|     | Subject  | Date     |
|-----|--|----------|
|     | Basics of C# Programming                       |          |
| 1.  | Introduced agenda of C# course                 | 24.02.25 |
| 2.  | C# language and .NET platform                  |          |
| 3.  | Variables                                      | 27.02.25 |
| 4.  | Data types                                     |          |
| 5.  | Static variables and constants                 |          |
| 6.  | Working with the console application           |          |
| 7.  | Arrays   |          |
| 8.  | C# arithmetic/comparison operations            |          |
| 9.  | If else and Switch case constructions          | 03.03.25 |
| 10. | Loops (For, Foreach, While, Do-while)          |          |
| 11. | Methods  |          |
| 12. | Method with params parameter                   |          |
| 13. | Ref and Out keywords in methods                |          |
| 14. | Local and recursive function                   |          |
| 15. | Tuple and Enum                                 | 06.03.25 |
|     | Classes, Structs, Records and Namespaces       |          |
| 1.  | Classes and objects                            |          |
| 2.  | Constructors, initializers, and destructors    |          |
| 3.  | Fields and properties                          |          |
| 4.  | Method and static method in class              | 10.03.25 |
| 5.  | Structs  |          |
| 6.  | Record type                                    |          |
| 7.  | Namespace and global namespace                 |          |
| 8.  | Partial and extended classes                   |          |
| 9.  | Value types and reference types                | 13.03.25 |
| 10. | Mutable And Immutable                          |          |
| 11. | Boxing and Unboxing                            |          |
| 12. | Nullability in value types and reference types |          |
| 13. | Accessibility of the class and class members   |          |
|     | Improve searching and designing knowledges     | 17.03.25 |
| 1.  | How to search/find what you need?              |          |

| 2. | How to use AI chats correctly?                              |          |
|----|---|----------|
| 3. | Select a project to atomize your organization               |          |
|    |   |          |
|    | Delegates, Events, and Lambdas                              |          |
| 1. | Delegates and using of that                                 |          |
| 2. | Action and Func Delegates                                   |          |
| 3. | Anonymous Methods   |          |
| 4. | Lambdas   |          |
| 5. | Events  | 20.03.25 |
|    |   |          |
|    | Collections and LINQ queries                                |          |
| 1. | List <t></t>  |          |
| 2. | Dictionary <tkey, tvalue=""></tkey,>                        |          |
| 3. | ConcurrencyDictionary <tkey, tvalue=""></tkey,>             |          |
| 4. | Span <t></t>  |          |
| 5. | Queue <t></t>   |          |
| 6. | Stack <t></t>   | 24.03.25 |
| 7. | HashSet <t></t>   |          |
| 8. | IEnumerable <t> and IQueryable<t></t></t>                   |          |
| 9. | LINQ-queries  |          |
|    |   |          |
|    | Multithreading  | 01.04.25 |
| 1. | Introduction  |          |
| 2. | Running Code Simultaneously                                 |          |
| 3. | Processes   |          |
| 4. | Threads   |          |
| 5. | Parallelism   |          |
|    |   |          |
|    | Asynchronous and Synchronous                                | 03.04.25 |
| 1. | Introduction  |          |
| 2. | Difference Between Concurrency, Parallelism, and Asynchrony |          |
| 3. | Async/await methods   |          |
|    | Concurrency   | 07.04.25 |

