Prepare your device

URL: https://docs.grassfish.com/docs/prepare-your-device

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To install the Android Player, you first need to prepare your Windows PC. The following instructions will guide you step by step through this process.
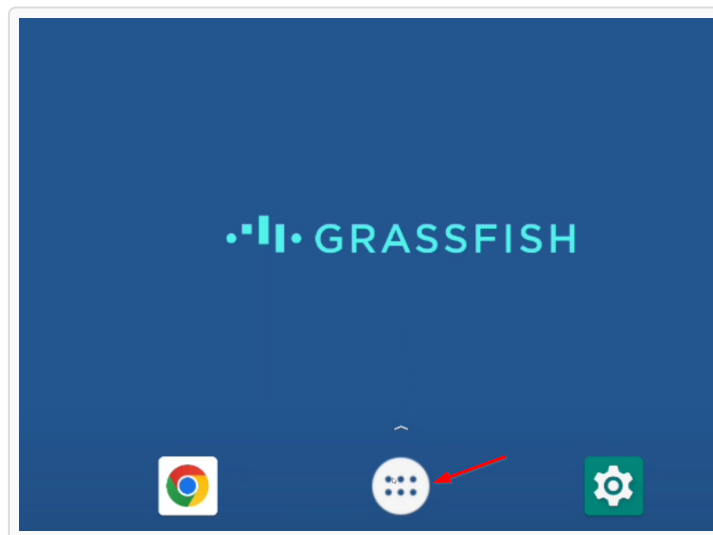
Prerequisites

Ensure that you meet the following prerequisites:

• You've installed the ADB driver for USB.

• You've unzipped the Grassfish Android installation package.
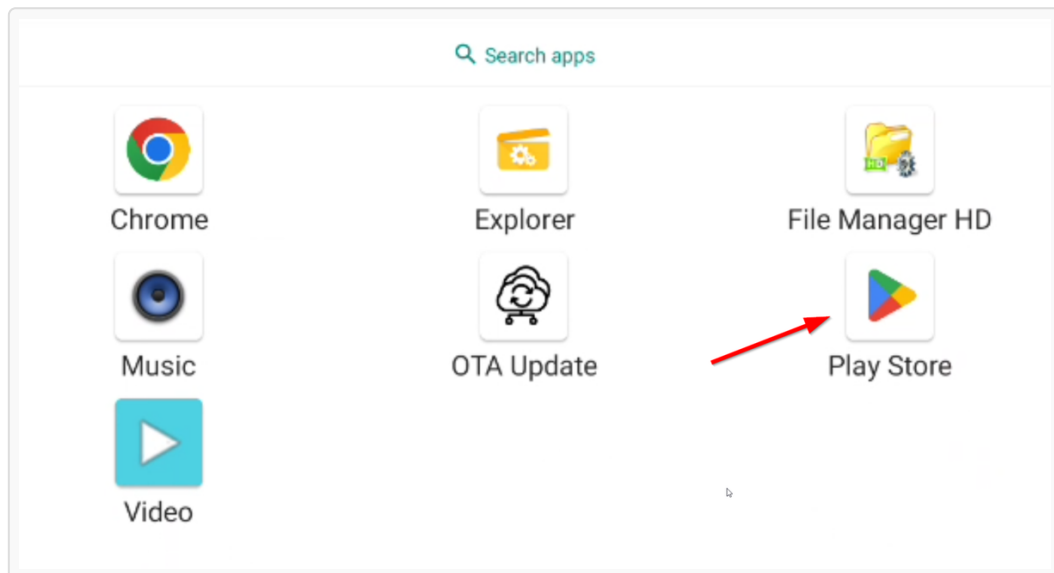
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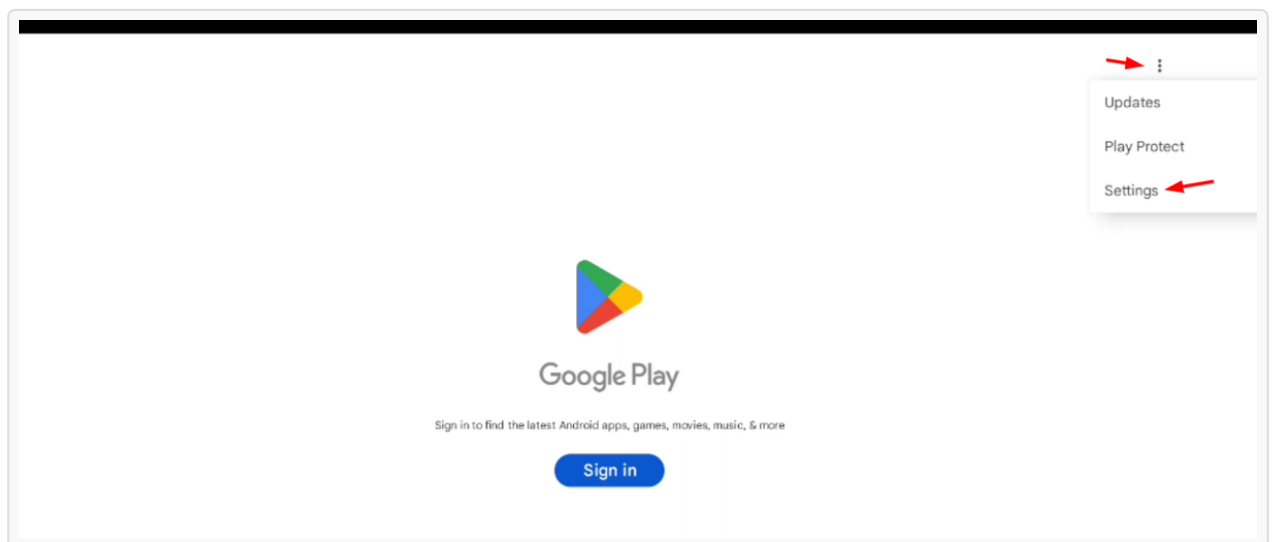Perform the following steps to prepare your device for the Android Player:

