







FräserRoot - Gameroom



MODS ---

HP 10 / 10

Score 0000025  
PAT: 024

T Type I

B Type I

Selene

CI 075 / 075

Selene

CI 075 / 075

MAX CI 75  
MAX FC 12

STATS ACTION SLOTS

HLT E MAIN: Melee Attack

ATK E

ACC E

DEF E SP1: Bitcrush()

EVA E SP2: -----

SPD E SP3: -----

Health --- Cost to upgrade:  
8 PAT

Layer 001  
Port Open  
29:59.13

!!!

Selene

CI 75 / 75

FC 12 / 12

Xiao Tao

CI 32 / 32

FC 12 / 12

Layer 001  
Port Open  
29:59.13

!!!

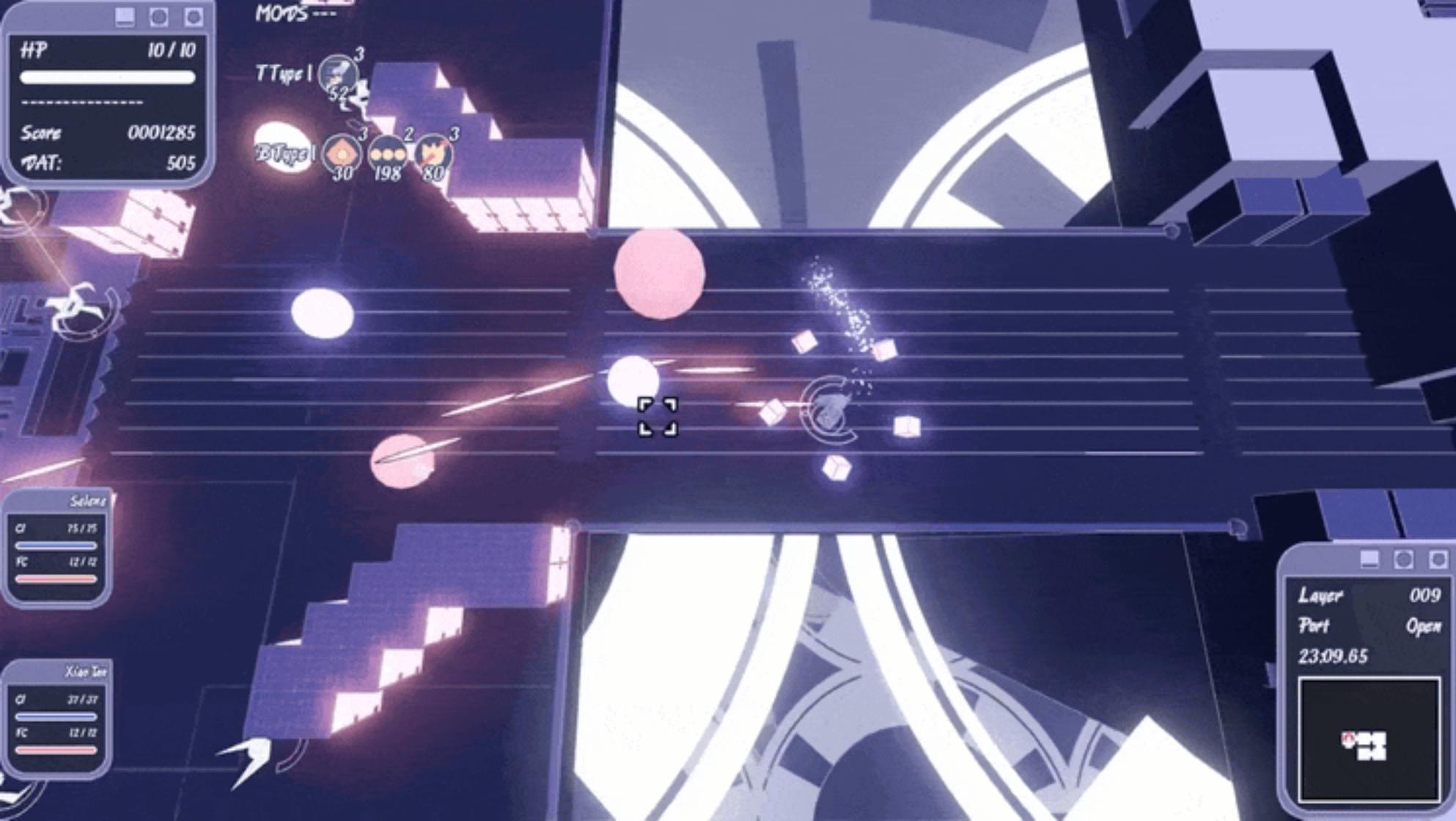
Modifications at the amino acid level







Search & Information



Centro de Investigación en Estudios Sociales e Internacionales





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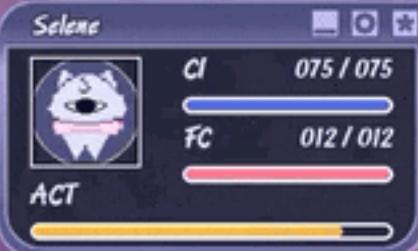
Xiao Tao