| 1.   | Introduction  |          |
|--|---|----------|
| 2.   | Difference Between Concurrency and Multithreading   |          |
| 3.   | Avoid of concurrency issue  |          |
| 4.   | <u>Lock statement</u>   |          |
| 5.   | Concurrent collections  |          |
| 6.   | Semaphore and SemaphoreSlim   |          |
| 7.   | Mutex   |          |
|  | Exam 1  |          |
| 1.   | Review of all passed items  | 10.04.25 |
| 2.   | Tests   | 14.04.25 |
| 3.   | Review projects   |          |
|  | ASP.NET Core  | 17.04.25 |
| 1.   | Introduction to ASP.NET Core  |          |
| 2.   | Creating a new project  |          |
| 3.   | Create custom Controller  |          |
| 4.   | Enable Swagger  |          |
|  | Object-Oriented Programming (OOP)   | 21.04.25 |
|  | \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \   | 21.04.23 |
| 1.   | What is OOP and its concepts in C#?   | 21.04.23 |
| 1.   | -   | 21.04.23 |
|  | What is OOP and its concepts in C#?   | 21.04.23 |
| 2.   | What is OOP and its concepts in C#? Inheritance   | 21.04.23 |
| 2.   | What is OOP and its concepts in C#? Inheritance Abstract Classes  | 21.04.23 |
| <ol> <li>2.</li> <li>3.</li> <li>4.</li> </ol>                                     | What is OOP and its concepts in C#? Inheritance Abstract Classes Read-only Properties in a Class  | 21.04.23 |
| <ol> <li>2.</li> <li>3.</li> <li>4.</li> <li>5.</li> </ol>                         | What is OOP and its concepts in C#? Inheritance Abstract Classes Read-only Properties in a Class Virtual Methods and Properties   | 24.04.25 |
| <ol> <li>2.</li> <li>3.</li> <li>4.</li> <li>5.</li> <li>6.</li> </ol>             | What is OOP and its concepts in C#? Inheritance Abstract Classes Read-only Properties in a Class Virtual Methods and Properties Hiding, Overriding, and Abstract Methods  |          |
| <ol> <li>2.</li> <li>3.</li> <li>4.</li> <li>5.</li> <li>6.</li> <li>7.</li> </ol> | What is OOP and its concepts in C#? Inheritance Abstract Classes Read-only Properties in a Class Virtual Methods and Properties Hiding, Overriding, and Abstract Methods Interfaces   |          |
| 2. 3. 4. 5. 6. 7. 8.   | What is OOP and its concepts in C#?  Inheritance Abstract Classes Read-only Properties in a Class Virtual Methods and Properties Hiding, Overriding, and Abstract Methods Interfaces Interface Inheritance  |          |
| 2. 3. 4. 5. 6. 7. 8.   | What is OOP and its concepts in C#?  Inheritance Abstract Classes Read-only Properties in a Class Virtual Methods and Properties Hiding, Overriding, and Abstract Methods Interfaces Interface Inheritance Generic Classes                                    |          |
| 2. 3. 4. 5. 6. 7. 8. 9.  | What is OOP and its concepts in C#?  Inheritance Abstract Classes Read-only Properties in a Class Virtual Methods and Properties Hiding, Overriding, and Abstract Methods Interfaces Interface Inheritance Generic Classes Generic Methods                    |          |
| 2. 3. 4. 5. 6. 7. 8. 9.  | What is OOP and its concepts in C#?  Inheritance Abstract Classes Read-only Properties in a Class Virtual Methods and Properties Hiding, Overriding, and Abstract Methods Interfaces Interface Inheritance Generic Classes Generic Methods Generic Properties |          |

| 3. | Rules for creating routes                                    |          |
|----|--|----------|
| 4. | Stateful vs Stateless communication                          |          |
| 5. | Http methods and responses                                   | 05.05.25 |
| 6. | CRUD operations with RESTful APIs                            |          |
| 7. | Minimal APIs   | 07.05.25 |
| 8. | CRUD operations with Repository pattern                      |          |
|    | Request and Response   |          |
| 1. | Data transfer object (DTO)                                   |          |
| 2. | Using record   |          |
| 3. | Using the AutoMapper framework                               | 08.05.25 |
| 4. | Using the Mapster framework                                  |          |
|    | Data Validation in ASP.NET Core                              | 12.05.25 |
| 1. | Introduction   |          |
| 2. | Creating services for validation                             |          |
| 3. | Using the FluentValidation framework                         |          |
|    | Middlewares  |          |
| 1. | Introduction   |          |
| 2. | Working Middleware   |          |
|    | Dependency injection (DI)                                    | 14.05.25 |
| 1. | Introduction   |          |
| 2. | Dependency Lifecycle   |          |
| 3. | Service provider   |          |
| 4. | Creating your own services                                   |          |
|    | Databases  |          |
| 1. | Relational databases (MySQL, SQL Server, PostgreSQL, Oracle) | 15.05.25 |
| 2. | Non-Relational Databases (MongoDB, Redis, Elasticsearch)     |          |
|    | Monte with COL common and Doctores detalesses                | 19.05.25 |
| 3. | Work with SQL server and Postgres databases                  | 17.05.25 |

|     | Entity Framework Core (ORM)                      | 26.05.25 |
|-----|--|----------|
| 1.  | Entity Framework Core                            |          |
| 2.  | Using Entity Framework Core in ASP.NET Core      |          |
| 3.  | Annotations vs fluent api                        | 29.05.25 |
| 4.  | Working with logging                             |          |
| 5.  | Modeling and creating tables                     |          |
| 6.  | Creating relationships between tables            | 02.06.25 |
| 7.  | CRUD with Entity Framework Core                  |          |
| 8.  | Working with Interceptors                        |          |
| 9.  | Repository pattern for CRUD operation            |          |
| 10. | Eager loading, Lazy loading and Explicit Loading | 09.06.25 |
| 11. | IEnumerable <t> and IQueryable<t></t></t>        |          |
| 12. | Migration management                             | 11.06.25 |
|     | ASP.NET Core                                     | 12.06.25 |
| 1.  | Investigation                                    |          |
| 2.  | Logging in ASP.NET Core                          |          |
| 3.  | Serilog  |          |
| 4.  | Open Telemetry                                   | 16.06.25 |
| 5.  | Jaeger   |          |
|     |  |          |
|     | Memory Management in .NET                        | 19.06.25 |
| 1.  | Value and reference types                        |          |
| 2.  | Stack and Heap                                   |          |
| 3.  | Mutable and Immutable classes                    |          |
| 4.  | Boxing and Unboxing                              |          |
| 5.  | Garbage collector                                |          |
| 6.  | Small/Large Object Heap                          |          |
| 7.  | Managed and unmanaged code                       | 23.06.25 |
| 8.  | Memory leak issue                                |          |
| 9.  | Dispose Pattern                                  |          |
| 10. | Finalizer  |          |
| 1   | COLID  | 26.06.25 |
| T   | SOLID  | 20.00.23 |

