# Miles Gordon

Tel: (413) 262-2869 Email: miles@mired.space Web: http://mired.space

# Work Experience:

Jun 2017 - May 2020	Harvard-Smithsonian Center for Astrophysics	Audio Engineer and Multimedia Developer	Cambridge, MA
	iOS & Android app development, and multimedia installations, with a focus in Audio and Visual DSP in Swyft, Java, Python, and Rust, as well as Accessible design and Scientific outreach in conjunction with NASA, centered on making science accessible for people who are blind or visually impaired.		
Jun 2007 - present	Independent Producer, Composer, and Recording Engineer		Intl.
	Tracking, Mixing, Post-Production, and Studio Maintenance.		
Aug 2015	El Museu de les Ciències Príncipe Felipe	<u>Where We Are</u> - Audio Visual Installation	Valencia, Spain
	Virtual Reality Sound Garden developed in Unity for the Oculus Rift.		
May 2013 - Sep 2018	GongCheng Yi.Yi. Culture & Communication Co.	Co-founder	Beijing, China
	Worked with artists and academics in the fields of Music, New-Media, Litarature, Dramaturgy, and Fine Arts to translate and spread awareness of their work internation		
Sep 2012 - Jun 2014	National Academy of Chinese Theatre Arts	Instructor	Beijing, China
	Teaching English for Art Majors in the Music and New Media departments		
July 2008 - Jan 2009	Get Bent Metal & Fabrication	Assistant Machinist	Williamsburg, MA

# Education:

- 2015: Berklee College of Music, Valencia Campus, Spain Master of Music - Music Technology and Innovation Summa Cum Laude
- 2012: **The Evergreen State College**, Olympia, Washington *Bachelor of Arts* Liberal Arts

## Skills

# Media Production:

- Audio / Video Editing
- Audio Production
- Audio Mixing
- Audio Mastering
- Audio Synthesis & Sound Design
- Music Composition
- Procedural Audio
- Analogue & Digital Recording
- Studio Design & Maintanence
- Ableton Live
- ProTools
- VDMX
- DaVinci Resolve
- Affinity Designer
- Quartz
- Video Wall Construction
- Digital Signal Processing
- 3D Modeling / Animation

# Development:

# Languages:

- UnityEngine / C#
- Python
- Rust
- Arduino / C
- PureData / MaxMSP

# **Technologies:**

- Procedural Generation
- Git
- AWS
- Google Compute
- Flask
- Hugo
- Linux / MacOS Server Administration and Maintanence
- VR Development
- IT Management

## **Publications**

## Music:

- 2019: MIRED Sim City 2000 Remixed
- 2019: MIRED You Can (Not) Remix
- 2019: Black Market & Mired The Twilight Zone II
- 2018: Wing Factory Call Mountain
- 2016: Black Market & Mired I WANT TO BELIEVE (In DUB)
- 2016: Black Market Meets Mired & Wise Owl in... THE TWILIGHT ZONE
- 2016: MIRED Reflexivity
- 2015: MIRED A Standard Deviation
- 2014: MIRED SPACE SPIRITS
- 2012: IDMf VA Super Ready Ever Fresh

## Games & Multimedia:

- 2020: *Sylvie -* Mac & PC
- 2020: Peregrination MacOS Classic
- 2020: Catastrophe Clingers Mac & PC
- 2019: Marshmallow Exodus Mac & PC
- 2018: Back End Updates: Dynamic Sun Video Wall - National Air and Space Museum
- 2017: Eclipse Soundscapes iOS & Android
- 2017: Slapwave: Like, A Ghost Forest Kinda Place Edition - Mac & PC
- 2016: We Must Play The Fox PICO8
- 2015: Where We Are VR