CI 32 / 32

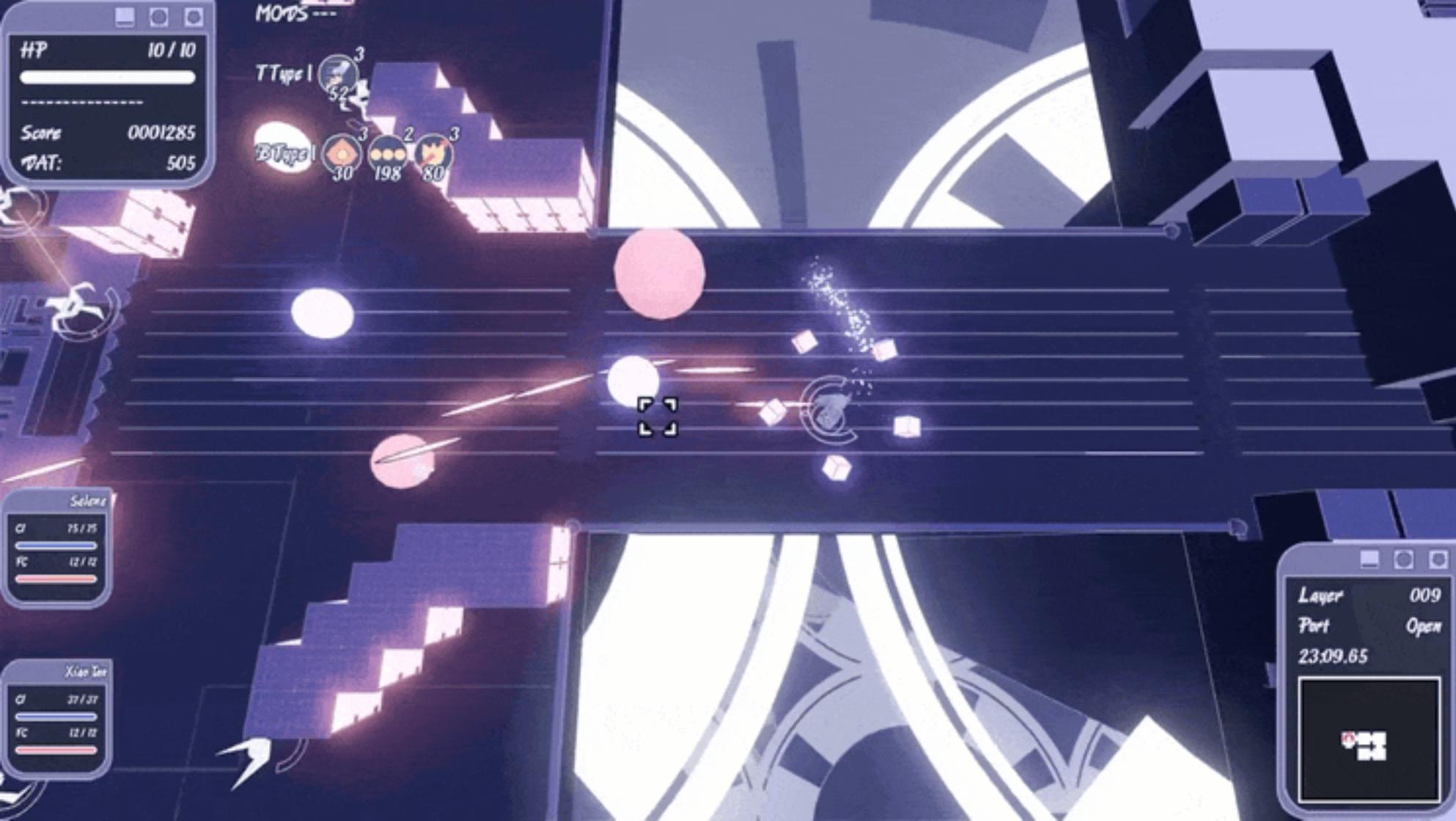
FC 12 / 12

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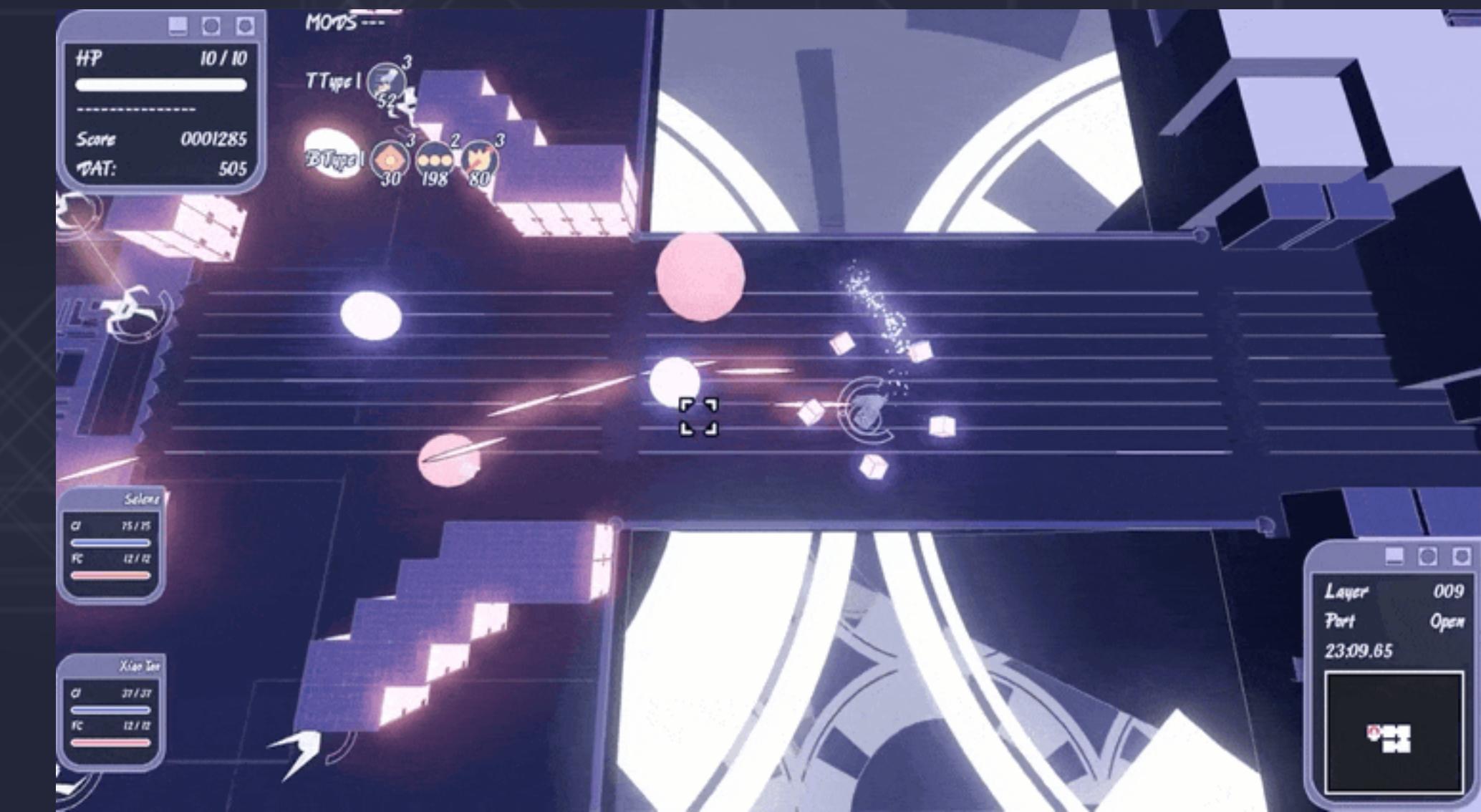




## Search for Powerups & Information



## Engage in Frenetic Shootouts



## Dive into Enemies To Hack Them in Turn-Based Battles



## Upgrade & Modify Your Battle Daemons



## *Development Status*

We currently have a fully fleshed out prototype and are working on a public-facing demo which will include the first 1/10th of the game.

**Target Release:** Late 2026 / Early 2027

**Target Platforms:** PC / Mac

**Stretch Target Platform:** Switch / Switch 2

## *What We Need*

We are requesting help with development costs and marketing support

