

PLANETIDS



Embark on a journey inside a broken game, discover the truth behind Planetoids and try to restore it as it was meant to be.



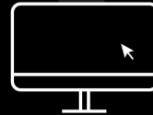
Planet01ds



Low poly



Single-player



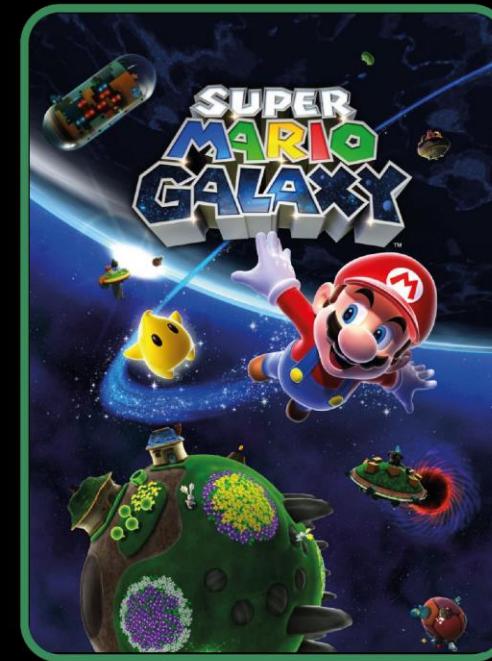
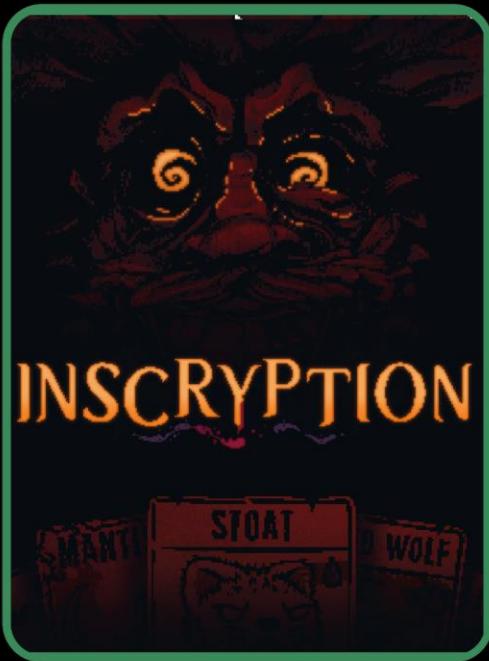
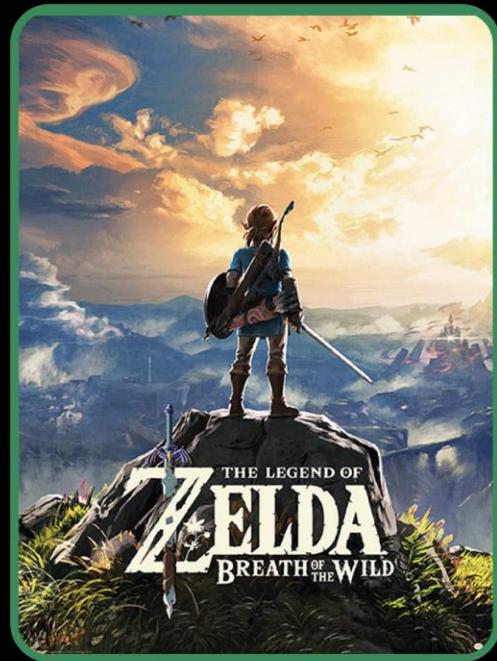
Pc

Planet01ds is a **platform-adventure** game.

The player will discover the background story through a **series of quests**, based on solving puzzles and exploring the planets.



Main references



Planetoids → Planet01ds

The lack of a preface lends the game an air of mystery.



Marisandra, the programmer of Planetoids discovers that the game has been compromised by a hacker right after the release date.

She starts to patch the game and to discover information about the mysterious hacker.



Meet Jack



The player takes on the role of Jack,
the **personification of Marisandra's code**.

Jack is the **patch**, who explores the
planets and slowly restores the game.

cd village → **Go to the village!**



Meet Marisandra



In game Marisandra is represented as the figure that **guides Jack**, gives him cues, commands, and that codes some power-ups **to help him patch the game**.

The **virus** blocks some of the programmer's actions resulting in Marisandra giving Jack power-downs.



Who is Simon?

Simon is the **hacker**, he left some notes to Marisandra to explain her what he did to the game and why.



Marisandra left Simon and their son, to follow her dream of developing Planetoids, the videogame that they had thought

The bad guy or just a victim?





Levels

The game is structured on seven planets/levels.