1. If the Google Play Store app is available on your device, disable its updates.

2. Click on the app drawer to open it.
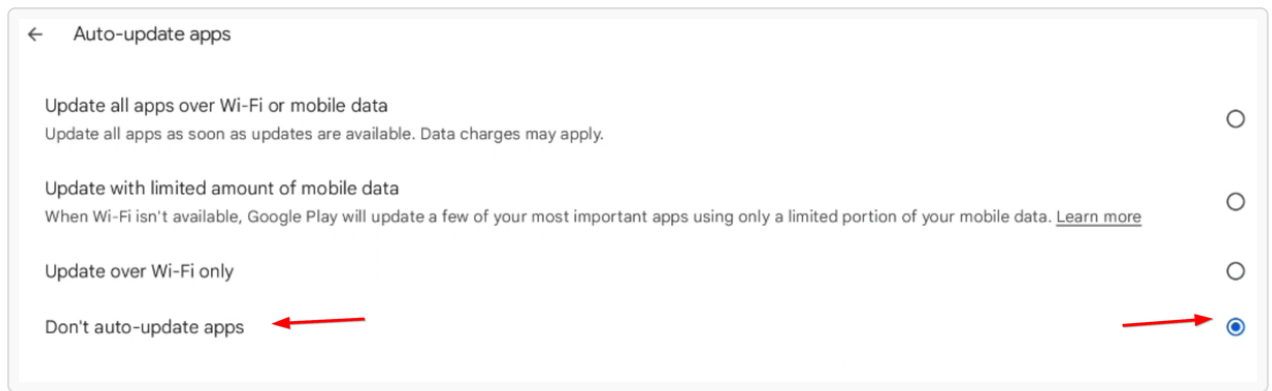

3. Open the **Play Store** app.

