



Mawlana Bhashani Science and Technology University

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Lab Report No.: 08

Lab Report Name: Installing Wireshark in Linux Operating System.

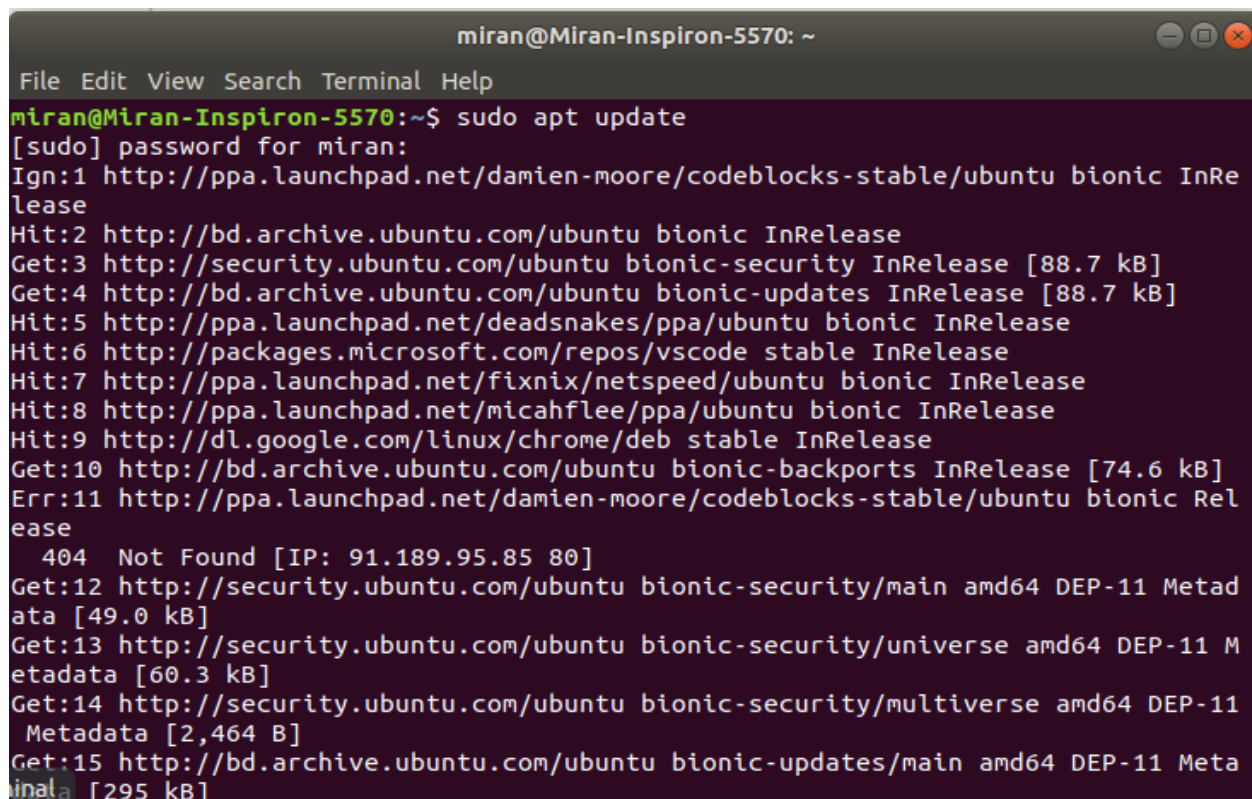
INSTALLING WIRESHARK:

Wireshark is a network packet analyzer. It captures every packet getting in or out of a network interface and shows them in a nicely formatted text. It is used by Network Engineers all over the world. How to install Wireshark is given below step by step:

First update the APT package repository cache with the following command:

\$ sudo apt update

The APT package repository cache should be updated.



```
miran@Miran-Inspiron-5570: ~  
File Edit View Search Terminal Help  
miran@Miran-Inspiron-5570:~$ sudo apt update  
[sudo] password for miran:  
Ign:1 http://ppa.launchpad.net/damien-moore/codeblocks-stable/ubuntu bionic InRelease  
Hit:2 http://bd.archive.ubuntu.com/ubuntu bionic InRelease  
Get:3 http://security.ubuntu.com/ubuntu bionic-security InRelease [88.7 kB]  
Get:4 http://bd.archive.ubuntu.com/ubuntu bionic-updates InRelease [88.7 kB]  
Hit:5 http://ppa.launchpad.net/deadsnakes/ppa/ubuntu bionic InRelease  
Hit:6 http://packages.microsoft.com/repos/vscode stable InRelease  
Hit:7 http://ppa.launchpad.net/fixnix/netspeed/ubuntu bionic InRelease  
Hit:8 http://ppa.launchpad.net/micahflee/ppa/ubuntu bionic InRelease  
Hit:9 http://dl.google.com/linux/chrome/deb stable InRelease  
Get:10 http://bd.archive.ubuntu.com/ubuntu bionic-backports InRelease [74.6 kB]  
Err:11 http://ppa.launchpad.net/damien-moore/codeblocks-stable/ubuntu bionic Release  
404 Not Found [IP: 91.189.95.85 80]  
Get:12 http://security.ubuntu.com/ubuntu bionic-security/main amd64 DEP-11 Metadata [49.0 kB]  
Get:13 http://security.ubuntu.com/ubuntu bionic-security/universe amd64 DEP-11 Metadata [60.3 kB]  
Get:14 http://security.ubuntu.com/ubuntu bionic-security/multiverse amd64 DEP-11 Metadata [2,464 B]  
Get:15 http://bd.archive.ubuntu.com/ubuntu bionic-updates/main amd64 DEP-11 Metadata [295 kB]
```

Now, Run the following command to install Wireshark on your Ubuntu machine:

\$ sudo apt get install wireshark

Wireshark should be installed.