| 1.2 | Open-closed Principle   |          |
|-----|---|----------|
| 1.3 | Liskov substitution Principle                                 |          |
| 1.4 | Interface Segregation Principle                               |          |
| 1.5 | Dependency Inversion Principle                                |          |
| 2   | DRY (Don't repeat yourself)                                   | 30.06.25 |
| 3   | KISS (Keep it simple, stupid)                                 |          |
| 4   | YAGNI (You ain't gonna need it)                               |          |
|     | Software Architectures  | 03.07.25 |
| 1.  | Layered Architecture  |          |
| 2.  | Client Server   |          |
| 3.  | Model View Controller   |          |
| 4.  | Event Driven/Event-bus Architecture                           |          |
| 5.  | Monolithic Architecture                                       |          |
| 6.  | Microservices Architecture                                    |          |
| 7.  | Clean Architecture  | 07.07.25 |
| 8.  | Domain-Driven Design architectural/approach                   |          |
|     | Design Patterns   |          |
| 1.  | Introduction  |          |
| 2.  | Creational design patterns                                    |          |
| 3.  | Structural design patterns                                    |          |
| 4.  | Behavioral design patterns                                    |          |
| 5.  | Repository, Singelton, Builder, Dependency Injection patterns | 10.07.25 |
|     | MediatR and CQRS  |          |
| 1.  | Introduction  |          |
| 2.  | Implement both patterns                                       |          |
|     | Exam 2  | 14.07.25 |
|     | Tests   |          |
|     |   |          |

|     | Synchronous and Asynchronous communication                   | 17.07.25 |
|-----|--|----------|
| 1.  | Introduction   |          |
| 2.  | Synchronous communication                                    |          |
| 3.  | Asynchronous communication                                   |          |
| 4.  | RabbitMQ message broker                                      |          |
| 5.  | Example with the standard and open-source libraries          | 21.07.25 |
|     | Authorization and authentication                             |          |
| 1.  | Introduction   |          |
| 2.  | Authorization and authentication methods                     |          |
| 3.  | Authorization and Authentication in REST                     |          |
| 4.  | Adding Authentication to ASP.NET Core (Bearer)               |          |
| 5.  | Adding Authorization in ASP.NET Core                         |          |
| 6.  | JWT tokens   |          |
| 7.  | Role of JWT in REST  |          |
| 8.  | Header, Payload, Signature in JWT                            |          |
| 9.  | Creating a server for generating JWT tokens                  | 24.07.25 |
| 10. | Example by creating Microservice project                     |          |
|     | Test Driven Development Methodology                          | 28.07.25 |
| 1.  | Creating a Project Using TDD                                 |          |
| 2.  | TDD principles   |          |
| 3.  | Practice: Creating a simple calculator using TDD             |          |
|     | Unit testing   |          |
| 1.  | Using the MSUnit framework                                   |          |
| 2.  | Using the NUnit framework                                    |          |
| 3.  | Using the xUnit framework                                    |          |
| 4.  | Mock testing   | 31.07.25 |
| 5.  | Mocking using Moq  |          |
| 6.  | Mocking using NSubstitute                                    |          |
| 7.  | Create a test project for each type of test and add examples | 04.08.25 |
|     |  |          |
|     | Integration tests  |          |

| 1. | Working with WebApplicationBuilderFactory                  |          |
|----|--|----------|
| 2. | Creating an HttpClient from a WebApplicationBuilderFactory | 07.08.25 |
| 3. | EF Core configuration under different test environments    |          |
| 4. | Create an integration test for testing APIs                |          |
|    |  |          |
|    | DevOps – project deployment                                | 11.08.25 |
| 1. | Introducing Azure, AWS and GitHub actions                  |          |
| 2. | CI-CD pipeline with GitHub                                 |          |
| 3. | Create GitHub action to run tests                          | 14.08.25 |
| 4. | Create GitHub action for versioning                        |          |
| 5. | Deploy application on cloud and on premise                 | 18.08.25 |