



FräserRoot - Gameroom

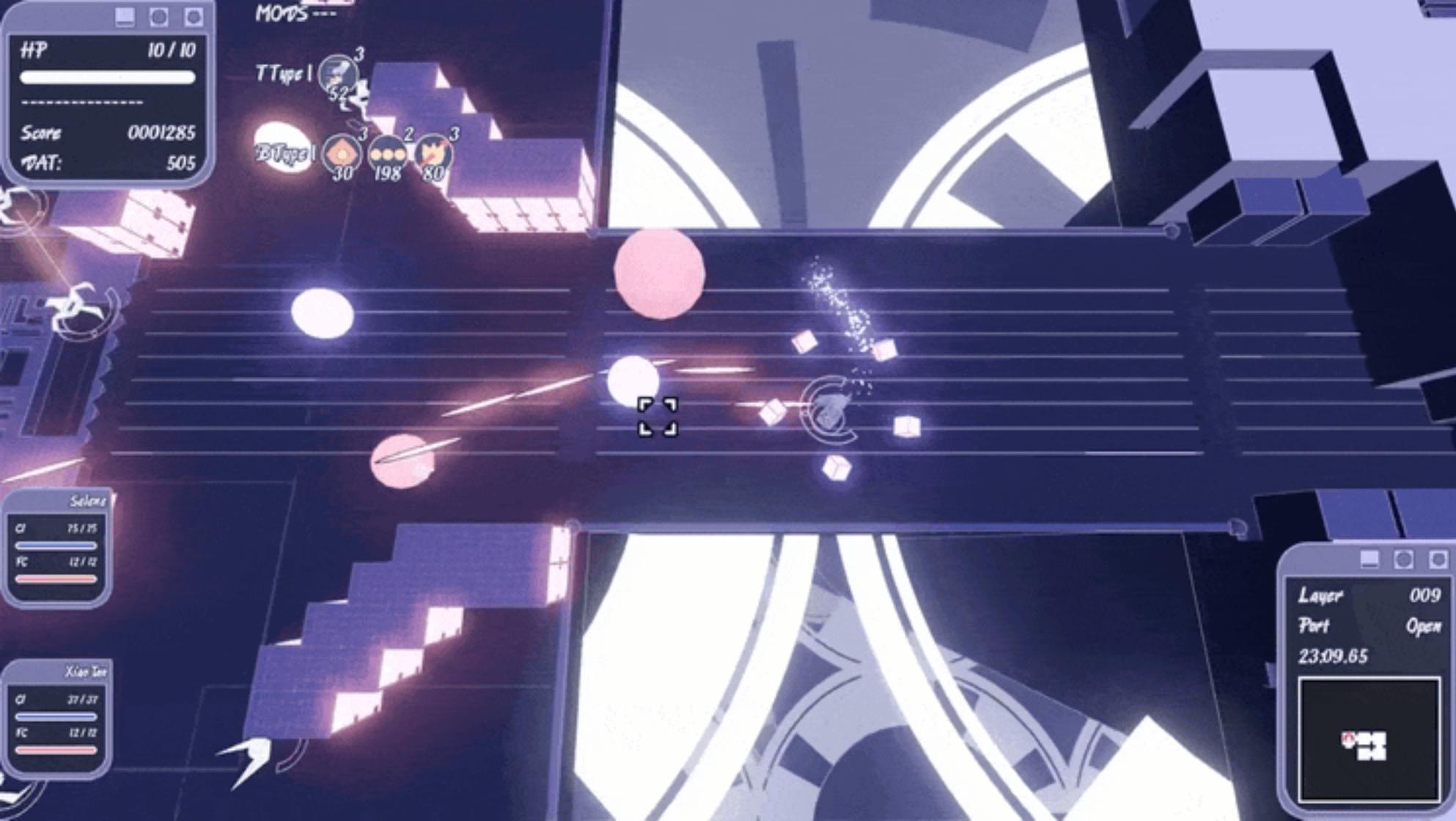


Modifications at the amino acid level





Search & Information



Centro de Investigación en Física de Altas Energías



MODS ---

HP 10 / 10

Score 0000025
PAT: 024

T Type I

B Type I

Selene CI 075 / 075

Selene MAX CI 75
MAX FC 12

STATS ACTION SLOTS

HLT E	MAIN: Melee Attack
ATK E	SP1: Bitcrush()
ACC E	SP2: -----
DEF E	SP3: -----
EVA E	
SPD E	