Run the following command to add your user to the Wireshark group:

\$ sudo usermod -aG wireshark \$(whoami)

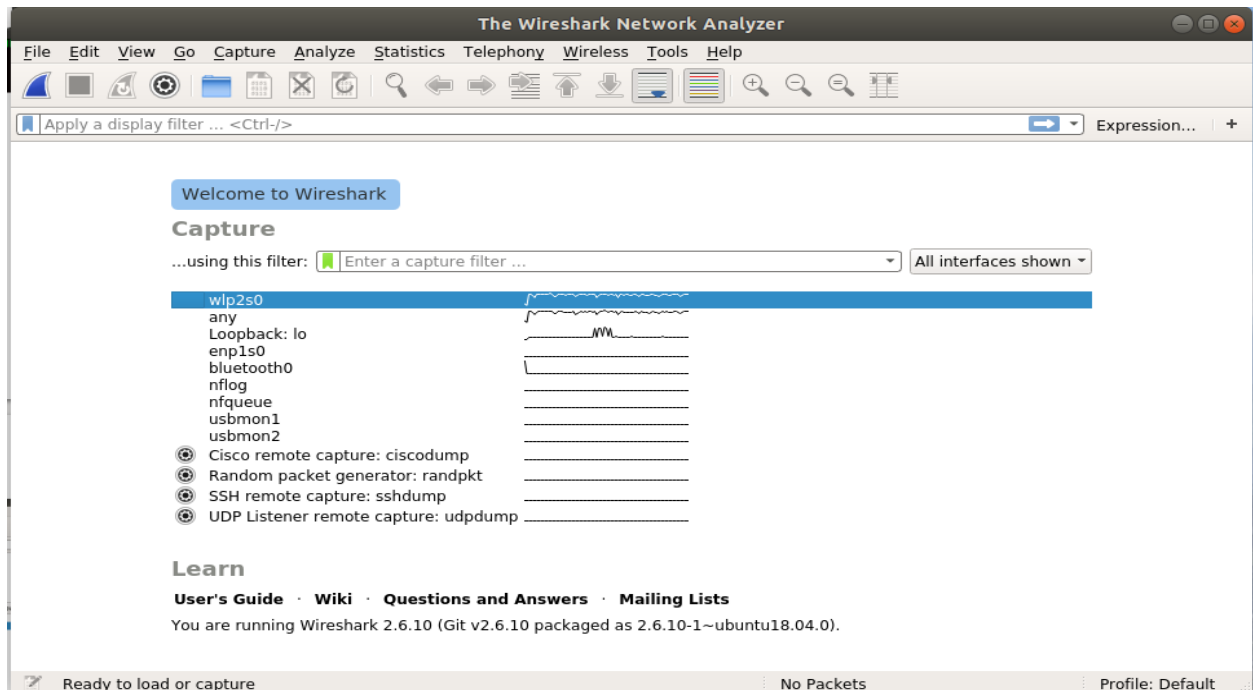
Now reboot your computer with the following command:

\$ sudo reboot

Now run Wireshark using the following command:

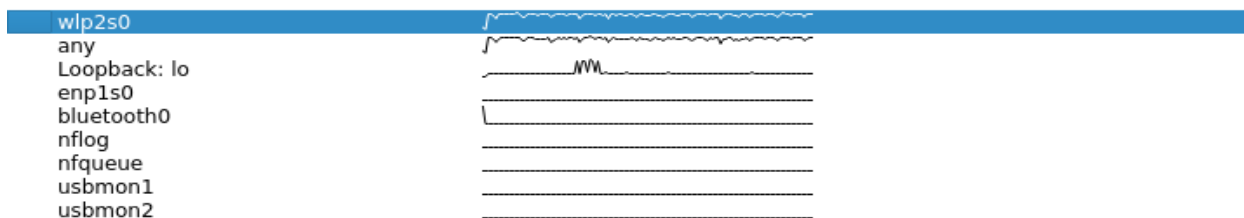
\$ sudo wireshark

```
miran@Miran-Inspiron-5570: ~  
File Edit View Search Terminal Help  
miran@Miran-Inspiron-5570:~$ sudo wireshark  
a[sudo] password for miran:  
QStandardPaths: XDG_RUNTIME_DIR not set, defaulting to '/tmp/runtime-root'  
[REDACTED]
```



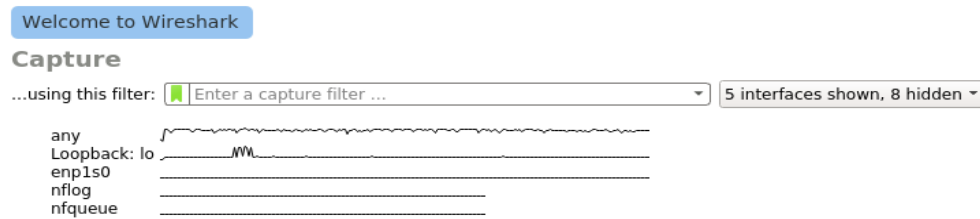
Now we will capture packages using Wireshark.

When you start Wireshark, you will see a list of interfaces that you can capture packets to and from.



