

THE LAST SAILING – APPLICATION

ACTIONS	SCORE	HEARTS
Idle Movements	+10 points/10m	–
Rock Hit	–20 points	–1/2 Heart
Enemy Hitting the Ship	–50 points	–1 Heart
Ship Crushing the Enemy	–100 points	Game Over
Defeating an Enemy	+100 points	–
Pick Up the Coin	+200 points	+1/2 Heart

Level 1

- Avoid the rocks to reach the Island.
- Pick up 2 coins spawning in random positions.
- Shooting is not allowed.

Level 2

- Avoid the rocks to reach the Island.
- Pick up 4 coins spawning in random positions.
- Shooting is allowed.
- Defeat 2 enemies.
- Enemies stay still in the middle of the map.

Level 3

- Avoid the rocks to reach the Island.
- Pick up 6 coins spawning in random positions.
- Shooting is allowed.
- Defeat 4 enemies.
- Enemies now follow the player movements.