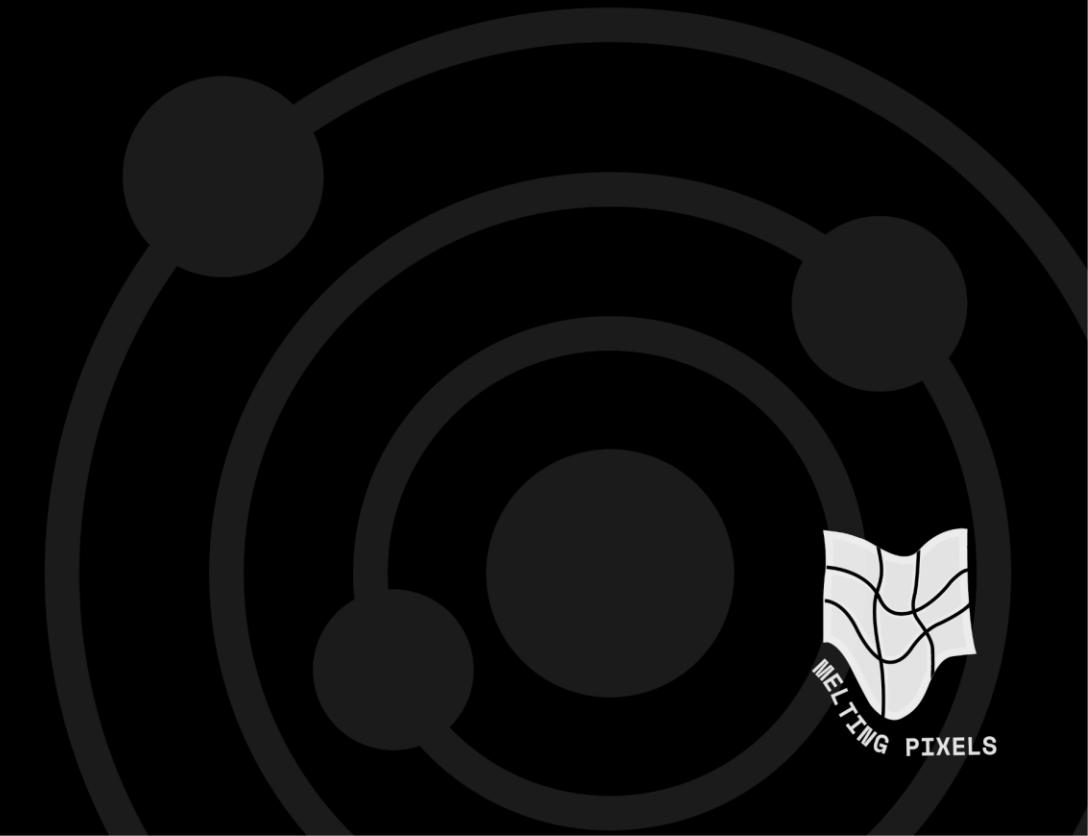
Quests

On each planet there are four quests to solve.



NPCs

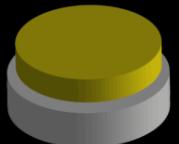
NPCs dialogues lead to discover the story.



Mechanics



to shatter
close objects



to stop
objects' movement

...but proceeding into the game

- Shooting bullets to hit distant objects / enemies
- Acid bullets to dissolve objects
- Stamina

Quest 1



Using sword
Jumping

Quest 2



Crouching

Quest 3



Using button

Quest 1



Using sword

Jumping

Quest 2



Crouching

Quest 3



Using button

Competitor analysis



Release date Sep 2nd, 2022
Developer Chime Corp
Average play time 5+h
Full-price \$59.99
Meta-score 63%
Sold copies 20k



Release date Jul 7th, 2016
Developer Playdead
Average play time 4h
Full-price \$19.99
Meta-score 87%
Sold copies Over 1M



- We believe that the absorbing adventure and the air of mystery will throw the player inside the story so that he can **learn how difficult it is to distinguish good from evil**.
- With outstanding settings, intriguing narrative and challenging puzzles.
- A quest-based platform-adventure on seven low poly planets directly on your PC.