There are many types of interfaces you can monitor using Wireshark, for example, **Wired**, **Wireless**, USB and many external devices. You can choose to show specific

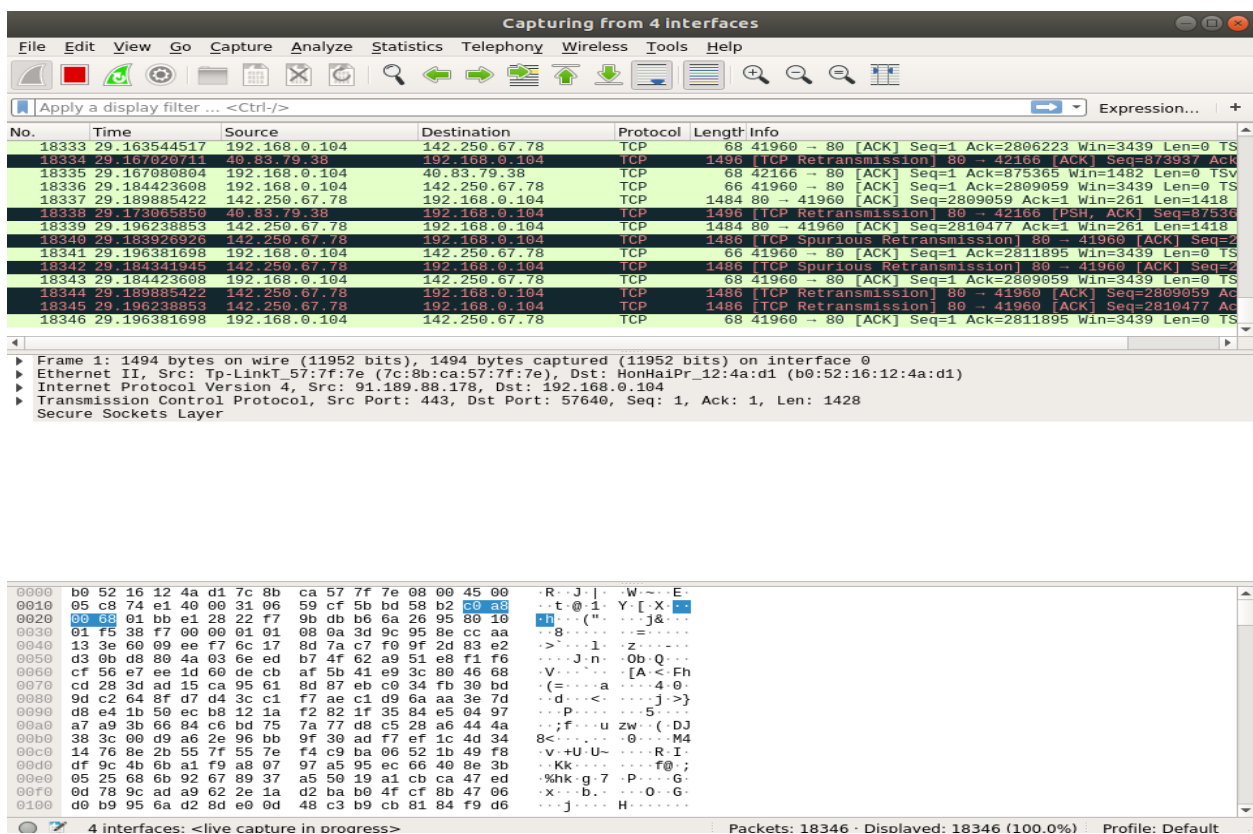
types of interfaces in the welcome screen from the marked section of the screenshot below.



Now to start capturing packets, just select the interface (in my case interface ens33) and click on the **Start capturing packets** icon as marked in the screenshot below.

You can also capture packets to and from multiple interfaces at the same time. Just press and hold **<Ctrl>** and click on the interfaces that you want to capture packets to and from and then click on the **Start capturing packets** icon as marked in the screenshot below.

I pinged google.com from the terminal and many packets were captured



Now you can click on a packet to select it. Selecting a packet would show many information about that packet. As you can see, information about different layers of TCP/IP Protocol is listed.

The image shows the Wireshark network protocol analyzer interface. The top menu bar includes File, Edit, View, Go, Capture, Analyze, Statistics, Telephony, Wireless, Tools, and Help. Below the menu is a toolbar with various icons for packet capture and analysis. A filter bar at the top of the packet list shows 'Apply a display filter ... <Ctrl-/>'. The packet list table has columns for No., Time, Source, Destination, Protocol, and Length. Packet 15 is selected, showing a TCP segment. The details pane at the bottom shows the selected packet's structure: Ethernet II, Internet Protocol Version 4, and Transmission Control Protocol. The TCP details show Seq=1, Ack=1, Win=501, Len=1428.

No.	Time	Source	Destination	Protocol	Length	Info
1	0.000000000	91.189.88.178	192.168.0.104	TCP	1494	[TCP segment of a reassembled PDU]
3	0.005290041	91.189.88.178	192.168.0.104	SSLv2	1494	[TCP Previous segment not captured], Encrypted Data
5	0.012041660	91.189.88.178	192.168.0.104	TCP	1494	[TCP segment of a reassembled PDU]
7	0.016683208	193.106.31.2	192.168.0.104	TLSv1.2	609	Application Data
9	0.018840927	91.189.88.178	192.168.0.104	TCP	1494	443 → 57640 [ACK] Seq=59977 Ack=1 Win=501 Len=1428 T
11	0.024695799	91.189.88.178	192.168.0.104	TCP	1494	443 → 57640 [ACK] Seq=61405 Ack=1 Win=501 Len=1428 T
13	0.030794253	91.189.88.178	192.168.0.104	TCP	1494	[TCP Fast Retransmission] [TCP segment of a reassembled PDU]
15	0.037449981	142.250.67.78	192.168.0.104	TCP	1484	80 → 41960 [ACK] Seq=1 Ack=1 Win=261 Len=1418 TSval=
17	0.041976825	91.189.88.178	192.168.0.104	TCP	1494	443 → 57640 [ACK] Seq=62833 Ack=1 Win=501 Len=1428 T
19	0.048341748	91.189.88.178	192.168.0.104	TCP	1494	443 → 57640 [ACK] Seq=64261 Ack=1 Win=501 Len=1428 T
21	0.054391155	142.250.67.78	192.168.0.104	TCP	1484	80 → 41960 [ACK] Seq=1419 Ack=1 Win=261 Len=1418 TSv
23	0.059254545	40.83.79.38	192.168.0.104	TCP	1494	80 → 42166 [ACK] Seq=1 Ack=1 Win=508 Len=1428 TSval=
24	0.064668942	40.83.79.38	192.168.0.104	TCP	1494	80 → 42166 [PSH, ACK] Seq=1429 Ack=1 Win=508 Len=142
26	0.076183927	91.189.88.178	192.168.0.104	TCP	1494	443 → 57640 [ACK] Seq=65689 Ack=1 Win=501 Len=1428 T
28	0.081411274	91.189.88.178	192.168.0.104	TCP	1494	443 → 57640 [ACK] Seq=67117 Ack=1 Win=501 Len=1428 T

