Initialize the player

URL: https://docs.grassfish.com/docs/initialize-the-player

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Note

This article explains how to use the InitBox. For information on how to initialize your player with the provisioning website, click here.

The Grassfish InitBox registers the player on the server. Depending on the installation type, the InitBox opens in one of the following ways:

- Automatically after the installation or a reboot
- Manually from the Start menu

To initialize the player in the InitBox, perform the following steps:

- 1. In the **InitBox** window, specify the server connection:
 - Server address: enter the server address without https://.
 - Box ID: enter the Box-ID of the player.
 - Use HTTPS connection: enable/disable HTTPS.



2. Optionally, select **Settings** to edit the following player settings:

Setting	Description
Language	Select the language for your player. When you're done, click OK to confirm.
Orientation	Change the screen orientation if required. When you're done, click OK to confirm.

Keyboard	Select your keyboard layout from the list. When you're done, click OK to confirm. Alternatively, start the keyboard wizard to automatically detect your layout.
Network	Specify the interface mode, IP configuration, and proxy settings as required. When you're done, click OK to confirm.
Audio	Edit the player's network and audio settings if required. When you're done, click OK to confirm.
Start terminal	Select to open a terminal window. That is, a command prompt.

- 3. Once you've configured all relevant player settings, click ${\bf Back}.$
- 4. In the InitBox window, click on Initialize Player to restart the player and apply your changes.

Once the initialization has finished, the Grassfish Player is fully installed and ready for use. Previously configured data is now transmitted from IXM One.