i Cover page

Question 1 – General aspects of visualization

Which of the 8 statements are true? Which of them are false?

Correct answer gives 1 point for the statement, while wrong answer gives -1 point. If you answer *unsure*, you will get **0** points for that statement. You need not motivate your answer. You cannot get less than 0 points on the whole question. a) Visualization offers a way to see the unseen. True False Unsure b) Scientific visualization can handle both discrete and continuous data. False True Unsure c) Human visual perception and cognition is irrelevant for scientific visualization. True False Unsure d) The purpose of visualization of scientific data is solely to make pretty pictures. True False Unsure e) Visualization is dependent on computer graphics techniques. False True Unsure

f) Visuali	zation is ofter	interactive.		1 0
True	False	Unsure		
\circ				
g) Visual	ization is a re	duction of data dime	nsionality to the 2D screen.	
True	False	Unsure		
\bigcirc		0		
h) Evalua	ation of visual	izations is based on (qualitative methods.	
True	False	Unsure		
				Totalnoäna: 8

Totalpoäng: 8

² Question 2 - Evaluate ChatGPT for scientific visualization

Ersätt med din uppgiftstext...

Skriv in ditt svar här

Teckenf ▼ B	<i>I</i> <u>U</u> x _e x ^e <u>T</u> _x [:= Ω = ~ Σ
×		
		Ord: 0/500

Totalpoäng: 8

³ Question 3 – High-dimensional Data

If you ansv You need r	iswer gives 1 wer <i>unsure</i> , yo not motivate y	s are <i>true</i> ? Which of them are <i>false</i> ? oint for the statement, while wrong answer gives -1 point. u will get 0 points for that statement. ur answer. 0 points on the whole question.	
a) Glyphs readability		y represent as many as twelve parameters while main	taining
True	False	Unsure	
0	0		
•		are a visualization technique used to explore multivari point as a polyline (or curve) connecting parallel axes	_
True	False	Unsure	
\bigcirc			
directly co	orrespond to	ne distances between points in the low-dimensional spectated the stances in the high-dimensional space. The go	al of t-SNE is
True	False	not distances, so the visualization should be interpre Unsure	ted with this
True	False		
True	False	Unsure	
True d) UMAP	False is always a b	Unsure O tter alternative than t-SNE for visualizing high-dimens	
True d) UMAP True e) Princip	False is always a b False al Componer	Unsure O tter alternative than t-SNE for visualizing high-dimens	sional data.
True d) UMAP True e) Princip	False is always a b False al Componer	Unsure tter alternative than t-SNE for visualizing high-dimens Unsure Analysis and t-Distributed Stochastic Neighbor Embe	sional data.

features a	nd reduce no	oise.	
True	False	Unsure	
			npared to visualizing data with PCA, is that we using t-SNE in each run, while PCA does not.
True	False	Unsure	
			large, it can make sense to first compress the data alizing the data, as long as just noise is removed.
True	False	Unsure	
			Totalpoäng: 8

f) t-SNE is primarily used for visualization in 2D or 3D, especially when the goal is to reveal clusters and patterns in the data, while PCA is often used for reducing dimensionality (to any dimension lower than the original) when the goal is to retain the most important

⁴ Question 4 – Contouring and Marching Squares

Ersätt med din uppgiftstext...

Skriv in ditt svar här

Teckenf ▼ B	<i>I</i> <u>U</u> x _e x ^e <u>T</u> _x [:= Ω = ~ Σ
×		
		Ord: 0/500

Totalpoäng: 8

⁵ Question 5 – Visualization algorithms

Which of th	ie 8 statemer	ts are <i>true</i> ? Which of ther	n are <i>false</i> ?		
	Correct answer gives 1 point for the statement, while wrong answer gives -1 point.				
•	•	ou will get 0 points for that	statement.		
	ot motivate y	our answer. ı 0 points on the whole qu	estion		
roa camio	i got looo tilal	points on the Whole qu			
a) Stereos flickering.	copic rende	ing requires double upo	date rate for the visualization to avoid		
True	False	Unsure			
b) Hedgeh	ogs is a tech	nique for vector-field vi	sualizations.		
Tuus	Γole o	Linaura			
True	False	Unsure			
		\circ			
c) Iso-surf	aces can be	constructed using the N	larching Cubes algorithm.		
True	False	Unsure			
d) Interpol	ation techni	լues cannot be used to	make iso-surfaces smoother.		
d) Interpol True	ation technion	ques cannot be used to Unsure	make iso-surfaces smoother.		
, .		•	make iso-surfaces smoother.		
, .		•	make iso-surfaces smoother.		
, .		•	make iso-surfaces smoother.		
, .		•	make iso-surfaces smoother.		
True	False	Unsure	make iso-surfaces smoother. not generally depend on the seed-points		
True	False	Unsure			
True e) The out chosen.	False	Unsure mline renderings does r			