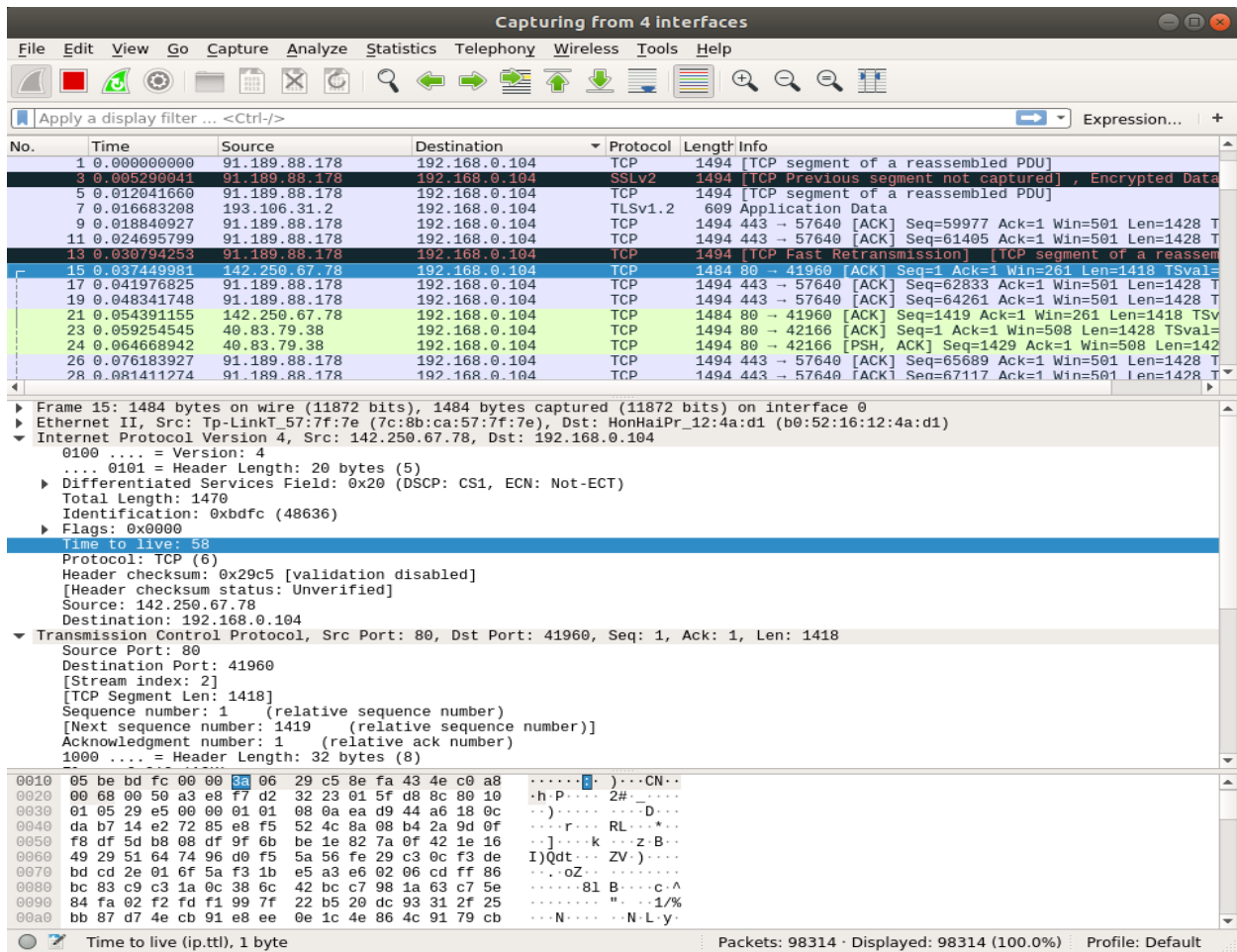
Frame 15: 1484 bytes on wire (11872 bits), 1484 bytes captured (11872 bits) on interface 0
 Ethernet II, Src: Tp-LinkT_57:7f:7e (7c:8b:ca:57:7f:7e), Dst: HonHaiPr_12:4a:d1 (b0:52:16:12:4a:d1)
 Internet Protocol Version 4, Src: 142.250.67.78, Dst: 192.168.0.104
 Transmission Control Protocol, Src Port: 80, Dst Port: 41960, Seq: 1, Ack: 1, Len: 1418

You can also see the RAW data of that particular packet.

The image shows the raw data of the selected packet 15. The raw data is displayed in hexadecimal and ASCII format. The hexadecimal data is shown in the left column, and the ASCII data is shown in the right column. The raw data represents the TCP segment of the packet.