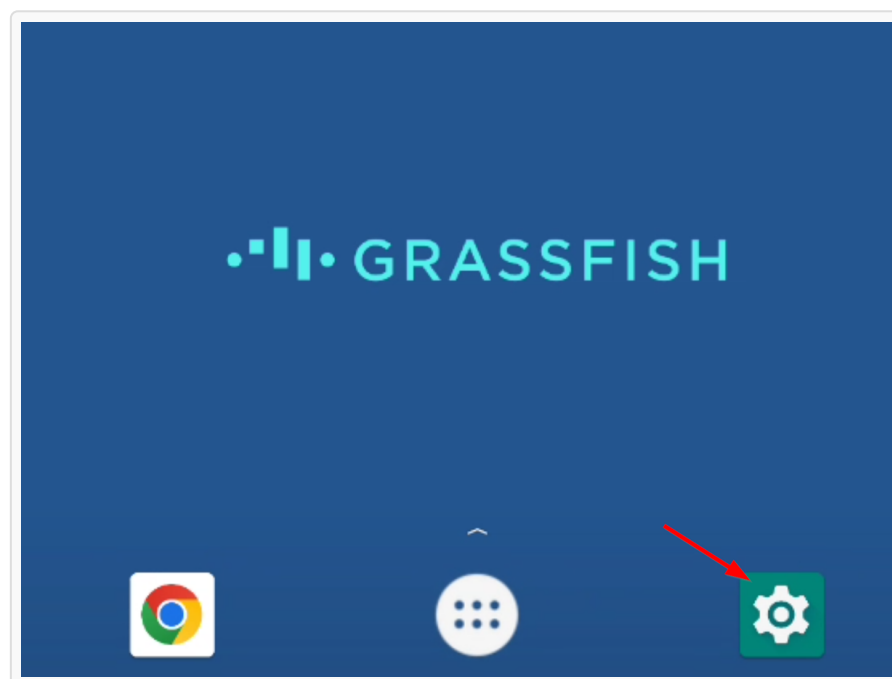4. Open the menu in the top right corner and click **Settings**.

5. Click **Network preferences**

6. Click **Auto-update apps**.

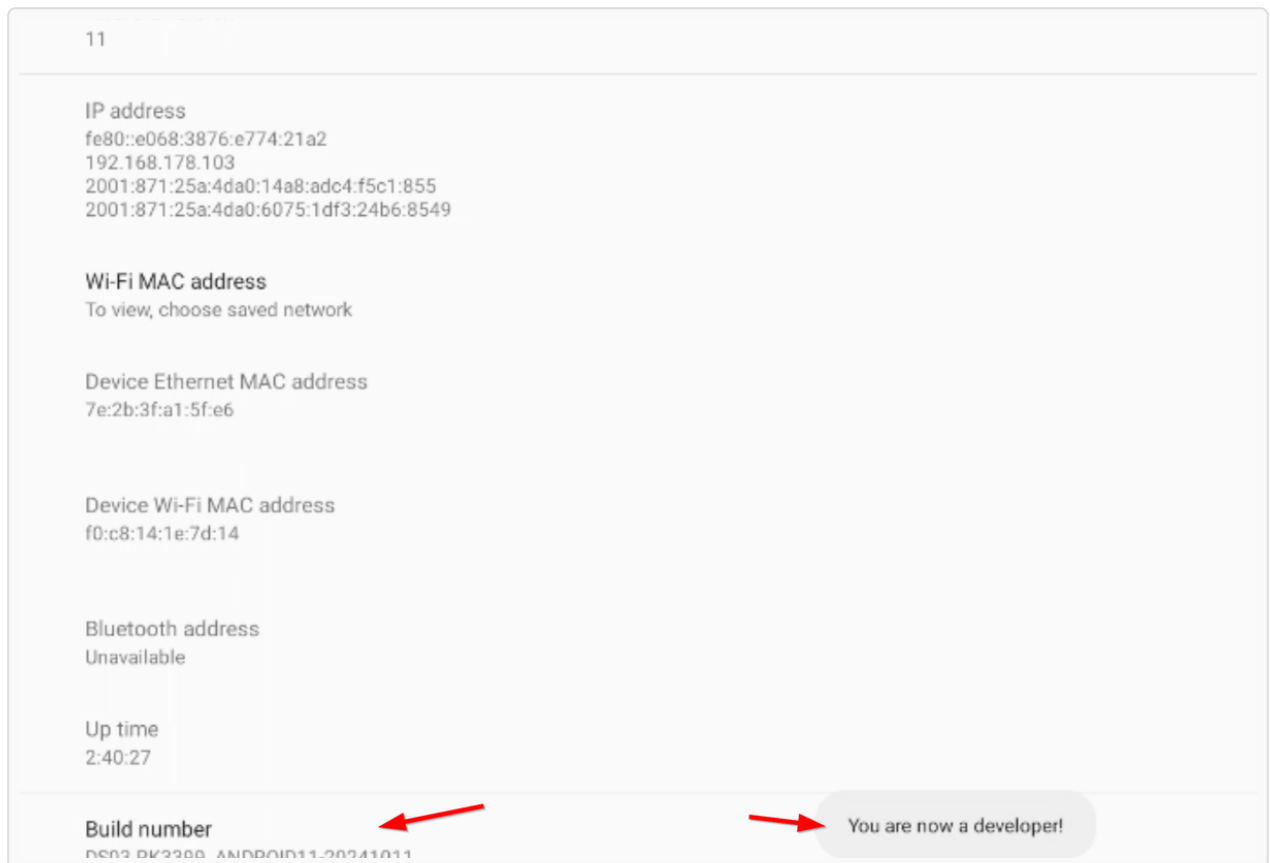7. Select **Don't auto update apps**.

