

Checklist: SSP installation

URL: <https://docs.grassfish.com/docs/ssp-checklist>

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Use the following checklist to review the key steps of the SSP installation and ensure that you have completed all relevant tasks.

System requirements

• ☐

You are using at least IXM One version 11.11.0 and Grassfish Server version 11.11.0.

• ☐

You have the .NET 6 Hosting Bundle installed on the server if you are using a version prior to 11.18.

[Read more about the system requirements here.](#)

Installation

• ☐

You have installed and connected the AdServing API on IIS.

• ☐

You have correctly set the path to the user.config and master.config files in the AdServing API.

• ☐

You have configured the IIS Application Pool for the AdServing API and set the idle timeout to 0.

• ☐

You have configured the config.json file.

• ☐

You have made general settings for the AdServing API in the master.config file.

• ☐

You have defined the SSP provider in a separate SSP configuration file.

[Read more about the installation steps here.](#)

IXM One setup

• ☐

You have created an SSP-specific spot group.

• ☐

You have created and configured an SSP playlist.

• ☐

You have created a standard playlist with filler content.

• ☐

You have configured the standard playlist so that it can be interrupted by programmatic advertising.

• ☐

You have created an empty DOOH playlist.

• ☐

You have created a program scheme and assigned the playlists to it.

• ☐

You have created a category for SSP and assigned it to locations and players.

[Read more about setting up the IXM One here.](#)

Special setup for Windows and Linux Player

• ☐

You have installed the DOOHPlayback add-on.

• ☐

You have installed MQTT.

• ☐

You have installed and configured the UDC Importer if you are using DOOHPlayback add-on version 2.5.1 or earlier.

[Read more about setting up the Windows and Linux Player here.](#)

Setup for all players

• ☐

You have adjusted the player configuration or configuration group.

• ☐

You have activated SSP on the player or in the configuration group.

• ☐

You have set the airtime ratio for SSP.

• ☐

You have made a `/GetNextSpot` API call via Swagger for testing and received a correct SSP response.

• ☐

You have tested whether an SSP spot is being played correctly on the player.

• ☐

You have verified proof of play and tracking.

• ☐

You have enabled monitoring of player logs and AdServing API logs.

Read more about setting up the [Android Player](#) or the [Windows and Linux Player](#).

Definition of the SSP provider

Ensure that you have specified at least the following information for each provider:

• ☐

SspPriority (request order)

• ☐

SspUrl (SSP endpoint)

• ☐

SspCategoryId (category ID in the IXM One)

• ☐

SspPlaylistId (playlist ID for spot assignment)

• ☐

SspSpotGroupId (spot group ID for uploads)

• ☐

SspServiceUserId (user for SSP uploads)

• ☐

Optional: LiveTag URLs, custom headers, SspType (e.g., Framen or Viooh)

[Read more about configuring the SSP provider in the AdServing API.](#)

An API call or API request is a message to a server that requests an API to provide a service or information.