Offset	Hex	ASCII
0000	b0 52 16 12 4a d1 7c 8b ca 57 7f 7e 08 00 45 20	.R.J. .W~.E
0010	05 be bd fc 00 00 3a 06 29 c5 8e fa 43 4e c0 a8)....CN..
0020	00 68 00 50 a3 e8 f7 d2 32 23 01 5f d8 8c 80 10	.h.P...2#.....
0030	01 05 29 e5 00 00 01 01 08 0a ea d9 44 a6 18 0c	...).....D...
0040	da b7 14 e2 72 85 e8 f5 52 4c 8a 08 b4 2a 9d 0f	...r...RL...*
0050	f8 df 5d b8 08 df 9f 6b be 1e 82 7a 0f 42 1e 16	...)...k...z.B..
0060	49 29 51 64 74 96 d0 f5 5a 56 fe 29 c3 0c f3 de	I)Qdt...ZV...)...
0070	bd cd 2e 01 6f 5a f3 1b e5 a3 e6 02 06 cd ff 86	...oZ.....
0080	bc 83 c9 c3 1a 0c 38 6c 42 bc c7 98 1a 63 c7 5e81 B...c^
0090	84 fa 02 f2 fd f1 99 7f 22 b5 20 dc 93 31 2f 25"....1/%
00a0	bb 87 d7 4e cb 91 e8 ee 0e 1c 4e 86 4c 91 79 cb	...N.....N.L.y
00b0	2b 78 13 c5 78 79 d9 2b 2a 4d a8 f2 b6 35 81 b0	+x...xy+*M...5..
00c0	7c d5 fd b5 5b 63 31 70 26 02 63 38 bf d6 52 7f	...[c1p &c8.R..
00d0	2e 38 07 f7 4f 4c 09 80 aa 7a a2 27 af 1e 30 d9	.8...0L...z...'0.
00e0	35 0c ff e1 39 97 3b 37 75 0c 46 1b d3 ad 1c 2f	5...9;7 u.F.../
00f0	df bd e3 a3 af 73 74 92 b6 c4 6d cc 50 79 09 52	...st...m.Py.R
0100	67 d3 03 e0 ac 04 ba ad 15 bf 05 49 27 ac af b7	g.....I'...

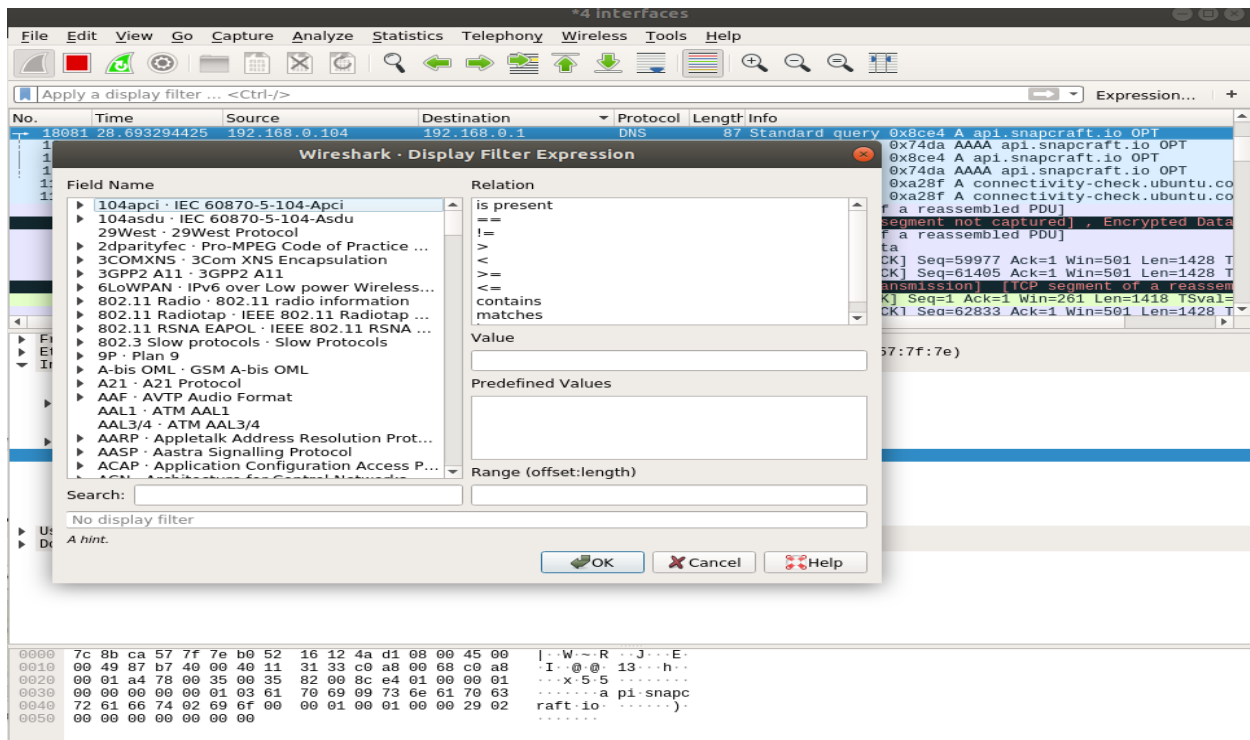
You can also click on the arrows to expand packet data for a particular TCP/IP Protocol Layer.



