VIM QUICK REFERENCE CARD

Movements

h l k j character left, right; line up, down
b w word/token left, right
${\tt ge}\ {\tt e} \ldots \ldots$ end of word/token left, right
$\{\ \}$ beginning of previous, next paragraph
() beginning of previous, next sentence
0 ^ $\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ $
nG n gg line n , default the last, first
$n \dots $ column n of current line
%match of next brace, bracket, comment, #define
%match of next brace, bracket, comment, #define+line up, down on first non-blank character
${\mathord{\hspace{1pt}\hspace{1pt}}}$ ${\mathord{\hspace{1pt}\text{+\hspace{1pt}}}}$ line up, down on first non-blank character
– +line up, down on first non-blank character B \mathbb{W} space-separated word left, right
$\begin{array}{llllllllllllllllllllllllllllllllllll$
- +line up, down on first non-blank character B Wspace-separated word left, right gE Eend of space-separated word left, right gO gmbeginning, middle of screen line

Insertion & Replace \rightarrow insert mode

Deletion

${\tt x}\ {\tt X} \ldots \ldots$ delete character unde	r, before cursor
$dm \dots delete text of moveme$	nt command m
${\tt dd}\ {\tt D} \ldots \ldots {\tt delete}$ current line, to	the end of line
J gJ join current line with next	, without space
$: rd \leftarrow \dots \dots dele$	te range r lines
$: rdx \leftarrow \dots delete range r lines$	s into register x

Insert Mode

$\mathbf{\hat{V}}c$ $\mathbf{\hat{V}}n$ insert char c literally, decimal value n
^A insert previously inserted text
${\bf \hat{Q}}$ same as ${\bf \hat{A}}$ and stop insert ${\bf \rightarrow}$ command mode
Rx Rx insert content of register x , literally
${\bf \hat{P}}$ text completion before, after cursor
${\bf \hat{W}}$ delete word before cursor
${\bf \hat{U}}$ delete all inserted character in current line
${\bf \hat{D}}$ ${\bf \hat{T}}$
$K c_1 c_2 \circ c_1 \leftarrow c_2 \ldots$ enter digraph $\{c_1, c_2\}$
$\hat{\ }$ 0 c execute c in temporary command mode
^X^E ^X^Y scroll up, down
$\langle esc \rangle_{or}$ $^{}$ [abandon edition \rightarrow command mode

Copying

" x use register x for next delete, yank, put
$: \mathtt{reg} {\hookleftarrow} \ldots \ldots \ldots$ show the content of all registers
:reg $x \leftarrow \dots$ show the content of registers x
y m yank the text of movement command m
yy or Yyank current line into register
p P put register after, before cursor position
] p [p like p, P with indent adjusted
gp gP \dots like p, P leaving cursor after new text

Standard Mode Formatting/Filtering

Leave out m for visual mode commands

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$\mathtt{gq}m$ \mathtt{gqgq} format movement $m/\mathrm{current}$ paragraph
: r ce $w \leftarrow \dots$ center lines in range r to width w
:rle $i \leftarrow \dots$ left align lines in range r with indent i
:rri $w \leftarrow \dots$ right align lines in range r to width w
$! mc \! \hookleftarrow \! . \text{filter lines of movement} m \text{through command} c$
$n!!c \leftarrow \dots$ filter n lines through command c
$: r! c \leftarrow \dots$ filter range r lines through command c
~ switch case and advance cursor
$g^m \dots$ switch case of movement command m
gu m gu m lowercase, uppercase text of movement m
$\langle m \rangle m \dots \dots$ shift left, right text of movement m
$n \ll n \gg \dots $ shift n lines left, right

Visual Mode

v V ^Vstart/stop highlighting characters, lines, block
o exchange cursor position with start of highlighting
gvstart highlighting on previous visual area
aw as apselect a word, a sentence, a paragraph
ab aB select a block (), a block { }
$n > n < = \dots $ indent/unindent n levels, reindent

Undoing, Repeating & Registers

u Uundo last command, restore last changed line
. ${\bf \hat{R}}$ repeat last changes, redo last undo
n repeat last changes with count replaced by n
qc qC record, append typed characters in register c
qstop recording
$@c \dots \dots $ execute the content of register c
@@repeat previous @ command
$: \mathbf{Q} c \leftarrow \dots $ execute register c as an Ex command
$: rg/p/c \rightarrow \dots $ execute Ex command c on range r
where pattern p matches