f) Opacity	y combined w	ith streamtube rende	ering is common for better visibility.	
True	False	Unsure		
g) The ra	inbow colour	map is a general god	od choice for visualizing data.	
True	False	Unsure		
h) Illumin	nation is suffic	ient as depth cue fo	r 3D renderings.	
True	False	Unsure		
				Totalnoäng: 8

lotalpoang: 8

Document 1

Attached





Exam in Scientific Visualization 1TD389 & 1MD140

Tuesday January 9, 2024, at 08:00 - 13:00

During the course you have handed in group computer exercises giving a grade pass or fail.

At today's written exam corresponding to 3 hp, neither tools nor collaborations are allowed. This individual exam is on your knowledge after having followed and studied the course and will result in your grade 3 - 4 - 5 for the complete course of 5 hp or 7,5 hp (depending on which course you are registered for).

Our intention is that it should be quite easy to pass the exam, that is, *IF you have worked on and reflected on the assignments*.

The exam is divided into 5 questions on central topics during the course with each question having 8 points resulting in a maximum of 40 points for the written exam. Grades are given in the following way:

- \geq 36 for grade 5
- \geq 28 for grade 4
- \geq 18 for grade 3

Good luck!

/ Ingela Nyström Anders Hast

Question 2

Attached





Question 2 – Evaluate ChatGPT for scientific visualization

It has become widely spread to use ChatGPT for learning purposes.

Let's see how good (or bad?) ChatGPT is on our subject scientific visualization.

Question: Please, describe the visualization pipeline commonly used for scientific data.

<u>Answer:</u> The visualization pipeline for scientific data is tailored to handle complex and multidimensional datasets encountered in research with purpose to help scientists gain insights. The steps often include:

1. Data Acquisition:

Scientific data is obtained from various sources, such as simulations, experiments, sensors, telescopes, or laboratory equipment. The data may include numerical values, spatial information, time-series data, and other relevant attributes.

2. Data Preprocessing:

Raw data often requires preprocessing to clean, filter, and handle missing values. This step may involve data normalization, scaling, or transformations to prepare the data.

3. Data Exploration and Analysis:

Before creating visualizations, scientists often perform statistical analysis, clustering, or other methods to understand the characteristics and patterns in the data.

4. Feature Extraction:

It is common to extract specific features or variables, for example, identifying relevant parameters, isolating regions of interest, or extracting patterns and trends.

5. Data Representation:

Mapping the data to visual properties is crucial. Examples are representing numerical values through color gradients, using different shapes or sizes for data points, or employing contour plots to depict variations in data.

6. Spatial and Temporal Mapping:

Techniques to represent 3D spatial data, time-series data, or even multidimensional data through techniques like parallel coordinates or hyperspace mapping.

7. Volume Rendering:

For datasets involving 3D structures or volumetric data (e.g., medical imaging, fluid dynamics simulations), volume rendering techniques may be applied to visualize internal structures and variations.

8. Integration with Simulation/Modeling:

In some cases, the visualization pipeline is integrated with simulation or modeling tools. This allows researchers to visualize and analyze simulation results in real-time or post-processing.

9. Presentation and Publication:

Once scientists have gained insights from the visualizations, they may present their findings in research papers, presentations, or interactive platforms. Effective communication of complex scientific information is a key aspect of the pipeline.

The visualization pipeline for scientific data is highly specialized and may involve domainspecific techniques and tools depending on the nature of the data and the scientific field.

Your task is to assess the correctness of the answer above and whether there are any weaknesses in the answer.

Maximum one A4 page, that is, no more than 500 words.

Question 4

Attached





Question 4 – Contouring and Marching Squares

What is the ambiguity problem in Marching Squares? Describe two different ways of solving the problem. Which solution is better than the other? Why is it so?

Maximum one A4 page, that is, no more than 500 words.