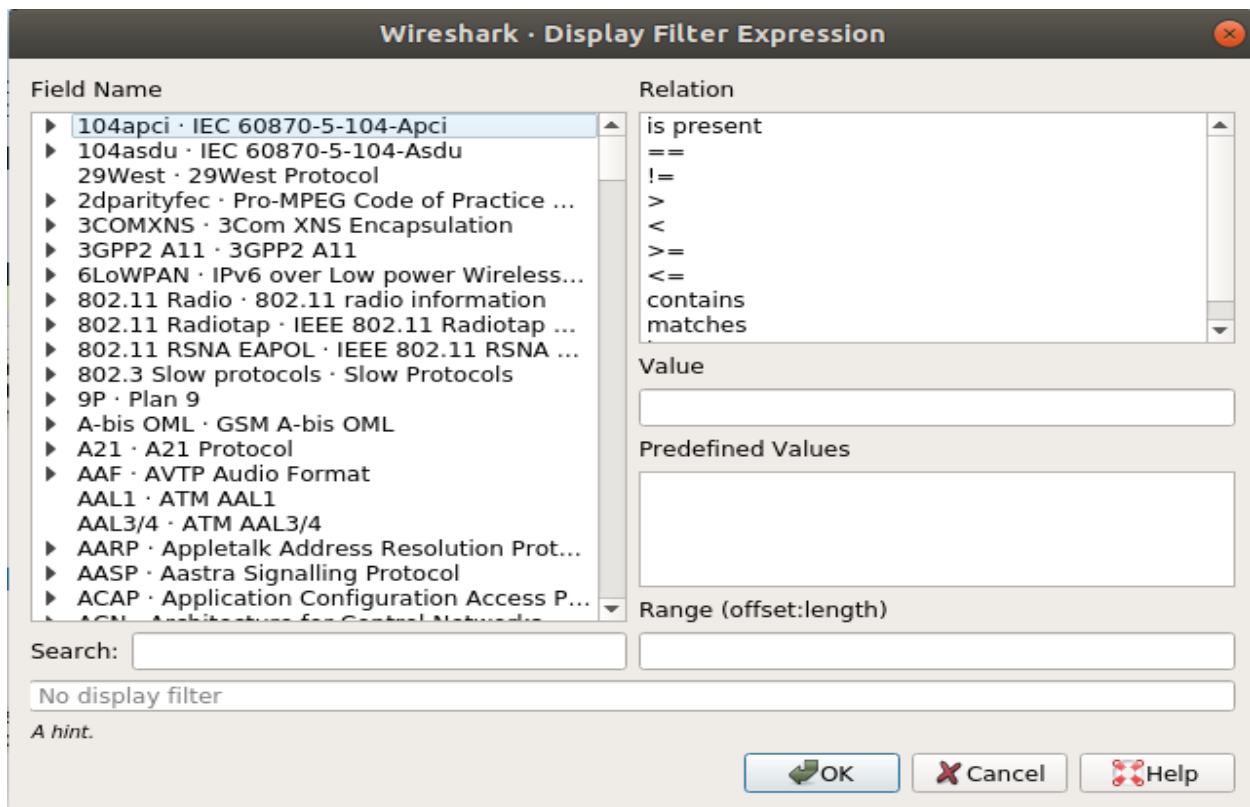
To filter packets, you can directly type in the filter expression in the textbox as marked in the screenshot below.

A new window should open as shown in the screenshot below. From here you can create filter expression to search packets very specifically.

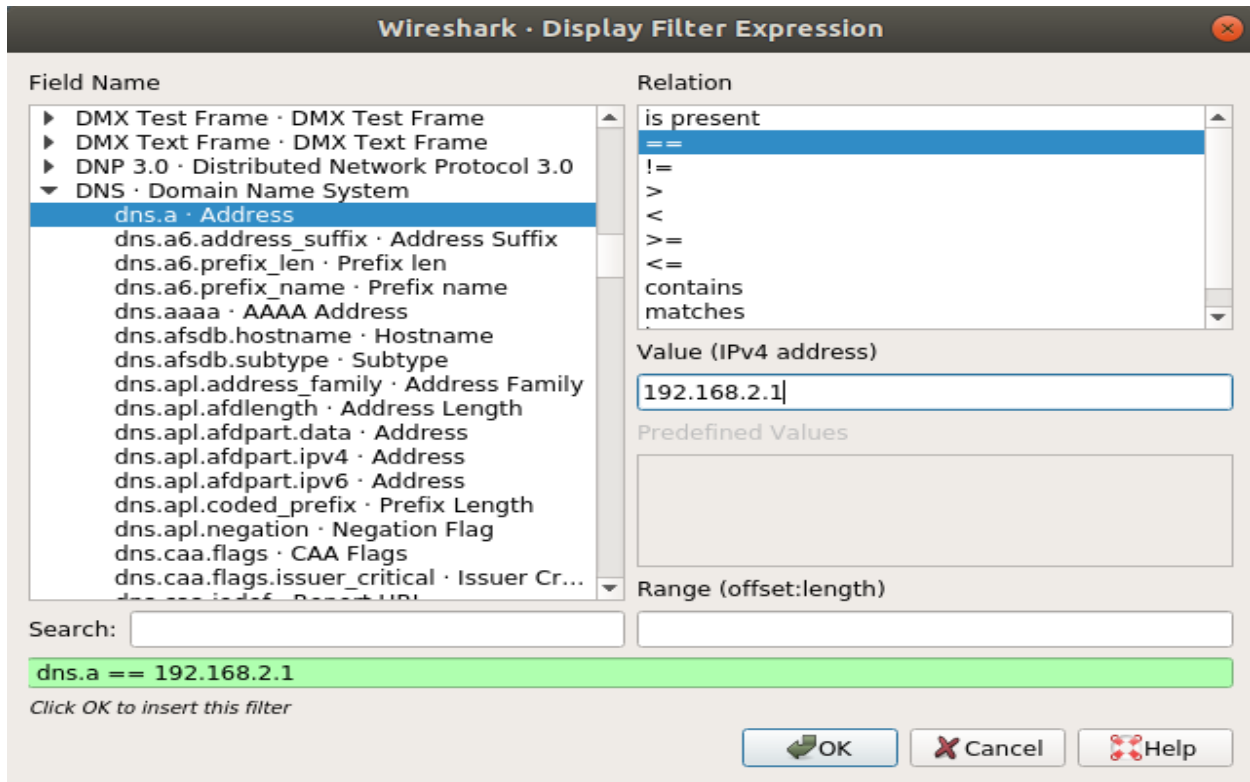
In the **Field Name** section almost all the networking protocols are listed. The list is huge. You can type in what protocol you're looking for in the **Search** textbox and the **Field Name** section would show the ones that matched.