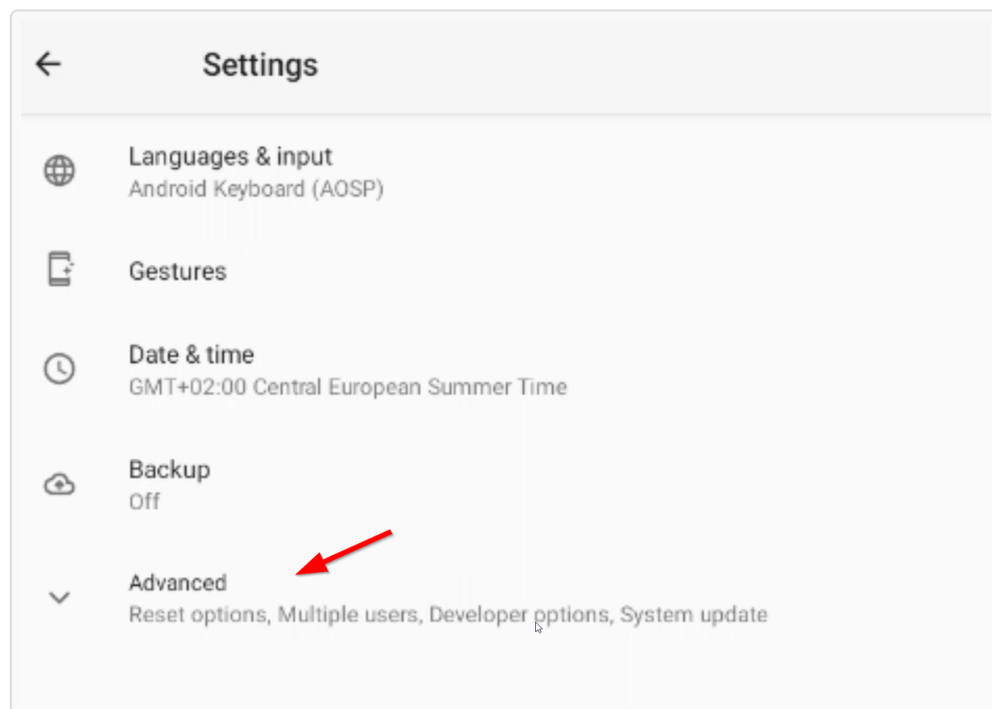8. To enable developer options and turn on ADB, open the **Settings**.