Search & Substitution

$/s \leftarrow ?s \leftarrow \dots $ search forward, backward for s
$/s/o \leftarrow ?s?o \leftarrow \dots$ search fwd, bwd for s with offset of
n or / ← repeat forward last search
Nor?← repeat backward last search
* search backward, forward for word under curson
g# g* same, but also find partial matches
gd gDlocal, global definition of symbol under cursor
$:rs/f/t/x \leftarrow \dots$ substitute f by t in range t
x: g—all occurrences, c—confirm changes
:rs $x \leftarrow \dots$ repeat substitution with new $r \& a$

Patterns (differences to Perl)

```
:help pattern\leftarrow....show complete help on patterns :help perl-patterns\leftarrow...show comparison with perl < > .....start, end of word \land i \land I \land .... an identifier, keyword; excl. digits \land I \land I has a file name, printable char.; excl. digits \land I \land I has a file name, printable char.; excl. digits \land I \land I has a file name, printable char.; excl. digits \land I has a file name, printable char.; excl. digits \land I has a file name, printable char.; excl. digits \land I has a file name, printable char.; excl. digits \land I has a file name, printable char.; excl. digits \land I has a file name, printable char.; excl. digits \land I has a file name, printable char.; excl. digits \land I have \land I
```

Marks and Motions

Tags

:ta $t \leftarrow \dots$ jump to tag t: nta $\leftarrow \dots$ jump to the tag under cursor, return from tag :ts $t \leftarrow \dots$ list matching tags and select one for jump :tj $t \leftarrow \dots$ jump to tag or select one if multiple matches :tags $\leftarrow \dots$ print tag list :npo $\leftarrow :n$ T $\leftarrow \dots$ jump back from, to nth older tag :tl $\leftarrow \dots$ jump to last matching tag \mathbb{W} :pt $t \leftarrow \dots$ preview tag under cursor, tag t \mathbb{W} ... split window and show tag under cursor \mathbb{W} \mathbb{W} or :pc $\cdots \dots$ close tag preview window

$Multiple \ Files \ / \ Buffers \ (\hookrightarrow)$

:tab ballshow buffer tablist
:buffers show list of buffers
:buffer nswitch to buffer n
:badd f.txtload file into new buffer
:bdelete ndelete buffer n (also with filename)
:bnext :bprev :bfirst :blast buffer movement

Scrolling & Multi-Windowing

Serving & 111 and Tring
^D ^U scroll half a page up, down
^F ^B scroll page up, down
zt or z← set current line at top of window
zz or zset current line at center of window
zb or zset current line at bottom of window
zh zl scroll one character to the right, left
zH zLscroll half a screen to the right, left
^Ws or:split← split window in two
^Wn or :new←create new empty window
^Wo or : on ← · · · · · · make current window one on screen
`Wj `Wkmove to window below, above
`Ww `W`Wmove to window below, above (wrap)
\mathbb{W}_n + \mathbb{W}_n Increase/decrease window size by n lines
$\mathbb{W}_n > \mathbb{W}_n < \dots$ Increase/decrease window width

$Misc\ Ex\ Commands\ (\hookleftarrow)$

:help holy-grail show all Ex commands
: e f edit file f , reload current file if no f
$: r w \ f \dots $ write range r to file f (current file if no f)
$:r \mathbf{w} \gg f \dots $ append range r to file f
:q :q!quit and confirm, quit and discard changes
:wq or :x or ZZ write to current file and exit
:r f insert content of file f below cursor
:r! c insert output of command c below cursor
$:rc\ a\ :rm\ acopy$, move range r below line a

$Ex\ Ranges$

, ; separates two lines numbers, set to first line
$n ext{.}$ an absolute line number n
. \$ the current line, the last line in file
% * entire file, visual area
' t position of mark t
/p/ ? p ?the next, previous line where p matches
+n $-n$

Folding

:set fmt=indent←indent-foldmethod
${\tt zf} m \ldots \ldots$ create fold of movement m
:rfocreate fold for range r
zd zEdelete fold at cursor, all in window
zo zc zO zCopen, close one fold; recursively
[z]zmove to start, end of current open fold
zj zk move down, up to start, end of next fold
${\tt zm} {\tt zM} \dots$ fold more, close all folds
zr zRfold less, open all folds
zn zN zi fold non, fold normal, invert folding
:set foldcolumn=4←show foldcolumn

Spell Checking

:50	et s	pell	spellla	ang=de	_20←	\ldots activa	te spe	llcheck
]s .						next mis	sspelle	d word
zg	zG.		add	d good	word ((to interi	nal wo	rd list)
zw	zW.		mai	rk bad	word ((to interi	nal wo	rd list)
z=						sugges	st corr	ections

Miscellaneous

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