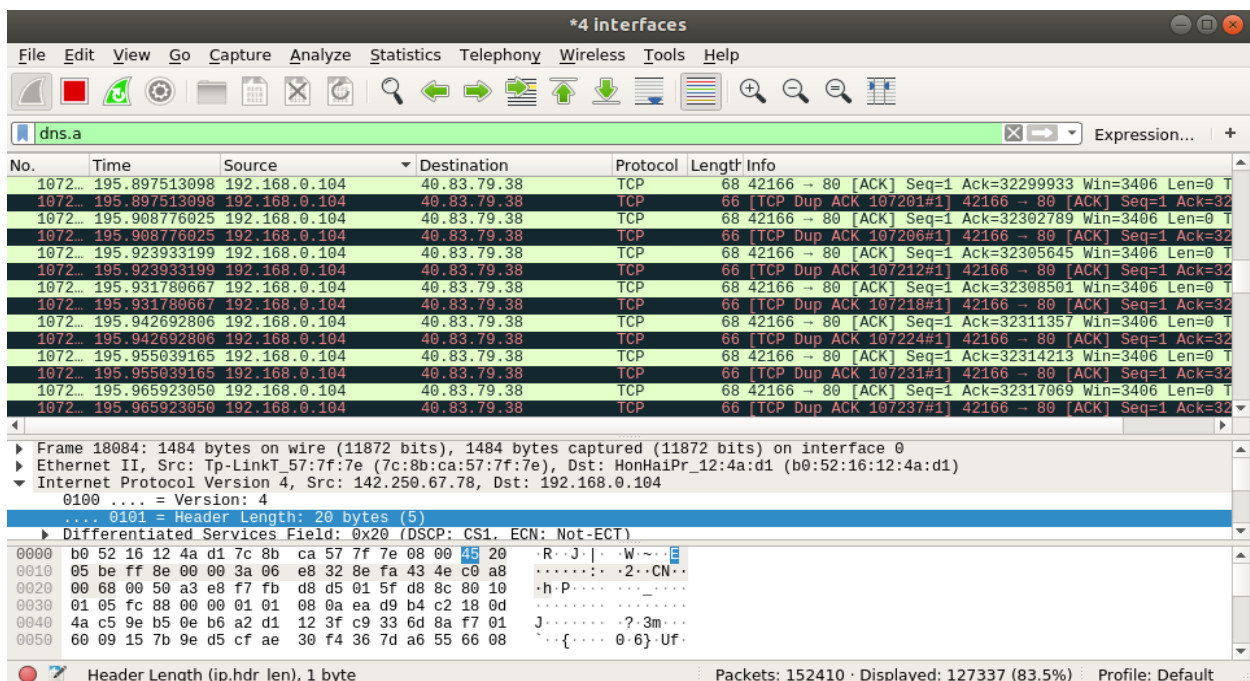
I am going to filter out all the DNS packets. So I selected **DNS Domain Name System** from the **Field Name** list. You can also click on the arrow on any protocol.



You can also use relational operators to test whether some field is equal to, not equal to, great than or less than some value. I searched for all the **DNS IPv4** address which is equal to **192.168.2.1** as you can see in the screenshot below.



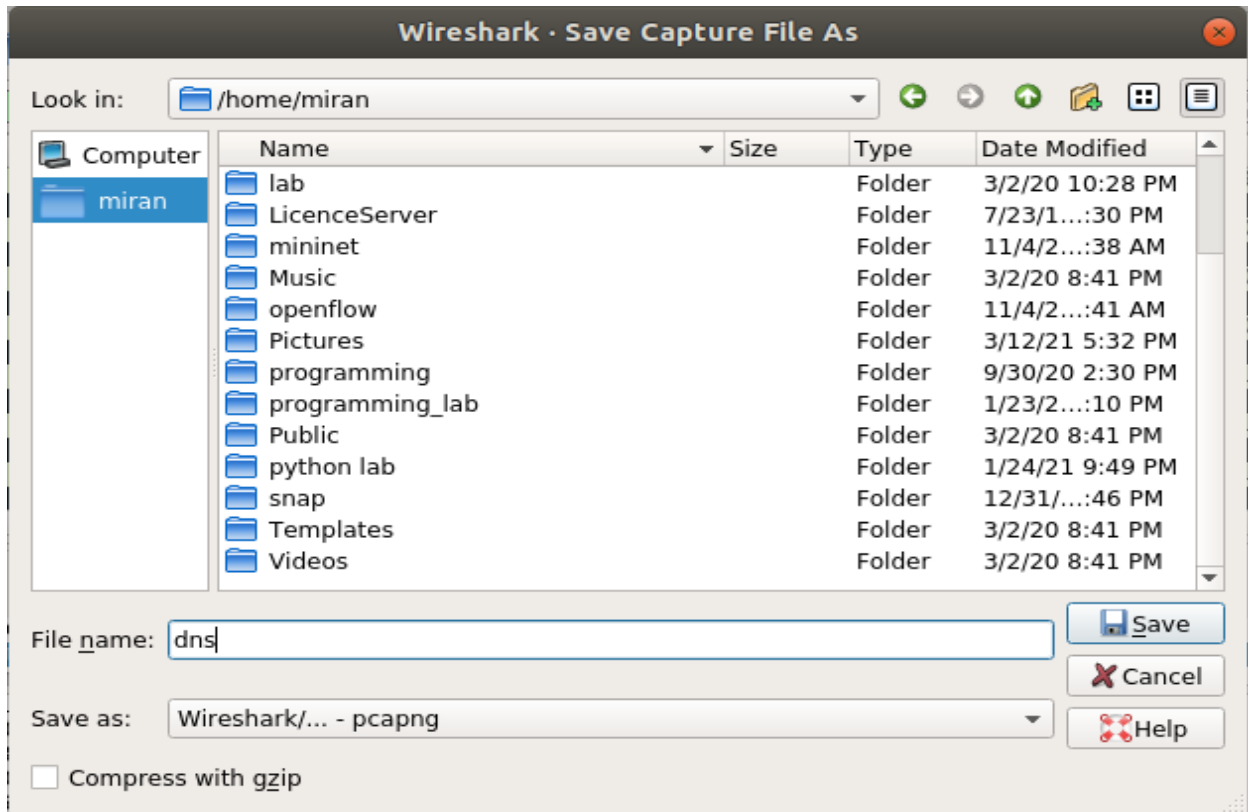
As you can see, only the DNS protocol packets are shown.