9. Navigate to **About device** and double-click it.

10. Find the **Build number** and click it seven times until you see the message: **You are now a developer!**
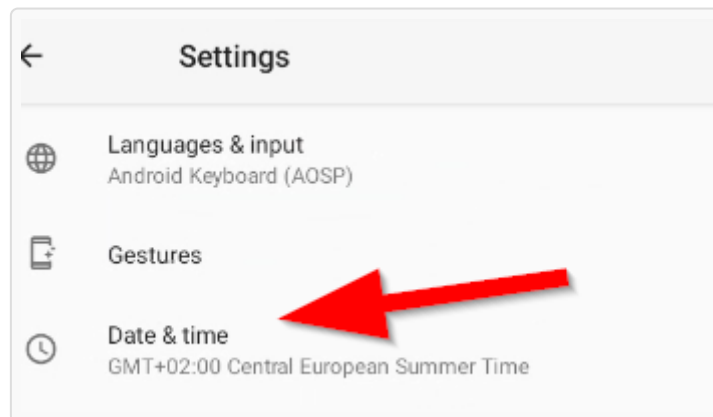
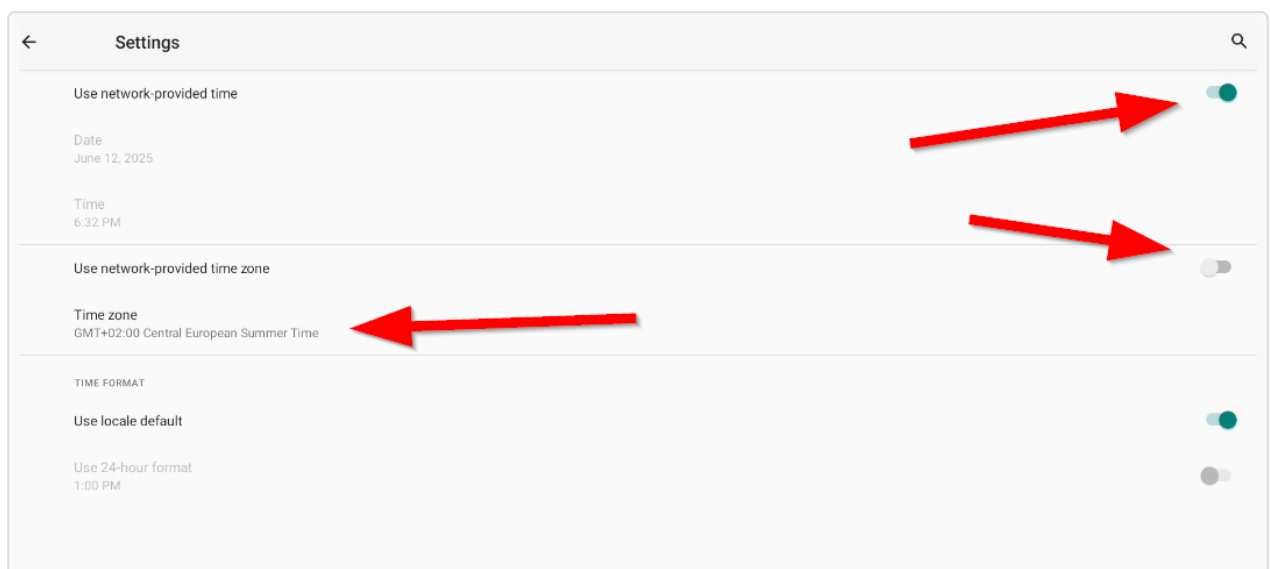11. Return to **Settings** and open **System**.

12. Click **Advanced**.

13. Click **Developer options**.

14. Scroll down and turn on **USB debugging**.

15. Optionally, turn on **Wireless debugging**. If a dialog appears, confirm by selecting **Always allow on this network** and **Allow**. If USB debugging is already enabled, disable and re-enable it now.

16. Return to **Settings**.

17. To configure time and time zone settings, click **Date & time**.

18. Select your date and time. You can modify this later in the IXM One location settings if needed.

19. Ensure that **Use network provided time** is turned on.

20. Turn off **Use network provided time zone**.

21. Select your time zone. You can modify this later in the IXM One location settings if needed.

22. Exit **Settings**.

23. To establish and check your ADB connection, open a terminal on your Windows PC and change the directory to the unzipped installation package.

24. Type **adb devices** to get a list of connected devices.

25. To run the installation, decide which device to use and disconnect the other one. Only one connected device is allowed. For example, the screenshot below shows one device connected via USB, and one via wireless debugging.

26. If a dialog appears when your PC is connected to the Android device the first time, select **Always allow from this computer** and click **Allow**.

Your device is now prepared for the Android Player installation.