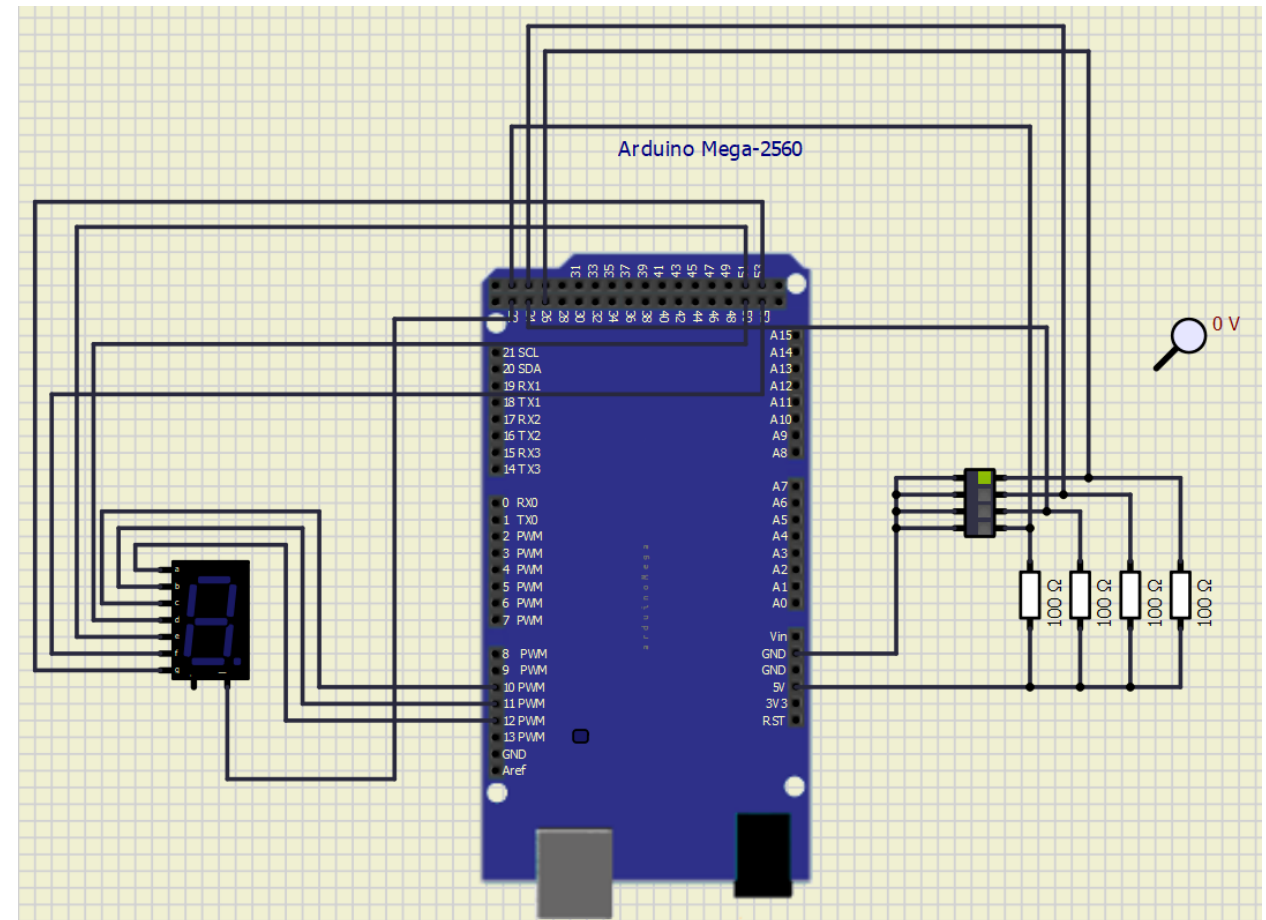
Load Firmware: Look for Hex File Build.
Click simulation button

DIP switch + 7SD

❖ 4xDIP switch is connected to PTA3-1; 7SD connected to PTB6-0. Read DIP as a binary number and display on 7SD as a decimal. Switch off 7SD for inputs 9-15.