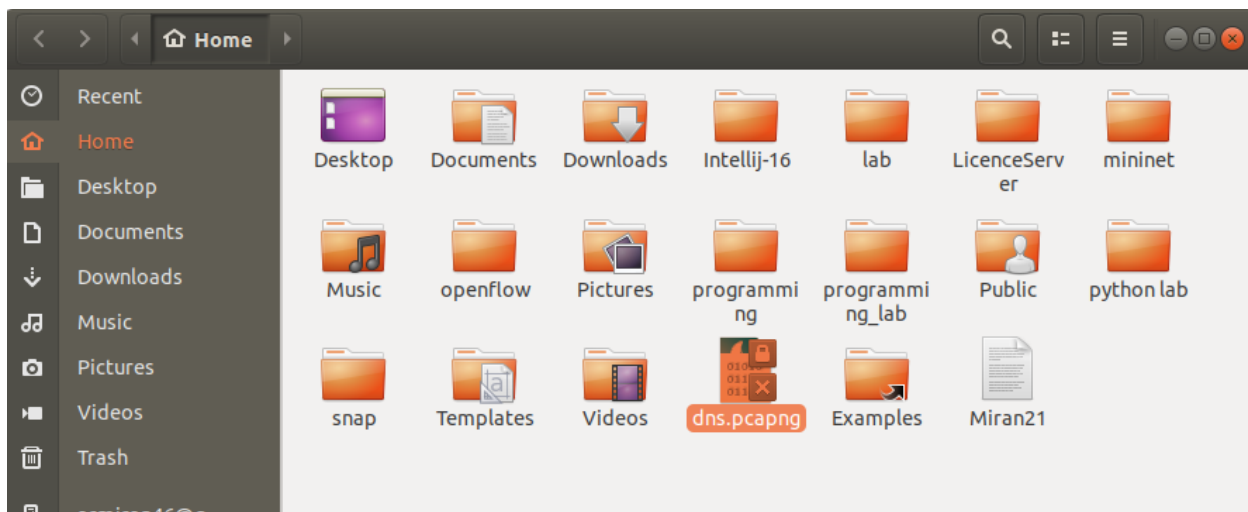
You can click on the red icon as red marked in the screenshot below to stop capturing Wireshark packets.

You can click on the saved marked icon to save captured packets to a file for future use.

Now select a destination folder, type in the file name and click on **Save**.



The file should be saved.



That's how you install and use Wireshark in Linux.

Conclusion: WireShark - a network protocol analyzer For Windows and *nix systems. And although I never used it on anything but my Windows PC, it's a really interesting tool to have installed - both for developers and curious minds. So what are some uses that might potentially benefit the people who decided to install it? Personally I have three main reasons, and i am describing those below.

Web debugging

Have you ever had issues controlling the traffic flow - maybe you were calling a service but weren't sure that the requests went the right way? What about malformed HTTP requests? If any (or both) of the situations are familiar to you, then WireShark is there to help. Although it might seem that the initial returned data set is quite complicated (and trust me, there is a lot of un-needed junk captured), you can easily set specific filters to only see what you need. In many cases it reveals details I did not expect to see. Detailed data might include source port, target port, target and source IPs as well as some details about the actual physical network controller handling the processing. Packet data is also really interesting to look at, especially if it goes through SSL -WireShark has pretty decent tools to cover those details too (just look at the hex table).

Capture interesting stuff

For example Windows Phone applications that come as XAP packages. Some time to set up an environment and you will be ready to intercept incoming content. Also, I found out some interesting stuff about an undocumented Zune API - also through inspecting existing transfer logs. It's really cool to see how a lot of content that is used on various web sites and application is in fact transmitted through open channels without any authentication necessary (even if that is present in the application itself). The fun fact is that you can use those channels for your own benefit (e.g. build third party clients for specific services).

Making sure that the right applications access the right resources

From time to time I want to make sure that every application I use, that has access to the Internet, only accesses resources it should. WireShark pretty much covers every transfer layer - of course, sometimes it is hard to see what data is passed between machines due to the fact that it is encrypted, but nonetheless, it is interesting to keep track at least where the HTTP traffic is targeted.

If you go through some packets and HTTP POST requests, you will be able to see what information is sent from your device to a remote server. For example, Rafael Riviera was able to track down the data transmitted from a Windows Phone 7 device to the Software Quality Management server in a similar manner.

WireShark is not that big and doesn't consume enormous quantities of resources, so it runs pretty well in the background while other processes are running. I would definitely recommend to try it out, even just for fun, to see what you can get net-wise out of it.