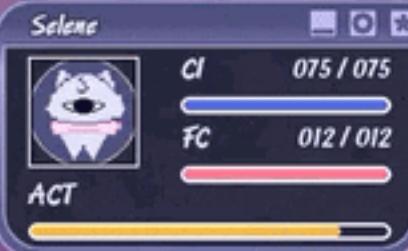
Health --- Cost to upgrade:
8 PAT

Selene
CI 75 / 75
FC 12 / 12

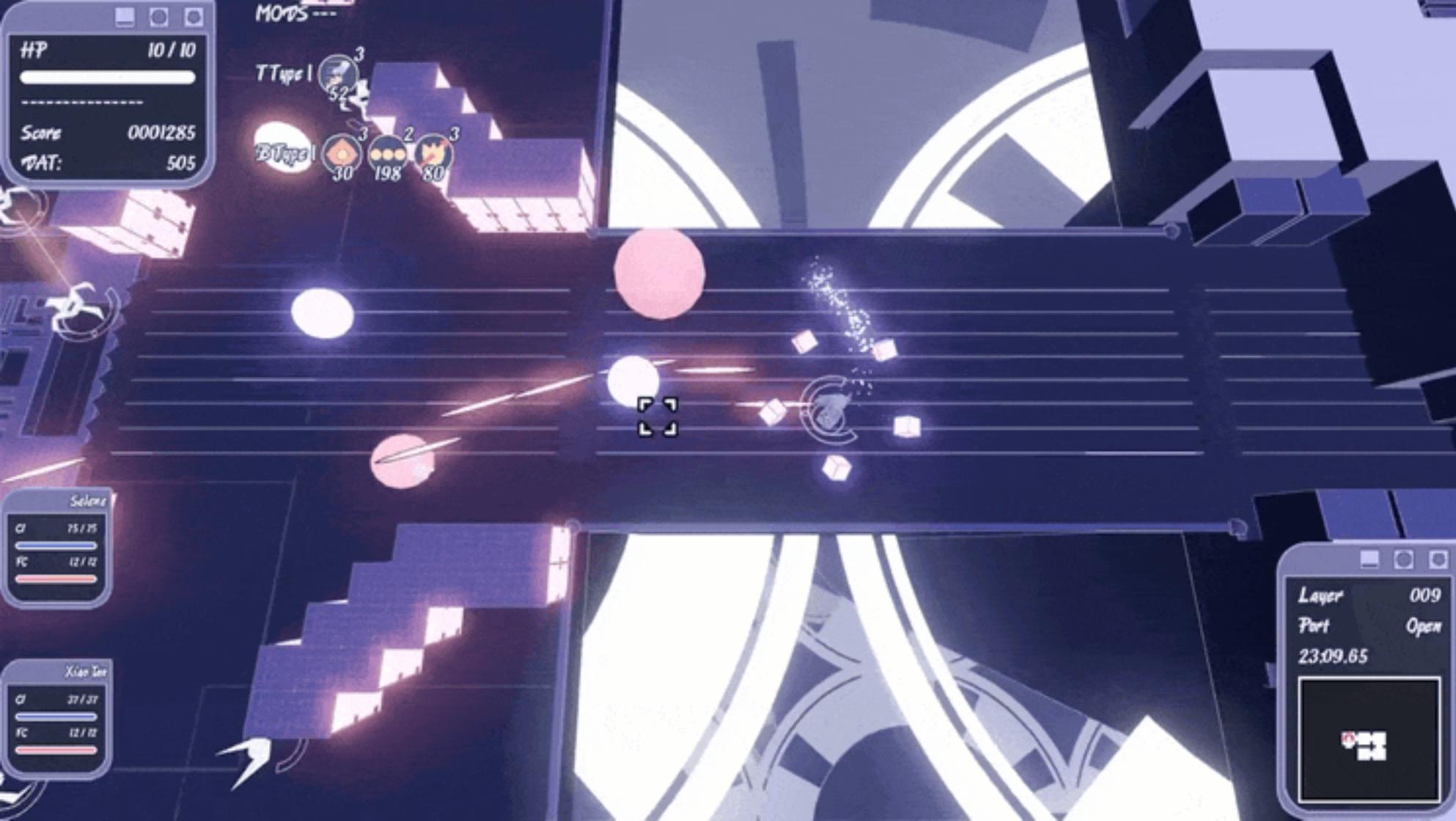
Xiao Tao
CI 32 / 32
FC 12 / 12

Layer 001
Port Open
29:59.13





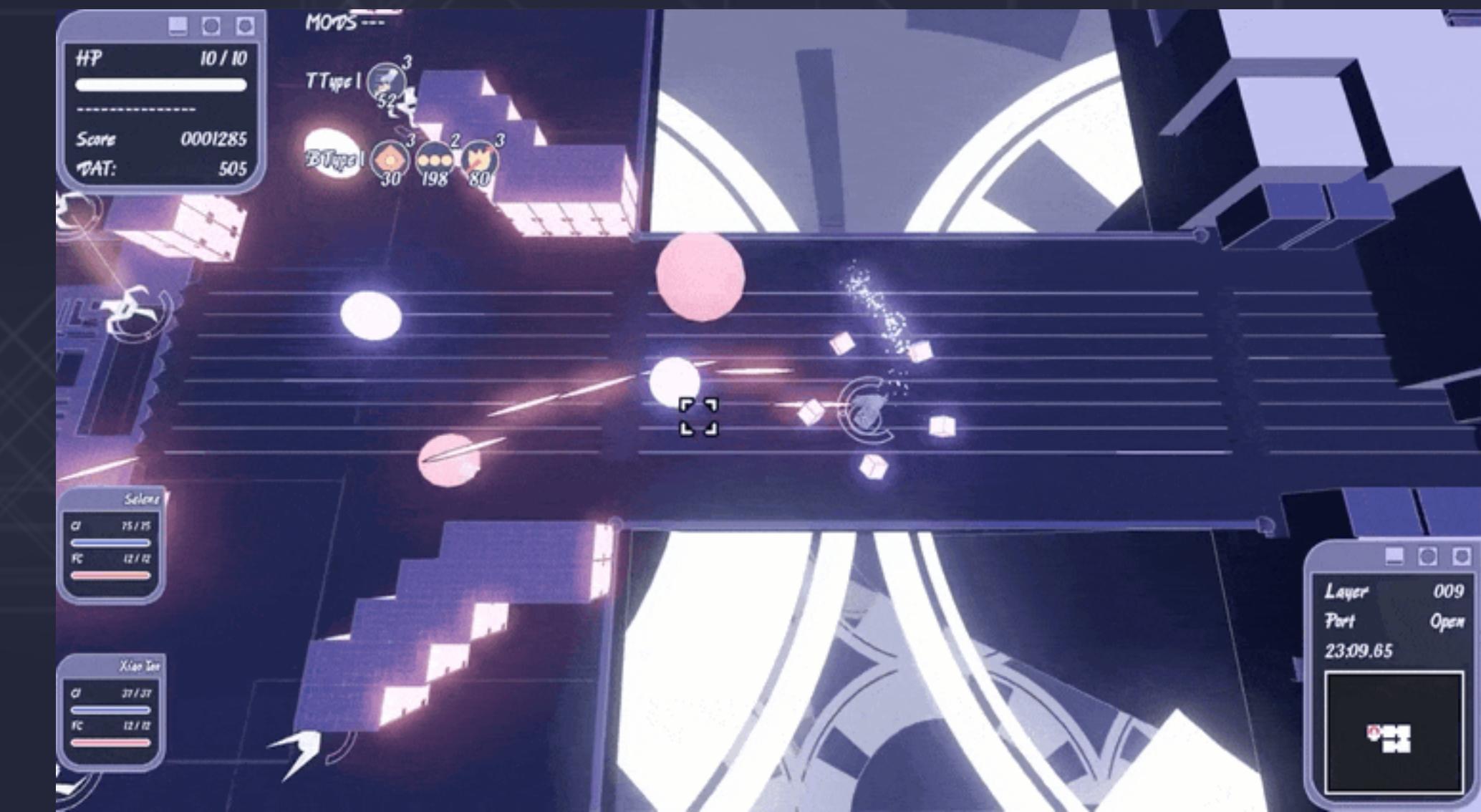




Search for Powerups & Information



Engage in Frenetic Shootouts



Dive into Enemies To Hack Them in Turn-Based Battles



Upgrade & Modify Your Battle Daemons



Development Status

We currently have a fully fleshed out prototype and are working on a public-facing demo which will include the first 1/10th of the game.

Target Release: Late 2026 / Early 2027

Target Platforms: PC / Mac

Stretch Target Platform: Switch / Switch 2

What We Need

We are requesting help with development costs and marketing support

