

input:

(0, 2) (2, 0)
(0, 3) (-3, 0)
(0, 4) (4, 0)
(0, -5) (2, 0)

output:

$y = -1.0 x + (2.0)$
 $y = 1.0 x + (3.0)$
 $y = -1.0 x + (4.0)$
 $y = 2.5 x + (-5.0)$