❖ Algorithm:

- Set port pins for input/output
- Read DIP
- Process DIP input
 - Complement
 - Shift right once
 - Isolate last 4bits
- Use DIP input as index for 7SD array



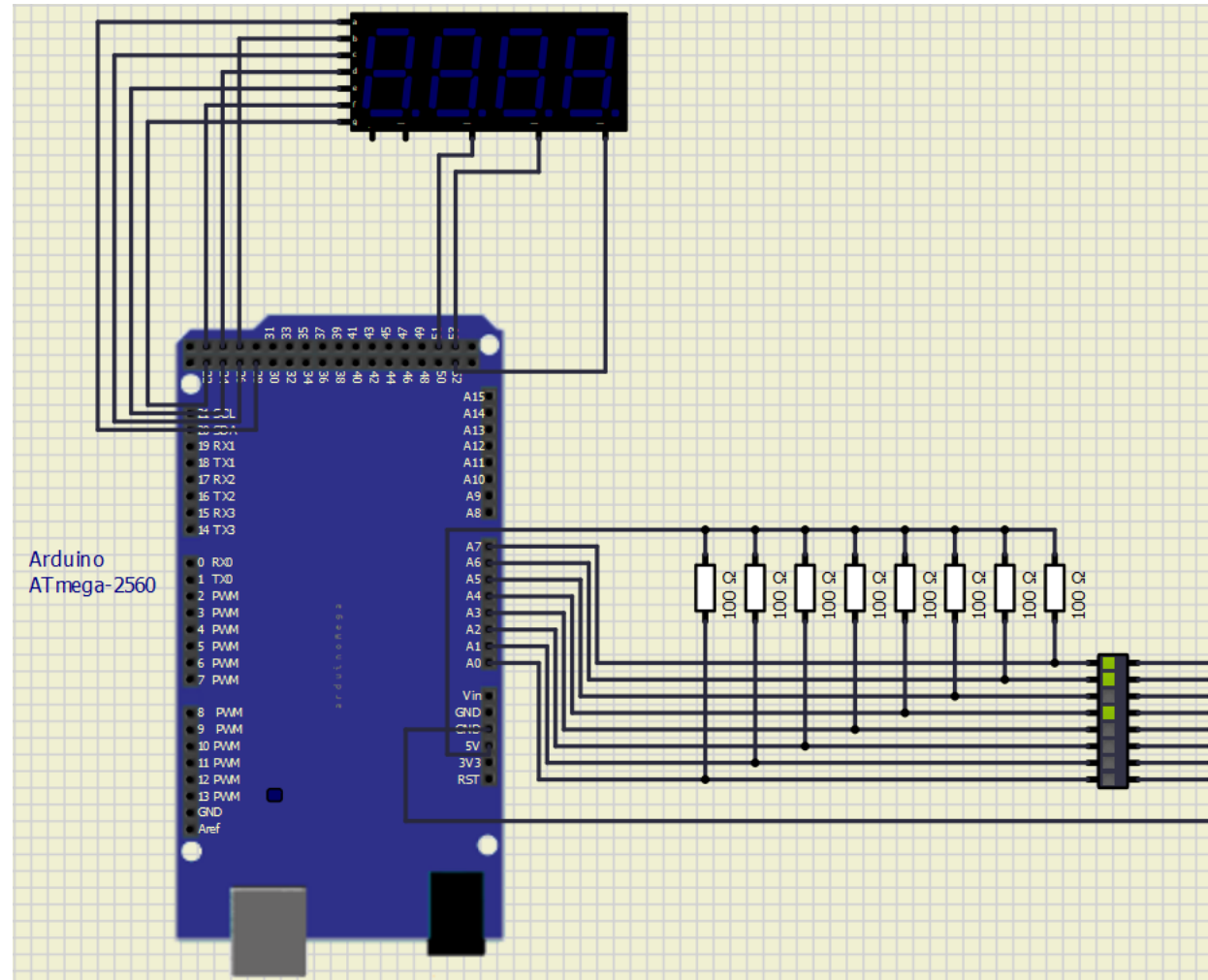
DIP + 7SD Code

```
int main(void)
{
    char ssd[] = {0x7e, 0x30, 0x6d, 0x79, 0x33, 0x5b, 0x5f, 0x70, 0x7f, 0x7b};
    unsigned char DIP4;

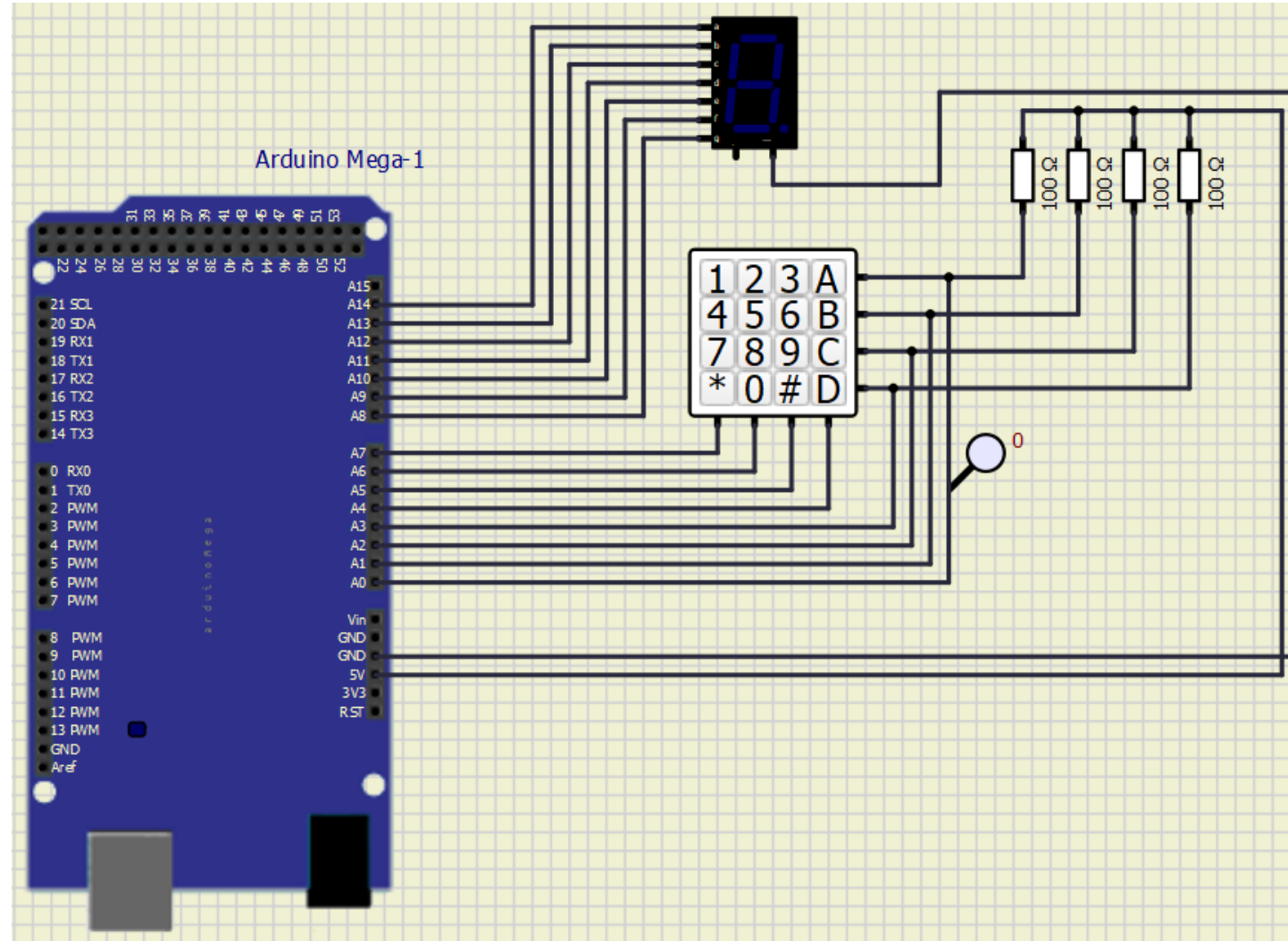
    DDRB = 0x7F;
    DDRA = 0x01;

    while (1)
    {
        DIP4 = (~PINA >> 1) & 0b00001111; //isolate PTA4..PTA1
        if (DIP4 < 10)
        {
            PORTB = ssd[(int) DIP4];
            PORTA &= 0xFE; //GND 7SD to display
        }
        else
            PORTA |= 1; //turn off 7SD for 10-15
    }
}
```

8DIP input, 4x7SD output



4x4 Keypad input, 7SD output



Interfacing LCD