*Will you be able to patch the game?
Which choice will you take?*



Timeline



Exhibition



November
25th-27th, 2022

August
23rd-27th, 2023



April
14th-16th, 2023

Sabaku_no_sutoriimaa
live streaming





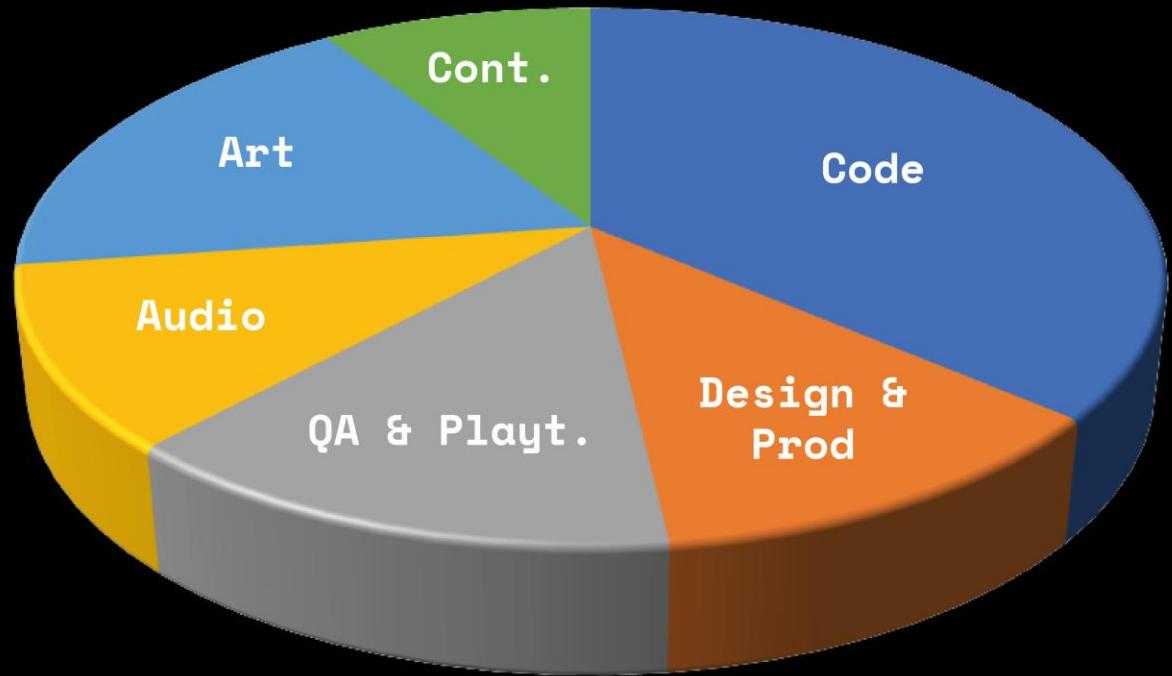
Players interested in:

- engaging stories
- challenging gameplays
- exploration



Budget

- Code \$50,000
- Art \$25,000
- QA & Playtesting \$18,750
- Design & Production \$16,250
- Audio \$15,000
- Contingency \$12,500



TOTAL \$137,500



Break Even Point

Selling price	\$9.99	\$14.99	\$19.99
Gross earnings	\$6.99	\$10.50	\$13.99
Break even point	19671	13096	9829

Average fees 30%





Ferdinando
Micco

Game Designer
Marketing
QA



Chiara
Parente

Game Designer
Gameplay Programmer
Narrative Designer
Level Designer
3D Artist
Animator



Thomas
Constantin

Marketing
Social Media Manager
QA



Miriana
Martini

Gameplay Programmer
Level Designer
3D Artist
Video Artist/Editor



Marco
Cupelli

Game Designer
Level Designer
3D Artist
UI/UX Designer
Sound Designer



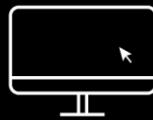
Roberta
Macaluso

Gameplay Programmer
Level Designer
3D Artist
Animator
Video Artist/Editor

Planet01ds



Platform
adventure



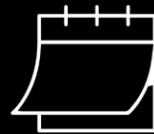
PC



Single-player



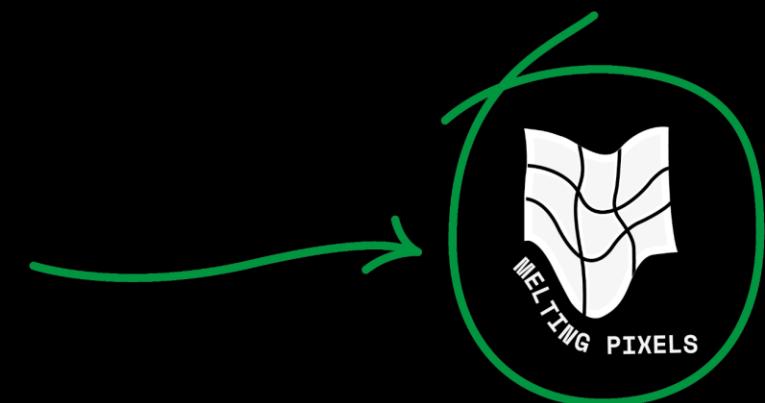
\$137,500



Oct 2023

Do you believe in our project?
Be our publisher!

Developed by



THANK YOU FOR YOUR ATTENTION

If you think this is
just a game...

THINK TWICE

